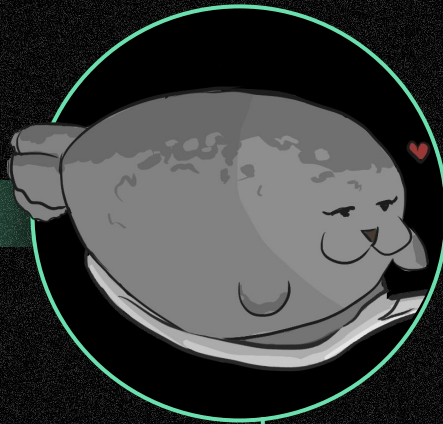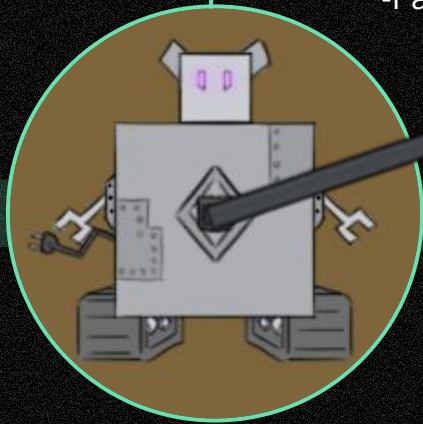# TOM
GRZEMBKE
PORTFOLIO

A Showcase of what I've worked on
and what my Tasks were

PROJECT
TIMELINE

Shapes 'n Gadgets

Dungeon Crawler
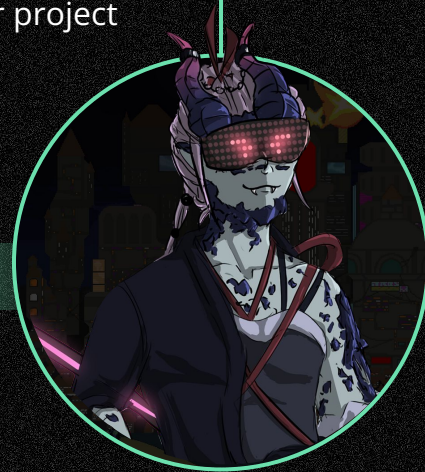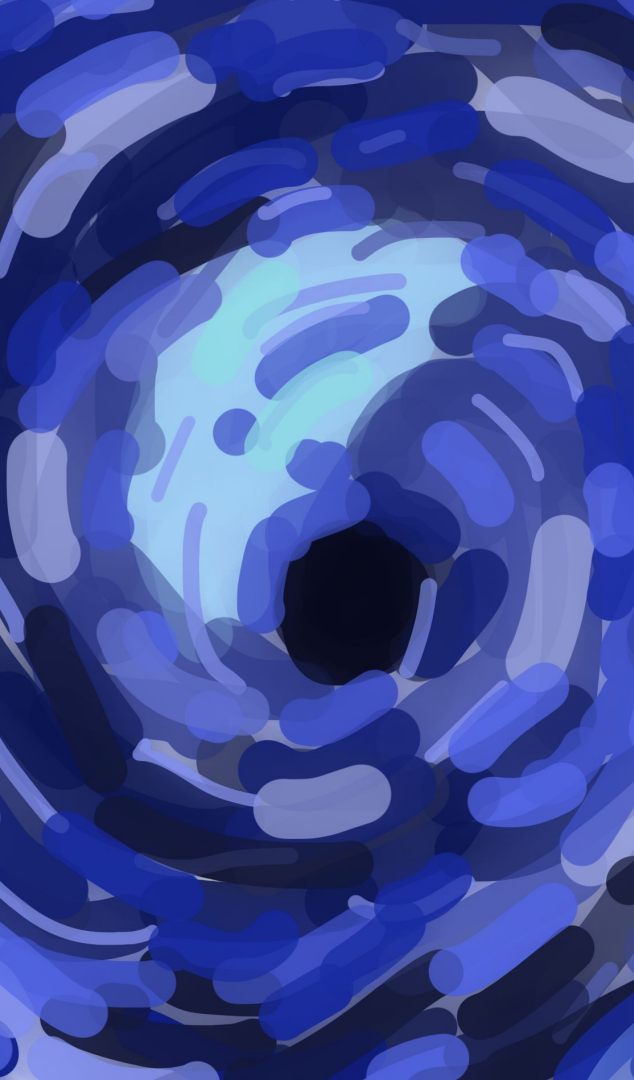-Passion project

LUMINOSITY

Top down RPG
-3rd Semester project

Just a Spoonful

Hidden Object Game
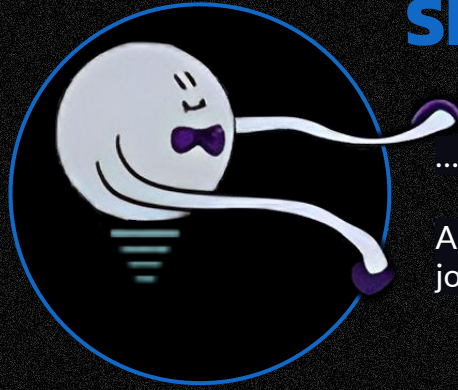-2n Semester Project

Shapes 'n Gadgets
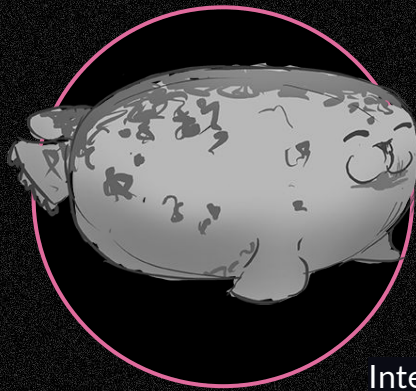
...is a 2D Dungeon Crawler.

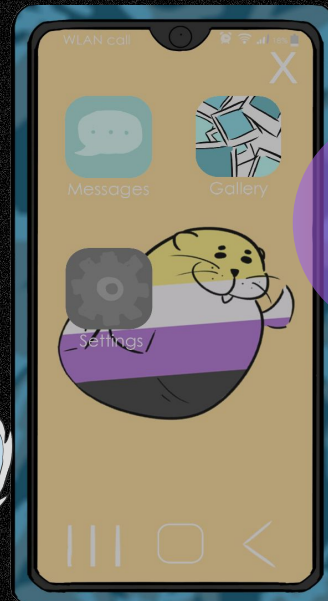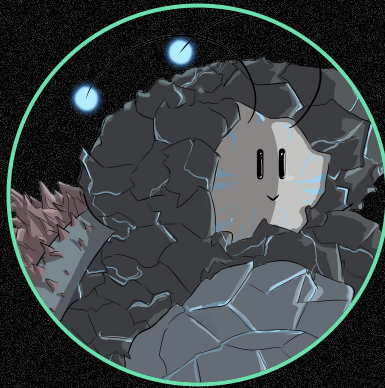A personal prototype to start my coding journey.

Just a Spoonful

...is a 2D hidden Object game.
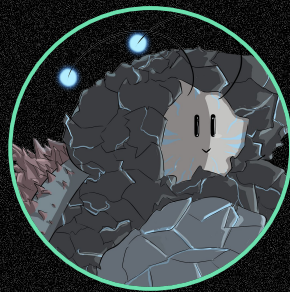
Functional mobile UI

Interactive 2D Scene

Just a Spoonful

LUMINOSITY

...is a 2D top-down turn-based story-driven RPG.

Inventory and friendship system

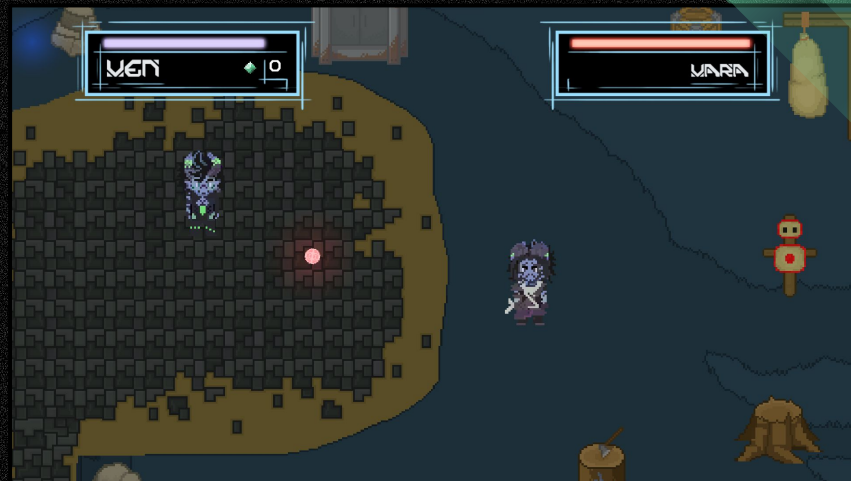Animated exploding city as a paralax

(Q) QUESTS (I) INVENTORY (ESC) SETTINGS

Keep going right

Item added to your inventory.
Press (I) to open.

Combat system

Dialogue System

VARA

Well, lay it on me, kid. What do you
need?

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Grzembke

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