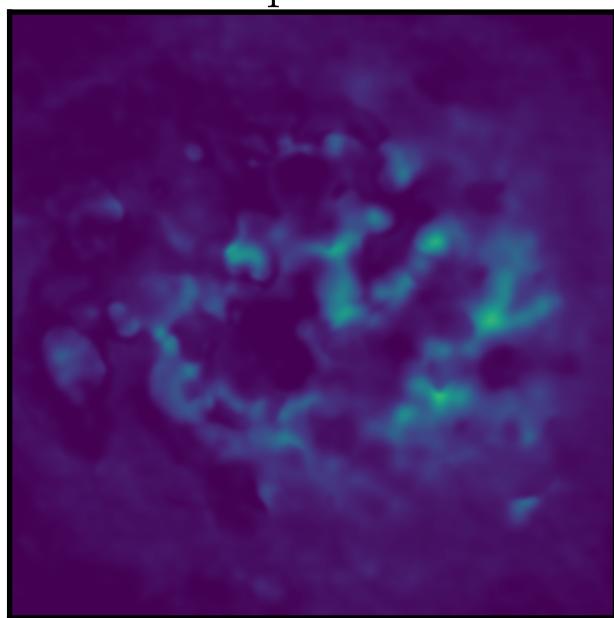
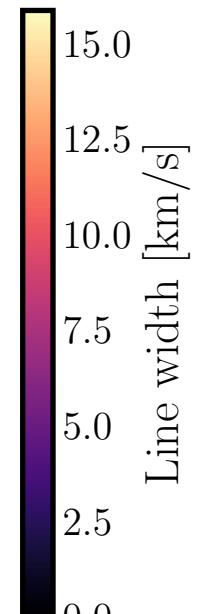
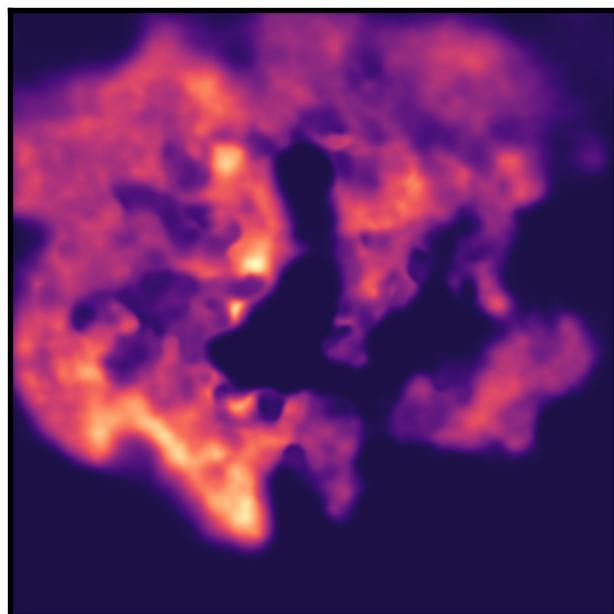
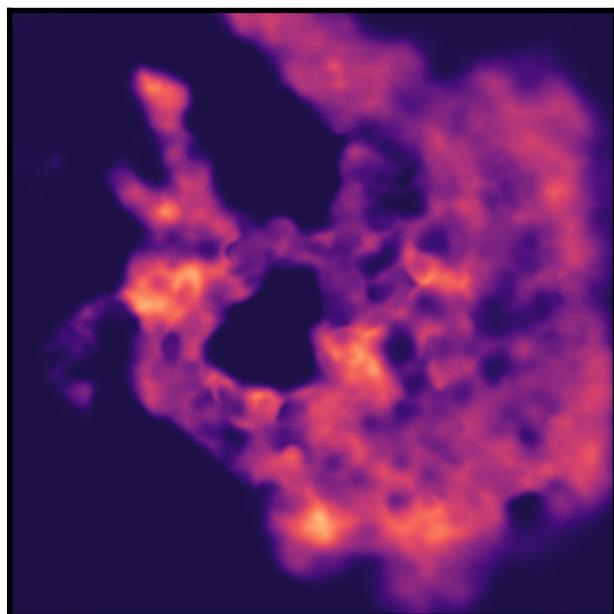
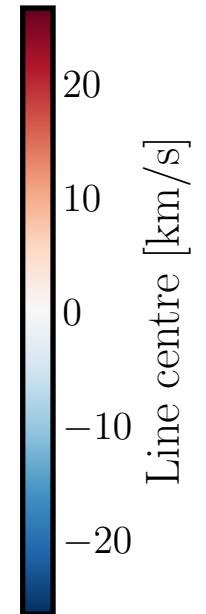
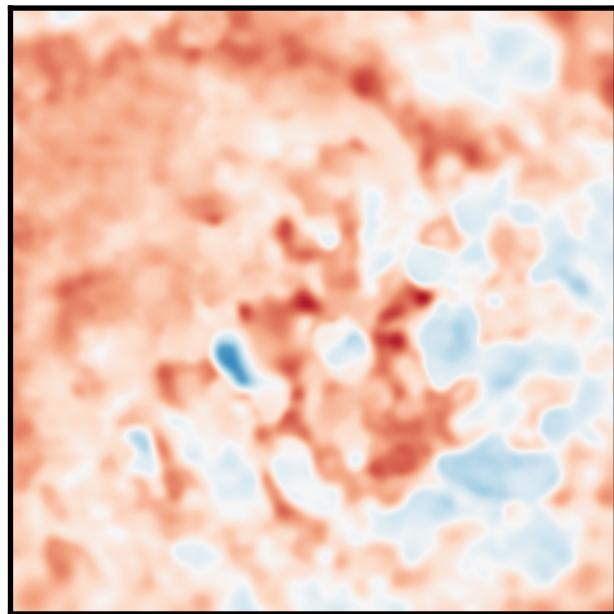
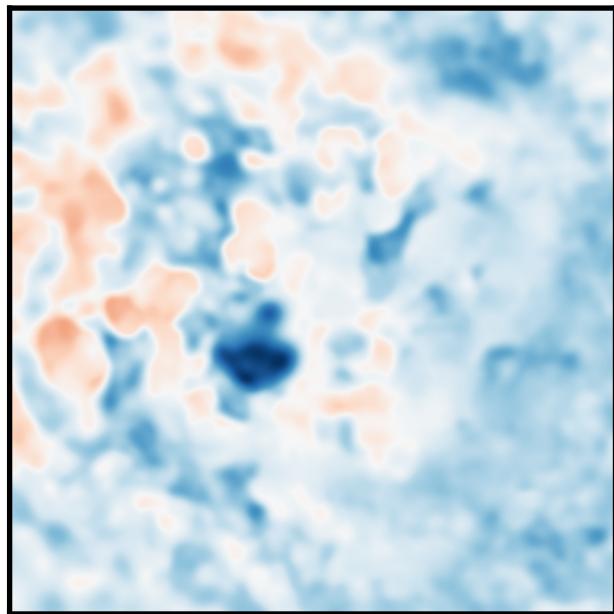
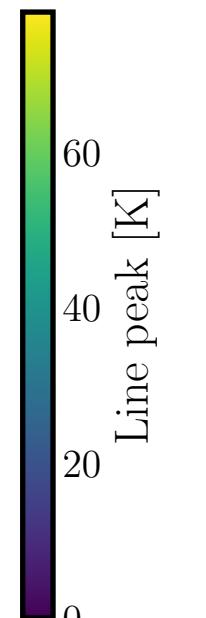
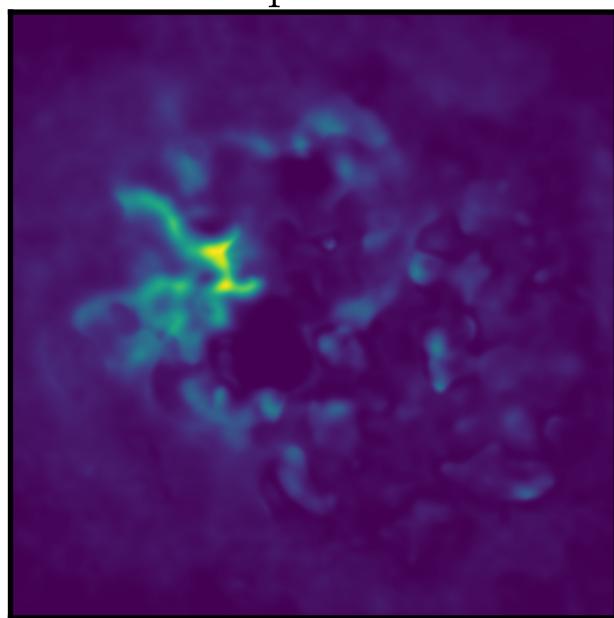


Component 1



Component 2



*y* sky [pix]

*x* sky [pix]