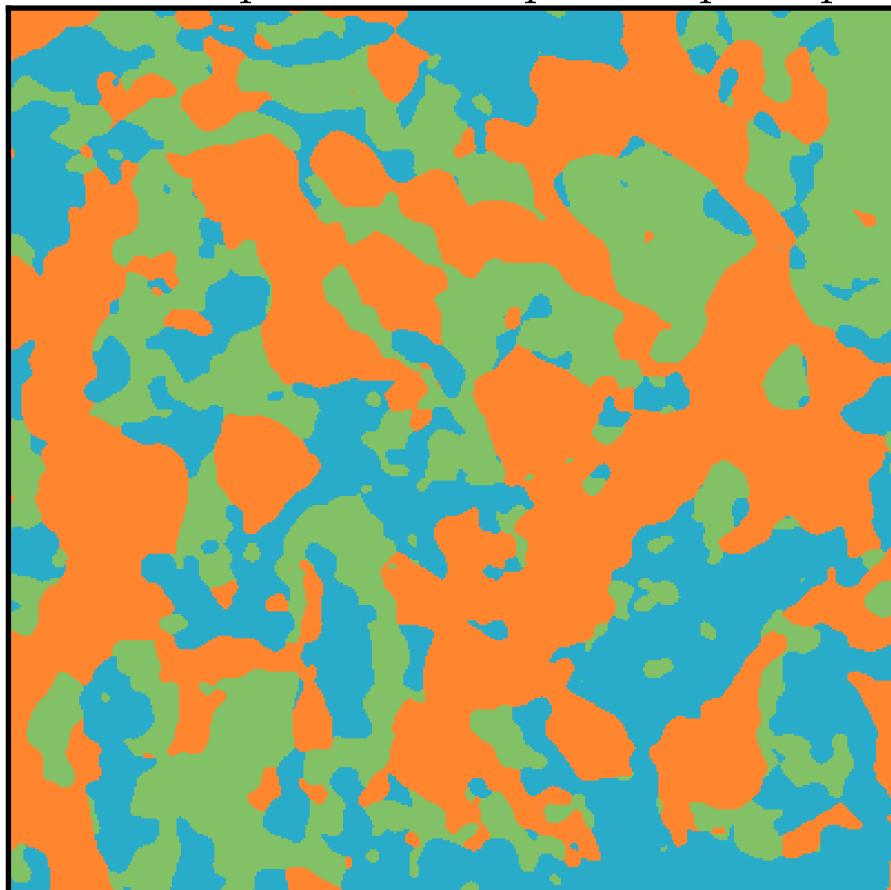Dominant Spectral Component per Spaxel