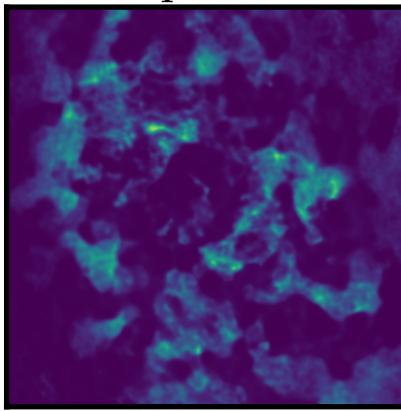
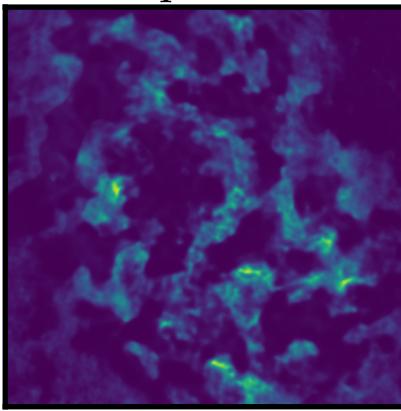


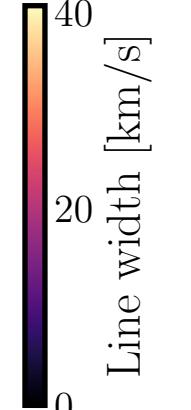
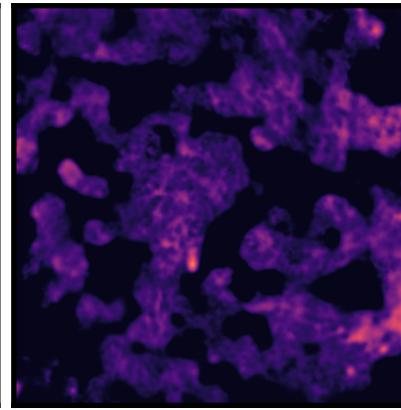
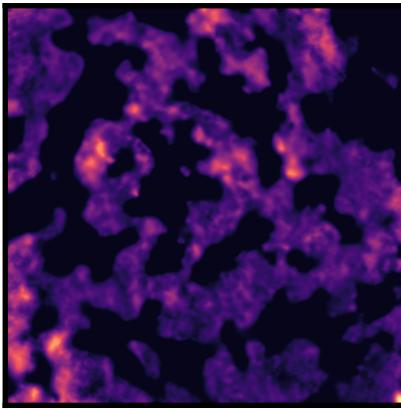
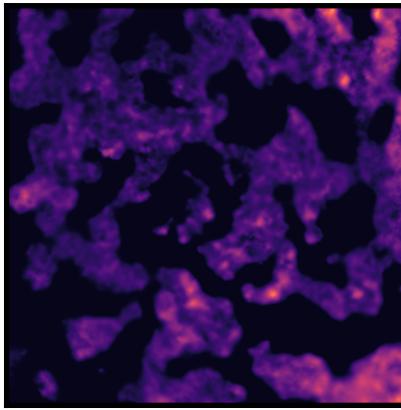
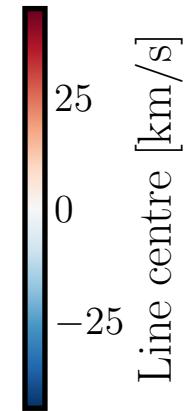
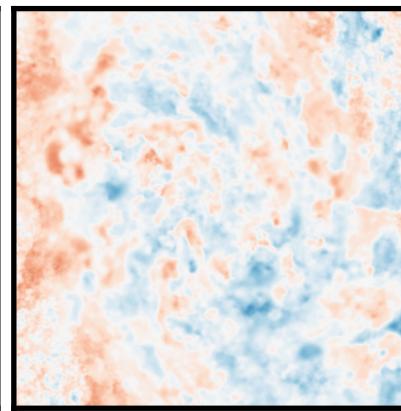
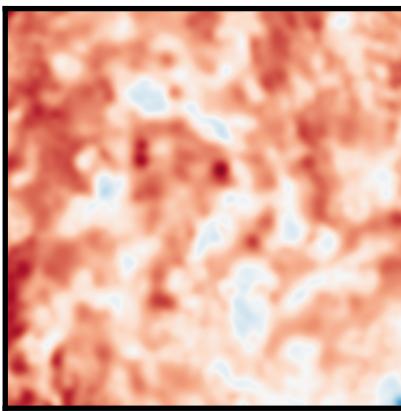
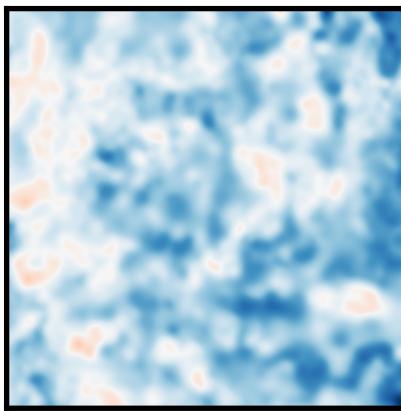
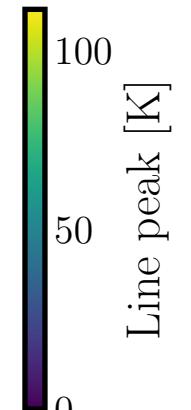
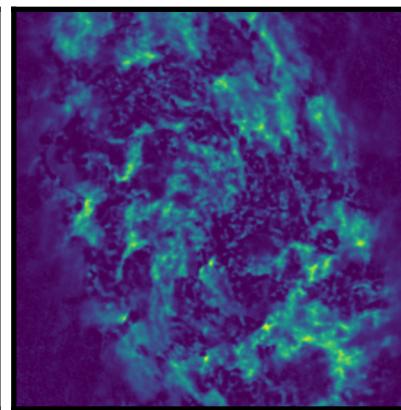
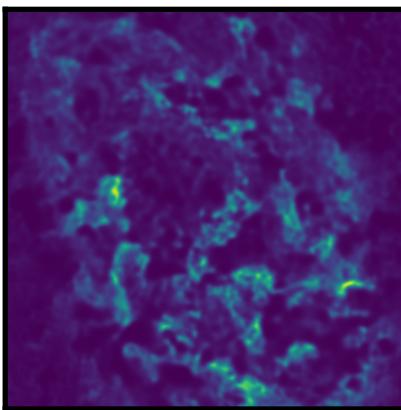
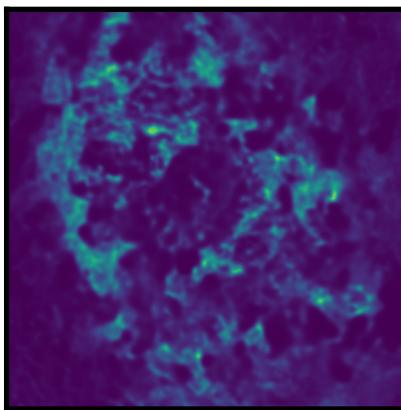
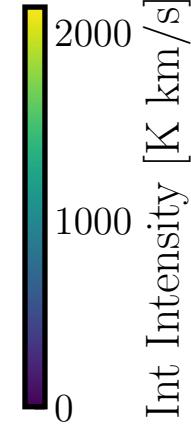
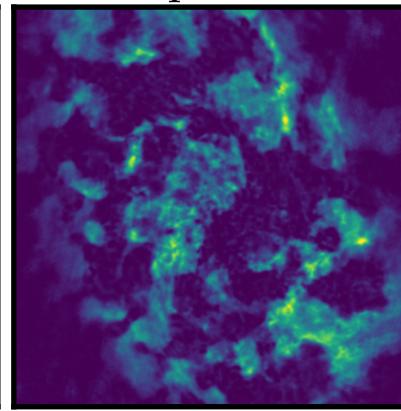
Component 1



Component 2



Component 3



y sky [pix]

x sky [pix]