

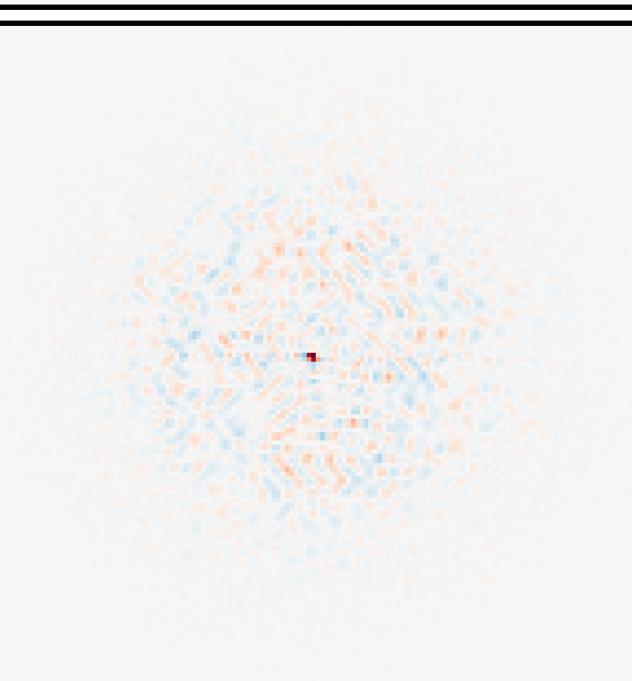
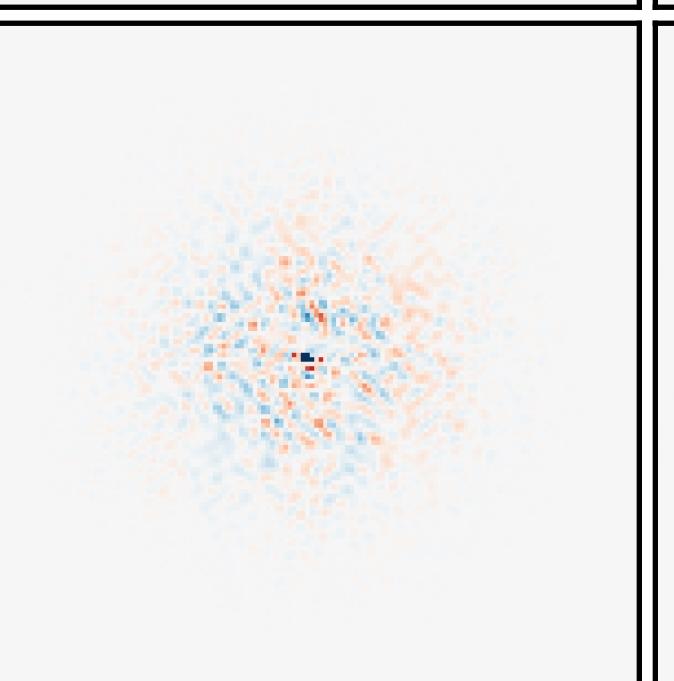
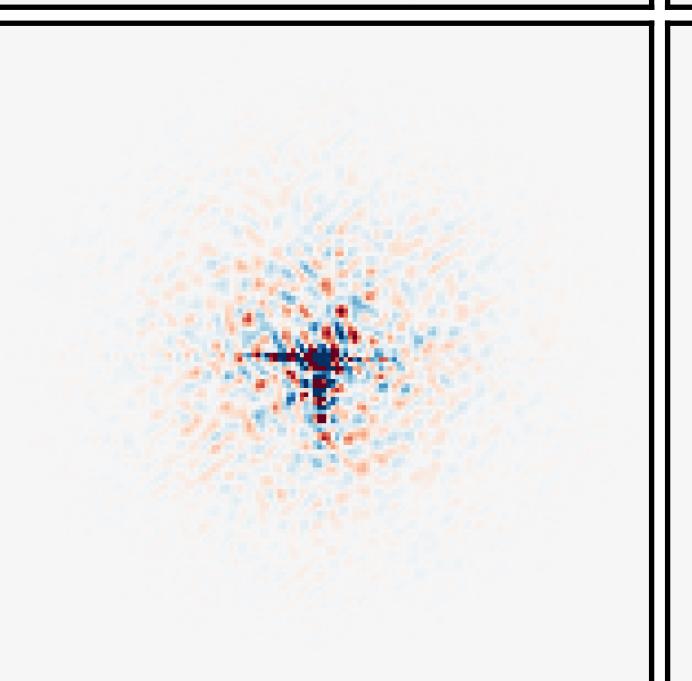
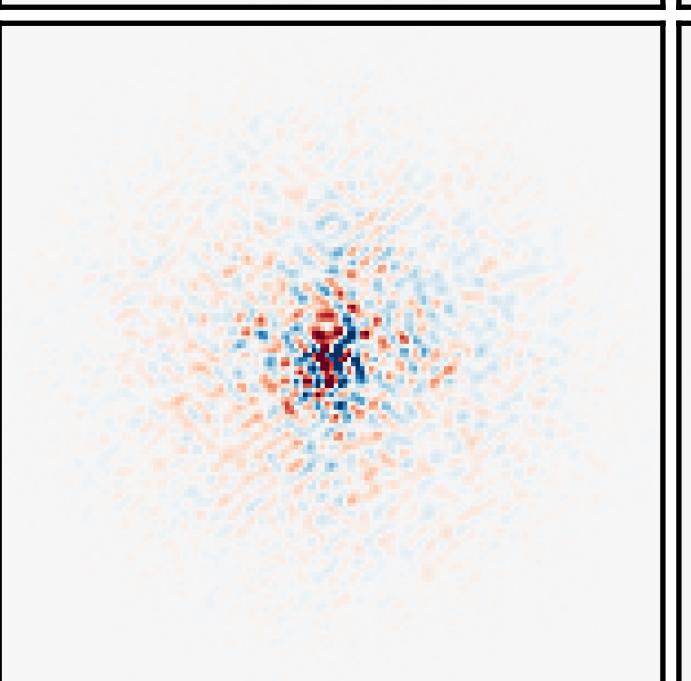
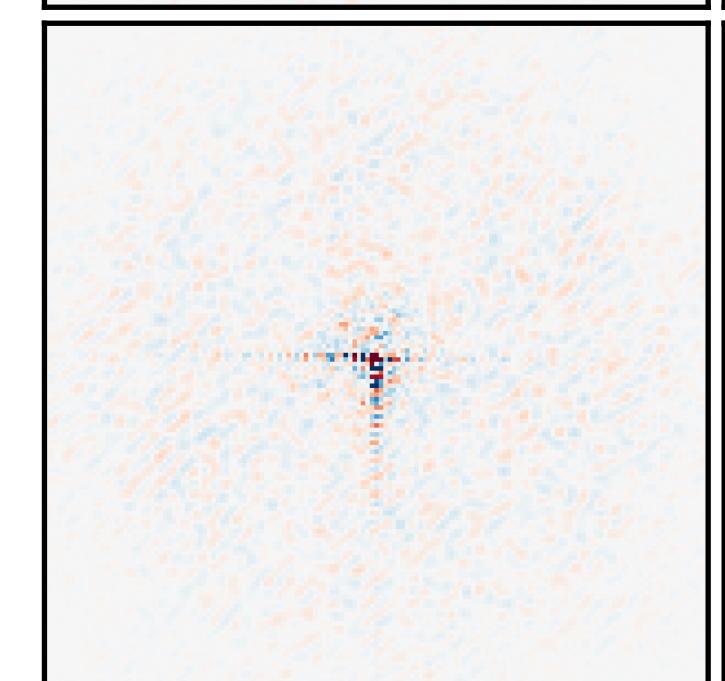
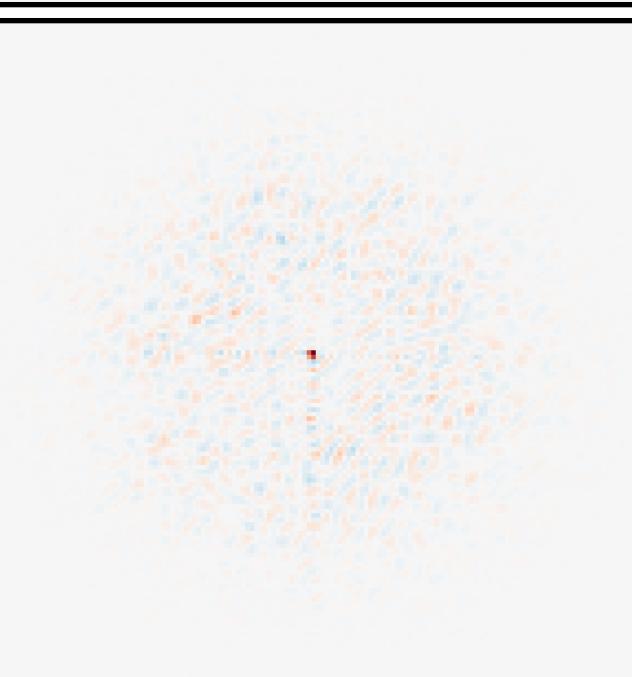
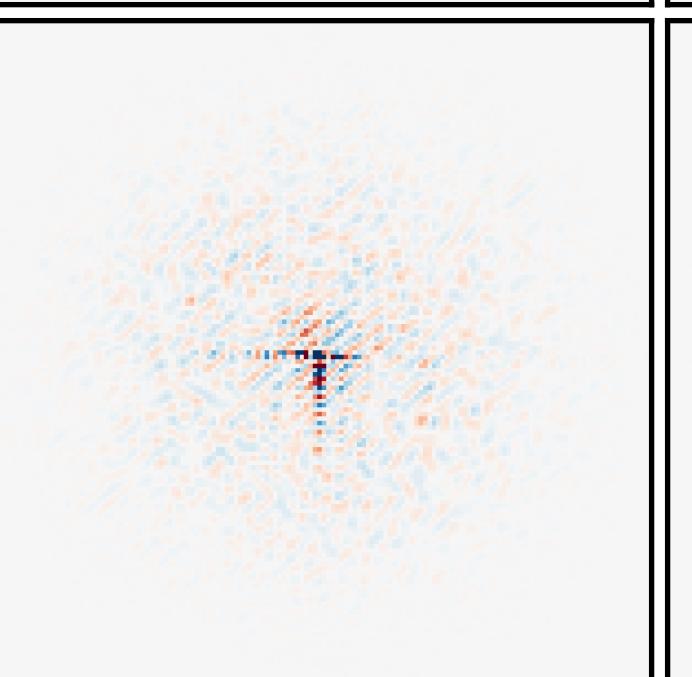
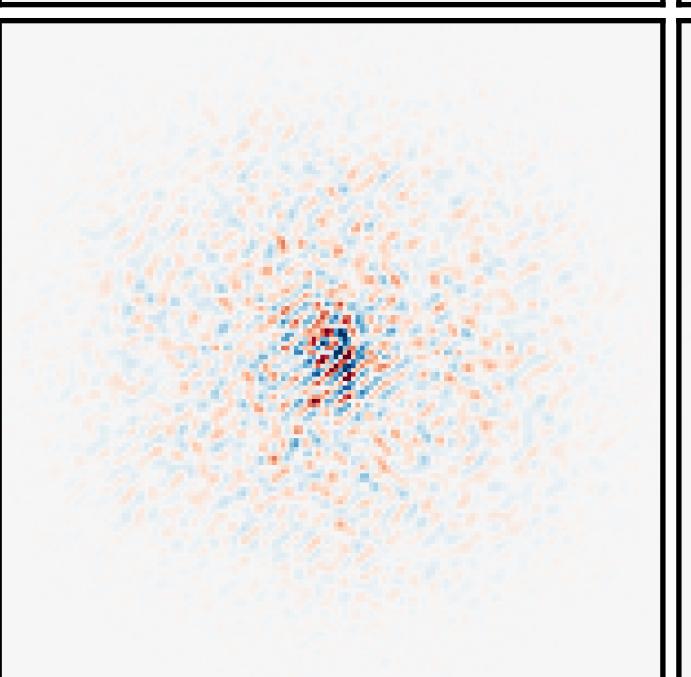
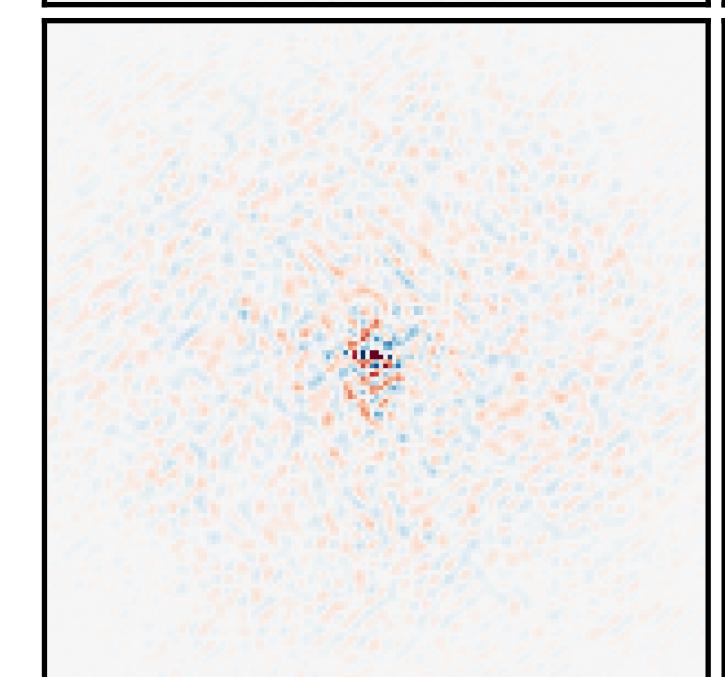
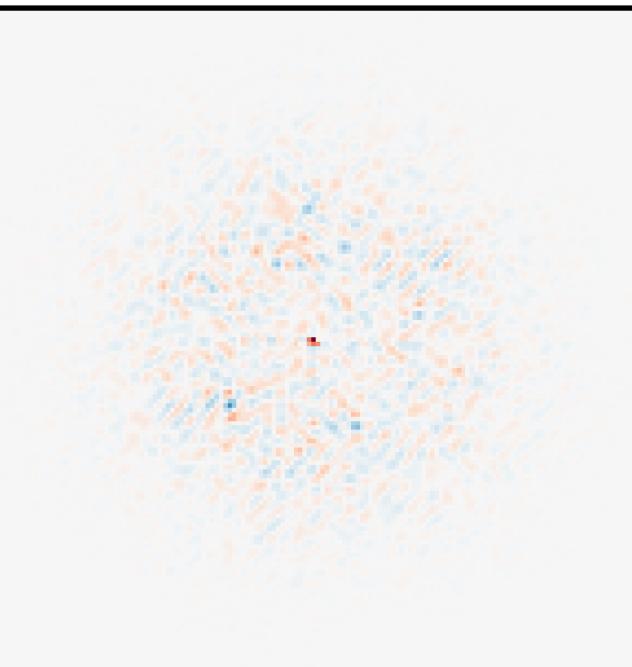
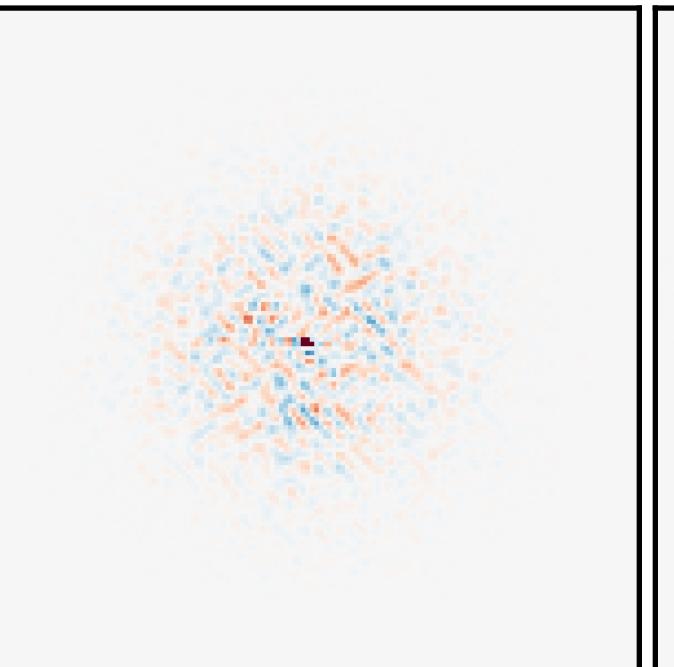
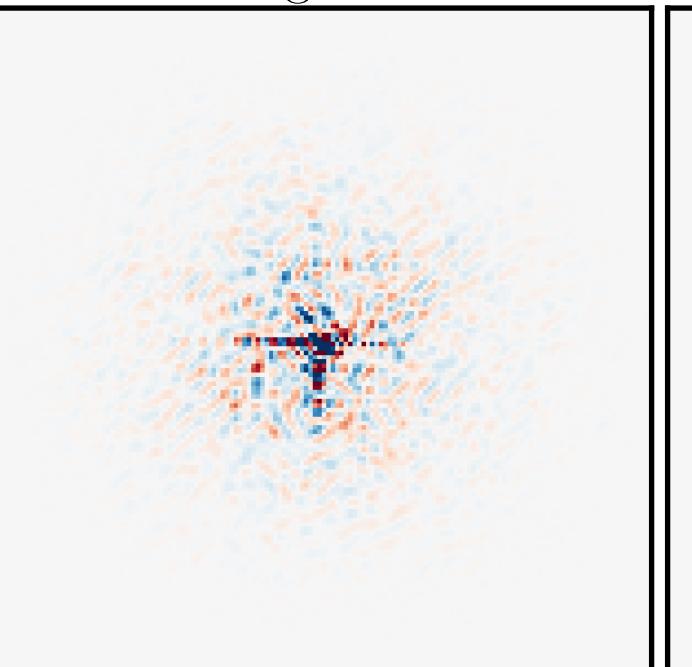
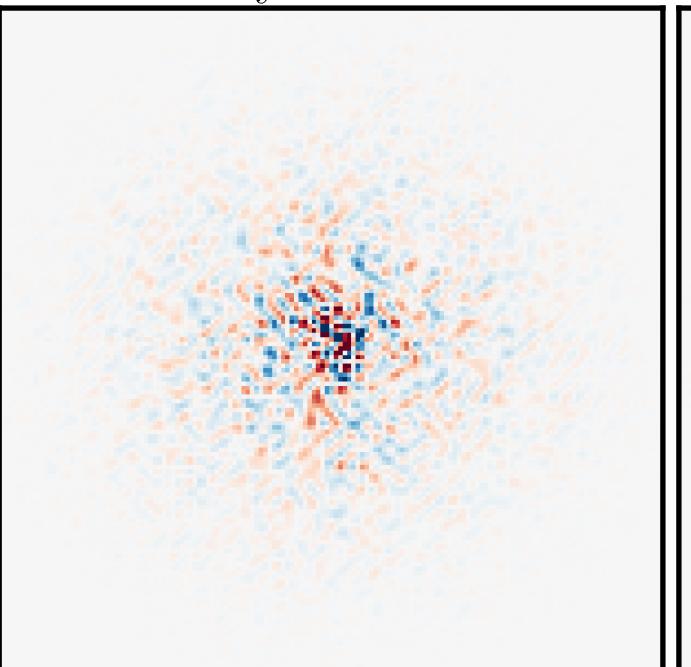
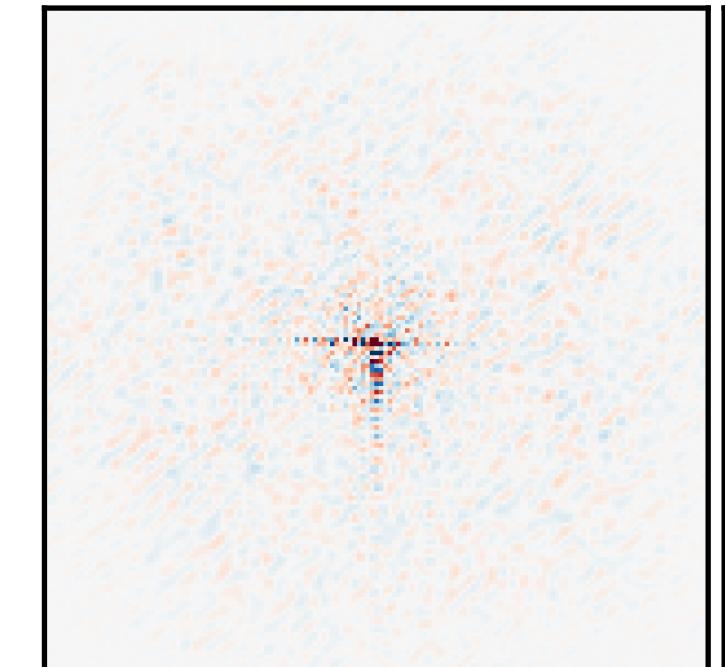
Peak Coefficients

Velocity Coefficients

Broadening Coefficients

Skew Coefficients

Kurtosis Coefficients



Z coeffs (not kernel PSD scaled, whitened in some sense)