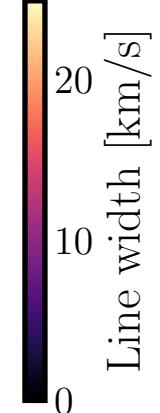
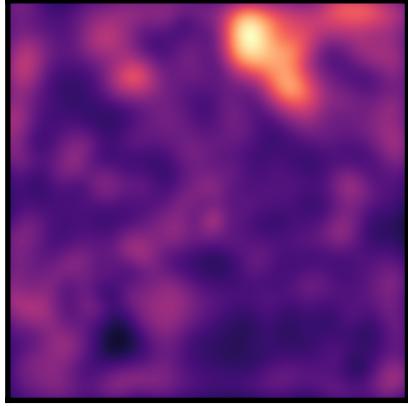
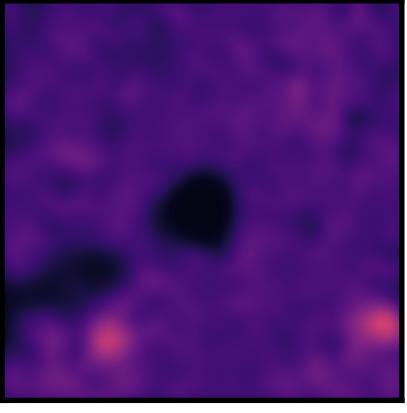
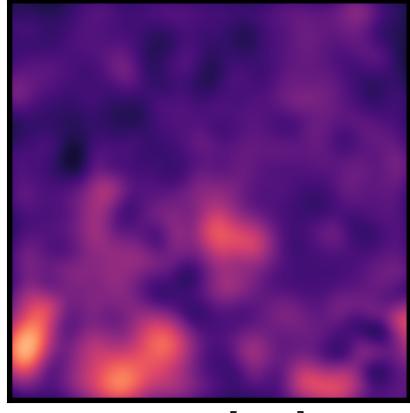
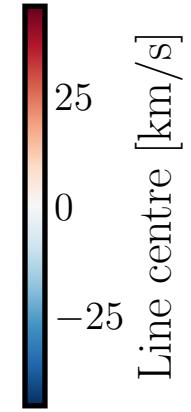
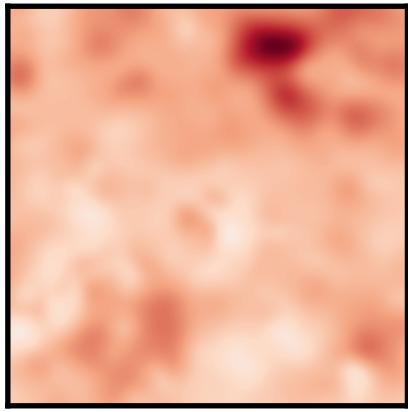
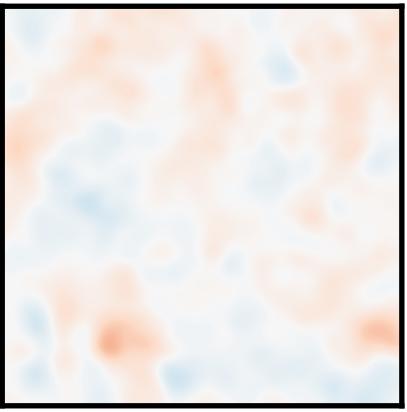
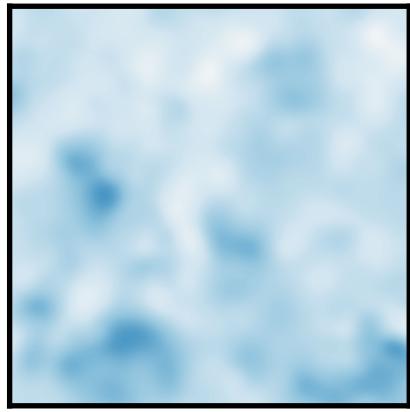
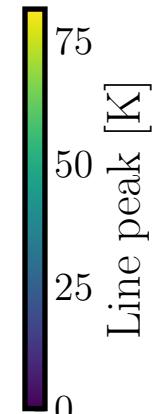
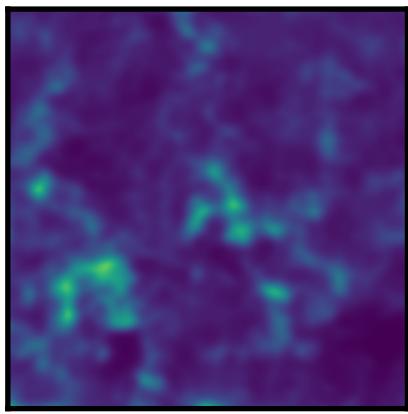
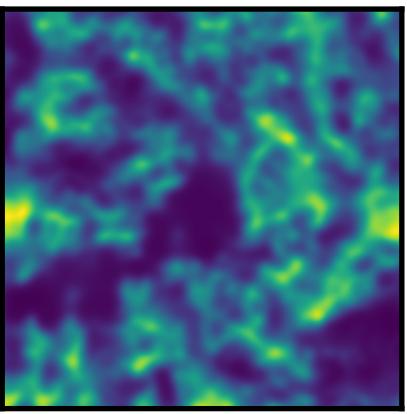
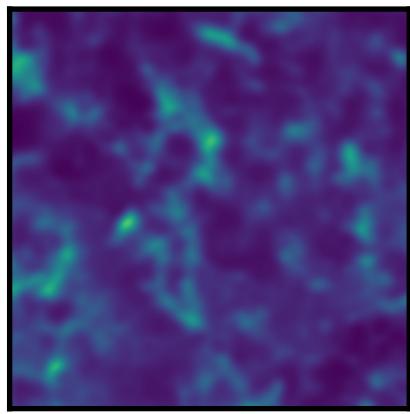
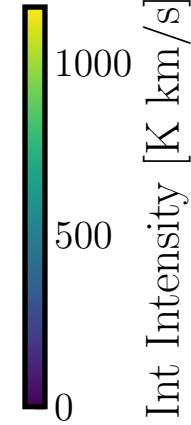
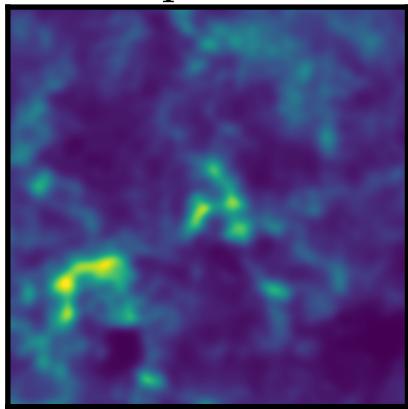
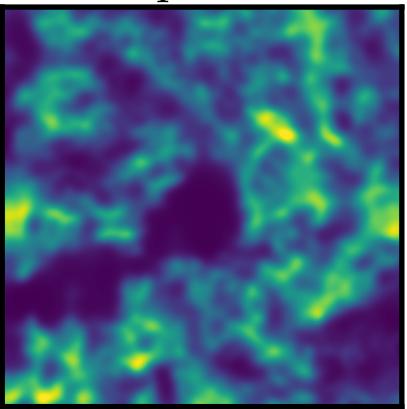
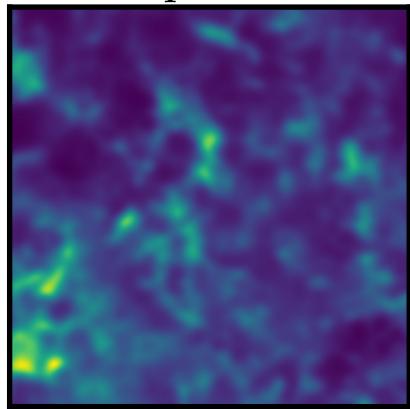


Component 1

Component 2

Component 3



y sky [pix]

x sky [pix]