

```

a = [1, 2, 3]
iterator1 = iter(a)
next(iterator1)
a.remove(2)

```

```

a = [1, 2, 3]
b = [10, 20, 30]
iterator1 = iter(a)
next(iterator1)

```

```

for <> in <iterable>
    <iterator>

```

## ITERATORS, GENERATORS, AND STREAMS

```

a
> [1, 3]
next(iterator1)
→ skip iterator

```

COMPUTER SCIENCE MENTORS GS 61A

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## 1 Iterators and Generators

1 What Would Python Display?

```

class SkipMachine:

```

```

    skip = 1
    def __init__(self, n=2):
        self.skip = n + SkipMachine.skip

```

```

    def generate(self):
        current = SkipMachine.skip
        while True:
            yield current
            current += self.skip
            SkipMachine.skip += 1

```

doesn't change  
P. skip

```

p = SkipMachine()
twos = p.generate()
SkipMachine.skip += 1
twos2 = p.generate()
threes = SkipMachine(3).generate()

```

(a) next(twos)

2

(b) next(threes)

2

(c) next(twos)

2 + p.skip = 5  
next(iterator1)

20

1

Gen func  $\rightarrow$  Gen obj  
(type of iterator)  
Yield  
Yield from <Gen obj>  
<iterator>  
<iterable>

Iterable: object you can go over item by item

iterable  $\rightarrow$  iterator

Container always  
next()

Ex: a = range(3)

iterator1 = iter(a)

iterator2 = iter(a)

< there are separate iterators;  
draw them out >

Ex: an\_iterable = [1, 2, 3]

iterator1 = iter(an\_iterable)

next(iterator1)

an\_iterable[1] = 20

(d) `next(twos)` $5 + 3 = 8$ (e) `next(threes)` $2 + \text{SleepMachine}(3).skip = 7$ (f) `next(twos2)`

2. What does the following code block output?

`def foo():` `a = 0` `if a < 10:` `print("Hello")` `yield a` `print("World")``for i in foo():` `print(i)`

Hello

0

World

GO (iterator)

[0]

 $> f = \text{foo}()$  $> \text{list}(f)$ 

Hello

World

 $> \text{next}(f)$  $> f = \text{foo}()$  $> \text{next}(f)$ 

Hello

0

 $> \text{next}(f)$ 3. How can we modify `foo` so that it satisfies the following doctests?`>>> a = list(foo())``>>> a``[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]`

Stop Iteration Error.

`def foo():` `for a in range(1, 11):` `yield a`

4. Define `filter_gen`, a generator that takes in iterable `s` and one-argument function `f` and yields every value from `s` for which `f` returns `True`

```
def filter_gen(s, f):
    """
    >>> list(filter_gen([1, 2, 3, 4, 5],
                        lambda x: x % 2 == 0))

    [2, 4]
    >>> list(filter_gen([1, 2, 3, 4, 5], lambda x: x < 3))

    [1, 2]
    """
```

```
for x in s:
    if f(x):
        yield x
```

## 2 Streams

1. (a) What are the advantages or disadvantages of using a stream over a linked list?

lazy

- (b) What's the maximum size of a stream?

- (c) What's stored in `first` and `rest`? What are their types?

val another stream

- (d) When is the next element actually calculated?

when requested.

## 2. What Would Scheme Display?

(a) scm> (define (foo x) (+ x 10))

(b) scm> (define bar (cons-stream (foo 1) (cons-stream (foo 2) bar)))

(c) scm> (car bar)

(d) scm> (cdr bar)

(e) scm> (define (foo x) (+ x 1))

(f) scm> (cdr-stream bar)

(g) scm> (define (foo x) (+ x 5))

(h) scm> (car bar)

(i) scm> (cdr-stream bar)

(j) scm> (cdr bar)

Handwritten notes and diagrams:

- Handwritten *foo* above (a).
- Handwritten *promise* above (d).
- Handwritten *foo* above (e).
- Handwritten *f(2)* next to (f).
- Handwritten *(3. promise (uf))* next to (f).
- Handwritten *foo* above (g).
- Handwritten *11 (already calculated in (c))* next to (h).
- Handwritten *(3. promise (uf)) (lazily evaluates)* next to (i).
- Handwritten *promise (fired)* next to (j).
- Handwritten stars in circles next to (h) and (i).

### 3 Code Writing for Streams

1. Implement `double-naturals`, which returns a stream that evaluates to the sequence 1, 1, 2, 2, 3, 3, etc.

```
(define (double-naturals)
  (double-naturals-helper 1 #f))
```

Write out cons structure

```
(define (double-naturals-helper first go-next)
```

(if go-next

(cons-stream first (dnh (+first 1) #f)))

(cons-stream first (dnh first #t))

)

2. Implement `interleave`, which returns a stream that alternates between the values in `stream1` and `stream2`. Assume that the streams are infinitely long.

```
(define (interleave stream1 stream2)
```

(cons-stream

(car stream1)

(interleave stream2

(cdr-stream stream1)))

)

)