MACROS, TAIL RECURSION AND INTERPRETERS

COMPUTER SCIENCE MENTORS CS 61A

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1 Let in Scheme

1. **let** is a special form in Scheme which allows you to create local bindings. Consider the example

```
(let ((x 1)) (+ x 1))
```

Here, we assign \times to 1, and then evaluate the expression (+ \times 1) using that binding, returning 2. However, outside of this expression, \times would not be bound to anything.

Each let special form has a corresponding lambda equivalent. The equivalent lambda expression for the above example is

```
((lambda (x) (+ x 1)) 1)
```

The following line of code does not work. Why? Write the lambda equivalent of the let expressions.

1. What will Scheme output?

```
scm> (define x 6)
scm> (define y 1)
scm > '(x y a)
scm > (, x, y, a)
scm > (, x y a)
scm> '(,(if (- 1 2) '+ '-) 1 2)
scm> (eval '(,(if (- 1 2) '+ '-) 1 2))
scm> (define (add-expr a1 a2)
               (list '+ a1 a2))
scm> (add-expr 3 4)
scm> (eval (add-expr 3 4))
scm> (define-macro (add-macro a1 a2)
            (list '+ a1 a2))
scm> (add-macro 3 4)
```

2. Implement if-macro, which behaves similarly to the if special form in Scheme but has some additional properties. Here's how the if-macro is called:

```
if <cond1> <expr1> elif <cond2> <expr2> else <expr3> If cond1 evaluates to a truth-y value, expr1 is evaluated and returned. Otherwise, if cond2 evaluates to a truth-y value, expr2 is evaluated and returned. If neither condition is true, expr3 is evaluated and returned.
```

```
;Doctests
scm> (if-macro (= 1 0) 1 elif (= 1 1) 2 else 3)
2
scm> (if-macro (= 1 1) 1 elif (= 2 2) 2 else 3)
1
scm> (if-macro (= 1 0) (/ 1 0) elif (= 2 0) (/ 1 0) else 3)
3
(define-macro (if-macro cond1 expr1 elif cond2 expr2 else expr3)
```

)

3. Could we have implemented if-macro using a function instead of a macro? Why or why not?

4. Implement apply-twice, which is a macro that takes in a call expression with a single argument. It should return the result of applying the operator to the operand twice.

; Doct	tests	
scm>	(define add-one (lambda (x) $(+ x 1))$	
add-c	one	
scm>	(apply-twice (add-one 1))	
scm> hi	<pre>(apply-twice (print 'hi))</pre>	
undef	fined	
(defi	ine-macro (apply-twice call-expr)	
,	'(let ((operator)	
	(operand))	
	()))

3 Tail Recursion

- 1. What is a tail context? What is a tail call? What is a tail recursive function?
- 2. Why are tail calls useful for recursive functions?
- 3. Consider the following function:

What is the purpose of count-instance? Is it tail recursive? Why or why not? Optional: draw out the environment diagram of this sum-list with $lst = (1 \ 2 \ 1)$ and x = 1.

4. Rewrite count-instance to be tail recursive.

```
(define (count-tail lst x)
```

)

5. Implement filter, which takes in a one-argument function f and a list lst, and returns a new list containing only the elements in lst for which f returns true. Your function must be tail recursive.

You may wish to use the built-in append function, which takes in two lists and returns a new list containing the elements of the first list followed by the elements of the second.

```
;Doctests
scm> (filter (lambda (x) (> x 2)) '(1 2 3 4 5))
(3 4 5)
(define (filter f lst)
```

)

4 Interpreters

1. Circle the number of calls to scheme_eval and scheme_apply for the code below. (+ 1 2)

2. Write the number of calls to scheme_eval and scheme_apply for the code below.

```
(if 1 (+ 2 3) (/ 1 0))
scheme_eval 1 3 4 6
scheme_apply 1 2 3 4
```

```
(or #f (and (+ 1 2) 'apple) (- 5 2))
scheme_eval  6 8 9 10
scheme_apply 1 2 3 4
```

```
(define (square x) (* x x))
(+ (square 3) (- 3 2))
scheme_eval 2 5 14 24
scheme_apply 1 2 3 4
```

```
(define (add x y) (+ x y))
(add (- 5 3) (or 0 2))
```