# **Design Patterns - TP3**

### TP3 initial code

This is a template for the students' assignments.



Course material: 🔲 🖵 http://bit.ly/jmb-cpoa

## **Assignment info**

LAST NAME

**BRUEL** 

**First Name** 

Jean-Michel

#### Group #

- ☑ Teachers
- $\cap$  1
- $\Box$  2
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- □ Innopolis

## Requirements

You'll need:

- ☑ A GitHub account
- ☐ A Git Bash terminal (if you use Window\$)



Try the following command in your terminal to check your git environment:

```
git config --global -l
```

### **Initial tasks**

- Click on the Github Classroom link provided by your teacher (in fact, this should be done if you read this).
- □ Clone on your machine the Github project generated by Github Classroom.

- ☐ Modify the README file to add your last name, first name and group number.
- □ Commit and push using the following message:

#### ncommit/push

fix #0 Initial task done

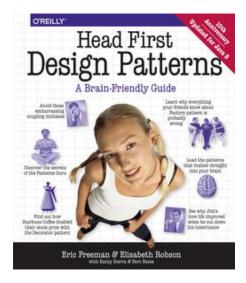


In the following, every time you'll see à fix #··· text, make sure all your files are committed, and then push your modifications in the distant repo, making sure you used the corresponding message (fix #···) in one of the commit messages.



- If you want to check that you're really ready for fix #0, you can run the command in your shell: make check.
- If you want to list the ToDos of the day, run make todos.

This TD exercise is inspired from the excellent book: "Head First: Design Pattern. Bert Bates, Eric Freeman, Elisabeth Freeman, Kathy Sierra. Editions O'Reilly. 2005."





## The Factory pattern

#### **QUESTION**

- Fully implement the Pizzeria application so that:
  - it implements the Abstract Factory
  - it implements the Singleton (for the factory)
  - the test program below will produce the result below



Start by writing this program and use *QuickFix* to "generate" the code as much as possible.

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#### ToDo



- □ a pom.xml that runs the tests of your application
- □ a build.gradle that runs the tests of your application
- □ the class diagram of your application, in a file named TP3.plantuml, placed in a docs folder in your repo.

We will use the following pizzas model:

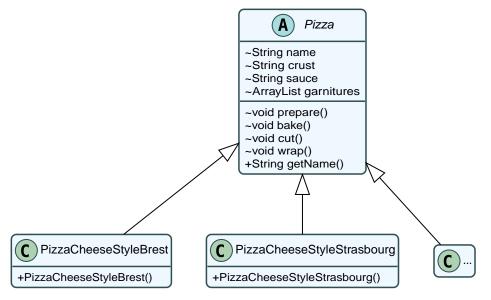


Diagram generated using http://plantuml.sourceforge.net.

Figure 1. Class diagram of the Pizzas

Testing program

```
public class PizzaTestDrive {
    public static void main(String[] args) {
        Pizzeria shopFromBrest = PizzeriaFactory.getInstance().create("Brest");
        Pizzeria shopFromStrasbourg = PizzeriaFactory.getInstance().create
("Strasbourg");

    Pizza pizza = shopFromBrest.orderPizza("cheese");
    System.out.println("JMB has ordered a " + pizza.getName() + "\n");

    pizza = shopFromStrasbourg.orderPizza("cheese");
    System.out.println("JMI has ordered a " + pizza.getName() + "\n");
    }
}
```

\$ java -jar target/pizzeria-1.0.jar Preparation of Pizza with Brest style sauce and cheese Spread the pizza dough... Add the sauce... Add the garnitures: Parmigiano reggiano Bake 25 minutes at 180 degrees Cut the pizza in triangles Put the pizza in the official box JMB has ordered a Pizza with Brest style sauce and cheese Preparation of Pizza Strasbourg style with cheese Spread the pizza dough... Add the sauce... Add the garnitures: Mozzarella Bake 25 minutes at 180 degrees Cut in square portions Put the pizza in the official box JMI has ordered a Pizza Strasbourg style with cheese

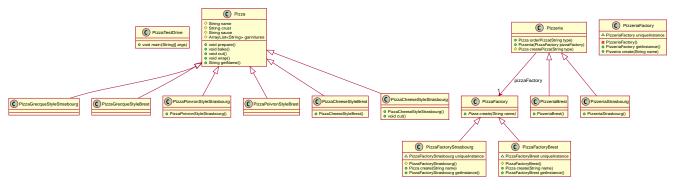


Figure 2. expected Structure



This assessment is graded. The autograding will run the tests via gradle test and maven test, as well as test0 and the test of the model. This will constitute 80% of your grade. The remaining 20% will be evaluated by your TA and will focus on the tests (number and quality).

#### ncommit/push

fix #All: Completed all duties

### **Contributors**

• Jean-Michel Bruel

## About...

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