## Greedy Pursuit Algorithms

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## OMP

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Algorithm 1: Orthogonal Matching Pursuit
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input : Observation vector \mathbf{y}, sensing matrix \mathbf{A}, stopping criterion s initialization k \leftarrow 0 \Lambda_0 = \emptyset \mathbf{r}_k \leftarrow \mathbf{y} ; while k \neq s or \mathbf{r}_k \neq 0 do k \leftarrow k+1; \mathrm{match}(h_k = A^T \mathbf{r}^{k-1}); \Lambda_k = \Lambda_{k-1} \cup \mathrm{arg\,min}_j \, h_k \, (j); \mathrm{update:}; \hat{\mathbf{x}} \leftarrow \mathbf{A}_{\Lambda_k}^{\dagger} \mathbf{y}; \mathbf{r}_k \leftarrow \mathbf{y} - \mathbf{A}_{\Lambda_k}^{\dagger} \mathbf{y} end \mathrm{output:} \, \hat{\mathbf{x}} = \mathrm{arg\,min}_{x:\mathrm{supp}(x) \subseteq \Lambda_k} \, \|y - Ax\|_2
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OMP iteratively detects the support set of the signal - proceeding by extending the estimate by a single index per iteration. The algorithm uses a matched filter to find the column which is maximally correlated with the current estimate, and solves a least-squares problem to update the residual vector.

## Remarks:

• The residual vector at step k,  $\mathbf{r}_k$ , can be viewed as the orthogonalisation of the observation vector against the previously chosen columns of  $\mathbf{A}$ .