

Victor Ek Clarity Creator | Improvement Finder

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Professional Summary

Creative and technically grounded professional with a Bachelor's in Media Technology and vocational training in visual communication and software testing. Over ten years' experience in public sector digital production, support, and content delivery. Practical, collaborative, and focused on clarity in systems, visuals, and workflows. Skilled in bridging technical and creative teams to deliver effective solutions. Passionate about continuous learning and improving user experience.

Work Experience

Method Developer / First-Line IT Support

Kungälv Municipality
2020–2024

Provided support for department-specific administrative systems, handled access permissions, and performed technical troubleshooting on both hardware and software. Trained internal staff on mobile systems and configured Android devices. Generated data reports from the Combine system using SQL Server. Served as technical lead for monthly live-streams of municipal council meetings.

Digital Producer / Information Officer / Graphic Designer

Kungälv Municipality
2015–2020

Produced internal and external communication materials. Designed layouts and graphics for both print and digital formats. Supported communication departments with publishing tools and digital workflows, maintaining consistent visual identity across media.

Education

YH Diploma – Software Testing with Test Automation

IT-högskolan
2024–Ongoing

Vocational program in test automation, emphasizing requirements-based, early and frequent testing as part of the SDLC.

The program covers:

- Requirements analysis and test design
- Test automation
- Choosing suitable test tools
- Continuous integration and testing
- Using TDD, BDD, ATDD
- Version control in teams

Bachelor's Degree in Media Technology

Blekinge Institute of Technology
2009–2012

This program focused on web development, usability, user-centered design, and digital production. It included both technical and design-oriented coursework and emphasized project-based learning. The final thesis addressed web usability in applied settings.

Coursework included:

- Web development and scripting (HTML, CSS, JavaScript, PHP, SQL)
- Digital media production and applied web technology
- Java and object-oriented programming
- Visual design and rhetoric

YH Diploma – Visual Communication and Project Management

Mediability
2007–2009

Program in graphic design, communication strategy, and project-based production.

The curriculum included:

- Graphic design, focus on creativity, target audience, and use context
- Entrepreneurial skills in freelance or business contexts
- Project management for structured teamwork in creative environments
- Graphic production from idea to finished product
- Market and trend analysis to anticipate developments in the design industry
- Marketing communication, development of marketing and business plans

The program emphasized adaptability, collaboration, and practical experience.

Skills

Test automation:
Pipelines, TDD, BDD, test case design, Selenium, Robot framework,
Tools and systems:
SQL Server, MySQL, Git, Azure DevOps, Agentic AI
Workflow and collaboration:
Agile methods, internal communications, documentation
Web and interface development:
HTML, CSS, JavaScript, PHP, Python, ASP.NET WebAPI, Java
Design and content production:
Adobe Creative Suite, UX/UI, print and web layout

Languages

Swedish (native)
English (fluent)