For this project I worked on a team of 7 members to put together an exhibit for Imagine RIT.   
The exhibit was designed to spread awareness of water scarcity across the globe and discuss ways to alleviate it.   
I programmed a timeline application which displayed the current water scarcity threat in specific countries and displayed projected scarcity of future years.   
I participated in research, generating funding, and presentation of the exhibit.   
The team consisted of 5 designers and 2 developers.   
[Link to Timeline Application (Designed for 1920x1080 touchscreen)](file:///D:\owner\Downloads\portfolio\Map_UI\index.html)   
[Link to Exhibit Website](http://dayzeroiscoming.com/)

1. Timeline Application for the Imagine RIT exhibit, Day Zero

2. Gif of program in action.

3. The exhibit was designed to spread awareness of global water scarcity

4. Newcomers poured water to vote on which sector used the most water

5. Timeline on display

6. Day Zero consisted of 5 designers and 2 developers.

Have typerwritter effect for text here.

Have a fade in for the Dangers of Road.

Have a div expand from middle of text to wipe it clean and display the next text in others.

I built the front end of a website based on the concept design given to me.

The website fetches World of Warcraft character data to display it to the user.

Image showcases the various information boxes that appear when hovering over certain elements.

Concept Design Image, website was built using JS/HTML/CSS.