

Applied Probability and Statistics I - STAT400

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Mestiyage - Fall 2024

Syllabus

Grading

- Homework — 28% (7% each)
- R Projects — 12% (4% each)
- Two exams — 30% (15% each)
- Final exam — 30%

Office Hours

- Tuesday: 1:00 PM - 1:50 PM (in person, MTH 4106)
- Wednesday: 11:00 AM - 11:50 AM (online)

Exams

- 2 midterms and a final exam

Lecture 1: Tuesday 8/27/2024

Course Overview: STAT400

We study:

1. Probability
2. Descriptive Statistics
3. Inferential Statistics

1. Probability

Probability is the mathematical study of uncertainty.

2. Descriptive Statistics

Descriptive Statistics involves methods for summarizing and describing the important characteristics of a dataset.

3. Inferential Statistics

Inferential Statistics involves methods for using data from a subset (sample) of a larger group (population) to make meaningful conclusions. Note that each time you pick a subset, you lose out on certain information, leading to uncertainty.

Setting: Conducting an Experiment

In this course, we will often assume we are about to conduct an experiment. The possible outcomes of the experiment are known, but the exact outcome is not.

Examples:

- Tossing a coin
- Rolling a die

To study these types of situations, we introduce a *model for probability*.

Ordered Triples (Ω, \mathcal{F}, P)

- Ω is the **sample space**: The set of all possible outcomes of the experiment.
- \mathcal{F} is the **event space**:
 - An **event** is a subset of Ω .
 - An event captures the idea that in many situations, we care about collections of outcomes rather than a single outcome.
 - The event space contains collections of outcomes for which we can assign probabilities.

- P is the **probability measure**:

$$P : \mathcal{F} \rightarrow \mathbb{R}$$

where P assigns probabilities to events.

Example 1: Tossing a Fair Coin

Consider the simple experiment of tossing a **fair** coin.

$$\Omega = \{H, T\}$$

$$\mathcal{F} = \{\emptyset, \{H\}, \{T\}, \{H, T\}\}$$

- $P(\emptyset) = 0$
(“A probability of 0 represents an outcome/collection of outcomes that never takes place.”)
- $P(\{H, T\}) = 1$
(“A probability of 1 represents an outcome/collection of outcomes that always takes place.”)
- $P(\{H\}) = \frac{1}{2}$
(Requires the coin to be fair.)
- $P(\{T\}) = \frac{1}{2}$
(Requires the coin to be fair.)

Example 2: Rolling a Fair Die

Consider the experiment of rolling a fair die. Note: ($\mathcal{P}(\Omega)$ is the Powerset of Ω)

$$\Omega = \{1, 2, 3, 4, 5, 6\}$$

$$\mathcal{F} = \mathcal{P}(\Omega) =$$

$$\{\emptyset, \{1\}, \{2\}, \dots, \{6\}, \{1, 2\}, \dots, \{1, 6\}, \{2, 3\}, \dots, \{1, 2, 3\}, \{2, 3, 4\}, \dots, \{1, 2, 3, 4\}, \{1, 2, 3, 4, 5\}, \dots, \Omega = \{1, 2, 3, 4, 5, 6\}\}$$

- $P(\{i\}) = \frac{1}{6}$ for $i = 1, 2, 3, 4, 5, 6$
- $P(\emptyset) = 0$
- $P(\Omega) = 1$
- $P(\{1, 2\}) = ?$
(Listing out probabilities for each event is **not** feasible.)

We would want a way to calculate the probability of a particular event by using the “base” probabilities.

We will look at these rules for computing probabilities of complicated events in terms of basic ones in a bit.

Example 3: Tossing a Fair Coin Until We See Heads for the First Time

Consider the experiment of tossing a fair coin repeatedly until we observe heads for the first time, then we stop.

$$\Omega = \{(H), (T, H), (T, T, H), (T, T, T, H), \dots\}$$

$$\mathcal{F} = \mathcal{P}(\Omega)$$

Let A_i be the event of seeing heads on the i th toss.

$$P(A_i) = \frac{1}{2^i}$$

Question: What is the probability of seeing heads on an even-numbered toss?

$$Q = P(\text{seeing heads on an even-numbered toss}) = ?$$

Example 4: Picking a Number from the Interval $[0, 1]$

Consider picking a number from the interval $[0, 1]$ such that the probabilities of selecting numbers from two subintervals I_1 and I_2 of $[0, 1]$ are the same whenever I_1 and I_2 have the same length.

$$\Omega = [0, 1]$$

$$\mathcal{F} = \mathcal{P}(\Omega)$$

$$P(\text{selecting a number from a subinterval } I \text{ of } [0, 1]) = \text{length}(I)$$

$$P([0, \frac{1}{4}]) = \frac{1}{4} - 0 = \frac{1}{4}$$

$$P([0, \frac{1}{2}]) = \frac{1}{2} - 0 = \frac{1}{2}$$

$$P\left(\left\{\frac{1}{2}\right\}\right) = P\left(\left[\frac{1}{2}, \frac{1}{2}\right]\right) = \frac{1}{2} - \frac{1}{2} = 0$$

“The probability of 0 indicates an event that does not take place or an event that is so unlikely that the only reasonable value to assign to it is 0, i.e., an event that almost surely does not take place.”

On Thursday will learn how to compute problems similar to $P(\mathbb{Q} \cap [0, 1]) = ?$

Lecture 2: Thursday 8/29/2024

Probability

- Mathematical study of uncertainty.

Probability Space

$$(\Omega, F, P)$$

- Ω - All possible outcomes of the experiment of interest.
- F - Contains events, i.e., collections of outcomes we would like to assign probabilities to.
- P - Probability measure.

$$P : F \rightarrow \mathbb{R}$$

On Tuesday, we discussed examples and introduced some formulas to compute probabilities of “basic” events.

Goal for Today

Explore how to compute probabilities of “complicated” events in terms of basic events.

Two Questions

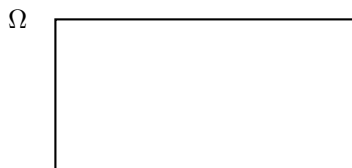
1. How do we express a complicated event in terms of basic ones?
 2. What rules can be used to compute probabilities once Question 1 has been answered?
- Question 1 is best answered by using tools from set theory.

→ We treat Ω as the list of all possible outcomes.

→ Events are sublists of Ω .

Since we are only interested in outcomes (or combinations thereof) of the experiment, we treat Ω as the universal set (i.e., we pretend that nothing outside of Ω exists).

Pictorial Representation

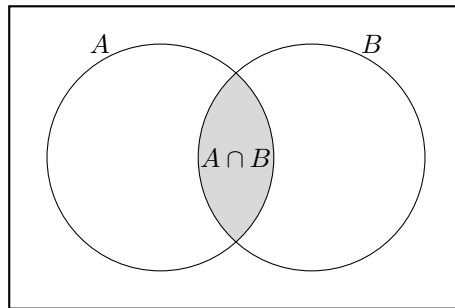


We can manipulate collections of events to obtain new events in various ways:

- Intersections
- Unions
- Relative complements

Given events A and B , the intersection is the event that contains all outcomes common to both A and B . We denote this by $A \cap B$.

Intersection of Two Events



Example

$$\Omega = \{1, 2, 3, 4, 5, 6\}$$

Let $A = \{1, 3, 5\}$ and $B = \{4, 5\}$. Then, the intersection of A and B is:

$$A \cap B = \{5\}$$

Extending the Intersection to Families of Events

The idea of the intersection of events can be extended to families of events.

$$\bigcap_{i=1}^3 A_i = (A_1 \cap A_2) \cap A_3$$

For an infinite family of events:

$$\bigcap_{i=1}^{\infty} A_i = A_1 \cap A_2 \cap A_3 \cap A_4 \cap A_5 \cap \dots$$

Disjoint Events

Two events are said to be disjoint if $A \cap B = \emptyset$.

- Events A_1, \dots, A_n are said to be disjoint if $\bigcap_{i=1}^n A_i = \emptyset$.
- Events A_1, \dots, A_n, \dots are said to be disjoint if $\bigcap_{i=1}^{\infty} A_i = \emptyset$.
- Events A_1, A_2, \dots are said to be pairwise disjoint if $A_i \cap A_j = \emptyset$ for all $i \neq j$.

Example

Consider the sample space $\Omega = \{1, 2, 3, 4, 5, 6\}$ with the following events:

$$A = \{1, 3, 5\}, \quad B = \{4, 5\}, \quad C = \{6\}$$

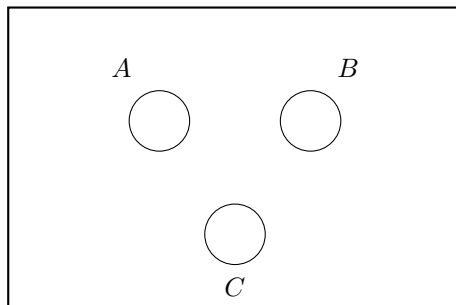
Here, A , B , and C are disjoint events, meaning:

$$A \cap B \cap C = \emptyset$$

However, they are not pairwise disjoint, because:

$$A \cap B = \{5\} \neq \emptyset$$

Pairwise Disjoint Sets

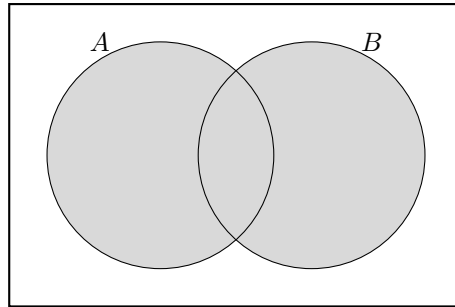


The word “and” usually translates to intersection when discussing sets or events. Conversely, the word “or” translates to a union.

Unions

The union of two events A and B , denoted by $A \cup B$, is the event that contains all outcomes that are in A , B , or both.

Venn Diagram: Union of Two Sets



$A \cup B$ (shaded region)

Example

Consider the sample space $\Omega = \{1, 2, 3, 4, 5, 6\}$ with the following events:

$$A = \{1, 3, 5\}, \quad B = \{2, 3, 5\}$$

The union of A and B is:

$$A \cup B = \{1, 2, 3, 5\}$$

Infinite and Finite Unions

Infinite versions of unions and finite versions of unions with more than two sets can be similarly defined.

$$\bigcup_{i=1}^3 A_i = A_1 \cup A_2 \cup A_3$$

Similarly, the union of more than two finite sets can be defined as:

$$\bigcup_{i=1}^n A_i = A_1 \cup A_2 \cup \dots \cup A_n$$

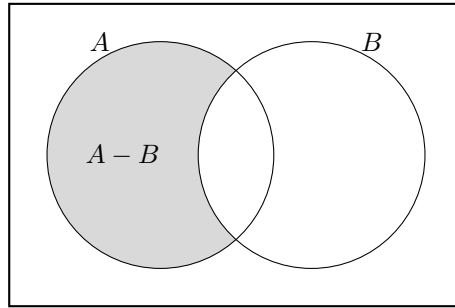
Unions can also be extended to infinite collections of sets. For example, the union of an infinite sequence of sets A_1, A_2, \dots is denoted as:

$$\bigcup_{i=1}^{\infty} A_i = A_1 \cup A_2 \cup \dots$$

Relative Complements

Given events A and B , the relative complement $A - B$ is the event that contains only the outcomes that are **unique** to A .

Venn Diagram: Unique to A ($A - B$)



Example

Consider the sample space $\Omega = \{1, 2, 3, 4, 5, 6\}$ with the following events:

$$A = \{1, 2, 3\}, \quad B = \{2, 4, 5\}$$

The relative complements are:

$$A - B = \{1, 3\}, \quad B - A = \{4, 5\}$$

Complement of A

We use A^c to denote the complement of A within the universal set Ω , which is the set of outcomes that are not in A :

$$A^c = \Omega - A = \{4, 5, 6\}$$

The word **not** is associated with complements and the phrases “and not”, “but not” are associated with relative compliments

Aside (for the HW): Verifying Set Identities with Venn Diagrams

We can use Venn diagrams to verify set identities. For example, let's verify the identity:

$$(A \cap B)^c = A^c \cup B^c$$

Venn diagrams representing set operations of (left hand side) LHS and (right hand side) RHS respectively are shown below:

LHS

$A \cap B$



RHS

A^c



$(A \cap B)^c$



B^c



$A^c \cup B^c$



Conclusion

Both sides of the identity are visually represented by the same shaded region, thus confirming that:

$$(A \cap B)^c = A^c \cup B^c$$

The shaded regions for $(A \cap B)^c$ and $A^c \cup B^c$ match. Therefore, $(A \cap B)^c = A^c \cup B^c$.

Note: (we are not worrying about edges cases, for example, where A and B are disjoint but the identity still holds true)

Now that the terminology is in place, we start to answer Q2.

Axioms

1. $P(\Omega) = 1, P(\emptyset) = 0$
2. $P(A) \geq 0$ for all $A \in \mathcal{F}$
3. If $A_1, A_2, \dots, A_n, \dots \in \mathcal{F}$ are pairwise disjoint, then

$$P\left(\bigcup_{i=1}^{\infty} A_i\right) = \sum_{i=1}^{\infty} P(A_i)$$

Example: Consider the problem of tossing a fair coin until we observe heads. We want to find $P(\text{heads on an even numbered toss})$

Let A be the event that heads appears for the first time on an even-numbered toss.

Thus, A can be expressed as:

$$A = \{(T, H), (T, T, T, H), (T, T, T, T, T, H), \dots\}$$

Recall, A_i is heads on the i th toss.

$$P(A_i) = \frac{1}{2^i}$$

Notice that we can describe A as the union of disjoint events where heads occurs for the first time on the $2i$ -th toss:

$$A = A_2 \cup A_4 \cup A_6 \cup \dots = \bigcup_{i=1}^{\infty} A_{2i}$$

where A_{2i} is the event that heads first appears on the $2i$ -th toss. The probability of A_{2i} can be computed as:

$$P(A_{2i}) = \left(\frac{1}{2}\right)^{2i}$$

Since the events A_{2i} are pairwise disjoint, we can use axiom 3 to see the probability of A is given by:

$$P(A) = P\left(\bigcup_{i=1}^{\infty} A_{2i}\right) = \sum_{i=1}^{\infty} P(A_{2i}) = \sum_{i=1}^{\infty} \left(\frac{1}{2}\right)^{2i} = \sum_{i=1}^{\infty} \left(\frac{1}{4}\right)^i$$

This series is an infinite geometric series with the first term $a = \frac{1}{4}$ and common ratio $r = \frac{1}{4}$:

Recall, that a the sum of a converging infinite geometric series where $|r| < 1$ is:

$$S = a + ar + ar^2 + \dots = \sum_{i=0}^{\infty} (ar^i) = \frac{a}{1-r}$$

Therefore:

$$\sum_{i=1}^{\infty} \left(\frac{1}{4}\right)^i = \frac{\frac{1}{4}}{1 - \frac{1}{4}} = \frac{\frac{1}{4}}{\frac{3}{4}} = \frac{1}{3}$$

Thus, the probability that the first occurrence of heads is on an even-numbered toss is $\boxed{\frac{1}{3}}$.

Derived rule: If $A_1, \dots, A_N \in \mathcal{F}$ are pairwise disjoint, then

$$P\left(\bigcup_{i=1}^{\infty} A_i\right) = \sum_{i=1}^{\infty} P(A_i)$$

Example: Consider a fair die roll. What is the probability of rolling a 1, 3, or 5?

$$P(\{i\}) = \frac{1}{6} \quad \text{for } i = 1, \dots, 6$$

$$P(\{1, 3, 5\}) = P(\{1\}) + P(\{3\}) + P(\{5\}) = \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{1}{2}$$

Lecture 3: Thursday 9/3/2024

1 Probability

Definition: Probability is the mathematical framework for quantifying and analyzing uncertainty.

A probability space is defined by the triple (Ω, \mathcal{F}, P) , where:

- Ω is the sample space (set of all possible outcomes)
- \mathcal{F} is the event space (sigma-algebra of subsets of Ω)
- P is the probability measure (function assigning probabilities to events)

Axioms of Probability

The probability measure P satisfies the following axioms:

1. $P(\Omega) = 1$ and $P(\emptyset) = 0$
2. For all $A \in \mathcal{F}$, $P(A) \geq 0$
3. (Countable additivity) If $A_1, A_2, \dots \in \mathcal{F}$ are pairwise disjoint events (i.e. $A_i \cap A_j = \emptyset$ for all $i \neq j$):

$$P\left(\bigcup_{i=1}^{\infty} A_i\right) = \sum_{i=1}^{\infty} P(A_i)$$

Note: Understanding and being able to derive properties from these axioms is crucial for the first midterm and for building a solid foundation in probability theory.

Important Results

1. **Decomposition of Probability:** For any two events $A, B \in \mathcal{F}$:

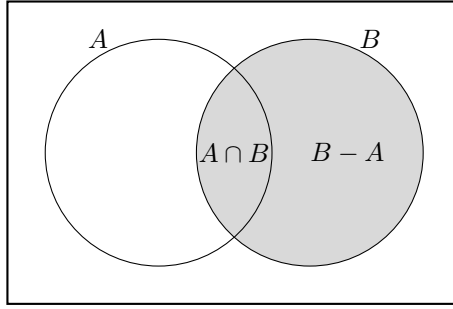
$$P(B) = P(B - A) + P(A \cap B)$$

Proof:

- Observe that B can be partitioned into two disjoint sets: $B = (B - A) \cup (A \cap B)$
- Note that $(B - A) \cap (A \cap B) = \emptyset$ (these sets are mutually exclusive)
- By the axiom of countable additivity (which implies finite additivity for disjoint events):

$$P(B) = P((B - A) \cup (A \cap B)) = P(B - A) + P(A \cap B)$$

This result is fundamental in probability theory and is often used in solving complex probability problems. It allows us to break down the probability of an event into mutually exclusive parts, which can be easier to calculate individually.



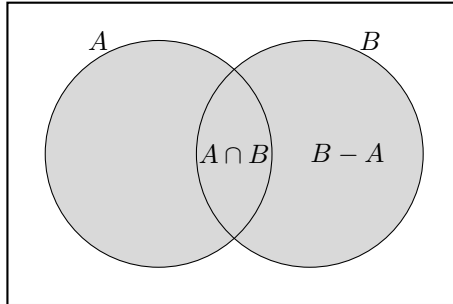
2. **Finite Additivity:** For any two events $A, B \in \mathcal{F}$:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

Proof:

- Observe that $A \cup B = A \cup (B - A)$ and $A \cap (B - A) = \emptyset$
- Since A and $B - A$ are disjoint, $P(A \cup B) = P(A) + P(B - A)$ (finite additivity)
- From the decomposition result: $P(B) = P(B - A) + P(A \cap B)$
- Rearranging: $P(B - A) = P(B) - P(A \cap B)$
- Substituting into our earlier equation:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

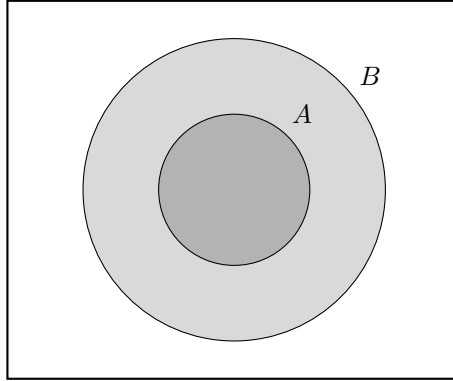


3. **Monotonicity:** If $A \subseteq B$, then $P(A) \leq P(B)$

Proof:

- If $A \subseteq B$, then:
 - $B = A \cup (B - A)$
 - $A \cap (B - A) = \emptyset$
- By finite additivity: $P(B) = P(A \cup (B - A)) = P(A) + P(B - A)$
- Since probabilities are non-negative, $P(B - A) \geq 0$

- Therefore, $P(B) \geq P(A)$

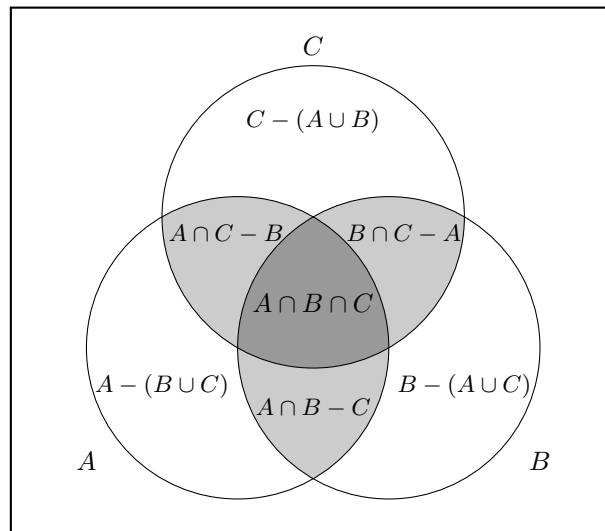


4. **Union of Three Sets:** For $A, B, C \in \mathcal{F}$:

$$P(A \cup B \cup C)$$

How to compute:

$$\begin{aligned}
 P(A \cup B \cup C) &= P(A) + P(B \cup C) - P(A \cap (B \cup C)) \\
 &= P(A) + [P(B) + P(C) - P(B \cap C)] - P(A \cap (B \cup C)) \quad (\text{decompose the union}) \\
 &= P(A) + P(B) + P(C) - P(B \cap C) - P((A \cap B) \cup (A \cap C)) \quad (\text{by distributive law}) \\
 &= P(A) + P(B) + P(C) - P(B \cap C) - (P(A \cap B) + P(A \cap C) - P((A \cap B) \cap (A \cap C))) \\
 &= P(A) + P(B) + P(C) - P(B \cap C) - (P(A \cap B) + P(A \cap C) - P(A \cap B \cap C)) \\
 &= P(A) + P(B) + P(C) - P(B \cap C) - P(A \cap B) - P(A \cap C) + P(A \cap B \cap C)
 \end{aligned}$$



Example: Suppose that A and B are events with $P(A) = 0.5$ and $P(B) = 0.6$. Find numbers a and b such that $a \leq P(A \cup B) \leq b$ and $a \leq P(A \cap B) \leq b$.

- Using the addition rule of probability:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B) = 0.5 + 0.6 - P(A \cap B) = 1.1 - P(A \cap B)$$

- Since $A \cup B \subseteq \Omega$ and $P(\Omega) = 1$, we have:

$$P(A \cup B) \leq P(\Omega) \leq 1$$

- From steps 1 and 2:

$$1.1 - P(A \cap B) \leq 1 \implies P(A \cap B) \geq 0.1$$

- The maximum value for $P(A \cap B)$ is $\min(P(A), P(B)) = 0.5$, because:

- $A \cap B \subseteq A$ and $A \cap B \subseteq B$
- Therefore, $P(A \cap B) \leq P(A)$ and $P(A \cap B) \leq P(B)$

- We can conclude:

$$0.1 \leq P(A \cap B) \leq 0.5$$

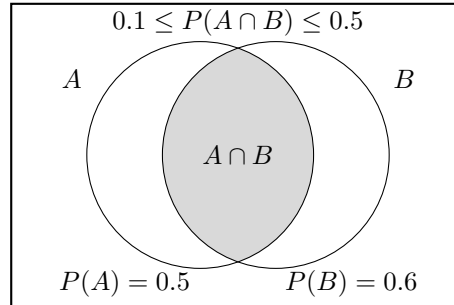
$$0.6 \leq P(A \cup B) \leq 1.0$$

- To verify the lower bound for $P(A \cup B)$:

$$\begin{aligned} P(A \cup B) &= P(A) + P(B) - P(A \cap B) \\ &\geq P(A) + P(B) - \min(P(A), P(B)) \\ &= 0.5 + 0.6 - 0.5 = 0.6 \end{aligned}$$

Conclusion: We have found that $a = 0.1$ and $b = 0.5$ satisfy $a \leq P(A \cap B) \leq b$, while $a = 0.6$ and $b = 1.0$ satisfy $a \leq P(A \cup B) \leq b$.

Visualization: To better understand the relationship between A and B , consider the following Venn diagram:



This visualization illustrates why $0.1 \leq P(A \cap B) \leq 0.5$ and $0.6 \leq P(A \cup B) \leq 1.0$.

Example: When Alice visits a certain grocery store, she:

- buys apples with probability 0.4
- buys bananas with probability 0.7
- buys both with probability 0.25

Compute the probability that on her next visit to the store, Alice:

1. buys either apples or bananas
2. buys bananas but not apples
3. buys neither apples nor bananas

Step 1: Define notation and given probabilities

A : Alice buys apples

B : Alice buys bananas

$$P(A) = 0.4$$

$$P(B) = 0.7$$

$$P(A \cap B) = 0.25$$

Note: Symbol correspondences

- \cup corresponds to “or” (union)
- \cap corresponds to “and” (intersection)
- \complement corresponds to “not” (complement)
- $-$ corresponds to “and not”, or “but not” (relative complement)

Step 2: Calculate probabilities

1. $P(A \cup B) = P(A) + P(B) - P(A \cap B) = 0.4 + 0.7 - 0.25 = 0.85$
2. $P(B - A) = P(B) - P(A \cap B) = 0.7 - 0.25 = 0.45$
3. $P(A^c \cap B^c) = P((A \cup B)^c) = 1 - P(A \cup B) = 1 - 0.85 = 0.15$

Note: Important probability relationships:

$$P(A) = 1 - P(A^c)$$

$$\Omega = A \cup A^c$$

$$P(\Omega) = P(A) + P(A^c) = 1$$

$$P(A^c) = 1 - P(A)$$

Computing probabilities for finite, equally likely outcomes: For any event $A \subseteq \Omega$, where Ω is a finite sample space with equally likely outcomes, the probability of A is given by:

$$P(A) = \frac{\text{number of elements in } A}{\text{number of elements in } \Omega} = \frac{|A|}{|\Omega|}$$

where $|A|$ denotes the cardinality (number of elements) of set A .

Lecture 4: Thursday 9/5/2024

Probability for Finite, Equally Likely Outcomes

Consider an experiment with finitely many outcomes, each of which is equally likely. This scenario is often referred to as “fair” or “uniformly at random” (with finite outcomes).

In this situation:

- $\mathcal{F} = \mathcal{P}(\Omega)$
- For any event $A \in \mathcal{F}$, $P(A) = \frac{|A|}{|\Omega|}$

Proof that $P(A) = \frac{|A|}{|\Omega|}$ satisfies the axioms of probability:

1. For any outcome $\omega \in \Omega$, we show $P(\{\omega\}) = \frac{1}{|\Omega|}$

Let $\Omega = \{\omega_1, \omega_2, \dots, \omega_n\}$. Then:

- $P(\{\omega_1\}) = P(\{\omega_2\}) = \dots = P(\{\omega_n\})$ (equally likely)
- $\{\omega_i\}$ are pairwise disjoint for $i = 1, \dots, n$
- $\Omega = \bigcup_{i=1}^n \{\omega_i\}$
- $P(\Omega) = P(\bigcup_{i=1}^n \{\omega_i\}) = \sum_{i=1}^n P(\{\omega_i\})$ (finite additivity)

Let $x = P(\{\omega_i\})$ for any i . Then:

$$\begin{aligned} 1 &= P(\Omega) = nx \\ x &= \frac{1}{n} = \frac{1}{|\Omega|} \end{aligned}$$

Therefore, $P(\{\omega_1\}) = P(\{\omega_2\}) = \dots = P(\{\omega_n\}) = \frac{1}{|\Omega|}$

2. For any event $A \subseteq \Omega$, we prove $P(A) = \frac{|A|}{|\Omega|}$

Let $A = \{\omega_{i_1}, \omega_{i_2}, \dots, \omega_{i_k}\}$ where $k = |A|$. Then:

$$\begin{aligned} P(A) &= P(\{\omega_{i_1}\} \cup \{\omega_{i_2}\} \cup \dots \cup \{\omega_{i_k}\}) \\ &= \sum_{j=1}^k P(\{\omega_{i_j}\}) \quad (\text{finite additivity}) \\ &= \sum_{j=1}^k \frac{1}{n} \\ &= \frac{k}{n} = \frac{|A|}{|\Omega|} \end{aligned}$$

To properly use the probability formula, we need to be able to count effectively. There are two fundamental principles of counting:

- Additive principle of counting

- Multiplicative principle of counting

Additive Principle of Counting: If we have n ways of doing one thing and m ways of doing another thing, where both actions cannot be performed simultaneously, then there are $n + m$ ways of selecting an action.

Example (Additive Principle): Suppose you own:

- 6 pairs of jeans
- 5 pairs of slacks

Then there are $6 + 5 = 11$ ways of selecting an article of clothing.

Multiplicative Principle of Counting: If we have n ways of doing one thing and m ways of doing another thing, then there are $n \times m$ ways of performing both actions.

Example (Multiplicative Principle): Continuing from the previous example, if you are packing for a trip and want to pack:

- 1 pair of jeans
- 1 pair of slacks

There are $6 \times 5 = 30$ ways of selecting a pair of jeans and a pair of slacks.

Problems we study in this class can be categorized according to two main features:

1. Replacement
2. Order

Examples:

- Passwords: Replacement allowed, order matters
- Card games: Usually no replacement, order may or may not matter (depends on the situation)

We can visualize these categories in a 2x2 grid:

	Replacement	No Replacement
Order Matters	✓	✓
Order Doesn't Matter	×	✓

This grid helps us classify different probability problems based on their characteristics. The ✓ and × are used to indicate what we will study in this class.

Problem: Suppose that a password consists of 10 characters. The character set contains 256 possible characters. If characters are chosen uniformly at random, what is the probability of picking a password that starts with an 'A'?

Analysis:

- Replacement: ✓
- Order matters: ✓

Visualization:

- All possible passwords:

$$256, 256, 256, \dots, 256$$

(256 choices for each of the 10 slots)

- Passwords starting with 'A':

$$A, 256, 256, \dots, 256$$

A-----

(1 choice for first slot ('A'), 256 choices for each of the remaining 9 slots)

Calculation:

- Total number of possible passwords: 256^{10} (256 choices for each of 10 slots)
- Number of passwords starting with 'A': 1×256^9 (1 choice for first slot, 256 choices for each of 9 slots)
- Probability = $\frac{\text{Favorable outcomes}}{\text{Total outcomes}} = \frac{1 \times 256^9}{256^{10}} = \frac{1}{256}$

Conclusion: The probability of picking a password that starts with an 'A' is $\frac{1}{256}$.

General Rule: If you have a list of n things to choose from, replacement is allowed, order matters, and you choose k times, then there are n^k possible choices.

New Problem: Using the previous example (where $n = 256$ and $k = 10$), what is the probability of randomly picking a password that repeats at least one character?

Strategy: It is sometimes easier to calculate the probability of the complement of an event.

Approach: We will count the number of passwords where each character is unique.

Let A be the event that the randomly chosen password has no repeated characters.

$$P(A^c) = 1 - P(A)$$

Number of passwords with unique characters:

- Visualization:

$$\underbrace{256 \cdot 255 \cdot 254 \cdot 253 \cdot 252 \cdot 251 \cdot 250 \cdot 249 \cdot 248 \cdot 247}_{10 \text{ positions}}$$

- Mathematical representation: $\prod_{i=0}^9 (256 - i)$
- Probability calculation: $P(A^c) = 1 - \frac{\prod_{i=0}^9 (256 - i)}{256^{10}}$

General Formula: When picking k things out of n things while keeping track of the order (where $k \leq n$):

Number of different ways:

$$\begin{aligned}
 &= n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-k+1) \\
 &= n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-k+1) \cdot \frac{(n-k) \cdot (n-k-1) \cdot \dots \cdot 1}{(n-k) \cdot (n-k-1) \cdot \dots \cdot 1} \\
 &= \frac{n!}{(n-k)!}
 \end{aligned}$$

Where $n!$ is defined as:

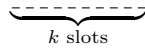
$$n! = \prod_{i=1}^n i \quad \text{and} \quad 0! = 1$$

$\frac{n!}{(n-k)!}$ is known as “ n permute k ”, denoted as ${}^n P_k$.

No replacement, order does not matter:

The trick is to solve the problem assuming order matters, then adjust by dividing by the number of ways to order the k things.

Consider the following slots:



First, we count the number of ways to fill these slots while keeping track of the order:

- This is given by ${}^n P_k = \frac{n!}{(n-k)!}$
- It represents the number of ways to choose and arrange k items from n options

However, this count includes permutations of the same k items, which we don't want to distinguish. To adjust for this overcounting:

- We divide by the number of ways to order k items, which is $k!$
 - $k!$ represents all possible permutations of the k chosen items
- This adjustment gives us the following formula:

$$\frac{{}^n P_k}{k!} = \frac{n!}{k!(n-k)!} = {}^n C_k = \binom{n}{k}$$

The result, $\binom{n}{k}$, is known as “ n choose k ”. It represents the number of ways to choose k items from n options when the order doesn't matter.

Lecture 5: Tuesday 9/10/2024

No Replacement, Order Does Not Matter

A common source of examples for this scenario is card games like poker.

Example: Suppose you are dealt 5 cards from a well-shuffled deck of cards. What is the probability that you are dealt a straight (5 cards in sequence)?

- A well-shuffled deck means all 52 cards are equally likely to be drawn (uniformly at random).
- A straight has 5 consecutive ranks but not all of the same suit.

Common Strategy: Undercount and Adjust

- We count a specific case and adjust for the number of cases.
- Recall: For $\binom{n}{k} = \frac{n P_k}{k!}$, we overcounted and adjusted by dividing by $k!$.

Let's consider a specific type of straight: one containing the ranks 9, 10, J, Q, K.

- There are 4 different suits, so there are four ways to choose each rank.
- Total number of ways for a specific straight: $4^5 = 1024$
- Subtract straight flushes: $1024 - 4 = 1020$ (4 straight flushes, one for each suit)

The number of all straights is equal to $(4^5 - 4) \times$ number of options for the starting rank.

- Ace can be considered the highest or lowest rank, but not both:
 - A, 2, 3, 4, 5 ✓
 - 10, J, Q, K, A ✓
 - J, Q, K, A, 2 ✗
- There are 10 possible starting ranks (Ace(1) through 10)

Therefore, the total number of straights is:

$$10 \times (4^5 - 4) = 10 \times 1020 = 10,200$$

The required probability is:

$$\begin{aligned} P(\text{Straight}) &= \frac{\text{Number of straights}}{\text{Number of possible hands}} \\ &= \frac{10(4^5 - 4)}{\binom{52}{5}} \end{aligned}$$

Conditional Probability

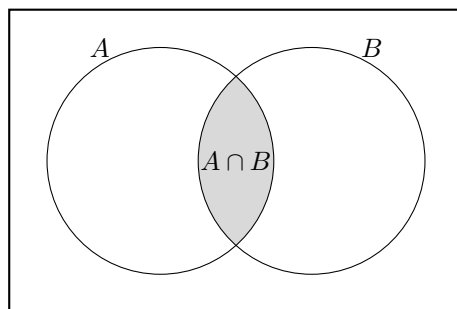
Conditional probability measures the likelihood of an event occurring given that another event has already occurred. It allows us to update our probability estimates based on new information.

Definition: Given two events A and B , where $P(A) > 0$, the conditional probability of B given that A has occurred is denoted by $P(B|A)$. This probability is defined as:

$$P(B|A) = \frac{P(A \cap B)}{P(A)}$$

Example: Suppose you buy a lottery ticket and the first four numbers drawn match the numbers on your ticket. Your chances of winning have increased because we now have additional information.

The formula for conditional probability can be interpreted as the proportion of outcomes in A that also belong to B . This is visually represented in the Venn diagram below:



In this diagram, $P(B|A)$ represents the proportion of the area of A that overlaps with B .

Independence

Two events A and B are independent if:

$$P(A \cap B) = P(A) \cdot P(B)$$

Note: This definition holds for all values of $P(A)$ and $P(B)$, including when either or both equal zero.

In the case where $P(A) > 0$, independence implies:

$$\frac{P(A \cap B)}{P(A)} = P(B)$$

Which is equivalent to $P(B|A) = P(B)$, meaning the occurrence of A does not affect the probability of B .

Lecture 6: Tuesday 9/12/2024

Review: Conditional Probability and Independence

On Tuesday, we discussed conditional probability and independence.

- Conditional Probability: $P(B|A) = \frac{P(A \cap B)}{P(A)}$, where $P(A) > 0$
- We added the requirement $P(B) > 0$, not necessary for the equation to hold true, but useful for computing $P(A|B)$ based on $P(B|A)$

Independence

Events A and B are independent if $P(A \cap B) = P(A)P(B)$

If we assume $P(A) > 0$, then $P(B) = \frac{P(A \cap B)}{P(A)} = P(B|A)$

Example: Rolling Two Fair Dice

Consider an experiment of rolling two fair dice. Alice and Bob are given the following question:

If Alice rolls the dice and tells Bob that the sum of the dice was 4, does this give Bob new information about whether the number 2 was rolled on the first die?

Analysis

- Sample Space: $\Omega = \{(i, j) | i, j = 1, 2, 3, 4, 5, 6\}$
- $P(\{i, j\}) = \frac{1}{6} \cdot \frac{1}{6} = \frac{1}{36}$ (assuming independence)
- Alternate approach: All outcomes are equally likely

Let's define events:

- A : The sum of the numbers is 4
- B : The first die roll results in a 2

$$\begin{aligned}A &= \{(1, 3), (2, 2), (3, 1)\} \\B &= \{(2, 1), (2, 2), (2, 3), (2, 4), (2, 5), (2, 6)\} \\A \cap B &= \{(2, 2)\}\end{aligned}$$

$$\begin{aligned}P(B) &= \frac{6}{36} = \frac{1}{6} \\P(A \cap B) &= \frac{1}{36} \\P(B|A) &= \frac{P(A \cap B)}{P(A)} = \frac{\frac{1}{36}}{\frac{3}{36}} = \frac{1}{3} \neq \frac{1}{6} = P(B)\end{aligned}$$

Therefore, Alice's information does give Bob new information about the probability of rolling a 2 on the first die.

Independence as an Assumption

It's important to note that independence is often an assumption, and it may not always be justified. Consider the following example:

Sally Clark Case and SIDS

In the Sally Clark case, a misuse of probability led to a wrongful conviction:

- Probability of SIDS (Sudden Infant Death Syndrome) was estimated as $\frac{1}{7000}$
- Probability of two SIDS deaths was calculated as $(\frac{1}{7000})^2 = \frac{1}{49 \times 10^6}$
- This low probability was incorrectly interpreted as indicating guilt

However, this calculation had two major flaws:

1. The assumption of independence was not justified
2. Low probability events do occur

Frequentist Interpretation of Probability

The frequentist interpretation of probability is defined as:

$$P(A) = \lim_{n \rightarrow \infty} \frac{\text{number of times A occurred}}{n}$$

where n is the number of independent repetitions of the experiment.

Example: Fair Coin Toss

For a fair coin toss:

$$P(H) = \frac{1}{2} = \lim_{n \rightarrow \infty} \frac{\text{number of heads}}{n}$$

In practice, we approximate this as:

$$P(H) \approx \frac{\text{number of heads observed}}{\text{total number of tosses}}$$

Note: R Project 2 includes exercises related to these concepts.

Bayes' Theorem - Required Terminology & Proving Intermediate Results

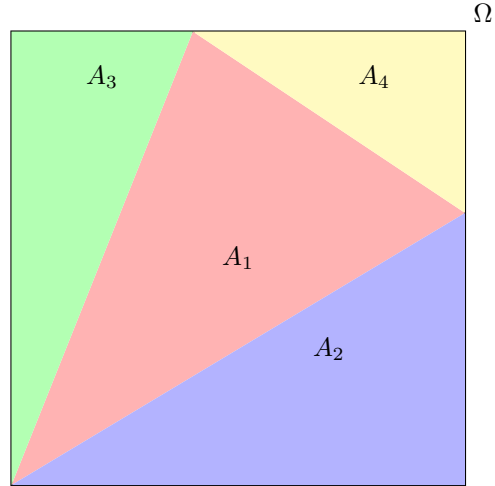
Note: This will be on the list of proofs for exams.

Partition

A partition of Ω is a collection of sets $\{A_\alpha : \alpha \in A\}$ such that:

1. $A_\alpha \cap A_\beta = \emptyset$ for all $\alpha, \beta \in A$ and $\alpha \neq \beta$
2. $\bigcup_{\alpha \in A} A_\alpha = \Omega$

Here is a visual example of a partition:

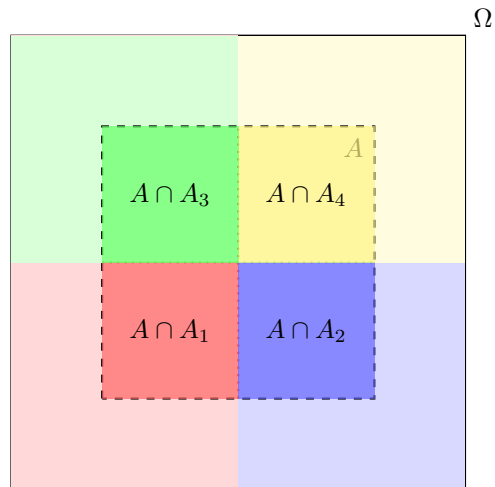


A partition breaks up the sample space into distinct, non-overlapping pieces.

Note:

- 1) Given $A \subseteq \Omega$, the intersections $\{A \cap A_\alpha : \alpha \in \mathcal{A}\}$ form a partition of A .

Here is a visual example:



We typically consider problems where the partition $\{A_i\}$ is finite. That is, the partition splits up the sample space into finitely many non-overlapping pieces. For example, we might have $|\{A_i\}| = 2$ or $|\{A_i\}| = 3$.

Law of Total Probability

Let $\{A_1, \dots, A_n\}$ be a partition of the sample space Ω with $P(A_i) > 0$ for all i , and let B be an event with $P(B) > 0$. Then:

$$P(B) = \sum_{i=1}^n P(A_i \cap B) = \sum_{i=1}^n P(B|A_i)P(A_i)$$

This law allows us to calculate the probability of an event B by considering its interaction with each part of the partition.

Lecture 7: Tuesday 9/17/2024

Conditional Probability

- Definition of Conditional Probability
- Independence
- Bayes' Theorem

Partition

A **partition** of the sample space Ω is a collection $\{B_1, \dots, B_n\}$ of events such that:

$$B_i \cap B_j = \emptyset \quad \text{for all } i \neq j,$$

$$\bigcup_{i=1}^n B_i = \Omega.$$

The diagrams above illustrate how the sample space is split into non-overlapping regions.

Law of Total Probability

Suppose that $\{B_1, \dots, B_n\}$ is a partition of the sample space Ω with $P(B_i) > 0$ for all i . Then, for any event A with $P(A) > 0$, we have:

$$P(A) = \sum_{i=1}^n P(A \cap B_i) = \sum_{i=1}^n P(A | B_i)P(B_i)$$

Consider the event A , where

$$A = \bigcup_{i=1}^n (A \cap B_i)$$

Note that the events $A \cap B_i$ are pairwise disjoint (as shown in the above diagram).

$$P(A) = P\left(\bigcup_{i=1}^n A \cap B_i\right) = \sum_{i=1}^n P(A \cap B_i)$$

Additionally, the conditional probability is given by:

$$P(A | B_i) = \frac{P(A \cap B_i)}{P(B_i)}$$

Therefore:

$$P(A \cap B_i) = P(A | B_i)P(B_i)$$

$$P(A) = \sum_{i=1}^n P(A | B_i)P(B_i)$$

Bayes' Theorem

Suppose B_1, B_2, \dots, B_n is a partition of the sample space Ω with $P(B_i) > 0$ for all i . Let A be an event with $P(A) > 0$. Then, for any k where $1 \leq k \leq n$,

$$P(B_k | A) = \frac{P(A | B_k)P(B_k)}{\sum_{j=1}^n P(A | B_j)P(B_j)}$$

Proof: By the definition of conditional probability,

$$P(B_k | A) = \frac{P(A \cap B_k)}{P(A)} = \frac{P(A | B_k)P(B_k)}{P(A)}$$

Using the Law of Total Probability,

$$P(A) = \sum_{j=1}^n P(A | B_j)P(B_j)$$

Therefore,

$$P(B_k | A) = \frac{P(A | B_k)P(B_k)}{\sum_{j=1}^n P(A | B_j)P(B_j)}$$

The Law of Total Probability allows us to change the order of conditioning.

Example: Suppose an experiment consists of tossing a fair coin followed by rolling a fair die if the coin comes up heads, and rolling a fair four-sided die if it comes up tails.

What is the probability that we see heads given that we see a one?

Let H be the event that the coin comes up heads, and F be the event that the die rolls a one. Then,

$$P(F) = P(F | H)P(H) + P(F | T)P(T)$$

Solution:

We are to find $P(H | F)$.

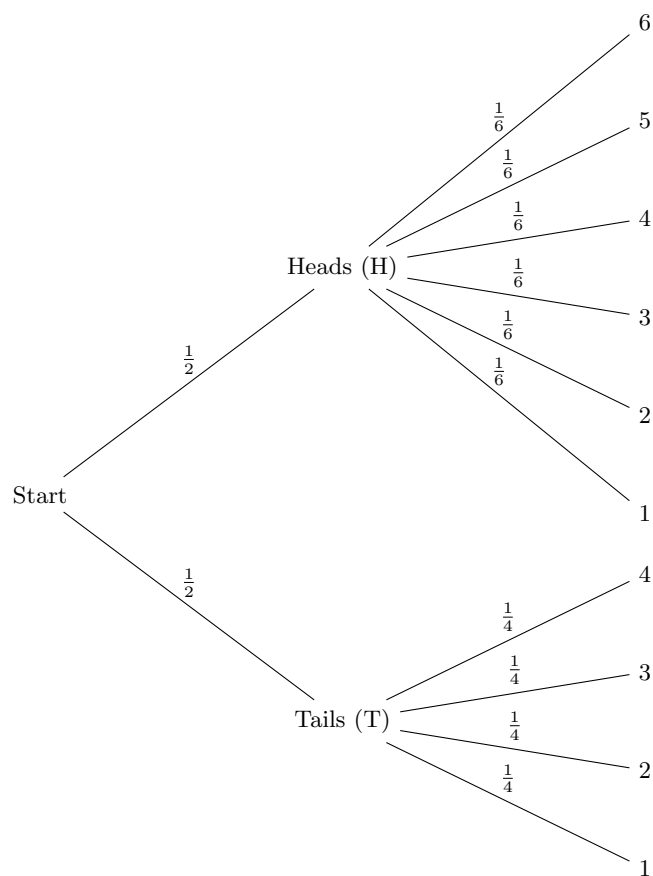


Figure 1: Experiment Diagram: Coin Toss and Die Roll

$$\Omega = \{(H, 1), (H, 2), (H, 3), (H, 4), (H, 5), (H, 6), (T, 1), (T, 2), (T, 3), (T, 4)\}$$

Bayes' Theorem: Let H be the event that the coin comes up heads, and T be the event that it comes up tails.

- $P(H) = \frac{1}{2} = P(T)$
- $H \cup T = \Omega$
- $H \cap T = \emptyset$

Thus, H and T form a partition of Ω .

$$P(i | H) = \frac{1}{6} \quad \text{for all } i \in \{1, 2, 3, 4, 5, 6\}$$

$$P(i | T) = \frac{1}{4} \quad \text{for all } i \in \{1, 2, 3, 4\}$$

Bayes' Theorem:

$$P(\text{Heads} | \text{One}) = \frac{P(\text{One} | \text{Heads}) \cdot P(\text{Heads})}{P(\text{One} | \text{Heads}) \cdot P(\text{Heads}) + P(\text{One} | \text{Tails}) \cdot P(\text{Tails})}$$

Using Bayes' Theorem,

$$P(H | F) = \frac{P(F | H) \cdot P(H)}{P(F | H) \cdot P(H) + P(F | T) \cdot P(T)}$$

Plugging in the values,

$$P(H | F) = \frac{\left(\frac{1}{6}\right) \cdot \left(\frac{1}{2}\right)}{\left(\frac{1}{6} \cdot \frac{1}{2}\right) + \left(\frac{1}{4} \cdot \frac{1}{2}\right)} = \frac{\frac{1}{12}}{\frac{1}{12} + \frac{1}{8}} = \frac{\frac{1}{12}}{\frac{5}{24}} = \frac{2}{5}$$

Therefore, the probability that the coin was heads given that we saw a one is $\boxed{\frac{2}{5}}$.

Problem Statement:

A doctor is called to see a sick child in a particular neighborhood. The doctor has prior information that sick children in the neighborhood are suffering from either measles or the flu, and no child has both. Additionally, the doctor knows that:

- 90% of sick children have measles.
- The probability that a child with measles has a rash is 0.95.
- The probability that a child with the flu has a rash is 0.08.

The child that the doctor sees has a rash. What is the probability that the child has measles?

Definitions:

- Ω : Sick children from the neighborhood.
- M : The child has measles.
- F : The child has the flu.
- R : The child has a rash.

M and F form a partition of the sample space Ω .

Given:

$$\begin{aligned}P(M) &= 0.1, & P(F) &= 0.9 \\P(R \mid M) &= 0.95, & P(R \mid F) &= 0.08\end{aligned}$$

Applying Bayes' Theorem:

$$\begin{aligned}P(M \mid R) &= \frac{P(R \mid M) \cdot P(M)}{P(R \mid M) \cdot P(M) + P(R \mid F) \cdot P(F)} \\&= \frac{0.95 \times 0.1}{0.95 \times 0.1 + 0.08 \times 0.9} \\&= \frac{0.095}{0.095 + 0.072} = \frac{0.095}{0.167} \approx 0.569\end{aligned}$$

Conclusion: The probability that the child has measles given that the child has a rash is approximately $\boxed{0.569}$.

Problem Statement: Suppose that you have 3 cards identical in every way except for their color. One card is red on both sides, one card is blue on both sides, and one card is red on one side and blue on the other. You put the cards into a hat and mix them up. You pick one and put it on a desk. You see the color red. What is the probability that the other side is blue?

Let RR denote card 1, BB denote card 2, and RB denote card 3.

Let R be the event that we see red when we put the card on the desk.

RB , BB , and RR form a partition of ω .

$$P(RB) = P(BB) = P(RR) = \frac{1}{3}$$

$$P(R \mid RB) = \frac{1}{2}, \quad P(R \mid BB) = 0, \quad P(R \mid RR) = 1$$

$$P(RB \mid R) = \frac{P(R \mid RB) \cdot P(RB)}{P(R \mid RR) \cdot P(RR) + P(R \mid RB) \cdot P(RB) + P(R \mid BB) \cdot P(BB)}$$

$$P(RB \mid R) = \frac{\left(\frac{1}{2}\right) \cdot \left(\frac{1}{3}\right)}{\left(\frac{1}{2}\right) \cdot \left(\frac{1}{3}\right) + 0 \cdot \left(\frac{1}{3}\right) + 1 \cdot \left(\frac{1}{3}\right)} = \frac{\frac{1}{6}}{\frac{1}{6} + 0 + \frac{1}{3}} = \frac{\frac{1}{6}}{\frac{1}{2}} = \boxed{\frac{1}{3}}$$

Lecture 8: Thursday 9/19/2024

Random Variables

A **random variable** is a function from the sample space to the real numbers.

$$X : \Omega \rightarrow \mathbb{R}$$

Notes:

- The actual definition has a lot more technicalities to rule out pathologies. We will not worry about these.

Random variables are based on the fact that in many situations we care about a value associated with our pick from the sample space rather than the pick itself.

Example: A study involving the effect of a new medication on blood pressure.

A random variable is a function. Thinking in terms of examples may better highlight why the terminology is what it is.

In order for a random variable to be useful, we should be able to compute

$$P(X \in A) = P(\{\omega : X(\omega) \in A\}) \quad \text{for } A \subseteq \mathbb{R}.$$

$P(X \in A)$ is the probability of running across an outcome that causes the function to take a value inside of A .

Example (cont):

$$P(X \in [119, 125]) = P(\{\omega \mid X(\omega) \in [119, 125]\})$$

How do we convey this information?

Distribution function for a random variable X :

$$D_X : \mathcal{P}(\mathbb{R}) \rightarrow \mathbb{R}$$

$$D_X(A) = P(X \in A)$$

Since $\mathcal{P}(\mathbb{R})$ contains very complicated subsets of real numbers, it is unlikely that we are able to express D_X in a form that is suitable for computation.

For a random variable X , the **cumulative distribution function** (CDF) is defined as:

$$F_X : \mathbb{R} \rightarrow \mathbb{R}$$

$$F_X(a) = P(X \leq a) = P(X \in (-\infty, a])$$

Suppose that an experiment consists of tossing a fair coin. Let X track the outcome of the coin toss in the natural way. ($\Omega = \{H, T\}$) Define $X(T) = 0$ and $X(H) = 1$. Compute the CDF and the distribution function of X .

$$F_X(a) = P(X \leq a)$$

Suppose $a = -1.32975$:

$$F_X(a) = P(X \leq a) = 0$$

since no outcome of X can have a value less than a .

Note, this is true for any $a < 0$:

$$F_X(a) = 0 \quad \text{for all } a < 0$$

Suppose $a = 0$:

$$F_X(0) = P(X \leq 0) = \frac{1}{2}$$

Suppose $a = 0.5$:

$$F_X(a) = P(X \leq 0.5) = P(X = 0) = \frac{1}{2}$$

Suppose $0 \leq a < 1$:

$$F_X(a) = \frac{1}{2}$$

Suppose $a = 1$:

$$F_X(a) = P(X \leq a) = P(X \leq 1) = P(X = 0 \text{ or } X = 1) = 1$$

Suppose $a = 1.5$ so $a > 1$:

$$F_X(a) = P(X \leq a) = P(X \leq 1.5) = 1$$

since any outcome of X must be less than or equal to 1.

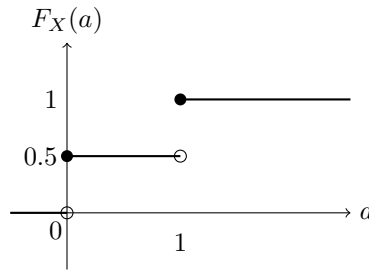


Figure 2: CDF of X

$$F_X(a) = \begin{cases} 0 & \text{if } a < 0 \\ 0.5 & \text{if } 0 \leq a < 1 \\ 1 & \text{if } a \geq 1 \end{cases}$$

1. $\lim_{a \rightarrow -\infty} F_X(a) = 0$
2. $\lim_{a \rightarrow \infty} F_X(a) = 1$
3. F_X is monotonically increasing, i.e., if $a < b$, $F_X(a) \leq F_X(b)$
4. F_X is right continuous, i.e., $\lim_{a \rightarrow a^+} F_X(a) = F_X(a)$ (there are no points of discontinuity when approaching from the right side)

Definition: X and Y are said to have the same distribution if $D_X(A) = D_Y(A)$ for all $A \subseteq \mathbb{R}$. (i.e., X and Y cannot be distinguished by looking at the probabilities alone.)

Example:

Generate the numbers 0 and 1 so that both are equally likely.

- Toss a fair coin.
- Pick a number uniformly at random from the interval $[0, 1]$.

$Y : [0, 1] \rightarrow \mathbb{R}$

$$Y(\omega) = \begin{cases} 0 & \text{if } 0 < \omega < \frac{1}{2} \\ 1 & \text{if } \frac{1}{2} < \omega < 1 \end{cases}$$

We cannot tell X and Y apart by looking at probabilities alone.

Fact: $D_X = D_Y$ if and only if $F_X = F_Y$.

$$D_X(A) = \begin{cases} 0 & \text{if } 0, 1 \notin A \\ 0.5 & \text{if } \{0\}, \{1\} \subseteq A \text{ but not } \{0, 1\} \subseteq A \\ 1 & \text{if } \{0, 1\} \subseteq A \end{cases}$$

$D_X(A) = P(X \in A)$

Example: Suppose you roll a fair die.

Let $Y : \Omega \rightarrow \mathbb{R}$ be given by $Y(\omega) = \omega$, where $\Omega = \{1, 2, 3, 4, 5, 6\}$.

What is F_Y ?

Case 1: $a < 1$

$$F_Y(a) = 0$$

Case 2: $1 \leq a < 2$

$$F_Y(a) = P(Y \leq a) = P(\{1\}) = \frac{1}{6}$$

Case 3: $2 \leq a < 3$

$$F_Y(a) = P(Y \leq a) = P(\{1, 2\}) = \frac{2}{6} = \frac{1}{3}$$

Case 4: $3 \leq a < 4$

$$F_Y(a) = P(Y \leq a) = P(\{1, 2, 3\}) = \frac{3}{6} = \frac{1}{2}$$

Case 5: $4 \leq a < 5$

$$F_Y(a) = P(Y \leq a) = P(\{1, 2, 3, 4\}) = \frac{4}{6} = \frac{2}{3}$$

Case 6: $5 \leq a < 6$

$$F_Y(a) = P(Y \leq a) = P(\{1, 2, 3, 4, 5\}) = \frac{5}{6}$$

Case 7: $a \geq 6$

$$F_Y(a) = P(Y \leq a) = P(\{1, 2, 3, 4, 5, 6\}) = 1$$

Lecture 9: Tuesday 9/24/2024

Probability Distributions and Random Variables

Discrete Random Variables

The **Cumulative Distribution Function** (CDF) for a random variable X is defined as:

$$F_X(a) = P(X \leq a) = P(X \in (-\infty, a])$$

Properties of CDF:

1. F_X is non-decreasing
2. $\lim_{x \rightarrow -\infty} F_X(x) = 0$ and $\lim_{x \rightarrow \infty} F_X(x) = 1$
3. F_X is right-continuous

Example: Fair Coin Toss

Let X be a random variable representing the outcome of a fair coin toss, where 0 represents tails and 1 represents heads.

The CDF for this scenario is:

$$F_X(a) = \begin{cases} 0 & \text{if } a < 0 \\ \frac{1}{2} & \text{if } 0 \leq a < 1 \\ 1 & \text{if } a \geq 1 \end{cases}$$

Example: Fair Die Roll

Let X be a random variable representing the outcome of rolling a fair six-sided die.

Sample space: $\Omega = \{1, 2, 3, 4, 5, 6\}$

The random variable X is defined as: $X(\omega) = \omega$ for $\omega \in \Omega$

The CDF for X is:

$$F_X(a) = \begin{cases} 0 & \text{if } a < 1 \\ \frac{1}{6} & \text{if } 1 \leq a < 2 \\ \frac{2}{6} & \text{if } 2 \leq a < 3 \\ \frac{3}{6} & \text{if } 3 \leq a < 4 \\ \frac{4}{6} & \text{if } 4 \leq a < 5 \\ \frac{5}{6} & \text{if } 5 \leq a < 6 \\ 1 & \text{if } a \geq 6 \end{cases}$$

Note: If X and Y are random variables, then their distributions D_X and D_Y are equal if and only if their CDFs are equal, i.e., $F_X = F_Y$.

Example: Uniform Distribution on $[0, 1]$

Let X be a random variable representing a number picked uniformly at random from the interval $[0, 1]$.

We define $X : [0, 1] \rightarrow \mathbb{R}$ as $X(\omega) = \omega$ for $\omega \in [0, 1]$.

To find the cumulative distribution function (CDF) of X , we calculate $P(X \leq a)$ for any real number a :

$$P(X \leq a) = P(X \in (-\infty, a]) = P(\{\omega \mid X(\omega) \in (-\infty, a]\})$$

We consider three cases:

1. If $a < 0$: $P(X \leq a) = 0$, since $X \in [0, 1]$.
2. If $0 \leq a \leq 1$: $P(X \leq a) = P(\{\omega \mid X(\omega) \in [0, a]\}) = a$, due to the uniform distribution on $[0, 1]$.
3. If $a > 1$: $P(X \leq a) = 1$, since $X \leq 1$ always.

Therefore, the CDF of X is:

$$F_X(a) = \begin{cases} 0, & a < 0 \\ a, & 0 \leq a \leq 1 \\ 1, & a \geq 1 \end{cases}$$

This piecewise function represents the uniform distribution on $[0, 1]$.

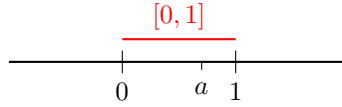


Figure 3: Number line showing a between 0 and 1 for Uniform Distribution

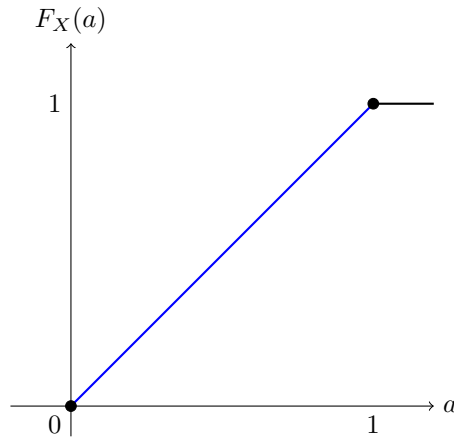


Figure 4: CDF of Uniform Distribution on $[0, 1]$

Discrete Random Variables

A discrete random variable X is one that takes countably many values. This means it is either finite or can be put into a sequence (countably infinite).

Note: Countably many values refers to outputs, not inputs.

Examples:

- Die roll: $X = \{1, 2, 3, 4, 5, 6\}$
- Coin toss: $X = \{H, T\}$

A discrete random variable comes with a **probability mass function** (PMF or pmf):

$$P_X(x) = P(X = x)$$

Example: Fair coin toss

$$X(H) = 1, \quad X(T) = 0$$

$$P_X(x) = \begin{cases} 0.5 & \text{if } x = 0 \text{ or } x = 1 \\ 0 & \text{otherwise} \end{cases}$$

Example: Fair die roll

$$X = \{1, 2, 3, 4, 5, 6\}$$

$$P_X(x) = \begin{cases} \frac{1}{6} & \text{if } x \in \{1, 2, 3, 4, 5, 6\} \\ 0 & \text{otherwise} \end{cases}$$

Probabilities for a discrete random variable can be computed as sums of the pmf:

$$P(X \in A) = \sum_{x \in A} P_X(x)$$

Note: For all x , $P_X(x) \geq 0$

Example: Die roll

$$\begin{aligned}
 P(X \in (2, 6)) &= P(\{\omega \mid X(\omega) \in (2, 6)\}) \\
 &= \sum_{x \in (2, 6)} P_X(x) \quad \text{where } P_X(x) > 0 \\
 &= P_X(3) + P_X(4) + P_X(5) \\
 &= \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{3}{6} = \frac{1}{2}
 \end{aligned}$$

Important properties of PMF:

- $P_X(x) \geq 0$ for all x
- $\sum_{x \in (-\infty, \infty)} P_X(x) = 1$, where the sum is taken over all x such that $P_X(x) > 0$

Properties of Discrete Random Variables:

Suppose X and Y are discrete random variables. Then:

- $D_X = D_Y$ if and only if $F_X = F_Y$ if and only if $P_X(x) = P_Y(x)$ for all $x \in \mathbb{R}$
- If the CDF of X is piecewise constant, then X is a discrete random variable
- For a discrete random variable X , $P_X(x) = F_X(x) - F_X(x^-)$

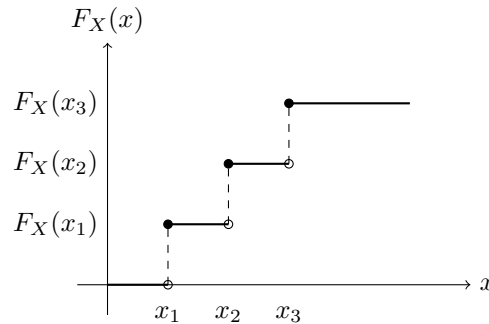


Figure 5: Illustration of CDF for a discrete random variable

Note: x^- is a point of discontinuity where x^- is the previous point of discontinuity.

$$F_X(x^-) = \begin{cases} \text{previous point of discontinuity} & \text{if it exists} \\ 0 & \text{otherwise} \end{cases}$$

Example: For a fair die roll,

$$P_X(5) = F_X(5) - F_X(4) = \frac{5}{6} - \frac{4}{6} = \frac{1}{6}$$

Lecture 10: Thursday 9/26/2024

Discrete Random Variables

Example: Suppose that you toss a fair coin until you see heads for the first time.

Let X be a random variable that counts the number of tosses.

Explain why X is a discrete random variable and compute its **probability mass function** (PMF).

X can only take countably many values.

X takes values from the set $\{*, 1, 2, 3, \dots\}$.

This set is countable, therefore X is discrete.

Note: The asterisk (*) is used to denote all tails.

$$P(X = n) = \frac{1}{2^n}$$

$$P_X(n) = \begin{cases} \frac{1}{2^n} & \text{if } n \in \{1, 2, 3, \dots\} \\ 0 & \text{otherwise} \end{cases}$$

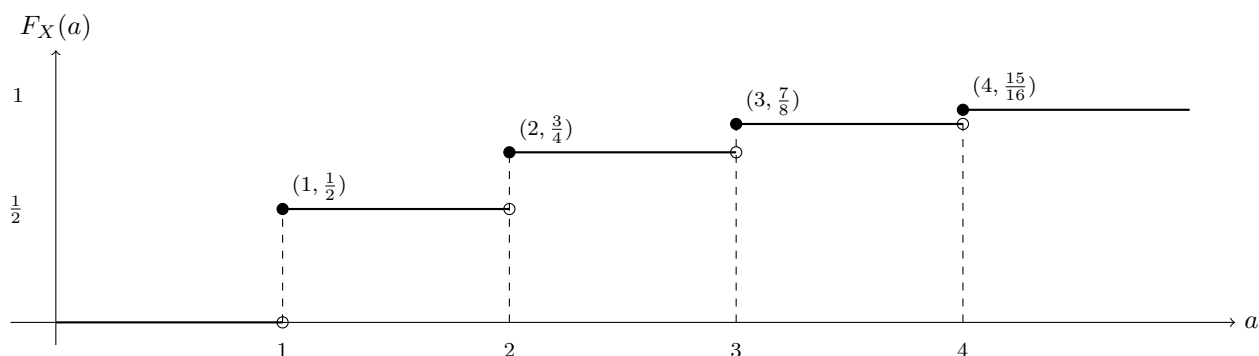


Figure 6: CDF of X

CDF of X

$$F_X(a) = \begin{cases} 0 & \text{if } a < 1 \\ \frac{1}{2} & \text{if } 1 \leq a < 2 \\ \frac{3}{4} & \text{if } 2 \leq a < 3 \\ \frac{7}{8} & \text{if } 3 \leq a < 4 \\ \frac{15}{16} & \text{if } 4 \leq a < 5 \\ \vdots & \end{cases}$$

Recall, $\lim_{a \rightarrow \infty} F_X(a) = 1$.

Continuous Random Variables

A random variable X is said to be (absolutely) continuous if there exists a function f_X such that

$$f_X(x) \geq 0 \quad \text{and} \quad P(a \leq X \leq b) = \int_a^b f_X(x) dx$$

$f_X(x)$ is called the **probability density function** (PDF) of X .

Note: The definition of continuous random variables is a little bit broader. We say a random variable X is continuous if its cdf is continuous. But we will not encounter them in this course, so we take absolutely continuous random variables to mean continuous random variables.

Example

Suppose that X is a continuous random variable with a pdf

$$f_X(x) = \begin{cases} 1 & \text{if } x \in [0, 1] \\ 0 & \text{otherwise} \end{cases}$$

1. Verify that $f_X(x)$ is a pdf.
2. Compute $P(\frac{1}{2} < X < \frac{3}{4})$.
3. Compute $P(X > \frac{3}{4} \mid X > \frac{1}{2})$.
4. Compute the cdf of X .

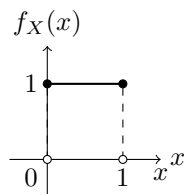
Solution

1) A pdf has to satisfy the following properties:

- $f_X(x) \geq 0$
- $\int_{-\infty}^{\infty} f_X(x) dx = 1$

For the given pdf:

$$f_X(x) = \begin{cases} 1 & \text{if } x \in [0, 1] \\ 0 & \text{otherwise} \end{cases}$$



$$\int_{-\infty}^0 f_X(x) dx = 0$$

$$\int_0^1 f_X(x) dx = 1$$

$$\int_1^{\infty} f_X(x) dx = 0$$

Therefore:

$$\int_{-\infty}^{\infty} f_X(x) dx = 1$$

2) Compute $P\left(\frac{1}{2} < X < \frac{3}{4}\right)$:

Things to notice: Suppose Y is a continuous random variable with pdf $f_Y(y)$. Then for any $a \in \mathbb{R}$, $P(Y = a) = 0$.

$$P(Y = a) = P(a \leq Y \leq a) = \int_a^a f_Y(y) dy = 0$$

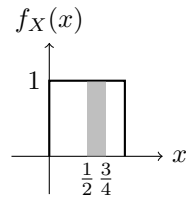
Note:

- “Possible but not probable”: $P(X = \frac{1}{2}) = 0$
- “Impossible”: $P(X = -3) = 0$

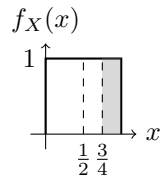
For our problem:

$$P\left(\frac{1}{2} < X < \frac{3}{4}\right) = \int_{\frac{1}{2}}^{\frac{3}{4}} f_X(x) dx$$

$$P\left(\frac{1}{2} < X < \frac{3}{4}\right) = \int_{\frac{1}{2}}^{\frac{3}{4}} 1 dx = x \Big|_{\frac{1}{2}}^{\frac{3}{4}} = \frac{3}{4} - \frac{1}{2} = \frac{1}{4}$$



3) Compute $P\left(X > \frac{3}{4} \mid X > \frac{1}{2}\right)$:



$$P\left(X > \frac{3}{4} \mid X > \frac{1}{2}\right) = \frac{P\left(X > \frac{3}{4} \cap X > \frac{1}{2}\right)}{P\left(X > \frac{1}{2}\right)}$$

$$P\left(X > \frac{3}{4}\right) = \int_{\frac{3}{4}}^1 1 \, dx = 1 - \frac{3}{4} = \frac{1}{4}$$

$$P\left(X > \frac{1}{2}\right) = \int_{\frac{1}{2}}^1 1 \, dx = 1 - \frac{1}{2} = \frac{1}{2}$$

$$P\left(X > \frac{3}{4} \mid X > \frac{1}{2}\right) = \frac{\frac{1}{4}}{\frac{1}{2}} = \frac{1}{2}$$

4) Compute the cdf of X :

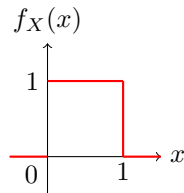
$$F_X(a) = P(x \leq a) = \int_{-\infty}^a f_X(x) \, dx$$

Case 1: $a < 0$

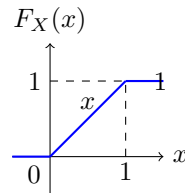
$$F_X(a) = \int_{-\infty}^a 0 \, dx = 0$$

$$F_X(a) = \begin{cases} 0 & \text{if } a < 0 \\ a & \text{if } 0 \leq a < 1 \\ 1 & \text{if } a \geq 1 \end{cases}$$

PDF of X



CDF of X



Facts: Let X and Y be two continuous random variables with pdfs $f_X(x)$ and $f_Y(y)$. Then:

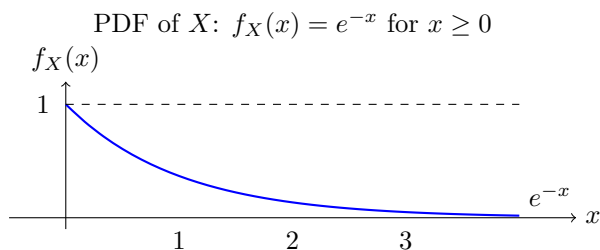
$D_X = D_Y$ if and only if $F_X = F_Y$ if and only if $f_X(x) = f_Y(y)$ almost everywhere.

Example: Suppose X is a continuous random variable with pdf:

$$f_X(x) = \begin{cases} e^{-x} & \text{if } x \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

Compute $P(X > \frac{1}{2})$:

$$\begin{aligned}
 P(X > \frac{1}{2}) &= \int_{\frac{1}{2}}^{\infty} e^{-x} dx \\
 &= \lim_{b \rightarrow \infty} \int_{\frac{1}{2}}^b e^{-x} dx \\
 &= \lim_{b \rightarrow \infty} [-e^{-x}]_{\frac{1}{2}}^b \\
 &= \lim_{b \rightarrow \infty} [(-e^{-b}) - (-e^{-\frac{1}{2}})] \\
 &= \lim_{b \rightarrow \infty} [-e^{-b} + e^{-\frac{1}{2}}] \\
 &= 0 + e^{-\frac{1}{2}} \\
 &= e^{-\frac{1}{2}} \\
 &= \frac{1}{\sqrt{e}}
 \end{aligned}$$

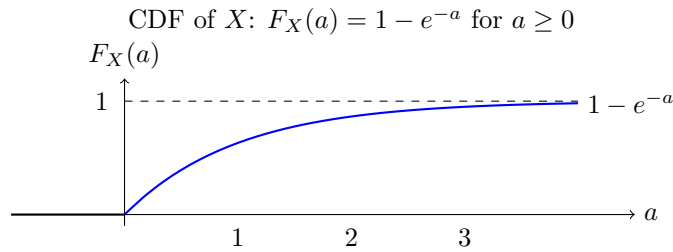


Compute the cdf of X :

$$\begin{aligned}
 F_X(a) &= P(X \leq a) \\
 &= \int_{-\infty}^a f_X(t) dt \\
 &= \begin{cases} 0 & \text{if } a < 0 \\ \int_0^a e^{-t} dt & \text{if } a \geq 0 \end{cases} \\
 &= \begin{cases} 0 & \text{if } a < 0 \\ [-e^{-t}]_0^a & \text{if } a \geq 0 \end{cases} \\
 &= \begin{cases} 0 & \text{if } a < 0 \\ -e^{-a} - (-e^0) = 1 - e^{-a} & \text{if } a \geq 0 \end{cases}
 \end{aligned}$$

Therefore, the cdf of X is:

$$F_X(a) = \begin{cases} 0 & \text{if } a < 0 \\ 1 - e^{-a} & \text{if } a \geq 0 \end{cases}$$



Properties of CDF:

1. Limits:

$$\lim_{a \rightarrow -\infty} F_X(a) = 0$$

$$\lim_{a \rightarrow \infty} F_X(a) = 1$$

2. Right-continuity:

$$\lim_{a \rightarrow x^+} F_X(a) = F_X(x)$$

3. Monotonicity:

$$\text{If } a < b, \text{ then } F_X(a) \leq F_X(b)$$

Probability calculations using CDF:

$$P(X \leq a) = F_X(a)$$

$$P(X > a) = 1 - F_X(a)$$

$$P(a < X \leq b) = F_X(b) - F_X(a)$$

Example: For our exponential distribution with $F_X(a) = 1 - e^{-a}$ for $a \geq 0$:

$$\begin{aligned} P(X > \tfrac{1}{2}) &= 1 - P(X \leq \tfrac{1}{2}) = 1 - F_X(\tfrac{1}{2}) \\ &= 1 - (1 - e^{-\frac{1}{2}}) = e^{-\frac{1}{2}} \end{aligned}$$

$$\begin{aligned} P(\tfrac{1}{2} < X < 10) &= F_X(10) - F_X(\tfrac{1}{2}) \\ &= (1 - e^{-10}) - (1 - e^{-\frac{1}{2}}) \\ &= e^{-\frac{1}{2}} - e^{-10} \end{aligned}$$

Fact: If F_X is differentiable, with possibly finitely many exceptions, then

$$F'_X(x) = f_X(x) \quad (\text{except where } F_X \text{ is not differentiable})$$

Expected Value

The expected value of a random variable X , denoted as $E(X)$, is defined as:

$$E(X) = \begin{cases} \sum_i x_i P(X = x_i) & \text{if } X \text{ is discrete} \\ \int_{-\infty}^{\infty} x f_X(x) dx & \text{if } X \text{ is continuous} \end{cases}$$

Properties of Expected Value:

- $E(X)$ is a “weighted sum” or “weighted average” of possible values of X .
- $E(X)$ provides a single value summary of the random variable X .
- $E(X)$ represents the long-run average of the random variable over many trials.

Important Inequalities

Markov’s Inequality: For a non-negative random variable X and any positive number a ,

$$P(X \geq a) \leq \frac{E(X)}{a}$$

Chebyshev’s Inequality: For any random variable X with finite expected value μ and finite non-zero variance σ^2 ,

$$P(|X - \mu| \geq k\sigma) \leq \frac{1}{k^2}$$

Law of Large Numbers

Strong Law of Large Numbers (SLLN): If we generate a large number of independent and identically distributed random variables X_1, \dots, X_n , and compute their average, then this average will converge to the expected value $E(X)$ as n approaches infinity:

$$\frac{1}{n} \sum_{i=1}^n X_i \approx E(X)$$

This law provides a theoretical foundation for the empirical average to approximate the expected value for a large number of trials.

Lecture 11: Tuesday 10/1/2024

Expected Value

The expected value of a random variable X , denoted as $E(X)$, is defined as:

$$E(X) = \begin{cases} \sum_i x_i P(X = x_i) & \text{if } X \text{ is discrete} \\ \int_{-\infty}^{\infty} x f_X(x) dx & \text{if } X \text{ is continuous} \end{cases}$$

Properties of Expected Value:

- $E(X)$ is a “weighted sum”
- $E(X)$ provides a single value summary of the random variable X
- $E(X)$ represents the long-run average of the random variable over many trials

Important Inequalities

- Markov's Inequality
- Chebyshev's Inequality

Strong Law of Large Numbers (SLLN)

Suppose that you repeat the experiment associated with X in an independent manner and write out the measurements obtained as X_1, X_2, \dots, X_n .

For large n , the average approximates the expected value:

$$\frac{1}{n} \sum_{i=1}^n X_i \approx E(X)$$

Example: Rolling a Fair Die

Let $X(\omega) = \omega$ report the outcome of the die roll.

Probability Mass Function:

$$P_X(x) = \begin{cases} \frac{1}{6} & \text{if } x = 1, 2, 3, 4, 5, 6 \\ 0 & \text{otherwise} \end{cases}$$

Expected Value Calculation:

$$\begin{aligned}
E(X) &= \sum_{i=1}^6 iP_X(i) \\
&= 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + 3 \cdot \frac{1}{6} + 4 \cdot \frac{1}{6} + 5 \cdot \frac{1}{6} + 6 \cdot \frac{1}{6} \\
&= \frac{1}{6}(1 + 2 + 3 + 4 + 5 + 6) \\
&= \frac{1}{6}\left(\frac{6 \cdot 7}{2}\right) \\
&= \frac{7}{2} = 3.5
\end{aligned}$$

Experiment:

- Roll the die $n = 10000$ times and record the outcomes.
- Compute the average of the outcomes.
- Notice that the average $\frac{1}{n} \sum_{i=1}^n X_i$ is close to 3.5.

Example: Suppose X is a continuous random variable with cumulative distribution function:

$$F_X(x) = \begin{cases} e^{-x} & \text{for } x \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

Find $E(X)$.

$$\begin{aligned}
E(X) &= \int_{-\infty}^{\infty} x f_X(x) dx \\
&= \int_0^{\infty} x e^{-x} dx \quad (\text{since } f_X(x) = 0 \text{ for } x < 0) \\
&= \lim_{b \rightarrow \infty} \int_0^b x e^{-x} dx
\end{aligned}$$

To solve this integral, we use integration by parts:

- Let $u = x$ and $dv = e^{-x} dx$
- Then $du = dx$ and $v = -e^{-x}$

Applying integration by parts:

$$\begin{aligned}
E(X) &= \lim_{b \rightarrow \infty} \left[-xe^{-x} \Big|_0^b + \int_0^b e^{-x} dx \right] \\
&= \lim_{b \rightarrow \infty} \left[(-be^{-b} - (-0 \cdot e^0)) + \left(-e^{-x} \Big|_0^b \right) \right] \\
&= \lim_{b \rightarrow \infty} [-be^{-b} + (-e^{-b} - (-e^0))] \\
&= \lim_{b \rightarrow \infty} [-be^{-b} - e^{-b} + 1] \\
&= 1 - \lim_{b \rightarrow \infty} (be^{-b} + e^{-b}) \\
&= 1 - 0 - 0 \quad (\text{since } \lim_{b \rightarrow \infty} be^{-b} = \lim_{b \rightarrow \infty} e^{-b} = 0) \\
&= 1
\end{aligned}$$

Therefore, $E(X) = 1$.

Law of the Unconscious Statistician (LOTUS)

Let $g : \mathbb{R} \rightarrow \mathbb{R}$ be a real-valued function of the random variable X . Then:

$$E[g(X)] = \begin{cases} \sum_x g(x)P_X(x) & \text{if } X \text{ is discrete} \\ \int_{-\infty}^{\infty} g(x)f_X(x) dx & \text{if } X \text{ is continuous} \end{cases}$$

Note: $E[g(X)] = E[Z]$ where $Z = g(X)$. However, computing $E[Z]$ directly as

$$E[Z] = \int_{-\infty}^{\infty} zf_Z(z) dz$$

can be challenging and is often unnecessary due to LOTUS.

Example: Suppose X is a discrete random variable with PMF:

$$P_X(x) = \begin{cases} \frac{1}{3} & \text{if } x = -1, 0, 1 \\ 0 & \text{otherwise} \end{cases}$$

What is the PMF of $Y = X^2$?

Solution:

$$P_Y(y) = \begin{cases} \frac{1}{3} & \text{if } y = 0 \\ \frac{2}{3} & \text{if } y = 1 \\ 0 & \text{otherwise} \end{cases}$$

Using the definition:

$$\begin{aligned} E(X^2) &= \sum_{y=0}^1 y P_Y(y) \\ &= 0 \cdot \frac{1}{3} + 1 \cdot \frac{2}{3} = \frac{2}{3} \end{aligned}$$

Using LOTUS:

$$\begin{aligned} E(X^2) &= \sum_{x=-1}^1 x^2 P_X(x) \\ &= (-1)^2 \cdot \frac{1}{3} + 0^2 \cdot \frac{1}{3} + 1^2 \cdot \frac{1}{3} = \frac{2}{3} \end{aligned}$$

Fact: For constants a and b ,

$$E(aX + b) = aE(X) + b$$

Suppose X is a continuous random variable with PDF $f_X(x)$.

Proof using LOTUS:

$$\begin{aligned} E(aX + b) &= \int_{-\infty}^{\infty} (ax + b) f_X(x) dx \\ &= a \int_{-\infty}^{\infty} x f_X(x) dx + b \int_{-\infty}^{\infty} f_X(x) dx \\ &= aE(X) + b \cdot 1 \\ &= aE(X) + b \end{aligned}$$

Variance

Variance measures the spread of observations around the mean of a random variable.

For a random variable X with mean $\mu = E(X)$, the variance is defined as:

$$V(X) = E((X - \mu)^2)$$

For any random variable X , the variance can be computed as:

$$V(X) = E(X^2) - (E(X))^2$$

Proof: Let X be a continuous random variable with probability density function $f_X(x)$ and mean

$\mu = E(X)$. Using the Law of the Unconscious Statistician (LOTUS):

$$\begin{aligned}
 V(X) &= E((X - \mu)^2) \\
 &= \int_{-\infty}^{\infty} (x - \mu)^2 f_X(x) dx \\
 &= \int_{-\infty}^{\infty} (x^2 - 2\mu x + \mu^2) f_X(x) dx \\
 &= \int_{-\infty}^{\infty} x^2 f_X(x) dx - 2\mu \int_{-\infty}^{\infty} x f_X(x) dx + \mu^2 \int_{-\infty}^{\infty} f_X(x) dx \\
 &= E(X^2) - 2\mu E(X) + \mu^2 \\
 &= E(X^2) - 2\mu^2 + \mu^2 \\
 &= E(X^2) - \mu^2 \\
 &= E(X^2) - (E(X))^2
 \end{aligned}$$

Note: The proof for discrete random variables follows a similar structure, replacing integrals with sums.

Visualization of Low and High Variance

To illustrate the concept of low and high variance, consider two normal distributions:

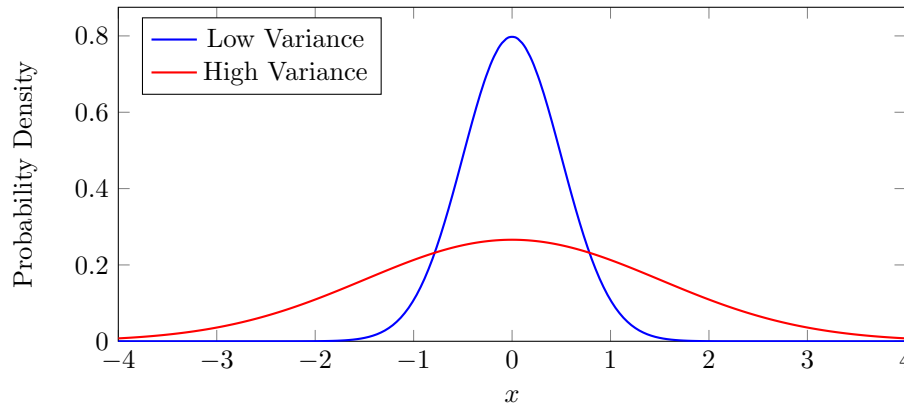


Figure 7: Comparison of normal distributions with low and high variance

- The blue curve represents a distribution with low variance, more concentrated around its mean.
- The red curve represents a distribution with high variance, more spread out from its mean.
- Both distributions have the same mean (center) but differ in their spread.

Markov's Inequality

For a non-negative random variable X and any positive constant a , if $E(X)$ exists and is finite:

$$P(X \geq a) \leq \frac{E(X)}{a}$$

Example: Suppose X is a non-negative random variable with $E(X) = 5$. Find upper bounds for:

- $P(X \geq 5)$
- $P(X \geq 500)$

Solution:

$$P(X \geq 5) \leq \frac{E(X)}{5} = \frac{5}{5} = 1 \quad (\text{not a useful bound})$$
$$P(X \geq 500) \leq \frac{E(X)}{500} = \frac{5}{500} = 0.01$$

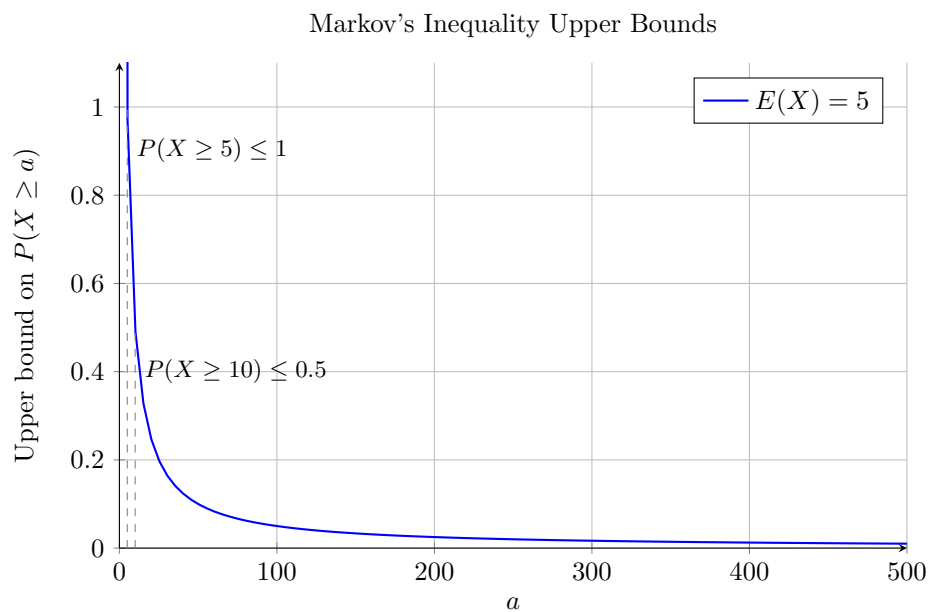


Figure 8: Visualization of Markov's Inequality upper bound for $E(X) = 5$, extended to $a = 500$

The graph above illustrates Markov's Inequality for different $E(X)$ values. The curves represent the upper bound $\frac{E(X)}{a}$ as a varies. As a increases, the upper bound decreases, providing tighter bounds for larger values of a .

Chebyshev's Inequality

For a random variable X with finite mean μ and variance σ^2 , and for any positive constant k :

$$P(|X - \mu| \geq k) \leq \frac{\sigma^2}{k^2}$$

Example: Let X be a random variable with $E(X) = 4$ and $V(X) = 16$. Find an upper bound for $P(|X - 4| \geq 1600)$.

Solution:

$$\begin{aligned} P(|X - 4| \geq 1600) &= P(|X - \mu| \geq 1600) \\ &\leq \frac{V(X)}{1600^2} \\ &= \frac{16}{1600^2} \\ &= \frac{1}{10000} \approx 0.0001 \end{aligned}$$

Note: $\sigma = \sqrt{V(X)} = 4$, and $k = \frac{1600}{\sigma} = \frac{1600}{4} = 400$

Strong Law of Large Numbers (SLLN)

Example: Approximate $\int_0^1 \sqrt{1-x^2} dx$

Solution: The exact value of this integral is $\frac{\pi}{4}$.

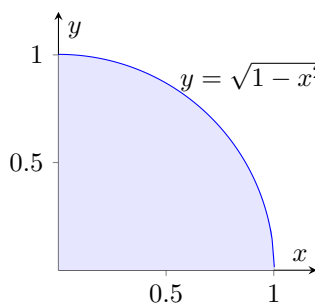


Figure 9: Graph of $y = \sqrt{1-x^2}$ (quarter circle)

The graph above illustrates the region under the curve $y = \sqrt{1-x^2}$ from $x = 0$ to $x = 1$, which forms a quarter circle. The area of this region is equal to $\frac{\pi}{4}$, which is the exact value of the integral $\int_0^1 \sqrt{1-x^2} dx$.

Let Y be a continuous random variable with PDF:

$$f_Y(y) = \begin{cases} 1 & 0 \leq y \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

Using the Law of the Unconscious Statistician (LOTUS), we can calculate:

$$\begin{aligned} E(\sqrt{1 - Y^2}) &= \int_{-\infty}^{\infty} \sqrt{1 - y^2} f_Y(y) dy \\ &= \int_0^1 \sqrt{1 - y^2} dy \end{aligned}$$

To evaluate this integral, we can use the substitution $u = 1 - y^2$, $du = -2y dy$:

$$\begin{aligned} E(\sqrt{1 - Y^2}) &= \int_0^1 \sqrt{1 - y^2} dy \\ &= -\frac{1}{2} \int_1^0 \frac{\sqrt{u}}{\sqrt{1 - u}} du \\ &= \frac{1}{2} \int_0^1 \frac{\sqrt{u}}{\sqrt{1 - u}} du \\ &= \frac{\pi}{4} \end{aligned}$$

The last step involves recognizing this as a standard integral that evaluates to $\frac{\pi}{2}$.

By the Strong Law of Large Numbers, if we generate independent samples Y_1, Y_2, \dots, Y_n from the distribution of Y , then:

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n \sqrt{1 - Y_i^2} = E(\sqrt{1 - Y^2}) = \frac{\pi}{4} \quad (\text{almost surely})$$

This provides a method to approximate $\frac{\pi}{4}$ using random sampling.

Lecture 12: Thursday 10/3/2024

Special Distributions (Discrete)

- Bernoulli Distribution
- Geometric Distribution
- Binomial Distribution
- Hypergeometric Distribution

Bernoulli Distribution

- A Bernoulli trial is an experiment with only two possible outcomes: success (S) or failure (F).
- A Bernoulli random variable X is a discrete random variable with probability mass function:

$$P_X(x) = \begin{cases} p & \text{if } x = 1 \text{ (success)} \\ q = 1 - p & \text{if } x = 0 \text{ (failure)} \end{cases}$$

- The probability of success is p .
- We denote this as $X \sim \text{Ber}(p)$.
- p is a parameter that keeps track of the probability of success, which may differ between experiments modeled by Bernoulli trials.

Properties:

$$\begin{aligned} E(X) &= \sum x P_X(x) = 0 \cdot (1 - p) + 1 \cdot p = p \\ V(X) &= E(X^2) - (E(X))^2 = \sum x^2 P_X(x) - p^2 = p - p^2 = p(1 - p) \end{aligned}$$

Geometric Distribution

Consider an experiment where you repeat independent Bernoulli trials until you observe the first success, at which point you stop. Let X be the number of trials needed to see the first success.

- X is a discrete random variable.
- Let p be the probability of success for an individual Bernoulli trial, where $0 < p < 1$.
- We want to find the probability mass function (PMF) of X .

Probability Mass Function:

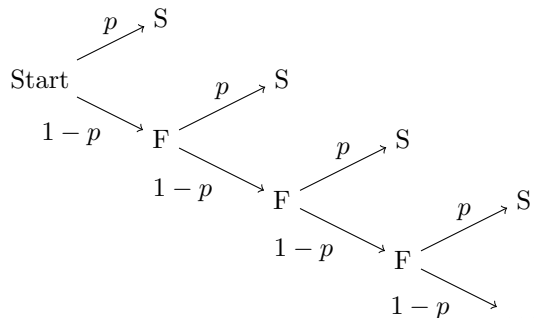
For $k = 1, 2, 3, \dots$, the PMF of X is given by:

$$P(X = k) = (1 - p)^{k-1} p$$

This can be interpreted as:

- $(1 - p)^{k-1}$: probability of $k - 1$ consecutive failures
- p : probability of success on the k -th trial

Visual Representation:



Where F represents failure and S represents success.

Note: The geometric distribution models the number of trials until the first success, including the successful trial.

The probability mass function $P_X(x)$ for the geometric distribution is:

$$P_X(x) = \begin{cases} (1-p)^{x-1}p & \text{for } x = 1, 2, 3, \dots \\ 0 & \text{otherwise} \end{cases}$$

where p is the probability of success on each trial.

We denote this as $X \sim \text{Geom}(p)$

The expected value is:

$$E(X) = \frac{1}{p}$$

Example: Lottery

Suppose there is a lottery where the chances of winning are $\frac{1}{10^6}$. What does $X \sim \text{Geom}(\frac{1}{10^6})$ and $E(X) = 10^6$ tell you about this? Say you always buy the ticket with your collection of lucky numbers.

- X represents the number of times the lottery is played until you win.
- On average ($E(X)$), you need to play the lottery 10^6 times to see your first win.

Example: Probability Calculation

Suppose that $X \sim \text{Geom}(\frac{1}{3})$. What is the probability that $X > 2$ (i.e., $P(X > 2)$)?

$$\begin{aligned}
P(X > 2) &= 1 - P(X \leq 2) \\
&= 1 - \sum_{x=1}^2 \frac{1}{3} \left(\frac{2}{3}\right)^{x-1} \\
&= 1 - \left[\frac{1}{3} + \frac{1}{3} \cdot \frac{2}{3} \right] \\
&= 1 - \frac{5}{9} = \frac{4}{9}
\end{aligned}$$

Note: $p = \frac{1}{3}$ and $1 - p = \frac{2}{3}$

Binomial Distribution

Suppose that a fixed number of Bernoulli trials n , each trial with a probability of success p , are conducted in an independent manner. Let X be the total number of successes. X is a discrete random variable and we say that $X \sim \text{Bin}(n, p)$. In other words, X has a binomial distribution with parameters n and p .

Note: $X \sim \text{Bin}(1, p)$ is the same as $X \sim \text{Ber}(p)$.

To derive $P_X(x)$:

- Consider a sequence: $\underbrace{S \dots S}_{(k \text{ successes})} \underbrace{F \dots F}_{(n-k \text{ failures})}$
- Probability of this sequence: $p^k(1-p)^{n-k}$
- Number of possible rearrangements: $\binom{n}{k}$

Note: recall that $\binom{n}{k} = \frac{n!}{k!(n-k)!}$

Therefore, the probability mass function is:

$$P_X(x) = \begin{cases} \binom{n}{x} p^x (1-p)^{n-x}, & x = 0, 1, 2, \dots, n \\ 0, & \text{otherwise} \end{cases}$$

Properties of Binomial Distribution:

$$E(X) = np$$

$$V(X) = npq \quad \text{where } q = 1 - p$$

Consider a biased coin that comes up heads with a probability of $\frac{1}{4}$. We flip this coin 32 times in succession. Calculate the following:

- What is the probability we see exactly 12 heads?
- What is the probability we see between 7 and 12 heads?
- What is the probability we see 20 tails?

4. What is the average number of heads (expected number of heads)?

If we define X as the random variable representing the number of heads observed, then X follows a binomial distribution with parameters $n = 32$ and $p = \frac{1}{4}$, i.e., $X \sim \text{Bin}(32, \frac{1}{4})$

1. $P(X = 12)$:

$$P_X(x) = \begin{cases} \binom{32}{12} \left(\frac{1}{4}\right)^{12} \left(\frac{3}{4}\right)^{20} & \text{if } x = 12 \\ 0 & \text{otherwise} \end{cases}$$

$$\text{So } P(X = 12) = \binom{32}{12} \left(\frac{1}{4}\right)^{12} \left(\frac{3}{4}\right)^{20}$$

2. $P(7 < X < 12)$ (There is some ambiguity in whether 7 and 12 are included but unless indicated otherwise between **excludes** endpoints):

$$P_X(x) = \begin{cases} \binom{32}{x} \left(\frac{1}{4}\right)^x \left(\frac{3}{4}\right)^{32-x} & \text{if } x = 7, 8, 9, 10, 11, 12 \\ 0 & \text{otherwise} \end{cases}$$

$$\text{So } P(7 < X < 12) = \sum_{x=8}^{11} P_X(x) = \sum_{x=8}^{11} \binom{32}{x} \left(\frac{1}{4}\right)^x \left(\frac{3}{4}\right)^{32-x}$$

3. $P(Y = 20)$ (equivalent to 20 tails):

$$P_Y(y) = \begin{cases} \binom{32}{20} \left(\frac{3}{4}\right)^{20} \left(\frac{1}{4}\right)^{12} & \text{if } y = 20 \\ 0 & \text{otherwise} \end{cases}$$

$$\text{So } P(Y = 20) = \binom{32}{20} \left(\frac{3}{4}\right)^{20} \left(\frac{1}{4}\right)^{12}$$

4. $E(X) = np = 32 \cdot \frac{1}{4} = 8$

5. $V(X) = npq = 32 \cdot \frac{1}{4} \cdot \frac{3}{4} = 6$