# **This Means That:**

Drawing similarities between System-i and PHP Programming

by Aaron Saray

## Why trust this guy?



- Programming for more than 2 decades
- WROX Author
- MKE PUG Founder
- Zend Webinar Presenter
- Loves PHP
- Knows a free beer powers knowledge dumps from RPG programmers

#### **Quick Note**

- Unbiased Comparison
- I like both
  - I am a PHP Programmer though...
- From what I've seen, we wouldn't be here without System-i

#### **Overview**

- Covering a brief overview of PHP
- The Many Names of PHP
- Components and experimentation
- Accessing the system
- Programming / Debugging
- Database / File

#### What is PHP

- Scripting language hybrid
  - compiles on run-time
  - does logic
  - connects to data/services
  - is part of the puzzle \*more on this later\*
- Open Source
  - PHP is open source
  - Licences on the source code
    - mainly open source
    - community / sharing

### The Many Names of PHP

- PHP is just part of the puzzle
- LAMP
- WAMP
- ZendServer
- PHP on the Command Line
- ... as a apache module
- ... fastcgi
- Even PHP/TK

#### The components

When we say PHP, we generally mean...

Open Source Web Site Programming

PHP is just part of the stack

# The Components (con't)

PHP World	System-i World
Linux/Windows	IBM-i (i5/OS, OS/400)
PHP	RPG, CL
Bash scripting, batch files (win)	CL
HTML	DDS
css	DDS
MySQL, Postgres, MsSQL	File, DB2

## **How to Experiment**

- How to learn more...
- System-i
  - Partitions for large things
  - Libraries for smaller things
- PHP
  - Local servers
  - Hosting Packages
  - And of course, "partitions," "databases," and different source trees

### General Access to Program Code

- System-i
  - o 5250
    - green screen
    - IDE
- PHP
  - o FTP
  - o SSH
  - Source Control deployment
    - System-i can do this too

### **Programming Comparisons**

- PHP is similar to RPGFree
  - has syntax
  - columns? What columns...
  - Format whatever you want
    - coding standards

## **Programming Comparisons (con't)**

- Variables / Methods
  - similar when it comes to methods
  - PHP supports OO
    - classes, interfaces, abstracts
  - Nearly unlimited variable length in PHP
    - 8, 10? naww...
    - \$calculatedDistanceFromEarthGeometry
      - probably don't do that but you could...

### Debugging

- System-i takes the cake
  - break points
  - debugging environment

#### PHP

- Takes the programmer a bit longer to recognize value of debugging
- Requires plugins (not built in) and IDE
- single transaction scripts make it easier to dump information to the screen
- But after that... very similar

#### **Database**

#### Focus is on MySQL

- Files are like MySQL "tables"
- System-i programming has direct access to files
  - PHP \*requires\* SQL adapter
    - like putting a DDS on your file
  - Not to be confused with flat text/binary files

## Database (con't)

- Logical files / Index
  - in MySQL these are part of the table description
  - cannot edit separate from the table

MySQL World	System-i World
Table	File
Column	File field
Row	Record
Field (cell)	Field

<sup>\*</sup> generalities - others may use different terms

#### Bonus\*\*\*

Doing limit SQL in ANSI - :(

Challenge: Get rows 51-75 for pagination

- MySQL
  - select \* from mytable limit 50, 25;
- DB2
  - select \* from mytablename where primarykeyfield > 50 fetch first 25 rows only
    - requires a numeric auto incrementing key
      - or any other logic...

#### The End

Any questions?



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