

Computing Methodologies - Optimisation

hzwr87

1 LP Problem

Maximise: $-x_1 + 10x_2$

subject to: $x_1 + x_2 \leq 10$

$$-2x_1 + 3x_2 \geq 12$$

$$2x_1 + 3x_2 \geq 18$$

$$x_2 \leq 6$$

$$x_1 \geq 0$$

1.1 Solve Graphically

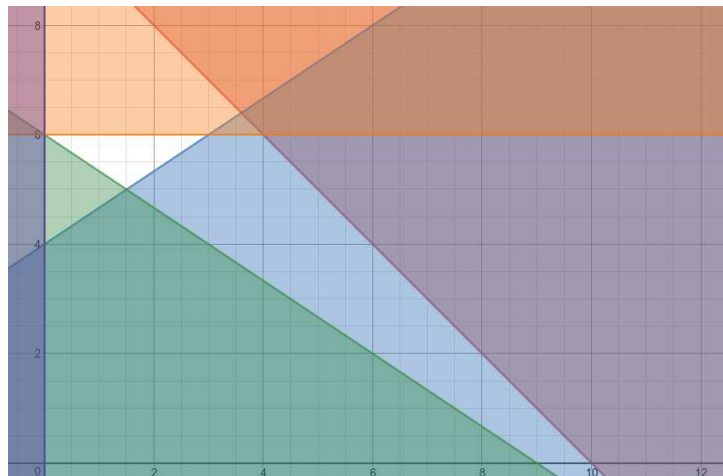


Figure 1: Graph of LP Problem

Results obtained: $(0, 6)$, $(1.5, 5)$, $(3, 6)$

These give solutions of 60, 48.5 and 57

Optimal solution is 60, from $x_1 = 0$ and $x_2 = 6$

1.2 Simplify

New system:

$$\text{Maximise: } -x_1 + 10x_2$$

$$\text{subject to: } x_2 \leq 6$$

$$x_1 \geq 0$$



Figure 2: Graph of Simplified System

1.3 Standard Equational Form

$$\text{Maximise: } -x_1 + 10x_2$$

$$\text{subject to: } x_1 + x_2^+ - x_2^- + x_3 = 10$$

$$-2x_1 + 3x_2^+ - 3x_2^- - x_4 = 12$$

$$2x_1 + 3x_2^+ - 3x_2^- - x_5 = 18$$

$$x_2^+ - x_2^- + x_6 = 6$$

$$x_1, x_2^+, x_2^-, x_3, x_4, x_5, x_6 \geq 0$$