only odd hex letters.) But if you make a mistake and
use an even number, the program will automatically
correct it for you. The number of moves that the
computer will look ahead is that number plus one
divided by 2 : (KK+1)/2. VIP-FLOP is designed to
always search (unless it runs up against the end of
the game) a whole move forward at all times ending its
search with a look at its opponent's possibilities.
Further strategy modifications are discussed in the
program details to allow, for instance, a two and
one-half move look-ahead with interesting results.

If you want VIP-FLOP to search to the end of the
game on each look-ahead, enter 60FF at 030C (the look-
ahead automatically stops when it reaches the potential
end of the game so a number this high may be used.)
This will take a while, though!

You should consider, however, if you do increase the
look-ahead, that VIP-FLOP may not actually play a better
game just because it looks deeper. While this may be
true up to a point, the look-ahead may actually become
less effective past that point. Any look-ahead is only
as good as the evaluation of board positions it uses to
construct the look-ahead "tree." Believe it or not,
luck on the computer's side actually has an effect, too!
Some hints on writing your own evaluations will be