

```

01B4  52  STR  R2  ;Push RA.0 to test
      B5  8C  GLO  RC
      B6  F3  XOR
      B7  32  BZ
      B8  BE
      B9  D4  SEP  R4
      BA  02
      BB  98
      BC  30  BN
      BD  A9
      BE  D4  SEP  R4
      BF  03
01C0  5C
      C1  E2  SEX  2  ;X =2
      C2  60  IRX
      C3  72  LDXA
      C4  AA  PLO  RA  ;Point to saved data
      C5  72  LDXA
      C6  BA  PHI  RA  ;Pop RA.0
      C7  72  LDXA
      C8  A7  PLO  R7  ;Pop RA.1
      C9  F0  LDX
      CA  B7  PHI  R7  ;Restore RA
      CB  D4  SEP  R4  ;Pop R7.0
      CC  03
      CD  5C
      CE  D5  SEP  R5  ;Call Display Cursor
                        ;Return

```

ERASE TEXT BUFFER

```

01CF  F8  LDI
      D0  04
      D1  BE  PHI  RE  ;Set RE, R9 = 0400 = beginning Text Buffer
      D2  B9  PHI  R9  ;
      D3  F8  LDI
      D4  00
      D5  AE  PLO  RE  ;
      D6  A9  PLO  R9  ;
      D7  F8  LDI
      D8  20
      D9  5E  STR  RE  ;ASCII code for space
      DA  1E  INC  RE  ;Store via RE in text
      DB  9E  GHI  RE  ;Re + 1 next character position
      DC  FB  XRI
      DD  06/0A
      DE  3A  BNZ
      DF  D7
01E0  30  BN
      E1  21

```

;Test if RE went past last page of text

;If not, loop until all text set to ASCII 20's

;Branch to exit point, displaying memory page,
;Homing cursor, and return @ 0121