

decimal for a truly afternoon-gulping round of poker. I've found that a game of \$25 (19 hex) makes a good compromise for a medium length game, but even lower amounts may be programmed. Less than \$10, however, would probably limit the game's action to a few rounds of feverish folding, although it may make a nice "demo."

In addition to the change at 0308, you must enter a new winning amount at location 050A in the Payoff Sub so VIP-OKER knows when to stop the game when one player wins all the money. The instruction there causes a skip if V0 is not equal to the total amount of the four players' cash in hex. This is preset to C8 hex which is equal to \$200 decimal. Whatever value you place in location 0308 must be multiplied times four and set in the instruction at 050A. If you entered 19 hex for a \$25 game, then 64 hex for $\$25 \times 4 = \100 decimal goes in the instruction at 050A which would be changed to 4064;SK~~7~~64 -- Skip if V0~~7~~64=\$100.

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In VIP-OKER's instructions, I've showed you how to enter your own name which will then be shown on your display. If your name happens to be Terry, Rick or Tom (not the most uncommon coincidence I could think of) you may want to enter new names for your opponents to avoid the obvious confusion. Or perhaps you would