

screen. This number will appear directly above your name. When it is your turn to draw, you specify which of the five cards you want to discard by pressing Keys 1 through 5 on the hex pad. The cards are numbered from left to right. A small marker will appear above each card as it is selected. When you have the markers where you want them, press Key E to tell the computer you are done. The marked cards will be replaced with new cards dealt from the top of the deck, and your new hand is then resorted and shown on the screen. (Because your cards are sorted, it sometimes appears that the cards you discarded come back up on the display. This is not the case, however, and is impossible to happen. You may be dealt a king of hearts if you throw out a king of spades, for example, and the fast computer display and sorting routines can lead you to suspect the program at first when the second card is shown in the same place as the discard. Please note carefully the suits as well as the number of the cards you draw to, and the potential confusion will be avoided.)

Discarded cards do not go back in the deck after they are thrown out by any player and folded players are skipped over during this phase and the subsequent betting.

If you don't want any cards, you only need to press Key E when it is your turn to draw. If you try to draw