## BRP SUB (BRP IS "MNEMONIC" FOR BET RAISE POT)

080C 0E	BRP	:A9D4 6C00	; BET ; VC=00	***	- Set "I" to ASCII string for "BET RSE POT" - VC is VX coordinate for display "BET"	
0810					- VD is VY "	
12		2846	PRINT		- Do sub print one ASCII string ("I" changed	)
14		6C34	: VC=34	-	- VC is VX coordinate for display "RSE"	•
16					- Do sub print one ASCII string ("I" changed	)
18		6C1A	; VC=1A	1000 CER	- VC is VX coordinate for display "POT"	•
1 A		6D1B	: VD=1B		- VD is VY "	
1C		2846	PRINT		- Do sub print one ASCII string	
1E					- Return	

## BRP VALUE SUBS

0820	BET\$				VC is VX coordinate for number display
22		6D06	; VD=06	-	VD is VY "
24		8090	; VO=V9		VO passes value for display to sub
26		279C	NUMBS		Do sub convert/display value in VO
28		OOEE	RET	-	Return
2A	RSE\$				VC is VX coordinate for number display
2C		6D06	; VD=06	-	VD is VY "
2E		8 <b>0A</b> 0	; V0=VA		VO passes value for display to sub
0830					Do sub convert/display value in VO
					Do sub convert/display value in VO Return
	РОТ\$	OOEE	; RET		
	POT\$	00EE :6C1A	; RET ; VC=1A		Return
	РОТ\$	00EE :6C1A 6D21	; RET ; VC=1A ; VD=21		Return VC is VX coordinate for number display
32 34 36 38	POT\$	00EE :6C1A 6D21 80B0	; RET ; VC=1A ; VD=21 ; VO=VB		Return VC is VX coordinate for number display VD is VY " VO passes value for display to sub
	РОТ\$	00EE :6C1A 6D21 80B0	; RET ; VC=1A ; VD=21 ; VO=VB NUMBS		Return VC is VX coordinate for number display VD is VY "

## MESSAGE CENTER SUB/PRINT SUB

```
MCENT:093A; MLS -- Do MLS -- Clear message area (erasing old
083E
                                                           message)
                         -- Do MLS -- set "I" to ASCII message indexed
0840
             094A ; MLS
                                                               /by V0
             6000 ; VC=00 -- Vc is VX coordinate for display
  42
             6D2A ; VD=2A -- VD is VY
  44
  46
     PRINT :0244 :MLS
                         -- Do MLS -- Call messager (prints message)
  48
             DCD5 ; SHOW
                         -- DXYN instruction for use by messager
  4A
                         -- Return
             OOEE ; RET
```