

#

- 5 E RESERVE 00 BYTES -- Specifying RMOO (see section I,C for using this pseudo instruction) will result in the "5E" error message. Many times you will not know just how many bytes you intend to reserve while writing the program. In that case the RMOO will reserve the line for you in the source listing. If you forget to go back and specify the correct number, Error "5E" reminds you to do so, thus preventing a major crash when you attempt to store data in an area occupied by a subroutine, etc.
- 6 E LINK TABLE OVERFLOW -- Up to 14 sections of source listings may be joined together before the link table will overflow. In most cases, short subroutines and data blocks that occupy separate source listing sections may be combined to overcome this error condition. (A one-byte change may disable the link table, but then neither the link argument nor the link table will be valid. See program description. This will allow unlimited section-joining subject to the other error messages above.)