```
Carriage Return:
        Input:
            RA points somewhere on old line
        Output:
            RA points to beginning next line
        Changes:
            RA
        Calls:
            No sub routines
ASCII to Hex Conversion:
        Input:
            ASCII bytes in RE.1 & RE.0 (two codes)
        Output:
            Hex byte equivalent in RF.1
        Changes:
            RE
        Calls:
            Convert ASCII/Hex (twice)
Convert ASCII/Hex
        Input:
            One ASCII code in RE.1
        Output:
            Hex nibble "ORED" with RF.1 - low 4 bits first shifted left
        Changes:
            RE.1 (if < 39) RF.1 as noted
        Calls:
            No sub routines
Hex to ASCII Conversion:
        Input:
            Hex byte for conversion in RF.1
            RE.1 & RE.0 contain the two byte ASCII equivalents
        Changes:
            RE as noted
        Calls:
            Convert Hex/ASCII (twice)
Convert Hex/ASCII:
        Input:
            RE.O contains hex digit in form "ON"
        Output:
            ASCII code in RE.0
        Changes:
            RE.O as noted
        Calls:
            No sub routines
```