

switch keys around, and by consulting the program details of Text Editor 21, you may easily change which hexpad key does what also. But mixing up functions between the keyboard and hexpad would require extensive and possibly undesirable revisions of the program.

Modification #2 transfers both the One Key Functions and the Escape Functions to the keyboard -- the hexpad will no longer be used. An exception is Reverse Field Video which was cut to make room for the revisions. However, the reason I chose to delete the Reverse Field function was to allow the use of the same keyboard keys that were originally programmed for the hexpad. If you have become familiar with those numbers and letters, and if you don't care to have Reverse Field Video, this modification should be right for you.

If you prefer to retain Reverse Field Video, however, you only need to figure out what new keys you want to select each of the Escape Functions. (This is explained following the listing for Modification #2.) Or simply stay with Modification #1. The choice is yours! Text Editor 21 will function as well with as without a keyboard.

Whatever you choose to do, the operation of your