@ 0400-09FF, therefore this routine can be said to
create the embryo object code instructions that were
previously mentioned.

SEARCH SYMBOL TABLE

RE.0 is used as an equality flag here to determine
if the label in the symbol table equals the argument
pointed to by RA. RD points to the appropriate label
in the table. (The actual testing is done by the
next subroutine) If RD.1 is sensed at 0123 to have
gone past the end of the table @ 0BFF, the error
message #1 is output -- no symbol was found in the
table.

TEST STRING

Refer back to the subroutine descriptions at the
beginning of the listing to use this sub in your
programming. The number of bytes in the string to
be tested is set at 0131. Labels in the assembler are
always 5 characters long -- even if one character
labels are used, the rest are spaces. To use this
subroutine, set the length of the string into RF.0 and
chop off the first 3 bytes of the sub -- making sure