

```

0916 A6 PLO R6 ;R6.0=D (points to V1) (Highest byte on stack)
    17 06 LDN R6 ;D=M(R(6))
    18 F3 XOR ;Compare with top of stack
    19 32 BZ ;If=, then skip next part
    1A 1E
    1B F8 LDI ;(Value must be < byte on stack if ≠)
    1C 00
    1D 56 STR R6 ;M(R(6))=00 (store 00 to erase old value)
    1E 16 INC R6
    1F 86 GLO R6 ;D=R6.0

0920 FB XRI
    21 F5 ;Test if R6 past V4 value
    22 3A BNZ ;If not, then continue
    23 17
    24 12 INC R2 ;Reset stack pointer
    25 D4 SEP R4 ;Return to Chip-8 control

```

#### PICK UP PAIRS SUB

```

0926 PICK ;F065 ;GET -- "I" preset by caller--V0=possible pair in
    28 8F00 ;VF=V0 -- VF=the pair in V0 eval
    2A 40FF ;SK≠FF -- But if=FF (no pair) do not skip next
    2C 00EE ;RET -- Return (VF=FF=No pair)
    2E F065 ;GET -- Get next byte (possible 2nd pair or 3's)

0930 3E00 ;SK=00 -- If on 2nd pass (@ 06E0-0716) skip next
    32 8F00 ;VF=V0 -- Let VF=2nd pair (highest because of sort)
    34 00EE ;RET -- Then return (VF=pair 1, pair 2 or FF byte)
    36 0000 FILLER
    38 0000 FILLER

```

#### MLS - CLEAR TEXT LINE

```

093A F8 LDI ;Clear memory bytes 0F50-0F8F
    3B 0F
    3C BC PHI RC ;Set RC=0F50, the address
    3D F8 LDI
    3E 50 ;the display message area
    3F AC PLO RC

0940 F8 LDI ;Load D register with 00 byte
    41 00

```