

playing a few games, you may want to try some of the variations listed following the rules below. But I know you'll want to get started -- so, have fun!

(P.S.--If your Cosmac offers to play you for a nickel a point, stall it till you sharpen your skills. You have to watch these computers; give them an inch and they'll take 4K!)

RULES FOR PLAY

When you play against the computer, you will have the white pieces and the computer the black. It does not matter which player goes first.

The game is played on a 64 (8 x 8) square checkerboard with all squares used during a game. Four pieces, two white and two black, are placed in the center of the board to start the game. (It may be helpful for you to have VIP-FLOP running on your computer by the way while you read these instructions so you can see the action while you learn the rules. Try a level 0; Version 1 (H-C) game or a level 1, Version 2 (C-C) game for best results.)

The object of the game is to end up with more pieces than your opponent. Tie games are possible but infrequent. (I have never seen a tie game, however, in all my testing of VIP-FLOP!)