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|------|----|-----|----|--|
| 003A | 65 | | | |
| 3B | 04 | | | ;Start address to input source code |
| 3C | 00 | | | ; " " " " " |
| 3D | C2 | | | ;Indicator byte to select Tape Read |
| 3E | F8 | LDI | | |
| 3F | 04 | | | |
| 0040 | BA | PHI | RA | ;RA = 0400 =Beginning Source listing |
| 41 | F8 | LDI | | |
| 42 | 00 | | | |
| 43 | AA | PLO | RA | |
| 44 | 0A | LDN | RA | ;Get first character in line |
| 45 | FB | XRI | | |
| 46 | 20 | | | ;Test if = 20 (ASCII space) |
| 47 | 32 | BZ | | ;If so, branch to check for instruction |
| 48 | 51 | | | ;(No Label here) |
| 49 | 0A | LDN | RA | |
| 4A | FB | XRI | | ;Test if = 3B (ASCII ;) |
| 4B | 3B | | | |
| 4C | 32 | BZ | | ;If so, branch to Carriage Return & Continue |
| 4D | 67 | | | ;(Comment line -- ignore) |
| 4E | D4 | SEP | R4 | |
| 4F | 03 | | | ;Call Symbol Table Manager |
| 0050 | 9A | | | |
| 51 | D4 | SEP | R4 | |
| 52 | 02 | | | ;Call Point to Instruction |
| 53 | A6 | | | |
| 54 | 0A | LDN | RA | ;Get first character of instruction |
| 55 | FB | XRI | | |
| 56 | 52 | | | ;= R ? |
| 57 | 3A | BNZ | | ;If not, branch to test if = 20 |
| 58 | 60 | | | |
| 59 | 1A | INC | RA | |
| 5A | 1A | INC | RA | ;Point to number bytes following RM |
| 5B | D4 | SEP | R4 | |
| 5C | 02 | | | ;Call Reserve Memory to increment R9 |
| 5D | 42 | | | |
| 5E | 30 | BN | | ;Branch to Carriage Return |
| 5F | 67 | | | |
| 0060 | 0A | LDN | RA | ;Get first character instruction again |
| 61 | FB | XRI | | |
| 62 | 20 | | | ;Test if = 20 (ASCII space) |
| 63 | 32 | BZ | | ;If so, branch to Carriage Return |
| 64 | 67 | | | ;(Line is blank -- ignore) |
| 65 | 19 | INC | R9 | ;R9 + 2 for "normal" unlabeled instruction lines |
| 66 | 19 | INC | R9 | ; " " " " " |
| 67 | D4 | SEP | R4 | |
| 68 | 02 | | | ;Call Carriage Return |
| 69 | 5F | | | |
| 6A | 9A | GHI | RA | |