

Point to Instruction:

Input:
RA points anywhere on a line
Output:
RA points to first byte of instruction (RA.0=N6)
Changes:
RA
Calls:
No sub routines

Error Message:

Input:
Code for error in RE.0/1=no symbol found/2=memory overflow/
3=symbol table overflow/4=coding error/
5=00 bytes reserved/6=link table overflow
Output:
Displays code & E (i.e. 2E)
Sounds warning tone
Halts program
Changes:
RE.0/R6
Calls:
Display digit (twice)

Create Link Table:

Input:
None, though R9 is set to linking address of next section
Output:
R9 address put in table--link addresses--14 maximum possible
Changes:
RF; RE
Calls:
Error #6 - Link Table overflow

Clear Memory:

Input:
None
Output:
ML's 0A00-0FFF set to 00's
Changes:
RF (which= 09FF on return)
Calls:
No sub routines