

time. As the tape I/O routine is described elsewhere, there's not much to say. This routine only orders the others. At 00BA-00BF a timing loop using the interrupt timer (not the one in ROM) causes the 4-second pause between the output segments. The value for the timer is controlled @ 01DD and is currently set to the maximum time possible. Longer times would be difficult, but not impossible to achieve. For a shorter pause, use a lower value.

#### CLEAR TEXT PAGES

Sets 0400-09FF equal to ASCII spaces (20 hex). Before the symbol and link tables may be output to the text area, all unused spaces must be erased so that garbage is not seen along with these tables when viewing with Text Editor-21. The byte stored in all locations is itself located at 01D2 if you need to change it to something else. RF does the work of storing.

#### OUTPUT LINK TABLE

Following the output of the symbol table to the text buffer, this routine first creates a space under the last line of labels. Two link address routines