

## II - ASSEMBLY

### II,A. FIRST PASS

The most complicated part of assembly is already completed -- the typing of the source listing. The actual assembly of the source listing is fully automatic and requires only a few easy-to-remember instructions from you.

You now have two sections on tape containing the sample source listing at the end of section I. Each of these sections are 6 pages long, but as Text Editor-21's auto Tape I/O contains its own taping routines, you do not have to specify (or even be aware of) how many pages have been recorded. Likewise, CHIP-8 Assembler-3 contains its own Tape I/O routines, and you do not have to punch in either an address or the number of pages to read or write from tape -- all is automatic.

The first step however, is to load in the Chip-8 Assembler-3 program. This you must do using the normal ROM system monitor. Load four pages beginning @ ML 0000. (If you were running Text Editor-21 before, it will no longer function, of course.) After loading the assembler, flip the run switch up. Nothing will