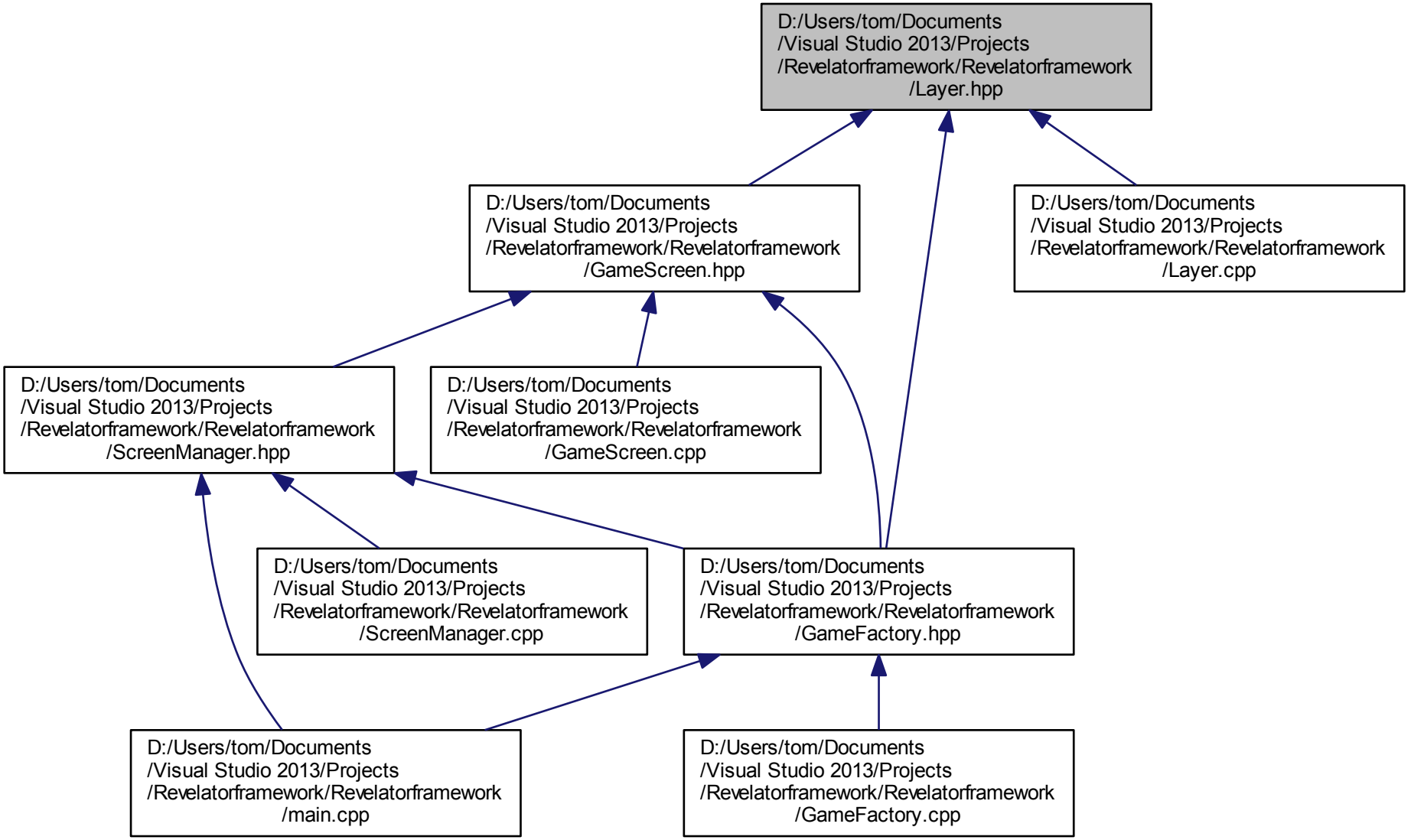
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /Layer.hpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /GameScreen.hpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /Layer.cpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /ScreenManager.hpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /GameScreen.cpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /ScreenManager.cpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /GameFactory.hpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /main.cpp
D:/Users/tom/Documents /Visual Studio 2013/Projects /Revelatorframework/Revelatorframework /GameFactory.cpp