



```
graph RL; main[main] --> getInstance[ScreenManager.getInstance];
```

ScreenManager.getInstance

The diagram consists of two rectangular boxes. The box on the left is gray with a black border and contains the text 'ScreenManager.getInstance'. The box on the right is white with a black border and contains the text 'main'. A dark blue arrow points from the right side of the 'main' box to the left side of the 'ScreenManager.getInstance' box.

main