SENTRY-LOGIC: Alert System Module (Symbolic Detection Layer)

This document describes the design of the alert subsystem within the SENTRY-LOGIC framework, which interprets symbolic activity logs and raises alerts based on predefined thresholds and patterns.

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**1. Alert Logic Design:**
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The system identifies a symbolic event as alert-worthy based on combinations, repetition patterns, and confidence levels:

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* **Symbol Combinations:**
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* **Watch:**
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- * Δ followed by \rightleftharpoons within a short time window (e.g., 5 seconds): Potential context shift followed by semantic rewrite, indicating potential manipulation.
 - * Λ combined with high frequency of other symbols.

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* **Critical:**
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- * Ω (policy violation) combined with \rightleftharpoons (semantic rewrite): Indicates a deliberate attempt to bypass policy.
- * Repetition of \rightleftharpoons within a single turn: May indicate a loop or attempt to manipulate the output.

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* **Repetition Patterns:**
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* **Watch:**
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- * Δ repeated multiple times within a single interaction (e.g., 3+ times): Suggests unstable or unpredictable context.
 - * A repeated with different data sources.

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* **Critical:**
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- * Ω repeated within a short time window (e.g., 2 times): Indicates persistent policy violations.
- * **Thresholds & Confidence Levels:**
 - * **Watch:**
- * A symbol combination with a confidence level of "Medium" or higher triggers a Watch alert.
- * A symbol repeated above a defined threshold (e.g., 3 times) within a given time window triggers a Watch alert.
 - * **Critical:**
- * A symbol combination involving $\boldsymbol{\Omega}$ with confidence "High" triggers a Critical alert.
- * A symbol repeated above a defined threshold (e.g., 2 times) within a very short time window (e.g., 1 second) triggers a Critical alert.
- **2. Alert Levels and Categories:**

The system uses the following symbolic alert level system, with suggested mappings from symbol behavior:

| Alert Level | Description