**odmoriSe\_ShouldReturn50\_IfEnergyLessThan50:**

**Severity: Moderate**

**Environment Info**

**Date & Name of the Reporter:**  24.06.2019, Toma Joksimovic

**Operating System: Windows 7**

**Software environment: IntelliJ IDEA 2018.3.5, JUnit 5.4.2**

**Description:**

**Reproducible: yes (100%)**

**Test id: 7**

**Procedure: (describe steps how to reproduce error)**

1. **Create object from Igrac CLASS with the following values:**
   1. **energija = 40,**
2. **Call odmoriSe method on this object.**

**Description of error:**

**Method sends false value. It should return 50 as the maximum number of additional energy, but it returns other value.**

**Expected result:**

**expected: 50.0**

**was: 60.0**

**Comments:**

Check the condition in the if-else statement of the **odmoriSe** function as the problem is most likely coming from that method.