Operating Systems Concepts

Implementing IPC

CS 4375, Fall 2025

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September 15, 2025

Summery

- Threads
 - Concurrent programming
 - O Why threads?
 - Threads vs Processes
 - Thread pools
 - Threading implementation & multithreading models
 - Threading issues
 - Semantics of fork() and exec()
 - Thread cancellation
 - Signal handling

Agenda

- More xv6 system calls
- Inter process communication
 - Pipes
- In class activity
 - Implement IPC through pipes

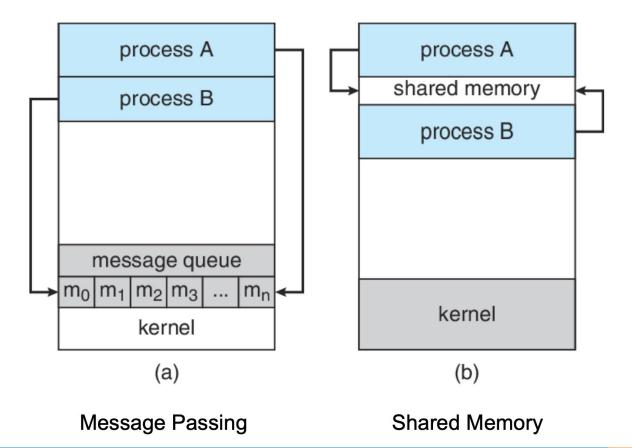
File descriptor

- Unique identifier for a file or I/O resource
- "Small integer representing a kernel-managed object that a process may read from or write to"
- Usage instances
 - Opening a file/directory
 - Opening a device
 - Creating a pipe
 - Duplicating a existing fd

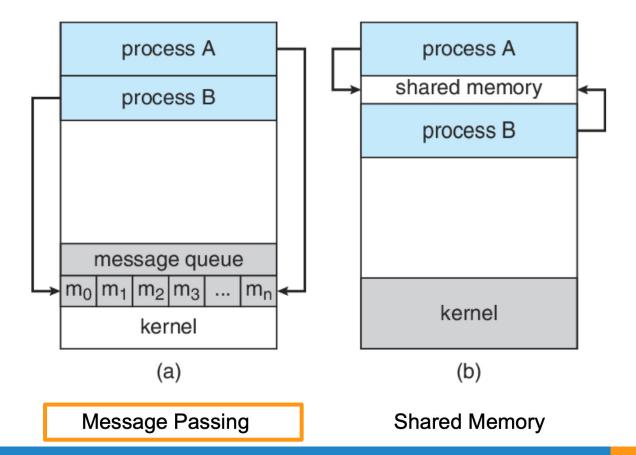
File descriptor (cont'd)

- Standard input (fd := 0)
 - Process reads
- Standard output (fd := 1)
 - Process writes
- Standard error (fd := 2)
 - Process writes error messages

Inter process communication



Inter process communication

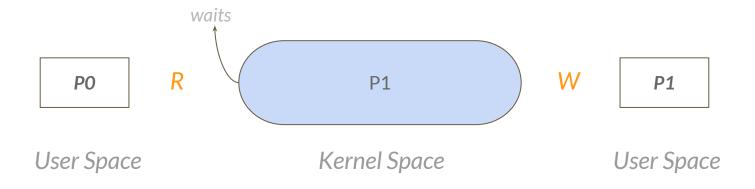


Pipes

- A pair of small kernel buffers for processes
 - As file descriptor
 - Read & Write
- Prodive a message passing IPC for two processes

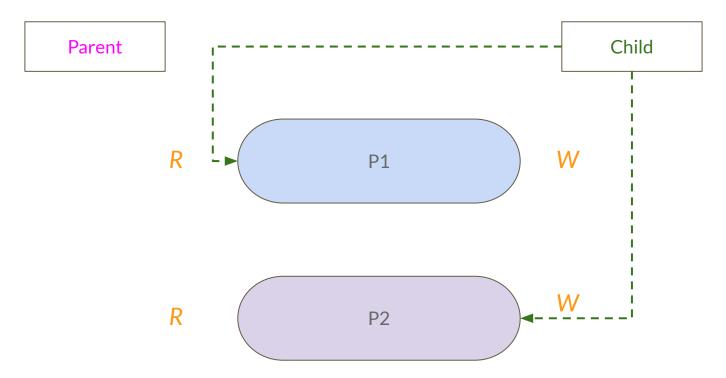
Pipes

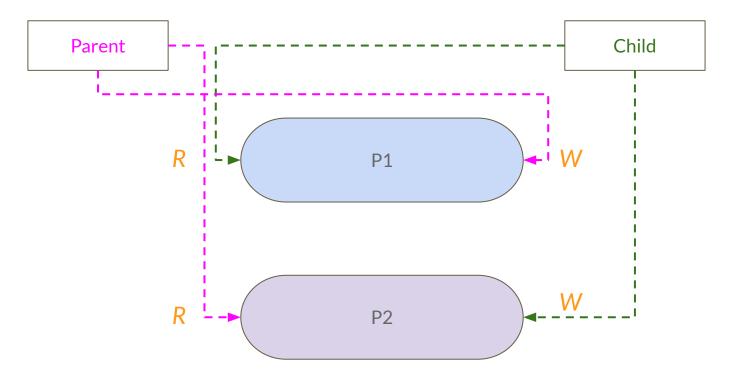
- A pair of small **kernel** buffers for processes
 - As file descriptor
 - Read & Write
- Prodive a message passing IPC for two processes



- Write a program that uses UNIX system calls to "ping-pong" a byte
 between two processes over a pair of pipes, one for each direction.
- Optional/take home: Measure the program's performance, in exchanges per second.

Parent Child R W P1 W R P2





Announcement

- Homework 1
 - Due Monday September 22nd

THERE WILL BE CHECKS ON HOMEWORK SUBMISSION

- Randomly picked 20 student per assignment
- Look for emails from the TA regarding the assignment checks
- Your responsibility is schedule the meeting with the TA
 - Within a week of the assignment submission
- You would need to explain everything you submitted for the assignment