MCUXpresso SDK USB Stack OTG Reference Manual

NXP Semiconductors

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Chapter 1
Definitions and structures

1.1 Overview

This lists the common definitions and structures for USB stack.

Data Structures

- struct usb_version_t
  USB stack version fields. More...

Macros

- #define USB_STACK_VERSION_MAJOR (0x01U)
  Defines USB stack major version.
- #define USB_STACK_VERSION_MINOR (0x00U)
  Defines USB stack minor version.
- #define USB_STACK_VERSION_BUGFIX (0x00U)
  Defines USB stack bugfix version.
- #define USB_MAKE_VERSION(major, minor, bugfix) (((major) << 16) | ((minor) << 8) | (bugfix))
  USB stack version definition.
- #define USB_STACK_COMPONENT_VERSION MAKE_VERSION(USB_STACK_VERSION_MAJOR, USB_STACK_VERSION_MINOR, USB_STACK_VERSION_BUGFIX)
  USB stack component version definition, changed with component in yaml together.

Typedefs

- typedef void * usb_host_handle
  USB host handle type define.
- typedef void * usb_device_handle
  USB device handle type define.
- typedef void * usb_otg_handle
  USB OTG handle type define.

Enumerations

- enum usb_status_t {
  kStatus_USB_Success = 0x00U,
  kStatus_USB_Error,
  kStatus_USB_Busy,
  kStatus_USB_InvalidHandle,
  kStatus_USB_InvalidParameter,
  kStatus_USB_InvalidRequest,
  kStatus_USB_ControllerNotFound,
  kStatus_USB_InvalidControllerInterface,
  kStatus_USB_NotSupported,
  kStatus_USB_Retry,
  kStatus_USB_TransferStall,
  kStatus_USB_TransferFailed,
  kStatus_USB_AllocFail,
  kStatus_USB_LackSwapBuffer,
  kStatus_USB_TransferCancel,
  kStatus_USB_BandwidthFail,
  kStatus_USB_MSDStatusFail }
  USB error code.
- enum usb_controller_index_t {
  kUSB_ControllerKhci0 = 0U,
  kUSB_ControllerKhci1 = 1U,
  kUSB_ControllerEhci0 = 2U,
  kUSB_ControllerEhci1 = 3U,
  kUSB_ControllerLpcIp3511Fs0 = 4U,
  kUSB_ControllerLpcIp3511Fs1,
  kUSB_ControllerLpcIp3511Hs0 = 6U,
  kUSB_ControllerLpcIp3511Hs1,
  kUSB_ControllerOhci0 = 8U,
  kUSB_ControllerOhci1 = 9U,
  kUSB_ControllerIp3516Hs0 = 10U,
  kUSB_ControllerIp3516Hs1,
  kUSB_ControllerDwc30 = 12U,
  kUSB_ControllerDwc31 }
  USB controller ID.

1.2 Data Structure Documentation

1.2.1 struct usb_version_t

Data Fields

- uint8_t major
  Major.

- uint8_t minor
  Minor.
- uint8_t bugfix
  Bug fix.

1.3 Typedef Documentation

1.3.1 typedef void* usb_device_handle

For device stack it is the whole device handle; for host stack it is the attached device instance handle

1.4 Enumeration Type Documentation

1.4.1 enum usb_status_t

Enumerator

kStatus_USB_Success Success.
kStatus_USB_Error Failed.
kStatus_USB_Busy Busy.
kStatus_USB_InvalidHandle Invalid handle.
kStatus_USB_InvalidParameter Invalid parameter.
kStatus_USB_InvalidRequest Invalid request.
kStatus_USB_ControllerNotFound Controller cannot be found.
kStatus_USB_InvalidControllerInterface Invalid controller interface.
kStatus_USB_NotSupported Configuration is not supported.
kStatus_USB_Retry Enumeration get configuration retry.
kStatus_USB_TransferStall Transfer stalled.
kStatus_USB_TransferFailed Transfer failed.
kStatus_USB_AllocFail Allocation failed.
kStatus_USB_LackSwapBuffer Insufficient swap buffer for KHCI.
kStatus_USB_TransferCancel The transfer cancelled.
kStatus_USB_BandwidthFail Allocate bandwidth failed.
kStatus_USB_MSDStatusFail For MSD, the CSW status means fail.

1.4.2 enum usb_controller_index_t

Enumerator

kUSB_ControllerKhci0 KHCI 0U.
kUSB_ControllerKhci1 KHCI 1U, Currently, there are no platforms which have two KHCI IPs, this is reserved to be used in the future.
kUSB_ControllerEhci0 EHCI 0U.
kUSB_ControllerEhci1 EHCI 1U, Currently, there are no platforms which have two EHCI IPs, this is reserved to be used in the future.

Enumeration Type Documentation

kUSB_ControllerLpcIp3511Fs0 LPC USB IP3511 FS controller 0.

kUSB_ControllerLpcIp3511Fs1 LPC USB IP3511 FS controller 1, there are no platforms which have two IP3511 IPs, this is reserved to be used in the future.

kUSB_ControllerLpcIp3511Hs0 LPC USB IP3511 HS controller 0.

kUSB_ControllerLpcIp3511Hs1 LPC USB IP3511 HS controller 1, there are no platforms which have two IP3511 IPs, this is reserved to be used in the future.

kUSB_ControllerOhci0 OHCI 0U.

kUSB_ControllerOhci1 OHCI 1U, Currently, there are no platforms which have two OHCI IPs, this is reserved to be used in the future.

kUSB_ControllerIp3516Hs0 IP3516HS 0U.

kUSB_ControllerIp3516Hs1 IP3516HS 1U, Currently, there are no platforms which have two IP3516HS IPs, this is reserved to be used in the future.

kUSB_ControllerDwc30 DWC3 0U.

kUSB_ControllerDwc31 DWC3 1U Currently, there are no platforms which have two Dwc IPs, this is reserved to be used in the future.

Chapter 2
USB OTG driver

2.1 Overview

Modules

- USB OTG Controller driver
- USB OTG Peripheral driver

Data Structures

- struct usb_otg_descriptor_t
  USB OTG descriptor. More...
- struct usb_otg_instance_t
  USB OTG instance structure. More...

Macros

- #define USB_OTG_MSG_COUNT (8)
  USB OTG task message queue count.
- #define USB_OTG_STATUS_HOST_REQUEST_FLAG (0x01U)
  USB OTG host request flag.

Typedefs

- typedef void ∗ usb_otg_controller_handle
  USB OTG controller handle type define.
- typedef void(∗ usb_otg_callback_t)(void ∗param, uint8_t eventType, uint32_t eventValue)
  OTG callback function typedef.

Enumerations

- enum usb_otg_status_type_t { ,
  kOtg_StatusAdpChange = 0x0002U,
  kOtg_StatusSrpDet = 0x0004U,
  kOtg_StatusVbusVld = 0x0008U,
  kOtg_StatusAConn = 0x0010U,
  kOtg_StatusBusResume = 0x0020U,
  kOtg_StatusBusSuspend = 0x0040U,
  kOtg_StatusSe0Srp = 0x0080U,
  kOtg_StatusSsendSrp = 0x0100U,
  kOtg_StatusSessVld = 0x0200U,
  kOtg_StatusBusDrop = 0x0400U,
  kOtg_StatusBusReq = 0x0800U,
  kOtg_StatusPowerUp = 0x1000U,
  kOtg_StatusTimeOut = 0x2000U,
  kOtg_StatusBConn = 0x4000U,
  kOtg_StatusClrErr = 0x8000U,
  kOtg_StatusBSrpDone = 0x10000U,
  kOtg_StatusADisconn = 0x20000U,
  kOtg_StatusBDisconn = 0x40000U,
  kOtg_StatusVbusInvld = 0x80000U,
  kOtg_StatusSessInvld = 0x100000U,
  kOtg_StatusCheckIdleInAPeripheral = 0x200000U,
  kOtg_StatusBHNPFeature = 0x40000000U,
  kOtg_StatusChange = (int)0x80000000U }
  please reference to 7.4 in OTG spec
- enum usb_otg_device_state_t { ,
  kOtg_State_AIdle,
  kOtg_State_AWaitVrise,
  kOtg_State_AWaitBcon,
  kOtg_State_AHost,
  kOtg_State_AWaitVfall,
  kOtg_State_ASuspend,
  kOtg_State_APeripheral,
  kOtg_State_AVbusErr,
  kOtg_State_BIdleEh,
  kOtg_State_BIdle,
  kOtg_State_BSrpInit,
  kOtg_State_BPeripheral,
  kOtg_State_BWaitAcon,
  kOtg_State_BHost }
  Please reference to chapter 7 in OTG spec.
- enum usb_otg_stack_init_type_t { ,

kOtg_StackHostInit,
kOtg_StackHostDeinit,
kOtg_StackDeviceInit,
kOtg_StackDeviceDeinit }
The event value for callback to applcation when event type is kOtg_EventStackInit.

- enum usb_otg_event_type_t {
kOtg_EventStateChange = 0U,
kOtg_EventStackInit }
The event types for callback to applcation.

USB OTG APIs

- usb_status_t USB_OtgInit (uint8_t controllerId, usb_otg_handle *otgHandle, usb_otg_callback_t otgCallbackFn, void *callbackParameter)
Initializes the USB OTG stack.
- usb_status_t USB_OtgDeinit (usb_otg_handle otgHandle)
Deinitializes the USB OTG stack.
- void USB_OtgTaskFunction (usb_otg_handle otgHandle)
OTG stack task function.
- void USB_OtgKhciIsrFunction (usb_otg_handle otgHandle)
OTG KHCI ISR function.
- usb_status_t USB_OtgBusDrop (usb_otg_handle otgHandle, uint8_t drop)
A-device drop bus.
- usb_status_t USB_OtgBusRequest (usb_otg_handle otgHandle)
bus request.
- usb_status_t USB_OtgBusRelease (usb_otg_handle otgHandle)
bus request.
- usb_status_t USB_OtgClearError (usb_otg_handle otgHandle)
clear error.
- usb_status_t USB_OtgNotifyChange (usb_otg_handle otgHandle, uint32_t statusType, uint32_t statusValue)
Notify OTG stack about the status changes.

2.2 Data Structure Documentation

2.2.1 struct usb_otg_descriptor_t

Data Fields

- uint8_t bLength
Size of Descriptor.
- uint8_t bDescriptorType
OTG type = 9.
- uint8_t bmAttributes
Attribute Fields.
- uint8_t bcdOTG [2]
OTG and EH supplement release number in binary-coded decimal.

2.2.1.0.0.1 Field Documentation

2.2.1.0.0.1.1 uint8_t usb_otg_descriptor_t::bmAttributes

D7..3: Reserved (reset to zero) D2: ADP support D1: HNP support D0: SRP support

2.2.2 struct usb_otg_instance_t

Data Fields

- usb_otg_controller_handle controllerHandle
  The low level controller handle.
- usb_otg_callback_t otgCallback
  OTG callback function.
- void ∗ otgCallbackParameter
  OTG callback function parameter.
- usb_osa_msgq_handle otgMsgHandle
  OTG task message queue handle.
- const
  usb_otg_controller_interface_t ∗ controllerInterface
  controller interface APIs
- uint32_t otgControllerStatus
  please reference to usb_otg_status_type_t
- uint8_t otgDeviceState
  please reference to usb_otg_device_state_t
- volatile uint8_t hasTimeOutMsg
  There is timer out message in the message queue.
- volatile uint8_t hasUpdateMsg
  There is update message in the message queue.
- uint8_t cancelTime
  Don't process the timer out message.
- uint8_t waitInit
  Waiting the opposite side board's device stack or host stack initializing.

2.3 Typedef Documentation

2.3.1 typedef void(∗ usb_otg_callback_t)(void ∗param, uint8_t eventType, uint32_t eventValue)

This callback function is used to notify application events, the events include usb_otg_event_type_t. This callback pointer is passed when initializing OTG.

Parameters

param	The assigned parameter when initializing OTG.
eventType	Please reference to usb_otg_event_type_t.
event_code	Please reference to usb_otg_device_state_t and usb_otg_stack_init_type_t.

2.4 Enumeration Type Documentation

2.4.1 enum usb_otg_status_type_t

Enumerator

kOtg_StatusAdpChange id
kOtg_StatusSrpDet adp_change
kOtg_StatusVbusVld a_srp_det
kOtg_StatusAConn a_vbus_vld
kOtg_StatusBusResume a_conn
kOtg_StatusBusSuspend a_bus_resume
kOtg_StatusSe0Srp a_bus_suspend
kOtg_StatusSsendSrp b_se0_srp
kOtg_StatusSessVld b_ssend_srp
kOtg_StatusBusDrop b_sess_vld
kOtg_StatusBusReq a_bus_drop
kOtg_StatusPowerUp a_bus_req and b_bus_req
kOtg_StatusTimeOut power_up
kOtg_StatusBConn all the timeout in the state machine
kOtg_StatusClrErr b_conn
kOtg_StatusBSrpDone a_clr_err
kOtg_StatusADisconn b_srp_done
kOtg_StatusBDisconn a_conn(non)
kOtg_StatusVbusInvld b_conn(non)
kOtg_StatusSessInvld a_vbus_vld(non)
kOtg_StatusCheckIdleInAPeripheral b_sess_vld(non)
kOtg_StatusBHNPFeature check the idle timeout when in a_peripheral state
kOtg_StatusChange This status is valid when (1) b_hnp_enable feature is sent when A-device works as host; Or (2) b_hnp_enable feature is received when B-device works as device.

2.4.2 enum usb_otg_device_state_t

Enumerator

kOtg_State_AIdle state state
kOtg_State_AWaitVrise a_idle state

kOtg_State_AWaitBcon a_wait_vrise state
kOtg_State_AHost a_wait_bcon state
kOtg_State_AWaitVfall a_host state
kOtg_State_ASuspend a_wait_vfall state
kOtg_State_APeripheral a_suspend state
kOtg_State_AVbusErr a_peripheral state
kOtg_State_BIdleEh a_vbus_err state
kOtg_State_BIdle b_idle_eh state
kOtg_State_BSrpInit b_idle or bp_idle state, when the device is peripheral-only B-device it means bp_idle
kOtg_State_BPeripheral b_srp_init or bp_srp_init state, when the device is peripheral-only B-device it means bp_srp_init
kOtg_State_BWaitAcon b_peripheral or bp_peripheral state, when the device is peripheral-only B-device it means bp_peripheral
kOtg_State_BHost b_wait_acon state

2.4.3 enum usb_otg_stack_init_type_t

Enumerator

kOtg_StackHostInit default state
kOtg_StackHostDeinit notify application to initialize host stack
kOtg_StackDeviceInit notify application to de-initialize host stack
kOtg_StackDeviceDeinit notify application to initialize device stack

2.4.4 enum usb_otg_event_type_t

Enumerator

kOtg_EventStateChange OTG state change event, the event values are usb_otg_device_state_t.
kOtg_EventStackInit host/device stack handle event, the event values are usb_otg_stack_init_type_t

2.5 Function Documentation

2.5.1 usb_status_t USB_OtgInit (uint8_t *controllerId,* usb_otg_handle * *otgHandle,* usb_otg_callback_t *otgCallbackFn,* void * *callbackParameter*)

This function initializes the USB OTG module specified by the controllerId.

Parameters

in	*controllerId*	The controller ID of the USB IP. See the enumeration usb_controller_index_t.
out	*otgHandle*	Return the OTG handle.
in	*otgCallbackFn*	OTG callback function, it is usb_otg_callback_t.
in	*callbackParameter*	The callback parameter.

Return values

kStatus_USB_Success	The OTG is initialized successfully.
kStatus_USB_InvalidHandle	The otgHandle is a NULL pointer.
kStatus_USB_AllocFail	Allocation memory fail.
kStatus_USB_Error	message queue create fail, controller is not fount, controller initialize fail.

2.5.2 usb_status_t USB_OtgDeinit (usb_otg_handle *otgHandle*)

This function deinitializes the USB OTG module specified by the otgHandle.

Parameters

in	*otgHandle*	the OTG handle.

Return values

kStatus_USB_Success	The OTG is initialized successfully.
kStatus_USB_InvalidHandle	The otgHandle is a NULL pointer.
kStatus_USB_Error	Controller deinitialization fail.

2.5.3 void USB_OtgTaskFunction (usb_otg_handle *otgHandle*)

The function implement the OTG stack state machine. In bare metal environment, this function should be called periodically in the main function. In the RTOS environment, this function should be used as a function entry to create a task.

Parameters

in	*otgHandle*	The OTG handle.

2.5.4 void USB_OtgKhciIsrFunction (usb_otg_handle *otgHandle*)

The function is the KHCI interrupt service routine.

Parameters

in	*otgHandle*	The OTG handle.

2.5.5 usb_status_t USB_OtgBusDrop (usb_otg_handle *otgHandle,* uint8_t *drop*)

This function drop the bus.

Parameters

in	*otgHandle*	the OTG handle.
in	*drop*	1 or 0.

Return values

kStatus_USB_Success	Success.
kStatus_USB_Invalid-Handle	The otgHandle is a NULL pointer.
kStatus_USB_Error	The device is not A-device or Send message error.

2.5.6 usb_status_t USB_OtgBusRequest (usb_otg_handle *otgHandle*)

This function can be called in the follow situations:

1. A-device request bus, change from a_idle to a_wait_vrise.
2. HNP, B-device is in the b_peripheral and request the bus.
3. A-device is in the a_peripheral and request the bus.
4. B-device request bus (SRP), change from b_idle to b_srp_init
5. Poll device status, "host request flag" is set.

Parameters

in	*otgHandle*	the OTG handle.

Return values

kStatus_USB_Success	Success.
kStatus_USB_Invalid-Handle	The otgHandle is a NULL pointer.
kStatus_USB_Error	Send message error.

2.5.7 usb_status_t USB_OtgBusRelease (usb_otg_handle *otgHandle*)

This function can be called in the follow situations:

1. A-device set the bus request false when in a_idle.
2. A-device release bus when A-device is host (a_host).
3. B-device release bus when B-device is host (b_host).

Parameters

in	*otgHandle*	the OTG handle.

Return values

kStatus_USB_Success	Success.
kStatus_USB_Invalid-Handle	The otgHandle is a NULL pointer.
kStatus_USB_Error	Send message error.

2.5.8 usb_status_t USB_OtgClearError (usb_otg_handle *otgHandle*)

This function clears the error.

Parameters

in	*otgHandle*	the OTG handle.

Return values

kStatus_USB_Success	Success.
kStatus_USB_Invalid-Handle	The otgHandle is a NULL pointer.
kStatus_USB_Error	The device is not in error state or send message error.

2.5.9 usb_status_t USB_OtgNotifyChange (usb_otg_handle *otgHandle*, uint32_t *statusType*, uint32_t *statusValue*)

This function notify the usb_otg_status_type_t and values.

Parameters

in	*otgHandle*	the OTG handle.
in	*statusType*	please reference to usb_otg_status_type_t
in	*statusValue*	the value is 1 or 0

Return values

kStatus_USB_Success	Success.
kStatus_USB_Invalid-Handle	The otgHandle is a NULL pointer.
kStatus_USB_Error	Send message error.

2.6 USB OTG Controller driver

2.6.1 Overview

Data Structures

- struct usb_otg_msg_t
  OTG stack task message. More...

Macros

- #define USB_OTG_TIMER_A_WAIT_VRISE_TMR (100U)
  a_wait_vrise_tmr in OTG spec, VBUS Rise Time, 100ms
- #define USB_OTG_TIMER_A_WAIT_VFALL_TMR (1000U)
  a_wait_vfall_tmr in OTG spec, Session end to VOTG_VBUS_LKG, 1sec
- #define USB_OTG_TIMER_A_WAIT_BCON_TMR (2000U)
  a_wait_bcon_tmr in OTG spec, Wait for B-Connect, 1.1sec ~ 30^15sec
- #define USB_OTG_TIMER_A_AIDL_BDIS_TMR (500)
  a_aidl_bdis_tmr in OTG spec, A-Idle to B-Disconnect, 200ms ~ infinity
- #define USB_OTG_TIMER_B_ASE0_BRST_TMR (155)
  b_ase0_brst_tmr in OTG spec, A-SE0 to B-Reset, 155ms ~ 200ms
- #define USB_OTG_TIME_B_DATA_PLS (7)
  TB_DATA_PLS in OTG spec, Data-Line Pulse Time, 5ms ~ 10ms.
- #define USB_OTG_TIME_B_DATA_PLS_MIN (5)
  TB_DATA_PLS in OTG spec, Data-Line Pulse Time's minimum value.
- #define USB_OTG_TIME_B_DATA_PLS_MAX (10)
  TB_DATA_PLS in OTG spec, Data-Line Pulse Time's maximum value.
- #define USB_OTG_TIME_A_BCON_LDB (100)
  TA_BCON_LDB in OTG spec, B-Connect Long Debounce, 100ms ~ infinity.
- #define USB_OTG_TIME_A_BCON_SDB (1)
  TA_BCON_SDB in OTG spec, B-Connect Short Debounce, 2.5us ~ infinity.
- #define USB_OTG_TIME_B_SSEND_SRP (1500)
  TB_SSEND_SRP in OTG spec, Session end to SRP init, 1.5sec ~ infinity.
- #define USB_OTG_TIME_B_SE0_SRP (1000)
  TB_SE0_SRP in OTG spec, SE0 Time Before SRP, 1sec ~ infinity.
- #define USB_OTG_TIME_B_AIDL_BDIS (100)
  TB_AIDL_BDIS in OTG spec, A-Idle to B-Disconnect, 4ms ~ 150ms.
- #define USB_OTG_TIME_A_BIDL_ADIS (190)
  TA_BIDL_ADIS in OTG spec, B-Idle to A-Disconnect, Used by an A-device to determine when the B-device has finished being host, 155ms ~ 200ms.
- #define USB_OTG_TIME_WAIT_DEVICE_INIT (200U)
  wait another device initialize device stack before initializing the host stack
- #define USB_OTG_TIME_WAIT_BHOST (1000U)
  delay this time before check idle in a_peripheral state, wait another device initialize host stack

Enumerations

- enum usb_otg_control_t { ,
  kOtg_ControlPullUp,
  kOtg_ControlPullDown,
  kOtg_ControlResume,
  kOtg_ControlAdpPrb,
  kOtg_ControlDataPulse,
  kOtg_ControlHNPCheckEnable,
  kOtg_ControlSetTimer,
  kOtg_ControlCancelTimer,
  kOtg_ControlRequestStatus,
  kOtg_ControlUpdateStatus }
  The control types.
- enum usb_otg_pull_control_t {
  kOtg_PullDp = 0x01U,
  kOtg_PullDm = 0x02U }
  Pull up/down parameters.

2.6.2 Data Structure Documentation

2.6.2.1 struct usb_otg_msg_t

Data Fields

- uint32_t otgStatusType
  The status types please reference to usb_otg_status_type_t.
- uint32_t otgStatusValue
  The status values.

2.6.3 Macro Definition Documentation

2.6.3.1 #define USB_OTG_TIME_B_DATA_PLS (7)

generate the data pulse using this time value.

2.6.4 Enumeration Type Documentation

2.6.4.1 enum usb_otg_control_t

Enumerator

kOtg_ControlPullUp control vbus

kOtg_ControlPullDown pull dp/dm up
kOtg_ControlResume pull dp/dm down
kOtg_ControlAdpPrb do resume
kOtg_ControlDataPulse probe adp
kOtg_ControlHNPCheckEnable generate data pulse
kOtg_ControlSetTimer start to check HNP
kOtg_ControlCancelTimer start timer
kOtg_ControlRequestStatus cancel timer
kOtg_ControlUpdateStatus request the status values usb_otg_status_type_t

2.6.4.2 enum usb_otg_pull_control_t

Enumerator

kOtg_PullDp pull DP line
kOtg_PullDm pull DM line

2.7 USB OTG Peripheral driver

2.7.1 Overview

Functions

- usb_status_t USB_OtgPeripheralEnable (void)
  Enable OTG peripheral.
- usb_status_t USB_OtgPeripheralDisable (void)
  Disable OTG peripheral.
- usb_status_t USB_OtgPeripheralGetStatus (uint32_t statusType, uint32_t *statusValue)
  Get the peripheral status.
- usb_status_t USB_OtgPeripheralControl (usb_otg_controller_handle controllerHandle, uint32_t controlType, uint32_t controlValue1, uint32_t controlValue2)
  Control the peripheral.

2.7.2 Function Documentation

2.7.2.1 usb_status_t USB_OtgPeripheralEnable (void)

This function enable OTG peripheral function.

Return values

kStatus_USB_Success	success.
other	values Fail.

2.7.2.2 usb_status_t USB_OtgPeripheralDisable (void)

This function disable OTG peripheral function.

Return values

kStatus_USB_Success	success.
other	values Fail.

2.7.2.3 usb_status_t USB_OtgPeripheralGetStatus (uint32_t *statusType*, uint32_t * *statusValue*)

This function is nonblocking, return the result immediately.

Parameters

in	*statusType*	Please reference to usb_otg_status_type_t.
out	*statusValue*	The status value.

Return values

kStatus_USB_Success	success.
other	values Fail.

2.7.2.4 usb_status_t USB_OtgPeripheralControl (usb_otg_controller_handle *controllerHandle*, uint32_t *controlType*, uint32_t *controlValue1*, uint32_t *controlValue2*)

This function control the peripheral to implement the different functions.

Parameters

controller-Handle	The controller instance handle.
controlType	The control type, please reference to usb_otg_control_t.
controlValue1	The control value, it is 0 or 1 usually.
controlValue2	It only be used in the kOtg_ControlRequestStatus control now.

Return values

kStatus_USB_Success	success.
other	values Fail.

Chapter 3
USB OS Adapter

3.1 Overview

The OS adapter (OSA) is used to wrap the differences between RTOSes and make the USB stack with the same code base and behavior.

Note

OSA should not be used in the USB application. Therefore, from the USB application viewpoint, OSA is invisible.

Macros

- #define USB_BIG_ENDIAN (0U)
  Define big endian.
- #define USB_LITTLE_ENDIAN (1U)
  Define little endian.
- #define ENDIANNESS USB_LITTLE_ENDIAN
  Define current endian.

Typedefs

- typedef void * usb_osa_event_handle
  Define USB OSA event handle.
- typedef void * usb_osa_sem_handle
  Define USB OSA semaphore handle.
- typedef void * usb_osa_mutex_handle
  Define USB OSA mutex handle.
- typedef void * usb_osa_msgq_handle
  Define USB OSA message queue handle.

Enumerations

- enum usb_osa_status_t {
  kStatus_USB_OSA_Success = 0x00U,
  kStatus_USB_OSA_Error,
  kStatus_USB_OSA_TimeOut }
  USB OSA error code.
- enum usb_osa_event_mode_t {
  kUSB_OsaEventManualClear = 0U,
  kUSB_OsaEventAutoClear = 1U }
  The event flags are cleared automatically or manually.

USB OSA Memory Management

- void * USB_OsaMemoryAllocate (uint32_t length)
  Reserves the requested amount of memory in bytes.
- void USB_OsaMemoryFree (void *p)
  Frees the memory previously reserved.

USB OSA Event

- usb_osa_status_t USB_OsaEventCreate (usb_osa_event_handle *handle, uint32_t flag)
  Creates an event object with all flags cleared.
- usb_osa_status_t USB_OsaEventDestroy (usb_osa_event_handle handle)
  Destroys a created event object.
- usb_osa_status_t USB_OsaEventSet (usb_osa_event_handle handle, uint32_t bitMask)
  Sets an event flag.
- usb_osa_status_t USB_OsaEventWait (usb_osa_event_handle handle, uint32_t bitMask, uint32_t flag, uint32_t timeout, uint32_t *bitSet)
  Waits for an event flag.
- usb_osa_status_t USB_OsaEventCheck (usb_osa_event_handle handle, uint32_t bitMask, uint32_t *bitSet)
  Checks an event flag.
- usb_osa_status_t USB_OsaEventClear (usb_osa_event_handle handle, uint32_t bitMask)
  Clears an event flag.

USB OSA Semaphore

- usb_osa_status_t USB_OsaSemCreate (usb_osa_sem_handle *handle, uint32_t count)
  Creates a semaphore with a given value.
- usb_osa_status_t USB_OsaSemDestroy (usb_osa_sem_handle handle)
  Destroys a semaphore object.
- usb_osa_status_t USB_OsaSemPost (usb_osa_sem_handle handle)
  Posts a semaphore.
- usb_osa_status_t USB_OsaSemWait (usb_osa_sem_handle handle, uint32_t timeout)
  Waits on a semaphore.

USB OSA Mutex

- usb_osa_status_t USB_OsaMutexCreate (usb_osa_mutex_handle *handle)
  Creates a mutex.
- usb_osa_status_t USB_OsaMutexDestroy (usb_osa_mutex_handle handle)
  Destroys a mutex.
- usb_osa_status_t USB_OsaMutexLock (usb_osa_mutex_handle handle)
  Waits for a mutex and locks it.
- usb_osa_status_t USB_OsaMutexUnlock (usb_osa_mutex_handle handle)
  Unlocks a mutex.

USB OSA Message Queue

- usb_osa_status_t USB_OsaMsgqCreate (usb_osa_msgq_handle *handle, uint32_t count, uint32_t size)

Creates a message queue.
- usb_osa_status_t USB_OsaMsgqDestroy (usb_osa_msgq_handle handle)
  Destroys a message queue.
- usb_osa_status_t USB_OsaMsgqSend (usb_osa_msgq_handle handle, void ∗msg)
  Sends a message.
- usb_osa_status_t USB_OsaMsgqRecv (usb_osa_msgq_handle handle, void ∗msg, uint32_t timeout)
  Receives a message.
- usb_osa_status_t USB_OsaMsgqCheck (usb_osa_msgq_handle handle, void ∗msg)
  Checks a message queue and receives a message if the queue is not empty.

3.2 Enumeration Type Documentation

3.2.1 enum usb_osa_status_t

Enumerator

kStatus_USB_OSA_Success Success.
kStatus_USB_OSA_Error Failed.
kStatus_USB_OSA_TimeOut Timeout occurs while waiting.

3.2.2 enum usb_osa_event_mode_t

Enumerator

kUSB_OsaEventManualClear The flags of the event is cleared manually.
kUSB_OsaEventAutoClear The flags of the event is cleared automatically.

3.3 Function Documentation

3.3.1 void∗ USB_OsaMemoryAllocate (uint32_t *length*)

The function is used to reserve the requested amount of memory in bytes and initializes it to 0.

Parameters

length	Amount of bytes to reserve.

Returns

Pointer to the reserved memory. NULL if memory can't be allocated.

3.3.2 void USB_OsaMemoryFree (void ∗ *p*)

The function is used to free the memory block previously reserved.

Parameters

p	Pointer to the start of the memory block previously reserved.

3.3.3 usb_osa_status_t USB_OsaEventCreate (usb_osa_event_handle * *handle*, uint32_t *flag*)

This function creates an event object and sets its clear mode. If the clear mode is kUSB_OsaEvent-AutoClear, when a task gets the event flags, these flags are cleared automatically. If the clear mode is kUSB_OsaEventManualClear, the flags must be cleared manually.

Parameters

handle	It is an out parameter, which is used to return the pointer of the event object.
flag	The event is auto-clear or manual-clear. See the enumeration usb_osa_event_mode_t.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_event_handle eventHandle;
usb_osa_status_t     usbOsaStatus;
usbOsaStatus = USB_OsaEventCreate(&eventHandle,
      kUSB_OsaEventManualClear);
```

3.3.4 usb_osa_status_t USB_OsaEventDestroy (usb_osa_event_handle *handle*)

Parameters

handle	Pointer to the event object.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaEventDestroy(eventHandle);
```

3.3.5 usb_osa_status_t USB_OsaEventSet (usb_osa_event_handle *handle,* uint32_t *bitMask*)

Sets specified flags for an event object.

Parameters

handle	Pointer to the event object.
bitMask	Event flags to be set.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaEventSet(eventHandle, 0x01U);
```

3.3.6 usb_osa_status_t USB_OsaEventWait (usb_osa_event_handle *handle*, uint32_t *bitMask*, uint32_t *flag*, uint32_t *timeout*, uint32_t * *bitSet*)

This function waits for a combination of flags to be set in an event object. An application can wait for any/all bits to be set. This function can get the flags that wake up the waiting task.

Parameters

handle	Pointer to the event object.
bitMask	Event flags to wait.
flag	Wait all flags or any flag to be set. 0U - wait any flag, others, wait all flags.
timeout	The maximum number of milliseconds to wait for the event. If the wait condition is not met, passing 0U waits indefinitely when the environment is an RTOS and returns the kStatus_OSA_Timeout immediately. Pass any value for the bare metal.
bitSet	Flags that wake up the waiting task are obtained by this parameter.

Returns

An USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_status_t     usbOsaStatus;
uint32_t             bitSet;
...
usbOsaStatus = USB_OsaEventWait(eventHandle, 0x01U, 0U, 0U, &bitSet);
```

3.3.7 usb_osa_status_t USB_OsaEventCheck (usb_osa_event_handle *handle,* uint32_t *bitMask,* uint32_t * *bitSet*)

This function checks for a combination of flags to be set in an event object.

Parameters

handle	Pointer to the event object.
bitMask	Event flags to check.
bitSet	Flags have been set.

Returns

An USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_status_t      usbOsaStatus;
uint32_t              bitSet;
...
usbOsaStatus = USB_OsaEventCheck(eventHandle, 0x01U, &bitSet);
```

3.3.8 usb_osa_status_t USB_OsaEventClear (usb_osa_event_handle *handle*, uint32_t *bitMask*)

This function clears flags of an event object.

Parameters

handle	Pointer to the event object
bitMask	Event flags to be cleared.

Returns

An USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_status_t      usbOsaStatus;
...
usbOsaStatus = USB_OsaEventClear(eventHandle, 0x01U);
```

3.3.9 usb_osa_status_t USB_OsaSemCreate (usb_osa_sem_handle * *handle*, uint32_t *count*)

This function creates a semaphore and sets the default count.

Parameters

handle	It is an out parameter, which is used to return pointer of the semaphore object.
count	Initializes a value of the semaphore.

Returns

An USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_sem_handle   semHandle;
usb_osa_status_t     usbOsaStatus;
usbOsaStatus = USB_OsaSemCreate(&semHandle, 1U);
```

3.3.10 usb_osa_status_t USB_OsaSemDestroy (usb_osa_sem_handle *handle*)

This function destroys a semaphore object.

Parameters

handle	Pointer to the semaphore.

Returns

An USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_sem_handle   semHandle;
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaSemDestroy(semHandle);
```

3.3.11 usb_osa_status_t USB_OsaSemPost (usb_osa_sem_handle *handle*)

This function wakes up a task waiting on the semaphore. If a task is not pending, increases the semaphore's value.

Parameters

handle	Pointer to the semaphore.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_sem_handle    semHandle;
usb_osa_status_t      usbOsaStatus;
...
usbOsaStatus = USB_OsaSemPost(semHandle);
```

3.3.12 usb_osa_status_t USB_OsaSemWait (usb_osa_sem_handle *handle,* uint32_t *timeout*)

This function checks the semaphore's value. If it is positive, it decreases the semaphore's value and return kStatus_OSA_Success.

Parameters

handle	Pointer to the semaphore.
timeout	The maximum number of milliseconds to wait for the semaphore. If the wait condition is not met, passing 0U waits indefinitely when environment is RTOS. And return kStatus_OSA_Timeout immediately for bare metal no matter what value has been passed.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_sem_handle    semHandle;
usb_osa_status_t      usbOsaStatus;
...
usbOsaStatus = USB_OsaSemWait(semHandle, 0U);
```

3.3.13 usb_osa_status_t USB_OsaMutexCreate (usb_osa_mutex_handle * *handle*)

This function creates a mutex and sets it to an unlocked status.

Parameters

handle	It is out parameter, which is used to return the pointer of the mutex object.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_mutex_handle mutexHandle;
usb_osa_status_t     usbOsaStatus;
usbOsaStatus = USB_OsaMutexCreate(&mutexHandle);
```

3.3.14 usb_osa_status_t USB_OsaMutexDestroy (usb_osa_mutex_handle *handle*)

This function destroys a mutex and sets it to an unlocked status.

Parameters

handle	Pointer to the mutex.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_mutex_handle mutexHandle;
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaMutexDestroy(mutexHandle);
```

3.3.15 usb_osa_status_t USB_OsaMutexLock (usb_osa_mutex_handle *handle*)

This function checks the mutex status. If it is unlocked, it locks it and returns the kStatus_OSA_Success. Otherwise, it waits forever to lock in RTOS and returns the kStatus_OSA_Success immediately for bare metal.

Parameters

handle	Pointer to the mutex.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_mutex_handle mutexHandle;
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaMutexLock(mutexHandle);
```

3.3.16 usb_osa_status_t USB_OsaMutexUnlock (usb_osa_mutex_handle *handle*)

This function unlocks a mutex.

Parameters

handle	Pointer to the mutex.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_mutex_handle mutexHandle;
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaMutexUnlock(mutexHandle);
```

3.3.17 usb_osa_status_t USB_OsaMsgqCreate (usb_osa_msgq_handle * *handle,* uint32_t *count,* uint32_t *size*)

This function creates a message queue.

Parameters

handle	It is an out parameter, which is used to return a pointer of the message queue object.
count	The count of elements in the queue.
size	Size of every elements in words.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_msgq_handle  msgqHandle;
usb_osa_status_t     usbOsaStatus;
usbOsaStatus = USB_OsaMsgqCreate(msgqHandle, 8U, 4U);
```

3.3.18 usb_osa_status_t USB_OsaMsgqDestroy (usb_osa_msgq_handle *handle*)

This function destroys a message queue.

Parameters

handle	Pointer to a message queue.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_msgq_handle  msgqHandle;
usb_osa_status_t     usbOsaStatus;
...
usbOsaStatus = USB_OsaMsgqDestroy(msgqHandle);
```

3.3.19 usb_osa_status_t USB_OsaMsgqSend (usb_osa_msgq_handle *handle*, void * *msg*)

This function sends a message to the tail of the message queue.

Parameters

handle	Pointer to a message queue.
msg	The pointer to a message to be put into the queue.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_msgq_handle      msgqHandle;
message_struct_t         message;
usb_osa_status_t         usbOsaStatus;
...
usbOsaStatus = USB_OsaMsgqSend(msgqHandle, &message);
```

3.3.20 usb_osa_status_t USB_OsaMsgqRecv (usb_osa_msgq_handle *handle*, void * *msg*, uint32_t *timeout*)

This function receives a message from the head of the message queue.

Parameters

handle	Pointer to a message queue.
msg	The pointer to save a received message.
timeout	The maximum number of milliseconds to wait for a message. If the wait condition is not met, passing 0U waits indefinitely when an environment is RTOS and returns the kStatus_OSA_Timeout immediately for bare metal.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_msgq_handle      msgqHandle;
message_struct_t         message;
usb_osa_status_t         usbOsaStatus;
...
usbOsaStatus = USB_OsaMsgqRecv(msgqHandle, &message, 0U);
```

3.3.21 usb_osa_status_t USB_OsaMsgqCheck (usb_osa_msgq_handle *handle*, void * *msg*)

This function checks a message queue and receives a message if the queue is not empty.

Parameters

handle	Pointer to a message queue.
msg	The pointer to save a received message.

Returns

A USB OSA error code or kStatus_OSA_Success.

Example:

```
usb_osa_msgq_handle      msgqHandle;
message_struct_t         message;
usb_osa_status_t         usbOsaStatus;
...
usbOsaStatus = USB_OsaMsgqCheck(msgqHandle, &message);
```

Chapter 4
Data Structure Documentation

4.0.22 usb_serial_port_config_t Struct Reference

serial port configuration structure.

```
#include <usb_serial_port.h>
```

Data Fields

- uint32_t baudRate_Bps
  LPUART baud rate.
- uint8_t isMsb
  Data bits order, LSB (default), MSB.
- uint8_t enableTx
  Enable TX.
- uint8_t enableRx
  Enable RX.

4.0.22.1 Detailed Description

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