

TOMAS GARCIA

Junior Software Engineer || Makers Academy

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Phone

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Location

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Email

Spanish: ●●●●● - English: ●●●●○ **Languages**

Links:  

About me

I am an enthusiastic and proactive Full-Stack developer and Musician. I love teamwork synergies, and I work hard to get a good job done while building a fun and healthy working environment. I use my experience as a musician to feed my work as a Developer, skills I consistently apply in teamwork settings.

I trained as a coder at [Makers Academy](#), Europe's #1 Developer Bootcamp. I started as an eager amateur coder; this led me to win a Full Scholarship at [Makers Academy](#). These intensive 16 weeks of Full-Stack training helped me become a competent and confident Developer.

I highly enjoy and love the continuous growth aspect of a tech career. My main goal is to grow my knowledge as a Full-Stack Developer because I also love working with React and helping make my clients and companies thrive.

Latest Projects

| | | |
|---------------------------|---|---|
| MakersBnB | Engineering project based on building an AirBnB clone. | Ruby, Sinatra, Bulma and HTML. Capybara and RSpec. |
| Acebook | Engineering project based on building Facebook clone, learning Rails in 2 weeks. | Ruby on Rails, SQLite |
| Mapping | Engineering project based on a single or multiplayer interactive world map guessing game. | JavaScript, React, Node.js, Next.js, Mapbox, Socket.io |

Related Work Experience

Tomas Garcia Music (March '16 to November '21). *Music Studio Owner*

- I designed and implemented a drumset lessons curriculum with over 50 students in my roster, resulting in more dynamic lessons and students progressing faster.
- I created and produced a remote drum tracking service, looking for clear communication with my clients and delivering high-end recordings.
- I promoted and managed my business, keeping budgets and attracting new clients to my roster.
- Constantly learning hardware and software updates for the studio. Day to day improving and maintaining technical skills at a fast pace.

2k12 Estudios (February '12 to June '16). *Drummer/Composer*

- As partner and founder, I collectively designed a vision for the company. We were looking for a creative approach to music production, composition, and sound design for the [Audiovisual Industry](#).
- Collaborative work environment, prioritising fluent and good communication between colleagues and clients.
- Working as a composer and studio musician, I had to deliver world-class productions in a short period.
- Developed and supervised the website contents and design, keeping a good feed for the blog and engaging content.

Relevant Education

Makers Academy. London, UK. (November 21 to February 22). Highly selective 16-week intensive coding Bootcamp.

- HTML, CSS, Bootstrap, Bulma, JavaScript, Ruby, Rails, React, Node.js, Next.js, Socket.io, PostgreSQL, Jest, Cypress, Rspec, Capybara
- Version Control (Git/Github) and command line.
- Full Stack Web Development and pair programming, TDD, SOLID, DRY, and Agile methodology. As well as OOP and MVC.
- Configuring APIs (Twilio/Guardian) and Heroku deployment.

London College of Contemporary Music, London UK (Oct'12 to Jul'15). BMus (Hons) Music Performance and Production, 2.1.

Taller de Musics. Barcelona, Spain ('02 to 07). Advanced studies in jazz performance (Drumset specialisation).

Microfusa School of Audio. Barcelona, Spain ('04). Computer Music Diploma.

Servei d'Ocupació de Catalunya. Barcelona, Spain. ('02). Audio Engineering Diploma.

Hobbies

- Music, music, music! I love discovering new bands, playing drums, and making music with other people.