BPSM ICA2: A Python3 workflow Due date: 1400 GMT, Mon 21 November 2022



https://en.wikipedia.org/wiki/Ascomycota

Tasks overview

Write a generic Python3 programme/script

- that doesn't use BioPython
- that isn't just a (series of) Linux/bash script(s) called from Python3...
- that you will make available as a ccrypt encrypted tar.gz file called Bxxxxxx-2022.ICA2.tar.gz.cpt in a PUBLIC repository called ICA2 in your Bxxxxxx-2022 GitHub account.

Please use your real B number instead of Bxxxxxx.

that will allow the user:

- 1. to identify a family of protein sequences from a user-defined subset of the taxonomic tree (e.g. pyruvate dehydrogenase from ascomycete fungi (taxonID 4890)), or ABC transporters in mammals, or kinases in rodents, or adenyl cyclases in vertebrates etc.) that could then be processed using, for example, one or more of the EMBOSS programmes installed on the MSc server:
 - o to determine, and plot, the level of protein sequence conservation across the species within that taxonomic group
 - o to scan the protein sequence(s) of interest with motifs from the PROSITE database, to determine whether any known motifs (domains) are associated with this subset of sequences
- o to do any other appropriate EMBOSS (or other) analysis that you think might add relevant biological information to the outputs 2. write a single "help manual" that is to be submitted via the course DropBox as a file called
 - Bxxxxxx-2022.ICA2.manuals.pdf.

Please use your real B number instead of Bxxxxxx.

The "help manual" for your programme should have two sections: one section aimed at an "ordinary user" (e.g. a non-coder biologist)

- one section aimed at a competent Python3 code-writer

Tasks in more detail

that doesn't use BioPython

Write a generic (in other words, it will work with anything (sensible) it is asked to do) Python3 programme/script,

- that IS NOT just a (series of) Linux/bash scripts called from Python
- that you will make available as a ccrypt encrypted tar.gz file called **Bxxxxxx-2022.ICA2.tar.gz.cpt** in a PUBLIC repository called ICA2 in your Bxxxxxx-2022 GitHub account.

that will allow the user to define a dataset that is of interest to them, which will then be processed to produce the required outputs.

There are almost certainly other checks that could/should be done at this stage before continuing to the main processing stages...

Some or all of these outputs could be generated using one or more of the EMBOSS programmes that are already installed on the msc5/7/8 servers. You will NOT need to install any software. If you want to use an EMBOSS programme, you will need to look at what is available using the EMBOSS link given above, and then chose the most appropriate one(s) to use.

I have suggested a "test set" for you that has a fairly small number of sequences (pyruvate dehydrogenase from ascomycete fungi (taxonID 4890)); please use this "test set" for the examples that you show in the help manual.

To summarise, your code will need to be generic:

1. the user of your code will specify the protein family, and the taxonomic group, and then your code will need to obtain the relevant protein sequence data, and perform all subsequent analyses and outputs in the user's space on the MSc server.

Do NOT set it up so it will only work in your workspace! As all files/databases/outputs will be made in the users homespace on the MSc server, the user's allowable

starting sequence set probably shouldn't have more than 1,000 sequences (note, this is just a guideline, not a hard limit!) How useful the programme will be *might* depend a bit on how many species are represented in the dataset chosen by the user (i.e. are the sequences all from one species, or

are there many different species?), so it would probably make sense to tell the user, and give them the option to continue or not continue with the current dataset?

- 2. to determine, and plot, the level of conservation between the protein sequences. Here, we are wanting to establish the degree of similarity within the sequence set chosen. The output should go to screen and be saved as a file output.
- analysis and plotting to some number? If you think they should, working out which ones to keep could be done in several different ways, some a lot easier than others: the method of selection choice is up to you, should you go down this route. 3. to scan protein sequence(s) of interest with motifs from the PROSITE database, to determine whether any known motifs (domains) are associated with this subset of sequences: were there any, and if so, what were their names? Please note that the relevant databases that EMBOSS might need to do this are already installed.

Think carefully about how many sequences you might want to use for the conservation analysis and/or whether to limit the number of sequences used for the conservation

- 4. a "wildcard" option for you: to do any other appropriate EMBOSS (or other) analysis that you think might add relevant biological information to the outputs; this does not
- mean just running some other EMBOSS programme with default parameters with no further processing of the outputs! I am leaving it up to you to choose what might constitute "relevant biolgical information" that your programme will provide to the user: you are training to be a bioinformatician, so you should be able to decide, and justify, your choice! 5. provide a <u>FULL</u> git log of your code writing/commit activities while doing this ICA

esearch, efetch, and others for searching and retrieving from any of the NCBI databases from the edirect package

Some of the programs you might (or might not) need are already installed:

- clustalo for clustering sequences etc
- makeblastdb, blastn, blastx, blastp for doing BLAST analyses etc
- plotcon and many others from EMBOSS; use -help -verbose to get more info, or check out the link given above
- I have also provided the pullseq programme, and have put this as an executable in the /localdisk/data/BPSM/ICA2/ directory; see https://github.com/bcthomas/pullseq for more details about what it does, so you can then decide whether you will need it or not.

help. I am happy to answer questions too, but can not tell you exactly how to do it. When putting the programme together, you should consider the following:

If you need any help figuring out what parameters to use with any of these programmes, usually this can be obtained by typing the programme ngame followed by -help or --

• There can be quite a number of different ways to structure a solution. Remember, as you did for ICA1, break up the problem into smaller bits, figure those out, then put

- them all back together. Draw everything out schematically on paper first, so you know where everything should go/what might be needed both in terms of input and output. • lots of comment lines in the code (please)
- ALWAYS test the code with lots of print statements, you can comment them out later • ALWAYS test the code with something that you know will work
- the user may be clever, but they can't read your mind: be explicit in telling them what they can and can't do, preferably at the time they are doing it! • have lots of "error traps" in your code (e.g. when the wrong thing is input, or there is no output, or ...)
- Write a single "help manual" for your programme, which has two sections;

• a section aimed at an "ordinary user": it contains basic instructions for running the program, and interpreting the output; it is aimed more at biologists who may not know much about Python3 coding, they just want the outputs!

using, etc.. It just has to describe briefly how the programme works, how to use it, and, perhaps, how NOT to use it!?

You shouldn't need more than 5 pages, and probably fewer would be fine. Please don't reproduce all your code in this: I can see that when I clone from GitHub. You should use the outcomes from the test set (pyruvate dehydrogenase from ascomycete fungi (taxonID 4890)) as example inputs and outputs in this manual. • a section aimed at a competent Python3 code-writer. This is usually called a "maintenance manual", which explains/shows how the different parts of the programme fit

together. Feel free to use words like variable, function, iteration, dictionary, error trap etc. Once again, please dont reproduce all your code in this: I can see that when I

The user section of manual doesn't need to be huge. Remember that this is for a non-programmer to read, so you don't have to go into details of what variables you're

clone from GitHub. Flow diagrams work very well here.

You shouldn't need more than 5 pages, and probably fewer would be fine.

Submitting your ICA work Just like we did for ICA1, none of the files (or encryption key) should contain, or be called by, anything that could lead me to your name.

You will need to submit two things for ICA2, and both items need to be submitted before the deadline! As you know, it is possible to apply for an extension, but you cannot apply for an extension to an assessment after the submission date has passed. If you don't submit until AFTER your deadline, your work will be subject to late penalties.

1. 50% of the marks: a PUBLIC GitHub repository called ICA2 (e.g. https://github.com/Bxxxxxx-2022/ICA2) containing a ccrypted tar.gz file called Bxxxxxx-2022.ICA2.tar.gz.cpt (please use YOUR B number here, not Bxxxxxx!!). The tar.gz.cpt file should contain the ICA2 programme/code files(s) for me to run on our

server, as well as the <u>FULL</u> git log of your ICA2 coding project (e.g generate a full git log all the things I did for ICA2 file).

Please call the remote GitHub repository ICA2 2. 50% of the marks: a PDF of the help manual, submitted via Learn. This should be named with your Exam ID, e.g. Bxxxxxx-2022.ICA2.pdf (please use YOUR B) number here). Please make sure that you have included the link to your GitHub repository and the decryption key for your ICA2 tar.gz.cpt file that you have put in the

• Usability: how easy is your programme to use?

Marking

• Interface: does your programme present a consistent interface to the user? 2. The help manual

4. The git repository

Marks will be awarded for:

1. The user "experience"

GitHub ICA2 repository.

o General description: is it easy for the user (of any level of competence) to understand what the programe does? 3. The code

• Readability of documentation: are your manual sections easy to read and understand?

• Utility: does your programme present a seemingly useful tool for biologists?

• Does it use Python3 in preference to bash/awk? • Does it use many of the Python3 features we have learnt? • Correct: does the programme produce the correct output when run?

o Concise, well formatted: is your code laid out in a clear, consistent way?

• Well-structured: is code divided into logical functions/units, where that is possible? • Well-documented: do the comments help a programmer to understand/maintain your code?

• Robust to error: does the programme check for valid input and if not good, fail gracefully with a useful error message?

- Could I get it from GitHub easily? • Was all the required code there?

However, the assessed project **must be all your own work**.

you will use to store things.

- Did the history suggest appropriate frequency and timing of usage of the git commit -m command?
- **Important** In the exercise part of these teaching sessions, many of you have shared ideas and code with each other, and that is definitely to be encouraged, because it is a great way to learn!

These are **not** part of the official specification, but might help when thinking about how to tackle the project.

Al's (hopefully) Helpful Hints...!

• Some of the tools that you will/might need to complete the exercises we have not talked about much yet. In particular you may need to know about functions and dictionaries (dicts). Don't worry, both will be covered very soon! There are plenty of other bits to work on in the meantime... Think carefully about the data structure(s) that

of the problem might make good "stand alone" functions. Think about default values for variables. • It is far more important to make your code clear and readable. Clear code is frequently fast code.

• This project is bigger than any of the exercises we have been doing in class, so you will need to think carefully about how to structure your code. Think about which parts

- If you decide to write a function, make sure you know what the inputs (arguments) and output (return value) are going to be, but I'd recommend that you try it with an "ordinary" bit of code first, and lots of print statements so that you can keep track of what you think things are doing. The programme does **not** actually require you to write a huge amount of code, even if you first think it does!
- The best way to tackle this kind of problem is to break it down into simpler sub-problems, then write the code for that.... you know, my favourite picture...
 - Work on one part of your programme at a time. Remember what I have said in class: you make progress much more quickly if you just write a small piece of code and then test it, than if you try to write the whole thing all at once.
 - your programme...!
 - Remember that you will be marked on the code and the manual, so don't make the mistake of spending all your time working on the code, and only treating the user manual as an afterthought: they are both EQUALLY important (and EQUALLY marked). Sometimes (always!), a "sketched out" user manual done before the coding
- - begins actually helps to crystallize ideas as to how the coding might best be done. • If you are having difficulty with any aspect of this ICA, PLEASE DON'T WAIT until the last weekend to ask for help: ask questions NOW.
- Think about the various ways that a user could break the code (deliberately or otherwise, due to poor typing skills!): **NEVER** underestimate the ability of a user to break