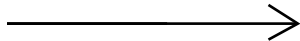
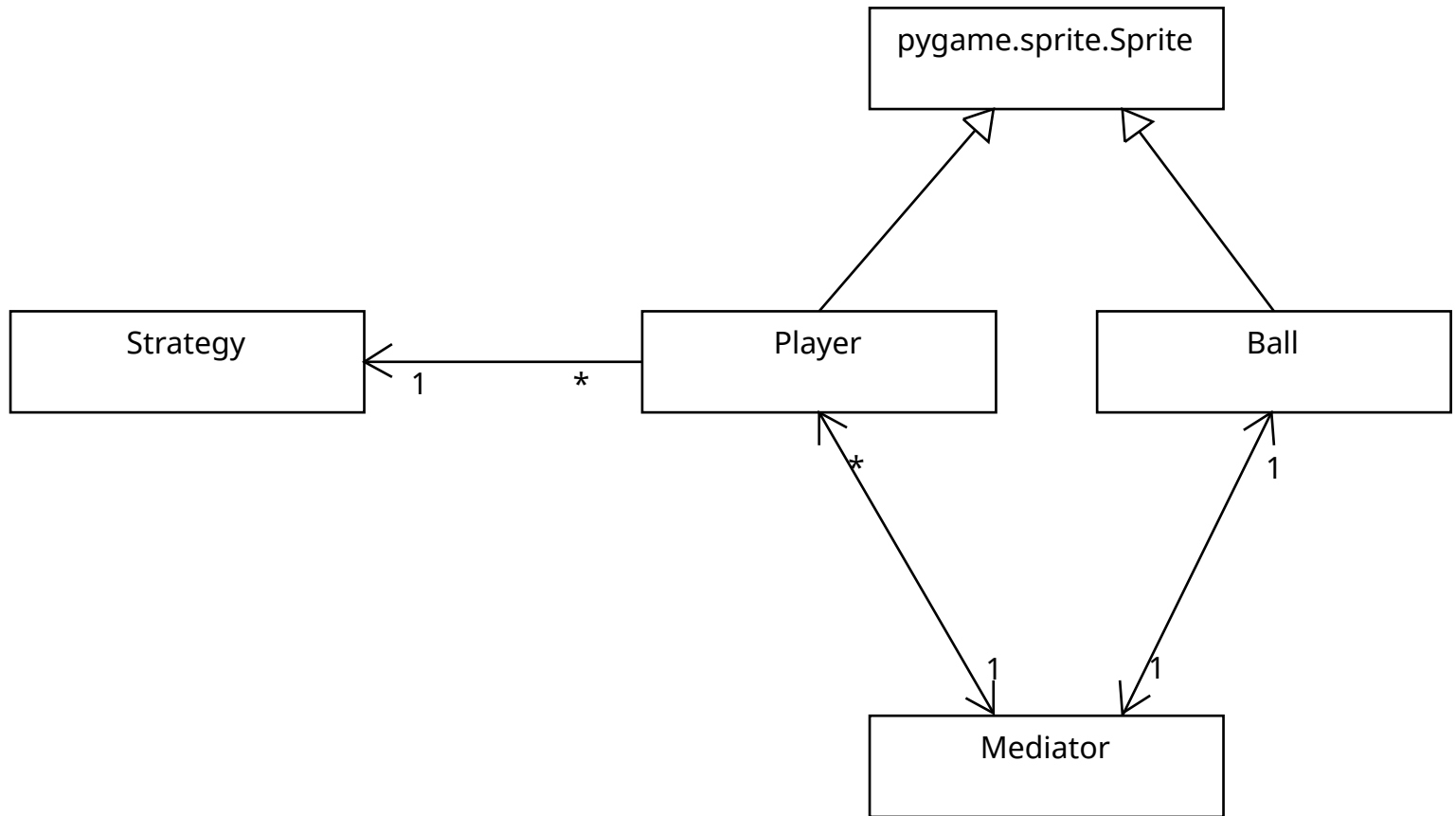
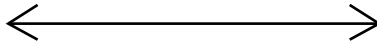


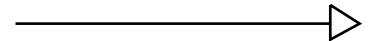
Sprites



Utiliza



Utiliza (doble direccionamiento)



Herencia