



Tomás Tourn, Full Stack Developer

I am a Full Stack Developer with a Technical University Degree in Computer Applications Development. My education focused on problem-solving through programming logic, data structures, database management, and UI/UX design. Throughout my studies and personal projects, I have gained experience in both frontend and backend development, allowing me to build scalable, high-performance applications focused on usability and maintainability.

Experience

Academic & Personal Projects

March 2022 — November 2024

- Created a mini-games webpage using HTML, CSS, and JavaScript, focusing on developing visually appealing interfaces.
- Developed a scooter rental management system with Java, Spring Boot, and MySQL, optimizing the management of user data, reservations, and availability.
- Implemented a "Connect Four" game using HTML5 (canvas) and JavaScript, utilizing advanced graphics and logic techniques.
- Designed an animated webpage based on Numberblocks, incorporating parallax effects to enhance the visual experience.

Education

Technical University Degree in Computer Applications Development, UNICEN

March 2022 — November 2024

Links

Portfolio

Skills

PHP	MySQL
Java	SpringBoot
HTML & CSS	JavaScript
React	Tailwind
Git	Figma

Languages

☒ English C1 ☐ Spanish Native speaker