







CAR ENTERTAINMENT SYSTEM

Human-Computer Interaction

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Engenharia de Computadores e Informática





OVERVIEW

- System and Intended Usage
- Evaluation Methods Used
- Heuristic Evaluation (HE)
- Cognitive Walkthrough (CW)
- Problem Summary Table
- Overall Evaluation (Usability & UX)







SYSTEM AND INTENDED USAGE

- The car entertainment system is an integrated set of technologies and functionalities designed to enhance the occupants experience within a vehicle.
- It comprises a variety of multimedia features, connectivity options, and controls aimed at providing entertainment, information, and convenience during journeys.









SYSTEM AND INTENDED USAGE

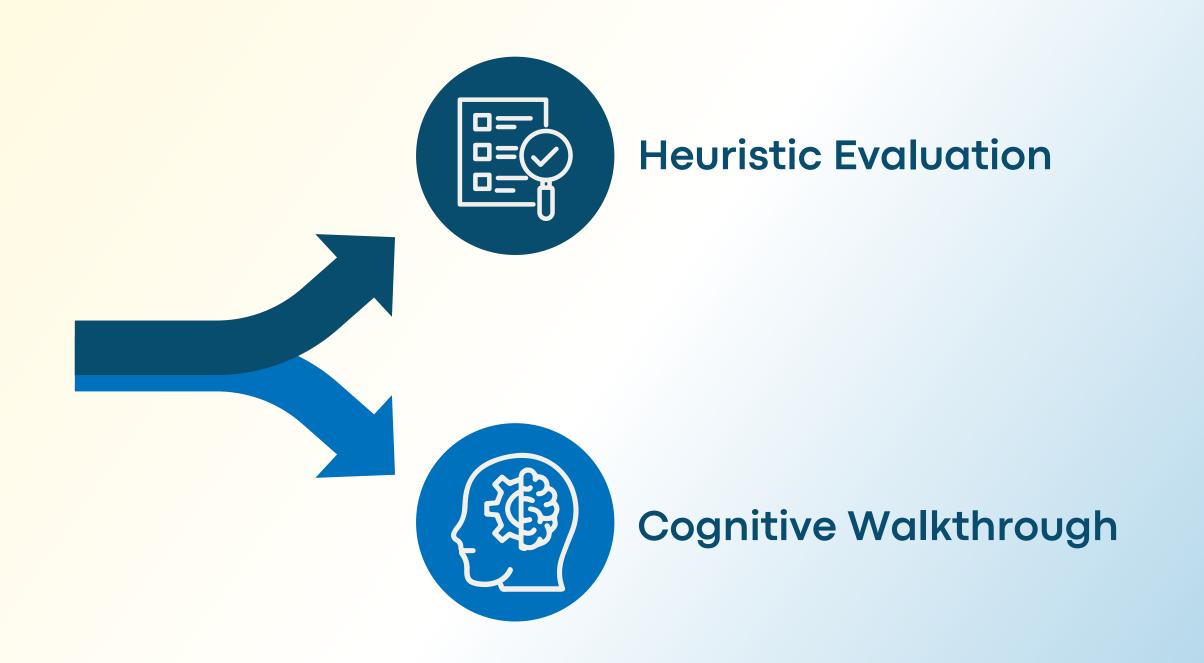
- Drivers: The system is designed to be intuitive and easy to use, enabling drivers to control functionalities safely and without distractions.
- Passengers: Passengers can enjoy entertainment during long trips, access destination information, and interact with the system to adjust settings according to their preferences.







EVALUATION METHODS USED







- Issue: Energy Panel Difficult Data Interpretation
- Severity: 2

- Heuristic: Visibility of the system status
- **Solution:** Modify data presentation format.







- Issue: Lack of Help and Documentation
- Severity: 3

- Heuristic: Help and documentation
- **Solution:** Add a button that, when highlighted/pressed, provides more detailed information about the data presented in the graph.







- Issue: Radio Stations Memory -Inability to Delete Added Stations
- Severity: 2/3
- Heuristic: User control and freedom

• Solution: Allow deletion of added radio stations from memory by implementing a trash bin symbol upon pressing a station in the memory list.







- Issue: Radio Stations Memory Station Addition
- Severity: 2

- Heuristic: Error prevention
- Solution: Implement a system that prompts the user to confirm replacement when selecting a occupied memory slot.







- Issue: Difficulty Memorizing Radio
 Station Addition to Memory
- Severity: 3
- Heuristic: Recognition rather than recall

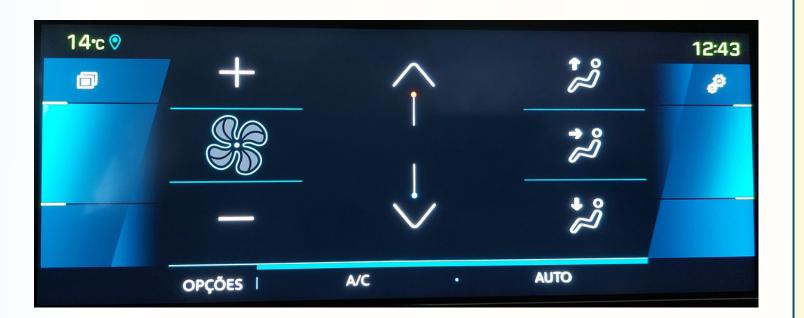
• **Solution**: Add a star next to each radio station in the "List" option, aiding users in memorizing and storing stations in memory.







- Good Practice: Flexible System for All Users
- Heuristic: Flexibility and efficiency of use
- Minimalist system provides streamlined options for common tasks, benefiting both novice and experienced users. Accelerates interaction for experienced users without compromising usability for novices.









- Good Practice/Heuristic: Aesthetic and Minimalist Design
- The car's interactive system boasts a simple, minimalist design, presenting only essential functions and information. This approach ensures easy and swift user interaction.







COGNITIVE WALKTHROUGH (CW)

- Entertainment System UI:
 - Touch Screen
 - Physical Buttons
- Task: Adding radio stations to memory
- Users: Any driver or passenger



Steps:

- 1. Press the physical music button.
- 2. Select the "List" tab.
- 3. Perform only one of the following options:
 - a) Select the desired station.
- b) Press and hold the desired station.
- 4. Perform only one of the following options:
 - a) Press and hold a memory slot
 - b) Select the "Memorize" option.
- 5. If option b) is chosen:
 - Select a memory slot.





COGNITIVE WALKTHROUGH (CW)

- Will the user know what to do at this step?
 - No, the user may not know what action to take, especially regarding the final step of adding radio stations to memory.
- If the user does the right thing, will they know that they did the right thing, and are making progress towards their goal?
 - No, even if the user performs the correct action, they may not realize that they've taken the right step towards adding radio stations to memory.





PROBLEM SUMMARY TABLE

- #1: Energy Panel Difficult Data Interpretation
- #2: Lack of Help and Documentation
- #3: Radio Stations Memory Inability to Delete Added Stations
- #4: Radio Stations Memory Station Addition
- #5: Difficulty Memorizing Radio
 Station Addition to Memory

#5	#4	#3	#2	#1	Issues Subjects
					Subject 1
					Subject 2
					Subject 3
					Subject 4





OVERALL EVALUATION (USABILITY & UX)

- Minimalist design enhances simplicity and efficiency.
- Usability issues include lack of clear guidance and feedback.
- Interface lacks intuitive cues for certain tasks.
- Improvement needed to enhance overall user experience and usability.