

## My Project

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# Chapter 1

## Module Index

### 1.1 Modules

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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">gps</a> . . . . .	15
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## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

Core/Inc/ <b>config.h</b> . . . . .	??
Core/Inc/ <b>FreeRTOSConfig.h</b> . . . . .	??
Core/Inc/ <b>gps.h</b> . . . . .	??
Core/Inc/ <b>main.h</b>	
: Header for main.c file. This file contains the common defines of the application . . . . .	17
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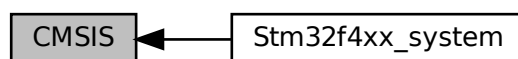


## Chapter 4

# Module Documentation

### 4.1 CMSIS

Collaboration diagram for CMSIS:



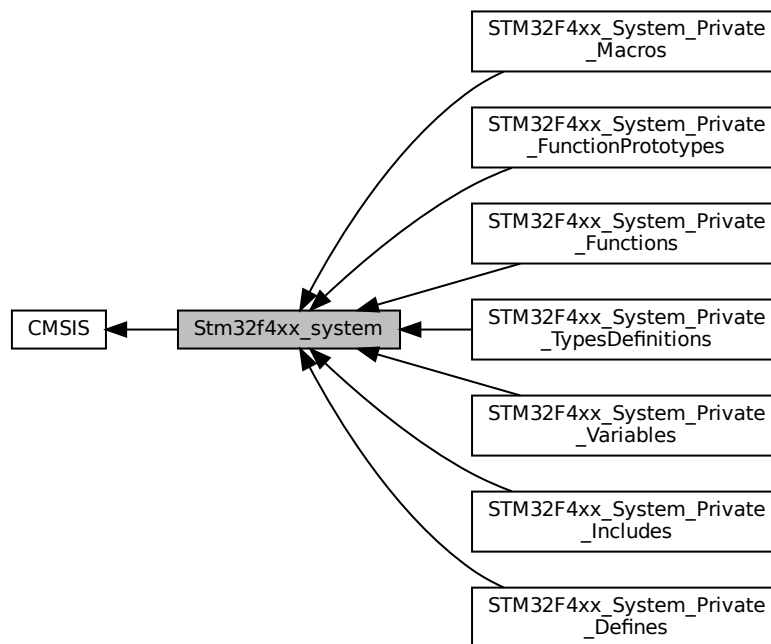
### Modules

- [Stm32f4xx\\_system](#)

### 4.1.1 Detailed Description

## 4.2 Stm32f4xx\_system

Collaboration diagram for Stm32f4xx\_system:



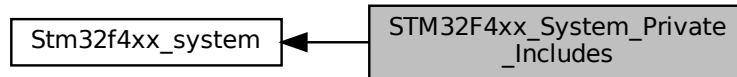
### Modules

- [STM32F4xx\\_System\\_Private\\_Includes](#)
- [STM32F4xx\\_System\\_Private\\_TypesDefinitions](#)
- [STM32F4xx\\_System\\_Private\\_Defines](#)
- [STM32F4xx\\_System\\_Private\\_Macros](#)
- [STM32F4xx\\_System\\_Private\\_Variables](#)
- [STM32F4xx\\_System\\_Private\\_FunctionPrototypes](#)
- [STM32F4xx\\_System\\_Private\\_Functions](#)

#### 4.2.1 Detailed Description

### 4.3 STM32F4xx\_System\_Private\_Includes

Collaboration diagram for STM32F4xx\_System\_Private\_Includes:



#### Macros

- `#define HSE_VALUE ((uint32_t)25000000)`
- `#define HSI_VALUE ((uint32_t)16000000)`

#### 4.3.1 Detailed Description

#### 4.3.2 Macro Definition Documentation

##### 4.3.2.1 HSE\_VALUE

```
#define HSE_VALUE ((uint32_t)25000000)
```

Default value of the External oscillator in Hz

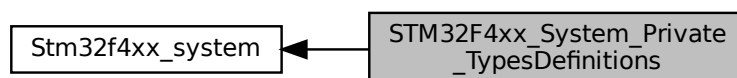
##### 4.3.2.2 HSI\_VALUE

```
#define HSI_VALUE ((uint32_t)16000000)
```

Value of the Internal oscillator in Hz

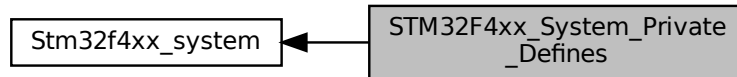
### 4.4 STM32F4xx\_System\_Private\_TypesDefinitions

Collaboration diagram for STM32F4xx\_System\_Private\_TypesDefinitions:



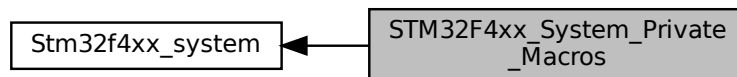
## 4.5 STM32F4xx\_System\_Private\_Defines

Collaboration diagram for STM32F4xx\_System\_Private\_Defines:



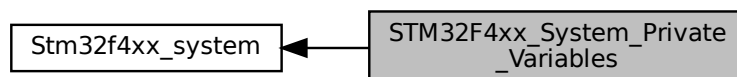
## 4.6 STM32F4xx\_System\_Private\_Macros

Collaboration diagram for STM32F4xx\_System\_Private\_Macros:



## 4.7 STM32F4xx\_System\_Private\_Variables

Collaboration diagram for STM32F4xx\_System\_Private\_Variables:



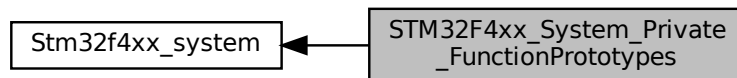
### Variables

- uint32\_t **SystemCoreClock** = 16000000
- const uint8\_t **AHBPrescTable** [16] = {0, 0, 0, 0, 0, 0, 0, 0, 1, 2, 3, 4, 6, 7, 8, 9}
- const uint8\_t **APBPrescTable** [8] = {0, 0, 0, 0, 1, 2, 3, 4}

### 4.7.1 Detailed Description

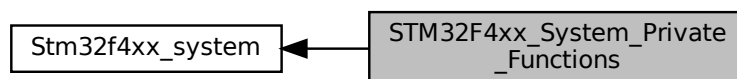
## 4.8 STM32F4xx\_System\_Private\_FunctionPrototypes

Collaboration diagram for STM32F4xx\_System\_Private\_FunctionPrototypes:



## 4.9 STM32F4xx\_System\_Private\_Functions

Collaboration diagram for STM32F4xx\_System\_Private\_Functions:



### Functions

- void [SystemInit](#) (void)  
*Setup the microcontroller system Initialize the FPU setting, vector table location and External memory configuration.*
- void [SystemCoreClockUpdate](#) (void)  
*Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.*

### 4.9.1 Detailed Description

### 4.9.2 Function Documentation

#### 4.9.2.1 SystemCoreClockUpdate()

```
void SystemCoreClockUpdate (
    void )
```

Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.

##### Note

Each time the core clock (HCLK) changes, this function must be called to update SystemCoreClock variable value. Otherwise, any configuration based on this variable will be incorrect.

- The system frequency computed by this function is not the real frequency in the chip. It is calculated based on the predefined constant and the selected clock source:

- If SYSCLK source is HSI, SystemCoreClock will contain the [HSI\\_VALUE\(\\*\)](#)
- If SYSCLK source is HSE, SystemCoreClock will contain the [HSE\\_VALUE\(\\*\\*\)](#)
- If SYSCLK source is PLL, SystemCoreClock will contain the [HSE\\_VALUE\(\\*\\*\)](#) or [HSI\\_VALUE\(\\*\)](#) multiplied/divided by the PLL factors.

(\*) HSI\_VALUE is a constant defined in [stm32f4xx\\_hal\\_conf.h](#) file (default value 16 MHz) but the real value may vary depending on the variations in voltage and temperature.

(\*\*) HSE\_VALUE is a constant defined in [stm32f4xx\\_hal\\_conf.h](#) file (its value depends on the application requirements), user has to ensure that HSE\_VALUE is same as the real frequency of the crystal used. Otherwise, this function may have wrong result.

- The result of this function could be not correct when using fractional value for HSE crystal.

##### Parameters

None	
------	--

##### Return values

None	
------	--

#### 4.9.2.2 SystemInit()

```
void SystemInit (
    void )
```

Setup the microcontroller system Initialize the FPU setting, vector table location and External memory configuration.



## Parameters

<i>None</i>	
-------------	--

## Return values

<i>None</i>	
-------------	--



## Chapter 5

# Class Documentation

### 5.1 gps Struct Reference

#### Public Attributes

- char **gps\_buffer** [GPS\_BUFFER]
- uint8\_t **\_longitude\_attitude**
- float **\_longitude**
- uint8\_t **\_latitude\_attitude**
- float **\_latitude**

The documentation for this struct was generated from the following file:

- Core/Inc/gps.h



## Chapter 6

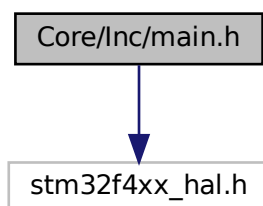
# File Documentation

### 6.1 Core/Inc/main.h File Reference

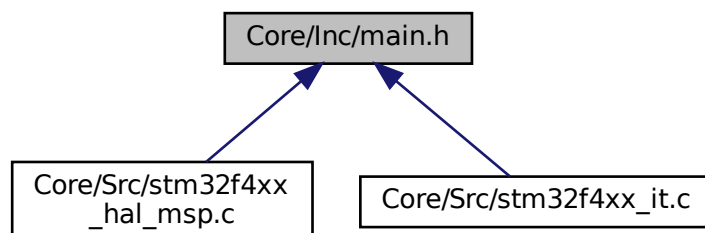
: Header for main.c file. This file contains the common defines of the application.

```
#include "stm32f4xx_hal.h"
```

Include dependency graph for main.h:



This graph shows which files directly or indirectly include this file:



## Macros

- `#define USER_Btn_Pin GPIO_PIN_13`
- `#define USER_Btn_GPIO_Port GPIOC`
- `#define MCO_Pin GPIO_PIN_0`
- `#define MCO_GPIO_Port GPIOH`
- `#define RMII_MDC_Pin GPIO_PIN_1`
- `#define RMII_MDC_GPIO_Port GPIOC`
- `#define RMII_REF_CLK_Pin GPIO_PIN_1`
- `#define RMII_REF_CLK_GPIO_Port GPIOA`
- `#define RMII_MDIO_Pin GPIO_PIN_2`
- `#define RMII_MDIO_GPIO_Port GPIOA`
- `#define RMII_CRS_DV_Pin GPIO_PIN_7`
- `#define RMII_CRS_DV_GPIO_Port GPIOA`
- `#define RMII_RXD0_Pin GPIO_PIN_4`
- `#define RMII_RXD0_GPIO_Port GPIOC`
- `#define RMII_RXD1_Pin GPIO_PIN_5`
- `#define RMII_RXD1_GPIO_Port GPIOC`
- `#define LD1_Pin GPIO_PIN_0`
- `#define LD1_GPIO_Port GPIOB`
- `#define RMII_TXD1_Pin GPIO_PIN_13`
- `#define RMII_TXD1_GPIO_Port GPIOB`
- `#define LD3_Pin GPIO_PIN_14`
- `#define LD3_GPIO_Port GPIOB`
- `#define STLK_RX_Pin GPIO_PIN_8`
- `#define STLK_RX_GPIO_Port GPIOD`
- `#define STLK_TX_Pin GPIO_PIN_9`
- `#define STLK_TX_GPIO_Port GPIOD`
- `#define USB_PowerSwitchOn_Pin GPIO_PIN_6`
- `#define USB_PowerSwitchOn_GPIO_Port GPIOG`
- `#define USB_OverCurrent_Pin GPIO_PIN_7`
- `#define USB_OverCurrent_GPIO_Port GPIOG`
- `#define USB_SOF_Pin GPIO_PIN_8`
- `#define USB_SOF_GPIO_Port GPIOA`
- `#define USB_VBUS_Pin GPIO_PIN_9`
- `#define USB_VBUS_GPIO_Port GPIOA`
- `#define USB_ID_Pin GPIO_PIN_10`
- `#define USB_ID_GPIO_Port GPIOA`
- `#define USB_DM_Pin GPIO_PIN_11`
- `#define USB_DM_GPIO_Port GPIOA`
- `#define USB_DP_Pin GPIO_PIN_12`
- `#define USB_DP_GPIO_Port GPIOA`
- `#define TMS_Pin GPIO_PIN_13`
- `#define TMS_GPIO_Port GPIOA`
- `#define TCK_Pin GPIO_PIN_14`
- `#define TCK_GPIO_Port GPIOA`
- `#define RMII_TX_EN_Pin GPIO_PIN_11`
- `#define RMII_TX_EN_GPIO_Port GPIOG`
- `#define RMII_TXD0_Pin GPIO_PIN_13`
- `#define RMII_TXD0_GPIO_Port GPIOG`
- `#define LD2_Pin GPIO_PIN_7`
- `#define LD2_GPIO_Port GPIOB`

## Functions

- void [Error\\_Handler](#) (void)

*This function is executed in case of error occurrence.*

### 6.1.1 Detailed Description

: Header for main.c file. This file contains the common defines of the application.

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### 6.1.2 Function Documentation

#### 6.1.2.1 Error\_Handler()

```
void Error_Handler (
    void )
```

This function is executed in case of error occurrence.

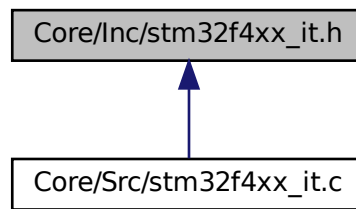
#### Return values

None	
------	--

## 6.2 Core/Inc/stm32f4xx\_it.h File Reference

This file contains the headers of the interrupt handlers.

This graph shows which files directly or indirectly include this file:



## Functions

- void [NMI\\_Handler](#) (void)  
*This function handles Non maskable interrupt.*
- void [HardFault\\_Handler](#) (void)  
*This function handles Hard fault interrupt.*
- void [MemManage\\_Handler](#) (void)  
*This function handles Memory management fault.*
- void [BusFault\\_Handler](#) (void)  
*This function handles Pre-fetch fault, memory access fault.*
- void [UsageFault\\_Handler](#) (void)  
*This function handles Undefined instruction or illegal state.*
- void [DebugMon\\_Handler](#) (void)  
*This function handles Debug monitor.*
- void [TIM1\\_UP\\_TIM10\\_IRQHandler](#) (void)  
*This function handles TIM1 update interrupt and TIM10 global interrupt.*

### 6.2.1 Detailed Description

This file contains the headers of the interrupt handlers.

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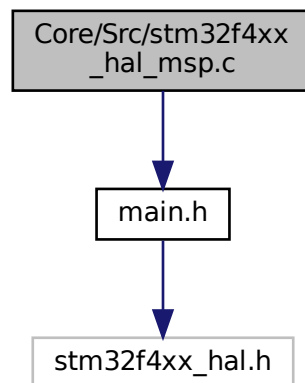


## 6.3 Core/Src/stm32f4xx\_hal\_msp.c File Reference

This file provides code for the MSP Initialization and de-Initialization codes.

```
#include "main.h"
```

Include dependency graph for stm32f4xx\_hal\_msp.c:



### Functions

- void [HAL\\_MspInit](#) (void)
- void [HAL\\_ETH\\_MspInit](#) (ETH\_HandleTypeDef \*heth)  
*ETH MSP Initialization This function configures the hardware resources used in this example.*
- void [HAL\\_ETH\\_MspDeInit](#) (ETH\_HandleTypeDef \*heth)  
*ETH MSP De-Initialization This function freeze the hardware resources used in this example.*
- void [HAL\\_UART\\_MspInit](#) (UART\_HandleTypeDef \*huart)  
*UART MSP Initialization This function configures the hardware resources used in this example.*
- void [HAL\\_UART\\_MspDeInit](#) (UART\_HandleTypeDef \*huart)  
*UART MSP De-Initialization This function freeze the hardware resources used in this example.*
- void [HAL\\_PCD\\_MspInit](#) (PCD\_HandleTypeDef \*hpcd)  
*PCD MSP Initialization This function configures the hardware resources used in this example.*
- void [HAL\\_PCD\\_MspDeInit](#) (PCD\_HandleTypeDef \*hpcd)  
*PCD MSP De-Initialization This function freeze the hardware resources used in this example.*

### 6.3.1 Detailed Description

This file provides code for the MSP Initialization and de-Initialization codes.

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## 6.3.2 Function Documentation

### 6.3.2.1 HAL\_ETH\_MspDeInit()

```
void HAL_ETH_MspDeInit (
    ETH_HandleTypeDef * heth )
```

ETH MSP De-Initialization This function freeze the hardware resources used in this example.

#### Parameters

<i>heth</i>	ETH handle pointer
-------------	--------------------

#### Return values

<i>None</i>	
-------------	--

ETH GPIO Configuration PC1 ----> ETH\_MDC PA1 ----> ETH\_REF\_CLK PA2 ----> ETH\_MDIO PA7 ---->  
 ETH\_CRS\_DV PC4 ----> ETH\_RXD0 PC5 ----> ETH\_RXD1 PB13 ----> ETH\_TXD1 PG11 ----> ETH\_TX\_↔  
 \_EN PG13 ----> ETH\_TXD0

### 6.3.2.2 HAL\_ETH\_MspInit()

```
void HAL_ETH_MspInit (
    ETH_HandleTypeDef * heth )
```

ETH MSP Initialization This function configures the hardware resources used in this example.

#### Parameters

<i>heth</i>	ETH handle pointer
-------------	--------------------

#### Return values

<i>None</i>	
-------------	--

ETH GPIO Configuration PC1 ----> ETH\_MDC PA1 ----> ETH\_REF\_CLK PA2 ----> ETH\_MDIO PA7 ---->  
 ETH\_CRS\_DV PC4 ----> ETH\_RXD0 PC5 ----> ETH\_RXD1 PB13 ----> ETH\_TXD1 PG11 ----> ETH\_TX\_↔  
 \_EN PG13 ----> ETH\_TXD0

### 6.3.2.3 HAL\_MspInit()

```
void HAL_MspInit (
    void )
```

Initializes the Global MSP.

#### 6.3.2.4 HAL\_PCD\_MspDeInit()

```
void HAL_PCD_MspDeInit (
    PCD_HandleTypeDef * hpcd )
```

PCD MSP De-Initialization This function freeze the hardware resources used in this example.

##### Parameters

<i>hpcd</i>	PCD handle pointer
-------------	--------------------

##### Return values

<i>None</i>	
-------------	--

USB\_OTG\_FS GPIO Configuration PA8 ----> USB\_OTG\_FS\_SOF PA9 ----> USB\_OTG\_FS\_VBUS PA10 ---->  
> USB\_OTG\_FS\_ID PA11 ----> USB\_OTG\_FS\_DM PA12 ----> USB\_OTG\_FS\_DP

#### 6.3.2.5 HAL\_PCD\_MspInit()

```
void HAL_PCD_MspInit (
    PCD_HandleTypeDef * hpcd )
```

PCD MSP Initialization This function configures the hardware resources used in this example.

##### Parameters

<i>hpcd</i>	PCD handle pointer
-------------	--------------------

##### Return values

<i>None</i>	
-------------	--

USB\_OTG\_FS GPIO Configuration PA8 ----> USB\_OTG\_FS\_SOF PA9 ----> USB\_OTG\_FS\_VBUS PA10 ---->  
> USB\_OTG\_FS\_ID PA11 ----> USB\_OTG\_FS\_DM PA12 ----> USB\_OTG\_FS\_DP

#### 6.3.2.6 HAL\_UART\_MspDeInit()

```
void HAL_UART_MspDeInit (
    UART_HandleTypeDef * huart )
```

UART MSP De-Initialization This function freeze the hardware resources used in this example.

##### Parameters

<i>huart</i>	UART handle pointer
--------------	---------------------

## Return values

<i>None</i>	
-------------	--

USART3 GPIO Configuration PD8 ----> USART3\_TX PD9 ----> USART3\_RX

### 6.3.2.7 HAL\_UART\_MspInit()

```
void HAL_UART_MspInit (
    UART_HandleTypeDef * huart )
```

UART MSP Initialization This function configures the hardware resources used in this example.

## Parameters

<i>huart</i>	UART handle pointer
--------------	---------------------

## Return values

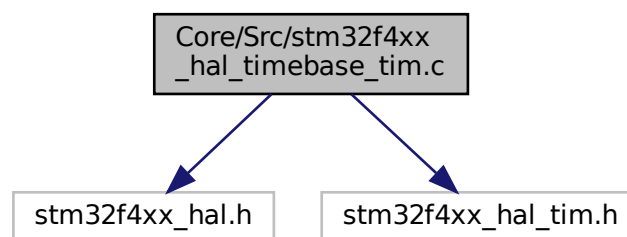
<i>None</i>	
-------------	--

USART3 GPIO Configuration PD8 ----> USART3\_TX PD9 ----> USART3\_RX

## 6.4 Core/Src/stm32f4xx\_hal\_timebase\_tim.c File Reference

HAL time base based on the hardware TIM.

```
#include "stm32f4xx_hal.h"
#include "stm32f4xx_hal_tim.h"
Include dependency graph for stm32f4xx_hal_timebase_tim.c:
```



## Functions

- HAL\_StatusTypeDef [HAL\\_InitTick](#) (uint32\_t TickPriority)  
*This function configures the TIM1 as a time base source. The time source is configured to have 1ms time base with a dedicated Tick interrupt priority.*
- void [HAL\\_SuspendTick](#) (void)  
*Suspend Tick increment.*
- void [HAL\\_ResumeTick](#) (void)  
*Resume Tick increment.*

## Variables

- TIM\_HandleTypeDef **htim1**

### 6.4.1 Detailed Description

HAL time base based on the hardware TIM.

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### 6.4.2 Function Documentation

#### 6.4.2.1 HAL\_InitTick()

```
HAL_StatusTypeDef HAL_InitTick (  
    uint32_t TickPriority )
```

This function configures the TIM1 as a time base source. The time source is configured to have 1ms time base with a dedicated Tick interrupt priority.

#### Note

This function is called automatically at the beginning of program after reset by HAL\_Init() or at any time when clock is configured, by HAL\_RCC\_ClockConfig().

#### Parameters

<i>TickPriority</i>	Tick interrupt priority.
---------------------	--------------------------

## Return values

<i>HAL</i>	status
------------	--------

**6.4.2.2 HAL\_ResumeTick()**

```
void HAL_ResumeTick (
    void )
```

Resume Tick increment.

## Note

Enable the tick increment by Enabling TIM1 update interrupt.

## Parameters

<i>None</i>	
-------------	--

## Return values

<i>None</i>	
-------------	--

**6.4.2.3 HAL\_SuspendTick()**

```
void HAL_SuspendTick (
    void )
```

Suspend Tick increment.

## Note

Disable the tick increment by disabling TIM1 update interrupt.

## Parameters

<i>None</i>	
-------------	--

## Return values

<i>None</i>	
-------------	--

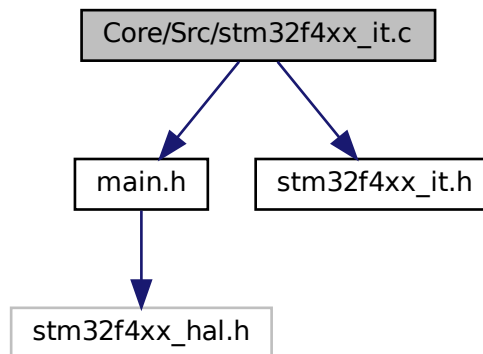
## 6.5 Core/Src/stm32f4xx\_it.c File Reference

Interrupt Service Routines.

```
#include "main.h"
```

```
#include "stm32f4xx_it.h"
```

Include dependency graph for stm32f4xx\_it.c:



### Functions

- void [NMI\\_Handler](#) (void)  
*This function handles Non maskable interrupt.*
- void [HardFault\\_Handler](#) (void)  
*This function handles Hard fault interrupt.*
- void [MemManage\\_Handler](#) (void)  
*This function handles Memory management fault.*
- void [BusFault\\_Handler](#) (void)  
*This function handles Pre-fetch fault, memory access fault.*
- void [UsageFault\\_Handler](#) (void)  
*This function handles Undefined instruction or illegal state.*
- void [DebugMon\\_Handler](#) (void)  
*This function handles Debug monitor.*
- void [TIM1\\_UP\\_TIM10\\_IRQHandler](#) (void)  
*This function handles TIM1 update interrupt and TIM10 global interrupt.*

### Variables

- TIM\_HandleTypeDef **htim1**

### 6.5.1 Detailed Description

Interrupt Service Routines.

Attention

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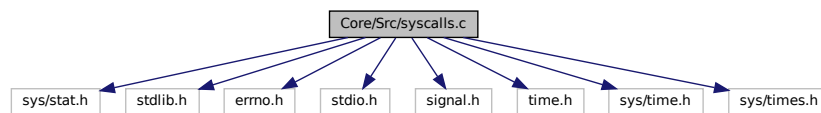
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## 6.6 Core/Src/syscalls.c File Reference

STM32CubeIDE Minimal System calls file.

```
#include <sys/stat.h>
#include <stdlib.h>
#include <errno.h>
#include <stdio.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/times.h>
```

Include dependency graph for syscalls.c:



### Functions

- int **\_\_io\_putchar** (int ch) **\_\_attribute\_\_((weak))**
- int **\_\_io\_getchar** (void)
- void **initialise\_monitor\_handles** ()
- int **\_\_getpid** (void)
- int **\_\_kill** (int pid, int sig)
- void **\_\_exit** (int status)
- **\_\_attribute\_\_((weak))**
- int **\_\_close** (int file)
- int **\_\_fstat** (int file, struct stat \*st)
- int **\_\_isatty** (int file)
- int **\_\_lseek** (int file, int ptr, int dir)
- int **\_\_open** (char \*path, int flags,...)
- int **\_\_wait** (int \*status)
- int **\_\_unlink** (char \*name)
- int **\_\_times** (struct tms \*buf)
- int **\_\_stat** (char \*file, struct stat \*st)
- int **\_\_link** (char \*old, char \*new)
- int **\_\_fork** (void)
- int **\_\_execve** (char \*name, char \*\*argv, char \*\*env)



## Variables

- `char ** environ = __env`

### 6.6.1 Detailed Description

STM32CubeIDE Minimal System calls file.

#### Author

Auto-generated by STM32CubeIDE

For more information about which c-functions  
need which of these lowlevel functions  
please consult the Newlib libc-manual

#### Attention

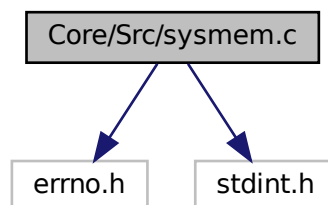
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## 6.7 Core/Src/systemem.c File Reference

STM32CubeIDE System Memory calls file.

```
#include <errno.h>
#include <stdint.h>
Include dependency graph for systemem.c:
```



## Functions

- `void * _sbrk (ptrdiff_t incr)`  
*`_sbrk()` allocates memory to the newlib heap and is used by malloc and others from the C library*

## 6.7.1 Detailed Description

STM32CubeIDE System Memory calls file.

### Author

Generated by STM32CubeIDE

For more information about which C functions  
need which of these lowlevel functions  
please consult the newlib libc manual

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## 6.7.2 Function Documentation

### 6.7.2.1 `_sbrk()`

```
void* _sbrk (
    ptrdiff_t incr )
```

[\\_sbrk\(\)](#) allocates memory to the newlib heap and is used by malloc and others from the C library

```
* #####
* # .data # .bss #          newlib heap          #          MSP stack          #
* #          #          #          # Reserved by _Min_Stack_Size #
* #####
* ^-- RAM start          ^-- _end          _estack, RAM end --^
*
```

This implementation starts allocating at the '`_end`' linker symbol The '`_Min_Stack_Size`' linker symbol reserves a memory for the MSP stack The implementation considers '`_estack`' linker symbol to be RAM end NOTE: If the MSP stack, at any point during execution, grows larger than the reserved size, please increase the '`_Min_Stack_Size`'.

### Parameters

<i>incr</i>	Memory size
-------------	-------------

### Returns

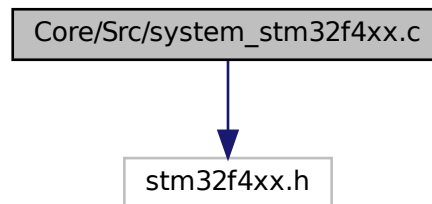
Pointer to allocated memory

## 6.8 Core/Src/system\_stm32f4xx.c File Reference

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.

```
#include "stm32f4xx.h"
```

Include dependency graph for system\_stm32f4xx.c:



### Macros

- #define `HSE_VALUE` ((uint32\_t)25000000)
- #define `HSI_VALUE` ((uint32\_t)16000000)

### Functions

- void `SystemInit` (void)  
*Setup the microcontroller system Initialize the FPU setting, vector table location and External memory configuration.*
- void `SystemCoreClockUpdate` (void)  
*Update SystemCoreClock variable according to Clock Register Values. The SystemCoreClock variable contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.*

### Variables

- uint32\_t `SystemCoreClock` = 16000000
- const uint8\_t `AHBPrescTable` [16] = {0, 0, 0, 0, 0, 0, 0, 0, 1, 2, 3, 4, 6, 7, 8, 9}
- const uint8\_t `APBPrescTable` [8] = {0, 0, 0, 0, 1, 2, 3, 4}

#### 6.8.1 Detailed Description

CMSIS Cortex-M4 Device Peripheral Access Layer System Source File.

**Author**

MCD Application Team

This file provides two functions and one global variable to be called from user application:

- [SystemInit\(\)](#): This function is called at startup just after reset and before branch to main program. This call is made inside the "startup\_stm32f4xx.s" file.
- SystemCoreClock variable: Contains the core clock (HCLK), it can be used by the user application to setup the SysTick timer or configure other parameters.
- [SystemCoreClockUpdate\(\)](#): Updates the variable SystemCoreClock and must be called whenever the core clock is changed during program execution.

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