

# Getting

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# What is Vim

What is Vim?

- ▶ Vim is a declarative text editor by Bram Moolenaar
- ▶ Vim is an editing ideology.
- ▶ Vim is life.

# Installation

On Mac:

- ▶ `brew install vim` or `brew install macvim` (for GUI)
- ▶ The built-in version of Vim for Mac is pretty out-of-date but should still work

For Windows:

- ▶ Download and install GVim
- ▶ OR download the VsVim plugin for Visual Studio (what I'll be using for this demonstration)

All the demos for this talk should work on any of the above.

# Some Obligatory History

- ▶ Bill Joy created vi in 1976 for Unix
  - ▶ Continuation of the “ed” line editor
- ▶ Vim stands for “Vi IMproved” and was released in 1991
- ▶ Started as a basic port but has added a bunch of new features over vanilla vi
  - ▶ Default distribution with most flavors of Linux

# Modes!

The part that scares everyone away from Vim is the concept of “modal editing”. What does this mean?

- ▶ You can be in one of three different modes at any point
  - ▶ `i` or `a` puts you in insert mode
  - ▶ `v` puts you in visual (or “highlight”) mode
  - ▶ Exit either of those modes by hitting escape. This puts you in Normal mode (which is also the default)
- ▶ It usually says on the bottom which one you're in.
- ▶ Makes learning a bit tricky, but also limits the need for modifier keys
- ▶ If you're ever scared, just hit escape. It will be OK.

# Simple Movement

There is a relatively non-intuitive set of keys for moving around character-by-character

- ▶ `h` moves left
- ▶ `l` moves right
- ▶ `j` moves down
- ▶ `k` moves up
- ▶ You can also use the arrow keys

# More advanced movement

I almost never use the `hjkl` commands to move around, and prefer to usually go by word or by paragraph.

- ▶ `w` moves you forward a word and puts your cursor in front of the next word.
- ▶ `e` moves you to the end of the current word or the end of the next one
- ▶ `b` jumps to the beginning of the current word (or the next one)
- ▶ `}` moves you to the end of the paragraph (or the next one)
- ▶ `{` moves you to the beginning of the paragraph (or the previous one)

I find it's useful to get into the pattern of going “by word” instead of “by character” as it makes writing macros a lot simpler

# More advanced movement

You can repeat a movement by putting a number in front. For example, 20w will jump forward 20 words



# More advanced movement

- ▶ `0` jumps to the beginning of the line
- ▶ `$` jumps to the end of the line
- ▶ `I` jumps to the beginning of the line and puts you in insert mode
- ▶ `A` jumps to the end of the line and puts you in insert mode
- ▶ `gg` jumps to the beginning of the file
- ▶ `G` jumps to the end of the file

# Actions

Movement is great, but the bread and butter of Vim is how it can compose with actions

- ▶ d begins the delete action
- ▶ y begins the yank (copy) action
- ▶ v begins the visual (highlight) action.
  - ▶ Visual can be an action **and** a mode

Any of these actions can be combined with the movements from before.

**Note:** Once an action has been started, i basically means “current”

# Examples

As a demonstration, try these in Normal Mode

- ▶ Delete the next twenty words: `d20w`
- ▶ Delete the next two characters: `d2l`
- ▶ Copy the previous eight words: `y8b`
- ▶ Select until the end of the next four paragraphs: `v4}`
- ▶ Delete everything after this point on this line: `d$`

- ▶ Copy everything before this point on this line: `y0`
- ▶ Select everything from this point to the end of the file `vgg`
- ▶ Delete the current word: `diw`
- ▶ Copy everything in the paratheses: `yib`
  - ▶ Presumably to be annoying, after an action, `b` means "small block" (parentheses) in this context. `B` means "big block" and works with curly-braces.

# Shortcuts

Some of these are so common that they have easier shortcuts

- ▶ `x` is basically equivalent to `d1` and deletes the current character
- ▶ `yy` is basically equivalent to `0y$` and copies the current line
- ▶ `dd` is basically equivalent to `0d$` and deletes the current line

# Macros

Keeping your editing style declarative lends itself incredibly well for the use of macros

- ▶ begin recording a macro by hitting q and any other letter (for this we'll use a)
- ▶ Do a series of commands
- ▶ End the macro by hitting q again
- ▶ Execute the macro by hitting @a (substitute the a with whatever letter you chose)
- ▶ Repeat the macro by hitting @@

# Example: Converting Hyperlinks to JSON

Here's an example

## Example: Surround with delimiters and capitalize

Here's another example.



# Basic Macro Tips

Here are a few basic things I do when creating macros.

- ▶ Start by hitting 0 so that you can start at the beginning of the line
- ▶ Think as declaratively as possible.
  - ▶ Move by words instead of by character so that the macro is easier to reuse
  - ▶ Use the "jump to" features like "jump to end" liberally
  - ▶ Before writing the macro, look for bits that are easy to generalize and try and ignore the bits that aren't
  - ▶ When you're done making your edits, hit j to move to the next line, so that the macro is easier to repeat

**Note:** None of these are law, just rules of thumb for getting started.

# To Learn More

- ▶ On Mac and Linux, type `vimtutor` into the command line.
  - ▶ On Windows, it comes with either Git Bash or Cygwin

# To Learn More

- ▶ Avoid the temptation to live in Insert Mode
  - ▶ It's best to **only** use insert mode when you're typing new text.
  - ▶ Inserts count as only **one** layer of undo-history.
  - ▶ Editor is wholly unremarkable in insert mode

# To Learn More

## Experiment!

- ▶ Vim's interface is designed to be composable and guessable.
- ▶ It's entirely possible that you can discover a new and useful command that isn't explicitly documented
- ▶ It makes the editor a lot more fun to use

# To Learn More

Feel free to bother me for questions!

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