

# Strings and Regular Expressions

CSC02A2



# Outline



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# Strings

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# The String Class

Strings in **Java** are fully fledged classes. The **String** class is found in the *java.Lang* package. The **String** class is imported by default so there is no need to import it manually.

Some helpful functions are available in the the **String** class, such as *Length()* which returns the length of the **String**. **Java Strings** are **zero-indexed**.

Some examples of how **String** instances can be created:

```
1 String newString = new String("String literal");
2 String boxedString = "String literal as well";
3 char[] sequence = {'H','E','L','L','O'};
4 String charString = new String(sequence);
```

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# String Immutability

**String** is an immutable class (immutable classes discussed in previous lecture).

The following code does not alter the original **String**:

```
1 | String myString = "Hello";  
2 | myString = "Goodbye"; // The String Hello is still in memory
```

On line 2 of the above code, the **String** is still in memory as only the reference has changes when we assigned the new value to the variable *myString*. This is exploited by interned **Strings**.

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# Interned Strings

**Java** attempts to save memory and improve efficiency by using interned strings. Each **unique** character sequence exists in memory only once. Each reference to this unique sequence of characters points to the same location in memory. To override this mechanism a reference to a new **String** will point to a new location in memory.

```
1 String stringRef1 = "Hello World";
2 String stringRef2 = new ("Hello World");
3 String stringRef3 = "Hello World";
4 String stringRef4 = "hello World";
5
6 System.out.println(stringRef1 == stringRef2); // false
7 System.out.println(stringRef1 == stringRef3); // true
8 System.out.println(stringRef1 == stringRef4); // false
```

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# String Comparison

**Java's** `==` operator only performs reference checks and cannot be overridden.

```
1 String ref1 = new String("abc");
2 String ref2 = new String("abc");
3
4 if(ref1 == ref2) { System.out.println("Same"); }
5 else           { System.out.println("Not same"); }
```

Each reference is a separate String in memory and therefor will not be the same. However, there is a method available to test character-wise equality: **`equals()`** (this method is from the *java.lang.Object* class and is overridden).

Another method which can be used to compare **String** instances in the **`compareTo()`** method. This method employs lexicographic ordering.

An example of lexicographic ordering:

```
1 | "" "!" "0" "A" "Andy" "Z" "Zero" "a" "an" "and" "andy" "candy" "zero"
```

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# String methods

The **String** class contains a number of helpful functions pertaining to operating with strings.

- **charAt()** provides a character and a specified index.
- **substring** returns a sub-string which is specified from the parameters.
- **indexOf** and **lastIndexOf** searches of a sequence of characters.
- **toUpperCase()** convert **String** to upper-case.
- **toLowerCase()** convert **String** to lower-case.
- **trim()** removes trailing whitespace.
- **replace()** replace character(s) with another set of character(s).

See the **String** **JavaDoc** for more methods which are available.

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# StringBuilder and StringBuffer

**StringBuilder** and **StringBuffer** provide a means to work with mutable *strings*. Modifying a **String** creates new instances and results in the garbage collector having to clean up old references. Using either a **StringBuilder** or **StringBuffer** avoids this problem.

- **StringBuilder** is fast in operation but is not thread safe.
- **StringBuffer** is slower but is thread safe.

Threads and multi-threaded programming will be discussed in a future lecture.

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# StringTokenizer

The **StringTokenizer** class breaks up an input **String** into *tokens*. Tokens are useful pieces of **String** which may have special meaning to the problem at hand.

For example: Given an array **Strings** where each element is single combined **String** of username and password in the format “username:password” provide a function to separate the username and password.

```
1 public static String[] separate(String combined)
2 {
3     StringTokenizer userpassTokens = new StringTokenizer(combined, ":");
4     String username = userpassTokens.nextToken();
5     String password = userpassTokens.nextToken();
6     String[] pieces = {username, password};
7     return pieces;
8 }
```

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# Regular Expressions

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# Regular Expressions

A regular expression is a sequence of characters that is used to find a specific pattern. Regular expressions are defined by a formal language.

Each regular expression consists of special character classes. Each character class has a unique meaning.

Along with character classes, quantifiers can be specified to indicate the amount of a character class that is required.

## Note

The following slides show the **Java** Regular Expression convention which might not work in other regular expression implementations.

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# Character classes

Class	Meaning	Description
[abc]	a, b or c	simple class
[^abc]	Anything except a, b or c	negation
[a-zA-Z]	a through z, or A through Z	range
[a-d[m-p]]	a through d, or m through p	union
[a-z&&[def]]	d, e or f	intersection
[a-z&&[^bc]]	a through z except b and c	subtraction

Special	Meaning	Description
.	...	any single character
\d	[0-9]	a single digit
\D	[^0-9]	a single non-digit
\s	[\t\n\x0B\f\r]	a single whitespace character
\S	[^\s]	a single non-whitespace character
\w	[a-zA-Z_0-9]	a single word character
\W	[^\w]	a single non-word character

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# Quantifiers

Greedy	Reluctant	Possessive	Meaning
$X?$	$X??$	$X?+$	$X$ , once or not at all
$X^*$	$X^*?$	$X^*+$	$X$ , zero or more times
$X^+$	$X+?$	$X++$	$X$ , one or more times
$X\{n\}$	$X\{n\}?$	$X\{n\}^+$	$X$ , exactly $n$ times
$X\{n, \}$	$X\{n, \}?$	$X\{n, \}^+$	$X$ , at least $n$ times
$X\{n, m\}$	$X\{n, m\}?$	$X\{n, m\}^+$	$X$ , at least $n$ but no more than $m$ times

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# Java and Regular Expressions

```
1 import java.util.regex.Matcher;
2 import java.util.regex.Pattern;
3 public class RegexDate
4 {
5     public static void main(String[] args)
6     {
7         // Dates we want to check if they are valid
8         String[] dates =
9         { "2016-02-26" , "2099-12-31", "2099-13-31",
10          "2099-12-32" , "2089-01-02", "BACD-02-02",
11          "2016/02/26" , "2016-02-26", "2016-00-26",
12          "2016-012-31", "2016-22-31", "2016-13-31",
13          "2016-10-31" , "2016-12-32", "2016-01-31" };
14
15         // Regular expression for checking dates
16         // \d{4}{/}|(0[1-9]|1[012]){/}|(0[1-9]|12){0-9}|3[01]}
17         Pattern datePattern =
18             Pattern.compile("\\d{4}{/}|(0[1-9]|1[012]){/}|(0[1-9]|12){0-9}|3[01]}");
19
20         // For each date in dates array
21         for (String date : dates)
22         {
23             // Create matcher for specific date and pattern
24             Matcher dateMatcher = datePattern.matcher(date);
25             // Test if date matches pattern
26             if (dateMatcher.matches())
27             {
28                 System.out.println(date + " matches!");
29             } else {
30                 System.err.println(date+ " does not match!");
31             }
32         }
33     }
34 }
```

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