# **CSC 316**

# INTRODUCTION TO SYSTEM ANALYSIS AND DESIGN

**TITLE:** Analysis and Design of an E-commerce (ordering, billing, inventory and accounting) System for Yem Yem Supermarket

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# **2021/2022 SESSION**

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# 1.0 INTRODUCTION

## 1.1. Background of the Study

In the modern day shopping business paradigm, it is extremely important to have an online presence on the internet where customers can browse the stores catalog and purchase products of interest. The existing commerce system at Yem Yem is limited to the physical store. It is good but we live in a digital world with digital marketplaces. This document discusses the underlying technologies used to design an E-commerce system (ordering products via the internet, billing customers, assessment of inventory and valuation of sales via the system) for Yem Yem supermarket.

## 1.2. Statement of Problem

The existing system at Yem Yem

- For ordering: physical purchase
- For payment: cash, bank transfer, POS
- For inventory control: physical count & QuickBooks Desktop Accounting software
- For accounting: QuickBooks Desktop Accounting software

Most of Yem Yem's repeat customers are people who live close by. In this age of technology, purchase of goods should not be limited by proximity. Having only a physical purchase system limits the customer base.

Inventory management is performed via physical count and the use of Quickbooks

Desktop Accounting software. The Quickbooks program is also used for accounting

purposes. Physically counting inventory is prone to human errors. With the desktop

version, real time access to inventory and accounting records cannot be accessed anywhere.

## 1.3. Objectives

- Introduce a business model of buying goods over the internet
- Offer a variety of payment solutions
- Balance the rate of demand for goods with inventory stocking
- Accumulate financial information about the performance of the system

## 1.4. Project's Scope and Constraints

#### Scope

The proposed system's scope includes

- A Business to Client (B2C) ordering and billing system. The system will not compute VAT on products i.e. Yem Yem are left with the responsibility of adding VAT to selling price of items.
- An administration panel for inventory management and accounting.

#### **Constraints**

Cost of implementation of the Information System is high.

#### 1.5. Alternative Solutions

Pre-packaged e-commerce solutions like Shopify and WooCommerce that have the capability of synchronizing with the QuickBooks API/SDK to fetch and update inventory.

# 1.6. System Description

The E-commerce System is a Web Application (accessible on both Desktop and Mobile) that synchronizes and interacts with products via Quickbooks API/SDK. The system

provides its users with the ability to order groceries from the comfort of their homes and select a preferred payment option (strictly B2C). The system also has an administration panel, which offers creation and management of products and product categories, inventory management and provides statement of cash flow all of which are gotten via the QuickBooks API/SDK. Only Yem Yem management will have access to the administration panel.

# 1.7. Feasibility Assessment

## 1.7.1. Economic Analysis

Using Break-Even analysis, the economic feasibility study shows that embarking on this project will be worth it because in less than a year, the benefits will outweigh the cost of embarking on the project.

$$Break\ Even\ Ratio = \frac{Yearly\ NPV\ Cash\ Flow - Overall\ NPV\ Cash\ Flow}{Yearly\ NPV\ Cash\ Flow}$$

À	A	В	С	D	E	F	Н
1	COMPANY NAME	YEM YEM SUPE	RMARKET				
2	PROPOSED PROJECT	E-COMMERCE	SYSTEM				
3							
4		YEAR 0	YEAR 1	YEAR 2	YEAR 3	YEAR 4	TOTAL
5	NET ECONOMIC BENEFITS (N)	0.00	28,800,000.00	45,600,000.00	62,400,000.00	72,000,000.00	
6	DISCOUNT RATE(10%)	1	0.909	0.826	0.7513	0.683	
7	PV OF BENEFITS (N)	0.00	26,179,200.00	37,665,600.00	46,881,120.00	49,176,000.00	
8							
9	NPV OF ALL BENEFITS (N)	0.00	26,179,200.00	63,844,800.00	110,725,920.00	159,901,920.00	159,901,920.0
10							
11	ONE TIME COSTS (₦)	1,544,200.00					
12	RECURRING COSTS (₦)	0.00	1,204,200.00	1,204,200.00	1,204,200.00	1,204,200.00	
13	DISCOUNT RATE(10%)	1	0.909	0.826	0.7513	0.683	
14	PV OF RECURRING COSTS (₦)	0.00	1,094,617.80	994,669.20	904,715.46	822,468.60	
15	NPV OF ALL COSTS (N)	1,544,200.00	2,638,817.80	3,633,487.00	4,538,202.46	5,360,671.06	5,360,671.06
16							
17	OVERALL NPV (N)						154,541,248.9
18							
19	OVERALL ROI (OVERALL NPV/NPV OF ALL COSTS)						28.
20							
21	BREAK-EVEN ANALYSIS						
22	YEARLY NPV CASHFLOW	1,544,200.00	25,084,582.20	36,670,930.80	45,976,404.54	48,353,531.40	
23	OVERALL NPV CASHFLOW	1,544,200.00	23,540,382.20	60,211,313.00	106,187,717.54	154,541,248.94	
24	Project break even occurs between Year 0 and 1 =	(25,084,582.20	- 23,540,382.20) / 2	25,084,582.20 = 0.0	061		
25	Break-Even occurred at 0.061 years						

# 1.7.2. Technical Analysis

The operational requirements for the E-commerce system are:

#### • Hardware (minimum):

o Memory: 2GB

o Processors: Intel Dual Xenon

o Storage: 20GB SSD

o Bandwidth: 1TB

#### • Software:

o Relational Database Management System: MySQL

Backend (application logic and REST service): PHP

o Frontend (visual elements): HTML, CSS & Javascript

Web Server: Apache/Nginx

O Server OS: Linux (Ubuntu 18.04+/Debain 8+)

Payment Gateway: Paystack, Flutterwave

QuickBooks Online & API/SDK

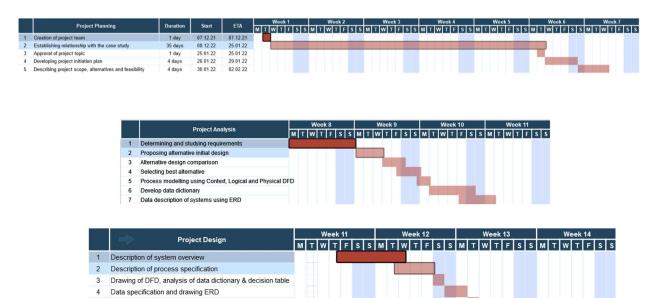
Upon conducting excessive research on the operational requirements, the project is technically feasible reasons being

- LAMP (Linux, Apache, MySQL & PHP) stack is an ideal prototype for creating an E-commerce system. This stack is widely used, properly documented and has massive support.
- Paystack and Flutterwave do not require service payment but rather charge a rate of 1.4% 3.8% on transactions, which is capped at NGN 2000.
- Yem Yem already use the desktop version of Quickbooks. The process of migrating from the desktop version to the online version is a matter of a few button clicks and takes only a few minutes.

• The hardware stack is popular and readily available.

Due to the simplicity of operation and its low risk, the project is technically worth undertaking.

# 1.7.3. Schedules, Timeline and Resource Analysis Schedules



#### **Timeline Analysis**

Design of screen layout and program specification

Using the Program Evaluation and Review Technique **PERT**, (a three point activity estimating technique that considers estimation uncertainty and risk by using three estimates to define an approximate probability for an activity's duration), we have deduced the following about the project's timeline:

S/N	Activity	O (wks)	R (wks)	P (wks)	ET (wks)
1.	Project Planning	1	3	8	7

2.	Analysis of	1	2	3	2
	Existing System				
3.	Design of the	4	5	6	5
	Proposed System				
	TOTAL	6	10	14	14

$$ET = \frac{(O + (4R) + P)}{6}$$

where  $\mathbf{0}=$  optimistic time,  $\mathbf{R}=$  realistic time,  $\mathbf{P}=$  pessimistic time,  $\mathbf{ET}=$  estimated time

#### **Resource Analysis**

In order to accomplish this project, humans as a resource and certain material resources are needed. Human resources, inferring the man power, individuals or the project team involved in building the proposed system. The material resources required are the equipment such as computers which each team member is expected to have one project or no project, internet connectivity of which an arrangement can be made amongst the team.

#### 1.8. Recommendation

From experience, Zube recommends the E-commerce system should be deployed using foreign hosting companies instead of Nigeria-based hosting companies. Most of the local hosting companies cannot guarantee 99.9% uptime and those who can are very expensive. The foreign companies offer cheap and scalable plans with high bandwidth. In addition, the system and its user's security should be of major concern account while developing the system. The customers should not be exposed to a system that is

vulnerable to cyber attacks. Input data should be filtered input to prevent Cross Site

Scripting and SQL injection attacks. All forms posting data to the registered domain

should contain an authentication token attached to the user's session to prevent Cross Site

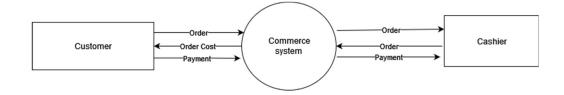
Request Forgery.

# 2.0 ANALYSIS OF THE EXISTING SYSTEM

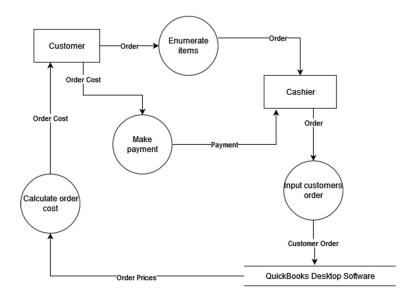
## 2.1. Process Description of the System(using context and DFDs)

The existing commerce system at Yem Yem entails the customer physically going to the store and selecting items to be purchased. The order is documented using QuickBooks desktop software. Upon submission, the inventory size updates on the QuickBooks desktop software by subtracting the quantities in the order from the inventory size. The customer proceeds to pay via bank transfer, POS terminal or cash. A receipt is printed for the customer. Besides tracking inventory with the Quickbooks software, inventory size of some items are counted manually on a daily or weekly basis.

# 2.1.1. Current Physical Data Flow Diagram (CPDFD)



# 2.1.2. Current Logical Data Flow Diagram



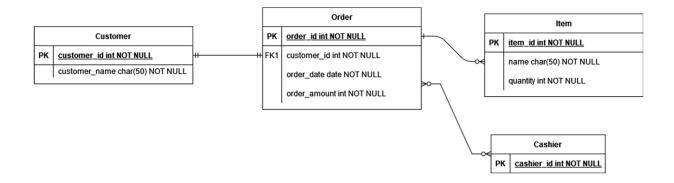
# 2.2. Data Dictionary

## **INVENTORY STRUCTURE**

Field	Data Type	Description
Name	Text	Name of the product
SKU	Text	Bar code representation of product
Purchase Cost	Numeric	Price of product
Purchase Description	Text	Information about product
Initial Quantity on Hand	Numeric	Amount of item available
As of Date	Date	Date you start tracking the quantity on
		hand

The important fields are listed above. Images of the inventory structure can be found in the Appendix (ii).

# 2.3. Data Description of the System (using ERDs)



# 2.4. Problem Areas

The issues with current system are:

- QuickBooks Desktop Accounting software cannot be accessed anywhere. The
   admin is required to be physically present in the store to utilise the program.
- Physically counting products is prone to human error.
- The customer base is limited with the physical purchase model.

## 3.0 DEISGN OF THE PROPOSED SYSTEM

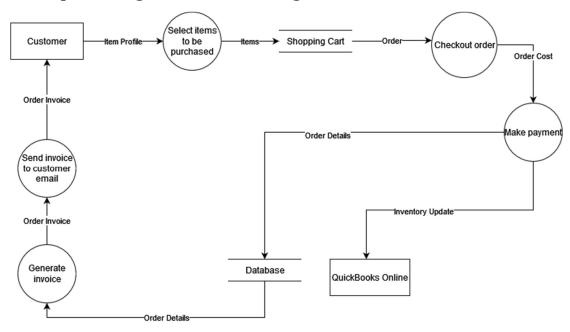
## 3.1. System Overview

The proposed system not only allows customers to browse catalogs of items and make purchases easily but also automates updating of inventory size when a purchase happens. The shopping cart logic automatically calculates the cost of the items and offers different payment options. Upon successful payment, the order is written to the database and an invoice is generated. In the background, QuickBooks Online handles the necessary inventory size updates.

## 3.2. Process Specification

The customer logs into the platform and select the items to be purchased. These items are loaded from Quickbooks online through either the V3-PHP-SDK or a raw HTTP request. The items are added to a cart. The cart contains a list of the items to be purchased, the quantity of the items, their cost and the total amount to be paid. The next step is to checkout. There are various payment options available. Cash, POS terminal and bank transfer are the physical payment options available while the online payments are processed by a payment gateway. The payment gateway acknowledges the payment by sending a receipt to the user. A successful online payment triggers a callback. A POST request is sent to Quickbooks to decrease the inventory size of the items bought (raw/SDK). Inventory can be monitored from the QuickBooks online console, products added and removed and inventory listed exported to pdf and Excel formats (see Appendix iii). Whereas if payment is not online, the agent receiving the order notification decreases the inventory size using Quickbooks online upon pickup or delivery. Sales made can be seen in the administration panel. The sales are represented graphically using charts and can also be exported to pdf.

# 3.2.1. Required Logical Data Flow Diagram



# 3.2.2. Data Dictionary

## **Customer Database**

Name	Field Size	Datatype	Description
customer_id	5	Numeric	Uniquely identify
			customer
customer_email	50	Text	Customers email
customer_name	50	Text	Customers fullname

# **Orders Database**

Name	Field Size	Datatype	Description
order_id	5	Numeric	Uniquely identifies an
			order

customer_id	5	Numeric	References the customer that made the order
order_date		Date	
order_amount	7	Numeric	Total cost of items purchased
order_items		JSON	Contains the items purchased and quantities

# QuickBooks Online SDK/API Fields

Name	Datatype	Description
auth_mode	Text	OAuth protocol used
ClientID	Text	Uniquely identifies the client when making a
		request.
accessTokenK	Text	Token received from QuickBooks Online by
ey		exchanging authorization code.
QBORealmID	Text	The company ID the API request is called
		against.
baseUrl	Text	Identify the base URL the request is making.

Resource manipulation URI examples are listed under Appendix (iii).

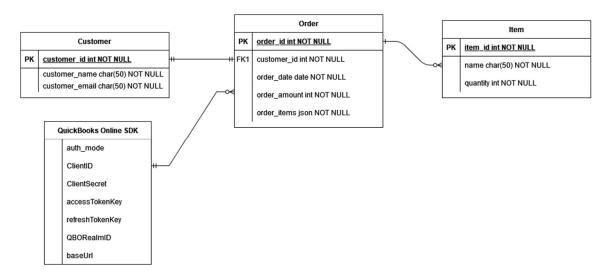
# 3.2.3. Decision Tables

Condition	Rules

Logged in	Т	T	F	F
Payment status	T	F	Т	F
Actions				
Redirect to login/register page			X	X
Redirect to catalogue		X		
		ļ		

# 3.3. Data Specification

# 3.3.1. Entity Relationship Diagram (ERD)

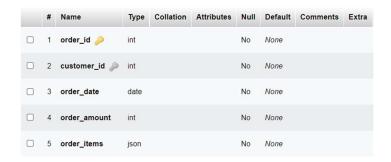


# 3.3.2. Database Design (Tables from ERDs)

Customer



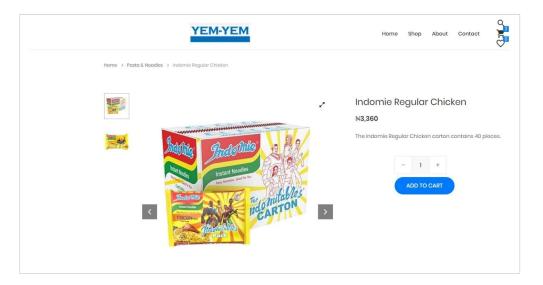
Order



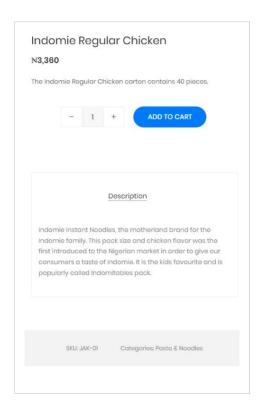
• Appendix (iv) and (v) show Item and QuickBooks SDK structure

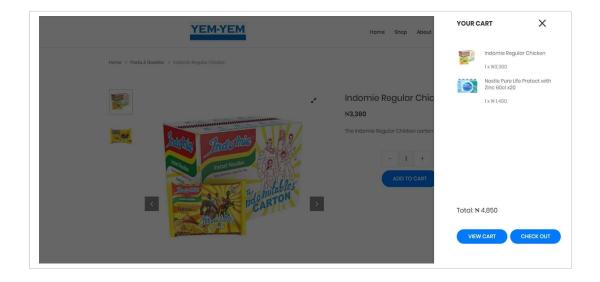
# 3.4. Screen Layout/ Specification

• Ordering (Desktop & Mobile view)

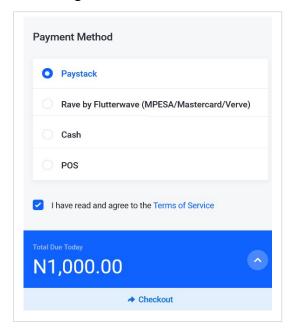


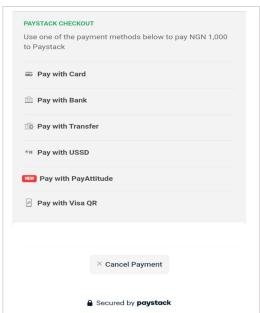


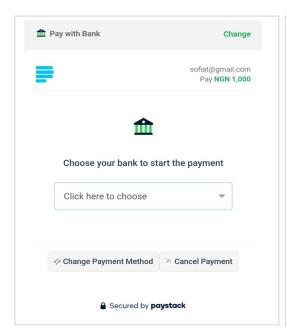


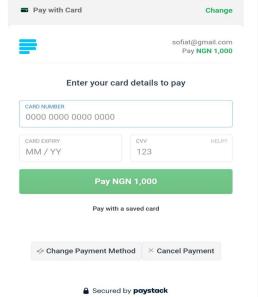


# • Billing

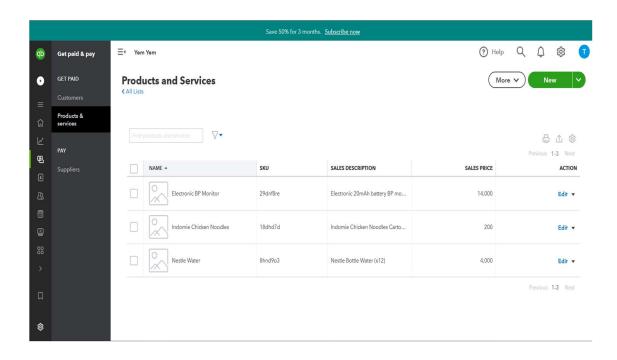




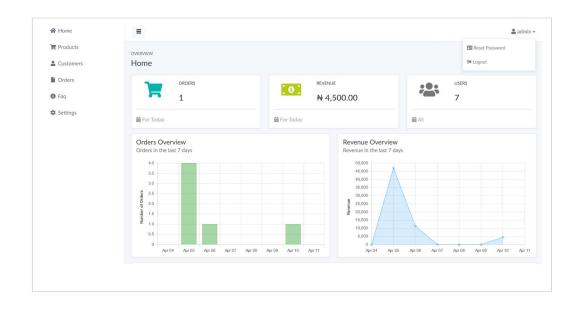


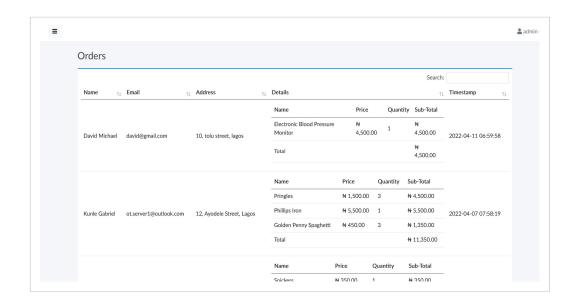


Inventory

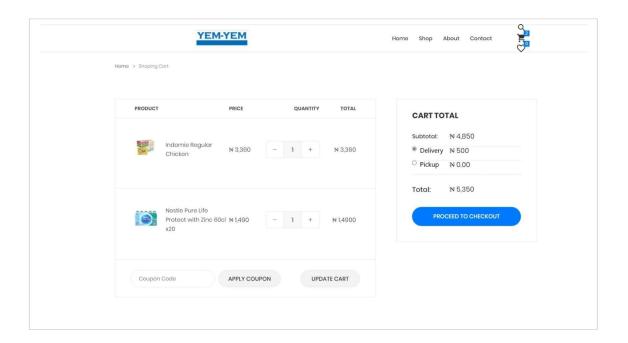


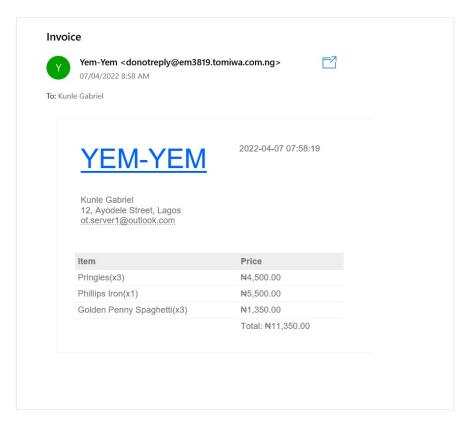
# Accounting





# 3.5. Reports/ Form Specifications





# 3.6. Program/ Module Specifications

# 3.7. Test Plans

There are no plans to test the system since it will not be implemented.

# 4.0 CONCLUSION

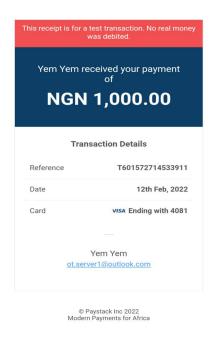
A virtual store that provides the functionality of commercial transactions over the web is a major resource for modern day businesses. The system makes shopping experience more flexible. This project provides easy access for the administrators and managers to view inventory and cash flow via the system. Both Yem Yem and its customers will benefit from the implementation of this system.

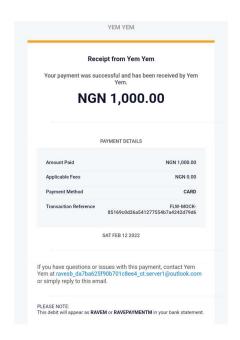
#### References:

- Modern Systems Analysis and Design Textbook, Ninth Edition
- QuickBooks Online API basic schema and data formats:
   <a href="https://developer.intuit.com/app/developer/qbo/docs/learn/rest-api-features">https://developer.intuit.com/app/developer/qbo/docs/learn/rest-api-features</a>
- What is PERT and how can we use it?: <a href="https://www.pmta.co.za/free-resources/what-is-pert-and-how-can-we-use-it#:~:text=PERT%20is%20a%20three%20point,an%20activity's%20cost%20or%20d">https://www.pmta.co.za/free-resources/what-is-pert-and-how-can-we-use-it#:~:text=PERT%20is%20a%20three%20point,an%20activity's%20cost%20or%20d</a>
   uration
- QuickBooks Online API for inventory management:
   https://developer.intuit.com/app/developer/qbo/docs/api/accounting/all-entities/item
- QuickBooks V3-PHP-SDK demo: <a href="https://github.com/intuit/QuickBooks-V3-PHP-SDK/tree/master/src/Samples">https://github.com/intuit/QuickBooks-V3-PHP-SDK/tree/master/src/Samples</a>

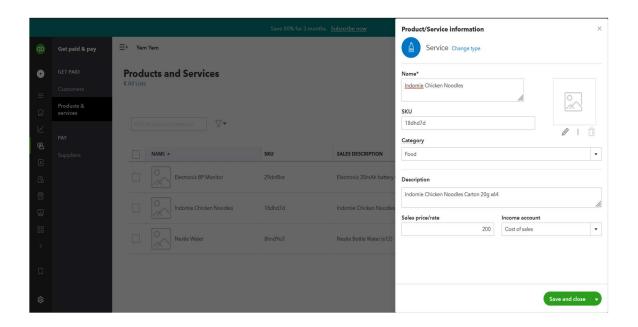
# **APPENDIX**

i. Billing Receipts

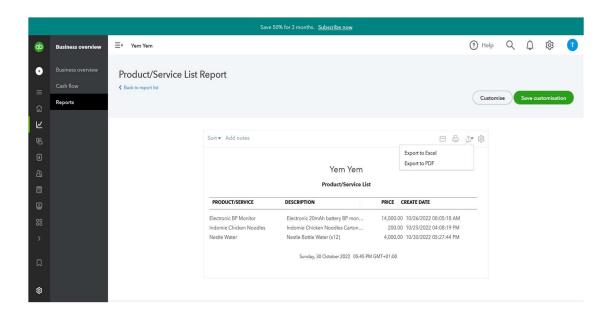




ii. Inventory structure



iii. Exporting inventory to pdf or Excel



# iv. QuickBooks Online API/SDK URI examples



v. QuickBooks Online item object model

```
Item v {
   trackQtyOnHand
                         boolean
   name
                         string
   id
                         integer($int64)
   value
                         integer
   qty0nHand
                         integer($int32)
   active
                         boolean
   metaData
                          v {
                                                 string($date-time)
                            createTime
                            lastUpdatedTime
                                                 string($date-time)
                         }
   time
                         string($date-time)
}
```

vi. QuickBooks Online SDK instance

# vii. Current and proposed system Activity Entity Tables

# **Current System**

S/N	ENTITY	ACTIVITY
1	Customer	Make an order
2	Cashier	Input order and quantities
3		Cost is calculated
4	Customer	Make payment
5	Cashier	Submit order
6		Inventory is updated
7		Print receipt

# **Proposed System**

S/N	ENTITY	ACTIVITY
1	Customer	Add items to cart
2		Checkout
3		Select payment method
4		Make payment
5		Order is recorded in database
6		Invoice is sent to customers email
7	QuickBooks Online	Update inventory size