TASKS DEFINITIONS

Task : Execute the game and play one round entirely

Initial state : on the desktop and application closed

Success criteria : endgame menu displayed

Benchmark : 7 min

Task : Launch a round and reach at least a score of 20

Initial state : in game menu

Success criteria : score >= 20

Benchmark : 3 minutes

Task : Try to shoot at least 5 targets during level 4

Initial state : in a game level 4

Success criteria : in a game level 4 + score > 4

Benchmark : 1 min