APRENDIZAJE REFORZADO CLASE 7

Julián Martínez

¿QUÉ HACER CUÁNDO EL ESPACIO DE ESTADOS ES MUY GRANDE/CONTINUO?

Reinforcement learning can be used to solve large problems, e.g.

- ► Backgammon: 10²⁰ states
- ► Go: 10¹⁷⁰ states
- Helicopter: continuous state space
- Robots: informal state space (physical universe)

How can we scale up our methods for prediction and control?

APROXIMACIÓN DE FUNCIÓN DE VALOR

Idea principal: Cambiar el aproximar la función de valor para cada estado (approach tabular), por aproximarla globalmente.

$$V_{\pi}(s) \sim \hat{V}(s, \omega)$$

Casi toda herramienta que sirve para Aprendizaje Supervisado:

- Árboles de decisión
- Regresión lineal
- Redes neuronales
- Fourier

FUNCIÓN DE COSTO/MÉTODO DEL GRADIENTE

$$J(\omega) := E_{\eta} \left[\left(v_{\pi}(S) - \hat{v}(S; \omega) \right)^{2} \right]$$

$$\Delta \omega = -\frac{1}{2} \propto \nabla_{\omega} J(\omega)$$

$$= \alpha \, \mathbb{E}_{\eta} \left[\left(\nabla_{\pi}(S) - \hat{v}(S, \omega) \right) . \nabla_{\omega} \hat{v}(S, \omega) \right]$$

STOCHASTIC GRADIENT - INCREMENTAL

$$\Delta \omega = \alpha \left(\sqrt{\pi} (S) - \hat{\tau} (S, \omega) \right) \cdot \nabla_{\omega} \hat{\tau} (S, \omega)$$

$$\omega^{k+1} = \omega^{k} - \alpha \left(\sqrt{\pi} (S_{k}) - \hat{\tau} (S_{k}) \right) \cdot \nabla_{\omega} \hat{\tau} (S_{k}, \omega^{k})$$

$$\Delta \omega := \alpha \left(G_{t} - \hat{\tau}(S_{t}, \omega) \right) \cdot \nabla_{\omega} \hat{\tau}(S_{t}, \omega)$$

$$\Delta \omega = \alpha \left(R_{t+1} + \gamma \hat{\boldsymbol{\tau}} \left(S_{t+1}, \omega \right) \right) + \hat{\boldsymbol{\tau}} \left(S_{t}, \omega \right) \right) \cdot \nabla_{\omega} \hat{\boldsymbol{\tau}} \left(S_{t}, \omega \right)$$

Gradient Monte Carlo Algorithm for Estimating $\hat{v} \approx v_{\pi}$ Input: the policy π to be evaluated

Input: a differentiable function $\hat{v}: \mathbb{S} \times \mathbb{R}^d \to \mathbb{R}$ Algorithm parameter: step size $\alpha > 0$

Initialize value-function weights $\mathbf{w} \in \mathbb{R}^d$ arbitrarily (e.g., $\mathbf{w} = \mathbf{0}$)

Initialize value-function weights
$$\mathbf{w} \in \mathbb{R}$$

Loop forever (for each episode):

Generate an episode
$$S_0, A_0, R_1, S_2$$

Loop for each step of episode, $t = 0$

Semi-gradient TD(0) for estimating $\hat{v} \approx v_{\pi}$

Input: the policy π to be evaluated

Loop for each episode:

Initialize S

Algorithm parameter: step size $\alpha > 0$ Initialize value-function weights $\mathbf{w} \in \mathbb{R}^d$ arbitrarily (e.g., $\mathbf{w} = \mathbf{0}$)

Input: a differentiable function $\hat{v}: \mathbb{S}^+ \times \mathbb{R}^d \to \mathbb{R}$ such that $\hat{v}(\text{terminal},\cdot) = 0$

Generate an episode $S_0, A_0, R_1, S_1, A_1, \ldots, R_T, S_T$ using π Loop for each step of episode, t = 0, 1, ..., T - 1: $\mathbf{w} \leftarrow \mathbf{w} + \alpha [G_t - \hat{v}(S_t, \mathbf{w})] \nabla \hat{v}(S_t, \mathbf{w})$

Loop for each step of episode: Choose $A \sim \pi(\cdot|S)$

Take action A, observe R, S' $\mathbf{w} \leftarrow \mathbf{w} + \alpha [R + \gamma \hat{v}(S', \mathbf{w}) - \hat{v}(S, \mathbf{w})] \nabla \hat{v}(S, \mathbf{w})$ $S \leftarrow S'$

until S is terminal

CASO SIMPLE E IMPORTANTE - APROXIMACIÓN LINEAL

δ_t := R_{t+1} + γ ν(S_{t+1}, ω) - ν(S_t, ω)

$$\Phi(s) = \begin{bmatrix} \Phi_i(s) \\ \vdots \\ \Phi_n(s) \end{bmatrix} \qquad \hat{\Upsilon}(s, \omega) = \Phi(s) \omega = \sum_{j=1}^n \Phi_j(s) \omega_j$$

$$\nabla_{\omega} \hat{v}(S_{+}, \omega) = \Phi(S_{+}) = \Phi_{+}$$

$$\omega^{t+1} = \omega^{t} + \alpha S_{+}(\omega^{t}) \Phi_{+}$$

SOBRE LA CONVERGENCIA - MC

$$\min_{\omega} E_{\mu}[(G_{t} - \sqrt{\omega}(S_{t}))^{2}]$$

SOBRE LA CONVERGENCIA - TD

$$\Rightarrow E_{\gamma}[R_{t+1}. + (S_{t})] = \omega E_{\gamma}[(+(S_{t}) - \gamma + (S_{t+1}))^{T} + (S_{t})]$$

SOBRE CONVERGENCIA - TD

COMO USAR LOS DATOS MÁS VECES (HECHARLE AGUA AL TANG)

$$\mathcal{D} = \left\{ \left(S_1, \hat{\mathcal{V}}_{A}^{\pi} \right), \dots, \left(S_{\tau}, \hat{\mathcal{V}}_{\tau}^{\pi} \right) \right\}$$
 Experience Replay (BATCH)

$$\hat{V}_{i}^{\pi} \simeq V_{\pi}(s_{i})$$

$$\text{2rgnun} \sum_{i=1}^{T} \left(\hat{V}_{i}^{\pi} - \hat{V}_{\omega}(s_{i})\right)^{2}$$

$$\text{2rgnun} E_{p}\left[\hat{V}^{\pi}(s) - \hat{V}_{\omega}(s)\right]^{2}$$

$$(S) - \hat{V}_{\omega}(S))^{2}$$

EJEMPLO CONCRETO DE PROBLEMAS CON LA NOTACIÓN

Stochastic Gradient Descent with Experience Replay

Given experience consisting of *(state, value)* pairs

$$\mathcal{D} = \{ \langle S_1, \hat{v}_1^{\pi} \rangle, \langle S_2, \hat{v}_2^{\pi} \rangle, ..., \langle S_T, \hat{v}_T^{\pi} \rangle \}$$

Repeat:

1. Sample state, value from experience

$$\langle s, \hat{v}^{\pi} \rangle \sim \mathcal{D}$$

2. Apply stochastic gradient descent update

$$\Delta \theta = \alpha (\hat{\mathbf{v}}^{\pi} - \mathbf{v}_{\theta}(\mathbf{s})) \nabla_{\theta} \mathbf{v}_{\theta}(\mathbf{s})$$

Converges to least squares solution

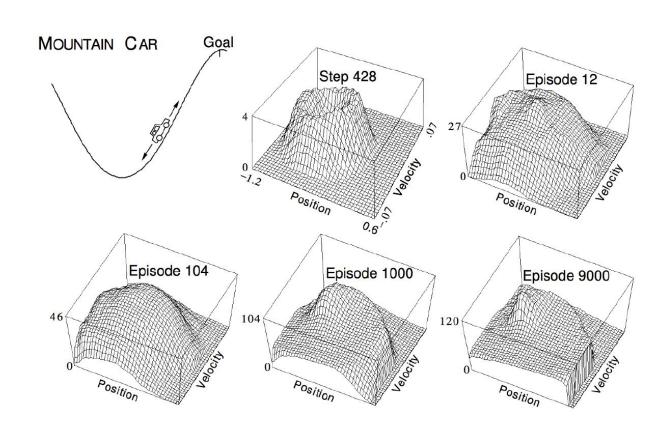
$$heta^{\pi} = \operatorname*{argmin}_{ heta} \mathsf{LS}(heta) = \operatorname*{argmin}_{ heta} \mathbb{E}_{\mathcal{D}} \left[(\hat{v}_i^{\pi} - v_{ heta}(S_i))^2 \right]$$

LINEAR LEAST SQUARES PREDICTION

$$\hat{w}_{B} = \left(\sum_{t=1}^{T} \varphi(s_{t}).\varphi(s_{t})^{T}\right) \sum_{t=1}^{T} \varphi(s_{t})\hat{v}_{t}^{T}$$

Ver algoritmo Shermann-Morrison para resolver esto con menor complejidad.

SOBRE LA "GRANULARIDAD DEL APROXIMANTE"



EL LADO OSCURO...



- Sobre la convergencia de temporal difference
 https://papers.nips.cc/paper/3809-convergent-temporal-difference-learning-with-arbitrary-smooth-function-policy-in-approximation.pdf
- Detalles y referencias sobre gradient temporal difference y convergencia <u>https://towardsdatascience.com/reinforcement-learning-an-introduction-to-gradient-temporal-difference-learning-algorithms-4a72ce5ab31e</u>

