

## Assignment 1

**Deadline: Due 11:59PM on 9 Feb 2024**

Write a C program that reads two strings from the input file and checks whether they are anagrams of each other or not. An anagram is a word or phrase formed by rearranging the letters of another e.g listen and silent.

In this assignment, you will work in a group of three members of your own choice.

## Requirements

- Implement a C program that reads two strings from a text file specified through command line arguments.
- Both strings are separated by `\n` character in the input file.
- The program should handle both uppercase and lowercase letters as equivalent.
- Ignore spaces and punctuation marks when checking for anagrams.
- You are guaranteed to have no numbers in the input file.
- A valid anagram has exactly same number of characters, both in subject and anagram.
- Implement error handling to check if the strings read from the file are valid (non-empty) and write appropriate error messages to output file.
- Write the output into a text file specified through command line arguments, it must be exactly "1! anagram" or "0! not anagram" without quotations as described in below example (case sensitive).
- You will write main function as well as other helper functions.
- You can validate your sample inputs if they are valid anagrams or not from this link <https://wordsmith.org/anagram/anagram-check.cgi>
- Any error case must not crash the program. It must output "error" to the output file (case sensitive).

## Example

Case 1: Given the contents of input.txt:

```
>>input.txt
```

```
listen
```

```
silent
```

```
>><executable> input.txt output.txt
```

```
>>output.txt
```

```
1! anagram
```

Case 2: Given the contents of input.txt:

```
>>input.txt
```

```
This is a text.
```

```
This text is cool.
```

```
>><executable> input.txt output.txt
```

```
>>output.txt
```

```
0! not anagram
```

## Restrictions

- Before using any standard library functions other than `stdio.h`, `stdlib.h`, and `string.h`, you must consult with me prior to using it.
- You are not allowed to use **printf** function throughout your code. You can write any error messages to the output file.
- The code must compile and run without errors; otherwise, it will receive a score of 0.

## How to Compile and Run

- The Makefile for assignment1 is provided.
- The Makefile is supposed to work with `a1.c`, `input.txt`, `output.txt` and `ref.txt` files so, make sure to save your files accordingly.
- Run the following command in vs code Terminal.  
`make`  
It should compile the code without any errors.  
`make convert_input`  
It should convert the `input.txt` file to unix encoding.  
`make run`  
It should run the compiled code.
- Run the following command to delete the out file.  
`make clean`  
It should delete the specified file.  
`make convert_output`  
It should convert the `output.txt` file to unix encoding.
- Run the following command to test your output with provided relevant reference output.  
`make check`
- You are not supposed to make any changes in the Makefile.
- Make sure to install `dos2unix` utility, if not already installed using the following command:  
`sudo apt-get install dos2unix`  
For Mac  
`brew install dos2unix`

## Grading

Any grading failure due to not following instructions including the assignment requirements will result in 0.

- (1 point) Submitting files correctly and including correct A number at line 1 of your code as comment. e.g `//A012345 A012346 A012347`
- (3 point) Handling error cases correctly.
- (6 point) Generate a correct solution to the problem(s).

**Submission**

- You must push only one .c file named: `a1.c` (case sensitive).
- Make sure to add your A number and your partners too at the top of `a1.c` as comments. Write your A number including leading 0's.