# **Tommy Carrascal**

(786) 317-0856 | Carrascalx@gmail.com | Github.com/Tommy2016x | Linkedin.com/Carrascalt | TommyCarrascal.me

#### **Education**

# Florida International University, Miami, FL

Computer Science B.S

Expected: December 2020 GPA: 3.40

#### Relevant Coursework:

- Computational Geometry
- o Data Structures

- Algorithm Techniques
- Database Management

#### Experience

**GoDaddy,** Tempe, AZ Software Engineer Intern

Summer 2019

- Full-stack development contributing to web-based tools including a CLI, plugins, and custom tree data structures
- Developed features for internal web frameworks, apps, and APIs with React and Express
- Created new developer tools in Node JS such as a webpack plugin for metrics and an abstract syntax tree generator to display JavaScript code from React forms
- Worked in agile setting and wrote unit and functional tests for new features using Mocha and Jest

#### Florida International University, Miami, FL

Spring 2019-Present

**Undergraduate Teaching Assistant** 

- Teaching assistant for Intermediate Java (COP 3337)
- Grade student assignments and exams as well as provide feedback and corrections on their code

Boatrax, Miami, FL Summer 2018

Software Engineer Intern

- One of the 3 main developers in Miami-based startup
- Developed the IoT platform with Node JS and Node Red. Created scripts to handle and monitor data flow
- Developed the UI and functionality of the main web application with React
- Designed the database structure with MySQL and wrote PHP API functions to query and manipulate the data
- Carried out scrum agile methodology with daily standups and weekly sprints

## Skills

- Java, JavaScript/TypeScript, Python
- React, React-Native, SASS, Adobe XD

- Node, Express, GraphQL, MySQL, MongoDB, Socket.IO
- Mocha, Git, Linux, Heroku, DigitalOcean

#### **Projects**

## ShellHacks Software | Backend registration platform and admin dashboard

Spring-Fall 2019

- Developed an API for a hackathon with user registration and login, file uploads, and emailing services
- Created a dashboard frontend to handle administrative tasks such as acceptances, statistics, and push notifications
- Built with Express, MongoDB, React, and deployed on DigitalOcean/Heroku

## GeoScheduler | Employee shift management System | Winner: 1st place, HatterHacks 2019

Spring 2019

- Platform to automatically clock employees in and out based on their location to the company and shift schedule
- Created the API to register employees and used web sockets to send real-time location data from the mobile to web app
- Built with JavaScript, Express, React, React-Native, Socket.io

#### League of Laughs | Web and mobile party game

Spring 2019

- Created a multiplayer party game allowing players to create custom memes and compete against each other
- Consists of a mobile app, web app, and server. Used websockets to allow the different services to communicate
- Built with React/React-Native, Typescript, Express, and deployed to Heroku

#### Leadership

## Upsilon Pi Epsilon | Executive-Board: Program Director

Fall 2018-Present

- Leading the software development workshop program for a CS organization of over 600 members
- Manage a committee of student volunteers to carry out program events
- Workshops retain over 50 attendees on average each

## ShellHacks | Workshops lead | Lead Backend Developer

Summer 2018 - Present

- Planning and coordinating the technical workshops for the largest hackathon in Florida
- Serving as the technical lead for the backend development team
- Assign tasks, review and merge pull requests, and implement core functionality for the platform

# **Awards**

Bright Futures Florida Academic Scholar