

Sprint 3 Report

Product name & Team name: Poker AI

Date: July 23 2023

Actions to stop doing:

- Stop rescheduling the meeting plans for individual's reason
- Increase more opportunities to communicate between front-end and back-end team members

Actions to start doing:

- Once the scheduling is fixed, we will stick with it
- Join another team meeting as much as possible to be able to understand what the other team is working on.

Actions to keep doing:

- Scheduling longer meetings during the night b/c that's when more people are available.
- Daily Scrum meetings, timeboxed to 15 minutes. Schedule right after class to maximize availability and keep these meetings succinct.
- Divide a large task into more concrete tasks and assign each member to ensure we can make progress more efficiently.
- Integration meeting to finalize our project

Work completed:

- Remodel the whole UI theme of the project for all pages in terms of key concepts and color theme as an integrated product.
- Make a whole model in figma with icons that will be used in the result page and introduce the main theme in designing.
- Integrate our new model into the currently existing MVP product. Update the codes for all three pages and test functionality.
- Improvement in hand_evaluation function.
- Benchmark optimality of actions relative to a functional poker engine.

Work not completed:

- If time allows, add some features of potential improvements in our project.

Work completion rate:

- 2/2 user stories completed
- 61.5/69 estimated ideal work hours completed
- 7 days in Sprint 3

Figure: the user stories/day and ideal work hours/day

User Stories and Expected Work Hours

