STEVEN GONG

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EDUCATION

Australian National University, Canberra, Australia

Feb.2024 - Dec.2025

M.S. Computing

Beijing Institute of Technology, Beijing, China

Sep.2018 - Jun.2022

B.S. Computer Science and Technology

EXPERIENCE

Shenzhen Yimeizhi Technology Co., Ltd Shenzhen, China

Mar.2023 - Dec.2023

Computer Vision Algorithm Engineer HR Manager: Wenxian Gan

Designed and optimized algorithms for an Automatic Optical Inspection system to detect defects in PCB.

Beijing Institute of Technology Beijing, China

Jul.2022 - Jan.2023

Research Assistant Supervisior: Prof. Jianwei Gong

• Conducted research on trajectory prediction and decision-making processes for autonomous vehicles.

ByteDance, Quality Lab Beijing, China

Oct.2021 - Feb.2022

Algorithm Engineer Intern Supervisior: Zhao Zhang

- Optimized reinforcement learning algorithms in the software testing tool Fastbot.
- Enhanced test coverage and problem interception rate, significantly improving efficiency and quality.

PUBLICATIONS

- Leveraging Multi-Stream Information Fusion for Trajectory Prediction in Low Illumination Scenarios: A Multi- channel Graph Convolutional Approach *HaiLong Gong*, ZiRui Li, Chao Lu, GuoDong Du, JianWei Gong, IEEE Transactions on Intelligent Transportation Systems (T-ITS).
- Towards Online Risk Assessment for Human-robot Interaction: A Data-driven Hamilton-Jacobi-Isaacs Reachability Approach, *HaiLong Gong*, ZiRui Li, Chao Lu, JianWei Gong, 26th IEEE International Conference on Intelligent Transportation Systems (ITSC2023).
- Towards Safe, efficient and Co-operative Decision-making for CAVs in Mixed Autonomy: An Attention-Enhanced Graphic Reinforcement Learning Approach *HaiLong Gong*, ZiRui Li, RunHao Zhou, Qi Liu, Chao Lu, JianWei Gong, The 4th Symposium on Management of Future Motorway and Urban Traffic Systems 2022 (MFTS 2022).
- Fast and Accurate: Perception System of a Formula Student Driverless Car *HaiLong Gong*, Yunji Feng, TaiRan Chen, ZuoOu Li, YunWei Li, 2022 6th International Conference on Robotics, Control and Automation (ICRCA 2022).
- Real-time Motion Planning and Control for a Formula Student Driverless Car TaiRan Chen, *HaiLong Gong*, XinYu Gao, ChenRui Huang, Xiang Li, ShaoKun Yang, YunJi Feng, Annual Conference of Society of Automotive Engineers of China, 2020.

SKILLS

- Programming Languages: Python, C/C++, Java, Golang
- Software Development: QT, HTML, CSS, SQL, Algorithms
- Tools for AI & ML: Pytorch, TensorFlow, Keras, OpenCV, Scikit-learn
- Operating Systems and Tools: Linux, Git, Docker, CI/CD
- Languages: English Fluent, Mandarin Native speaker



Race to the Raft: Game Developing in Java

Mar.2024 - June.2024

COMP6710 Structured Programming Course Project, Instructor: Prof. Fabian Muehlboeck

- Conducted thorough analysis and design, creating a comprehensive design document with a detailed sketch of the game architecture, including key Java class declarations and field/method signatures.
- Implemented the game design using object-oriented programming principles in Java, ensuring robust and maintainable code structure.
- Designed a detailed test plan and implemented unit tests to validate functionality and ensure high-quality code.
- Collaborated effectively with teammates using Git for version control, performing regular code reviews to maintain code quality and coherence.

Multi-Source Sensor Fusion-based Trajectory Prediction

May.2022 - Jun.2023

Instructor: Prof. Jianwei Gong, Prof. Chao Lu, Collaborator: Zirui Li

- Proposed an interactive trajectory prediction model based on multi-stream heterogeneous data fusion to enhance accuracy.
- Developed a novel ST-GCN-based embedding method to generate temporal and spatial features of traffic participants' trajectories and speeds, along with an LSTM-based image feature extraction method for self-adaptive attention capture.
- Implemented a flexible and versatile multi-stream heterogeneous data system.

Research on Abnormal Driving Behavior for the safe Autonomy

May.2022 - Jun.2023

Instructor: Assistant Prof. Lili Su, Northeastern University, USA

- Developed efficient algorithms to detect abnormal driving behaviors and improve trajectory prediction through run-time information fusion from surrounding autonomous vehicles.
- Reproduced LSTM, CS-LSTM, and MultiEncoder-SingleDecoder Transformer models for vehicle trajectory prediction and applied information sharing to detect abnormal driving behavior.
- Suggested shortening model reasoning time to enhance real-time performance and usability, aiming to reduce abnormal behavior prediction time to under 100ms using lightweight models or improved algorithms.

Formula Driverless Vehicle Perception System Design and Implementation Nov.2020 - Jun.2021

Project Leader, Instructor: Assistant Prof. Jie Cao

- Designed a fast, accurate, and scalable perception system for a formula student driverless car, enabling object detection, point cloud segmentation, and clustering.
- Implemented PP-YOLO for racetrack cone detection, GPF algorithm for ground segmentation, and Euclidean clustering for cone extraction.
- Achieved stable sensory results by fusing data from stereo cameras and LIDAR, reducing noise and mitigating environmental factors like light and weather.

○ Honors and Awards

Champion, Formula Student Autonomous China (FSAC), Nation Level	2020
1st Prize, ByteDance Summer Camp, Nation Level	2021
1st Prize, "Century Cup" Extracurricular Academic Competition, School Level	2021
Excellent Oral Presentation, 2022 6th International Conference on Robotics and Machine Vision	2022
2 nd Class Scholarship, Beijing Institute of Technology, School Level	2022
3 rd Class Scholarship, Beijing Institute of Technology, School Level	2019
3 rd Prize, 17th "Century Cup" Competition, City Level	2020
3 rd Prize, "Century Cup" Extracurricular Academic Competition, School Level	2021