# Tomohiko Nakamura

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## Research Interests

Signal-processing-inspired deep learning, audio and music signal processing, and machine learning

## Job

**Senior Researcher** — Apr. 2023–Present
*The National Institute of Advanced Industrial Science and Technology (AIST), Japan.*

**Project Research Associate** — Sept. 2019–Mar. 2023
*Graduate School of Information Science and Technology, The University of Tokyo, Japan.*

**Researcher** — Apr. 2016–Aug. 2019
*Intelligent Systems Laboratory, SECOM, Japan.*

**Research Fellow (DC2)** — Apr. 2015–Mar. 2016
*Japan Society for the Promotion of Science (JSPS), Japan.*

## Education

**Ph.D. degree in Information Science and Technology** — Mar. 2016
*Graduate School of Information Science and Technology, The University of Tokyo, Japan.*

**Master's degree in Information Science and Technology** — Mar. 2013
*Graduate School of Information Science and Technology, The University of Tokyo, Japan.*

**Bachelor's degree in Engineering** — Mar. 2011
*Faculty of Engineering, The University of Tokyo, Japan.*

## Teaching

**Applied Gaussian Process and Machine Learning** — 6, Dec. 2021
*Graduate School of Information Science and Technology, The University of Tokyo, Japan.*

**Advanced Signal Processing** — 23, June 2020 and 21, June 2022, June 2024
*Graduate School of Information Science and Technology, The University of Tokyo, Japan.*

**Student Experiment** — Apr. 2020–Mar. 2023
*Department of Mathematical engineering and information physics, The University of Tokyo, Japan.*

## Languages

Japanese (native), English (basic)

## Competitive Funds

**Variable time-resolution audio processing framework
adaptive to acoustic scenes**
*JSPS PRESTO (Fundamental Innovation for Real-World Intelligent Systems)* — *Apr. 2023–Mar. 2027*

**Development of deep-layered analysis-by-synthesis techniques for
acoustic scene analysis with human intervention**
*JSPS KAKENHI* — *Apr. 2023–Mar. 2027*

**Sampling-frequency-independent deep learning for audio media processing**
*JST ACT-X (Frontier of Mathematics and Information Science)* — *Oct. 2021–Mar. 2024*

+ 4 funds as representative, 5 funds as co-researcher, and 1 fund as research participants.

# Publications

Journal Papers...............................................................................................................

[1] Kanami Imamura, <u>Tomohiko Nakamura</u>, Norihiro Takamune, Kohei Yatabe, and Hiroshi Saruwatari, "Stride conversion algorithms for convolutional layers and its application to sampling-frequency-independent deep neural networks," *Signal Processing*, vol. 242, Nov. 2025.

[2] Yuki Ito, <u>Tomohiko Nakamura</u>, Shoichi Koyama, Shuichi Sakamoto, and Hiroshi Saruwatari, "Spatial upsampling of head-related transfer function using neural network conditioned on source position and frequency," *IEEE Open Journal of Signal Processing*, vol. 6, pp. 1109–1123, Sept. 2025.

[3] Yusaku Mizobuchi, Daichi Kitamura, <u>Tomohiko Nakamura</u>, Norihiro Takamune, Hiroshi Saruwatari, Yu Takahashi, and Kazunobu Kondo, "Music bleeding-sound reduction based on time-channel nonnegative matrix factorization," *APSIPA Transactions on Signal and Information Processing*, vol. 14, no. 1, e18, July 2025.

[4] Yuto Ishikawa, <u>Tomohiko Nakamura</u>, Norihiro Takamune, Daichi Kitamura, Hiroshi Saruwatari, Yu Takahashi, and Kazunobu Kondo, "Real-time speech extraction based on rank-constrained spatial covariance matrix estimation and spatially regularized independent low-rank matrix analysis with fast demixing matrix estimation," *IEEE Access*, vol. 13, pp. 88683–88706, May 2025.

[5] +9 papers

Peer-Reviewed International Conferences and Workshops.......................................................

[1] Shinnosuke Takamichi, <u>Tomohiko Nakamura</u>, Hitoshi Suda, Satoru Fukayama, and Jun Ogata, "MangaVox: Dataset of acted voices aligned with manga images towards computer understanding of audio comics," in *Proceedings of IEEE International Conference on Acoustics, Speech, and Signal Processing*, May 2026.

[2] Karl Schrader, Shoichi Koyama, <u>Tomohiko Nakamura</u>, and Mirco Pezzoli, "Phase-retrieval-based physics-informed neural networks for acoustic magnitude field reconstruction," in *Proceedings of IEEE International Conference on Acoustics, Speech, and Signal Processing*, May 2026.

[3] Kanami Imamura, <u>Tomohiko Nakamura</u>, Kohei Yatabe, and Hiroshi Saruwatari, "Dissecting performance degradation in audio source separation under sampling frequency mismatch," in *Proceedings of IEEE International Conference on Acoustics, Speech, and Signal Processing*, May 2026.

[4] +40 papers

Invited Talks...................................................................................................................

[1] <u>Tomohiko Nakamura</u>, "Trends and prospects for audio source separation using deep learning," *Meeting on Technical Committee on Engineering Acoustics, IEICE*, Mar. 2025. (in Japanese)

[2] Daichi Kitamura, <u>Tomohiko Nakamura</u>, "Fundamentals and applications of audio source separation — A guide to becoming an expert," *2023 Otogaku Symposium*, Jun. 2023. (in Japanese)

[3] <u>Tomohiko Nakamura</u>, "Signal-processing-inspired deep learning," *IEEE NZ Signal Processing/Information Theory Joint Chapter in co-hosted by the Acoustics Research Centre, University of Auckland*, Dec. 2022.

[4] +1 invited presentation

Overview Papers...............................................................................................................

[1] Shoichi Koyama, Juliano Ribeiro, <u>Tomohiko Nakamura</u>, Natsuki Ueno, and Mirco Pezzoli, "Physics-informed machine learning for sound field estimation: Fundamentals, state of the art, and challenges," *Special Issue on Model-Based and Data-Driven Audio Signal Processing, IEEE Signal Processing Magazine*, vol. 41, pp. 60–71, 2024.

[2] Hirokazu Kameoka, <u>Tomohiko Nakamura</u>, and Norihiro Takamune, "Recent advances in music signal processing techniques," *The Journal of Institute of Electronics, Information and Communication Engineers*, vol. 98, no. 6, pp. 467–474, Jun. 2015. (in Japanese)

Patents.........................................................................................................................

[1] <u>Tomohiko Nakamura</u>, "Object recognition device, method, and program," Japan Patent JP7349288, 13-Sept-2023.

[2] <u>Tomohiko Nakamura</u>, "Object recognition device, method, and program," Japan Patent JP7349290, 13-Sept-2023.

[3] +9 patents

# Awards

1. The Awaya Kiyoshi Research Award, ASJ, Mar. 2024.
2. The Itakura Prize Innovative Young Researcher Award, ASJ, Mar. 2022.
3. +12 awards