

Q1: $A \in \mathbb{R}^{m \times m}$

UNITARY AND UPPER TRIANGULAR. SHOW IT

USING INDUCTION.

BASE CASE $m=1$. $A = [a]$ is INVERTIBLE $a \neq 0$.

m :

A_m is DIAGONAL UNITARY

$m+1$:

$$A = \begin{bmatrix} a_{11} & & 0 \\ & \ddots & \\ 0 & & a_{mm} \\ \hline 0 & \dots & 0 & w \\ & & & a \end{bmatrix}$$

column j column a_{m+1} .

By orthonormality of the columns

$$a_{m+1} \cdot a_j = 0, \text{ for } j < m+1$$

$$\rightarrow w \cdot a_j = w_j a_{jj} = 0$$

$$\rightarrow w_j = 0 \text{ since } A \text{ is unitary (and thus } a_{jj} \neq 0 \text{)}.$$

$$\text{ALSO SINCE } \|Ax\| = \|x\| \quad \forall x \quad \|Ae_{m+1}\| = 1 \Rightarrow$$

$$|a| = 1. \quad \left(Ae_{m+1} = \begin{bmatrix} 0 \\ \vdots \\ a \end{bmatrix} \right)$$

Alternatively we can look

at $A^T A = I$, form $\bar{A}^T A \Rightarrow$

$$\begin{bmatrix} A^T & 0 \\ w^T & a \end{bmatrix} \begin{bmatrix} A & w \\ 0 & a \end{bmatrix} = \begin{bmatrix} A^T A & \bar{A}^T w \\ w^T A & a \cdot a \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix}$$

$$\Rightarrow a = 1 \text{ and } \bar{A}^T w = 0. \text{ THE LATTER NEEDS JUSTIFICATION.}$$

Since $w \neq 0$, THE ONLY WAY FOR $\bar{A}^T w = 0$ IS TO HAVE

A RANK DEFICIENT. \rightarrow CONTRADICTION. \therefore THUS $\bar{A}^T w = 0 \Rightarrow \underline{w = 0}$ \square .
(A IS UNITARY)

QUESTION 2

: Let $\|\cdot\|$ be a vector-induced norm.

(ANY NORM NOT ONLY THE 2-NORM).

Let $A \in \mathbb{R}^{n \times n}$; SHOW THAT

$(I - A)$ is invertible. We show this by contradiction.

Assume that $I - A$ is not invertible. THEN IT HAS A NON TRIVIAL NULL SPACE, I.E.,

$\exists x$:

$$(I - A)x = 0, x \neq 0 \Rightarrow Ax = x. \Rightarrow \|Ax\| = \|x\|. \quad \text{non trivial null space.}$$

WITHOUT LOSS OF GENERALITY
ASSUME $\|x\| = 1$.

$$\text{SINCE } \|A\| = \max_{\|x\|=1} \|Ax\|; \quad \|Ax\| = \|x\| \text{ IMPLIES THAT}$$

$$\|A\| \geq 1. \text{ THIS IS A CONTRADICTION SINCE WE ASSUMED } \|A\| < 1.$$

Q3}

$$A = U \Sigma V^T ; \begin{matrix} 2 \\ \parallel \\ 2 \end{matrix} \begin{matrix} 2 \\ \Sigma \\ 2 \end{matrix} \begin{matrix} 3 \\ \text{---} \\ V^T \end{matrix} ; A \in \mathbb{R}^{4 \times 3}$$

A IS RANK DEFICIENT. RANGE (A) : $\text{span}(u_i)$
 Row (A) : $\text{span}(v_i)$ $\left\{ \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right\}$
 $\left\{ -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right\}$
 Null (A) : $\text{span} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$; a vector perpendicular to v_i

$$\|A\|_2 = \sigma_{\max} = 2$$

$$\text{cond}_2(A) = \frac{\sigma_2}{\sigma_1} = 1.$$

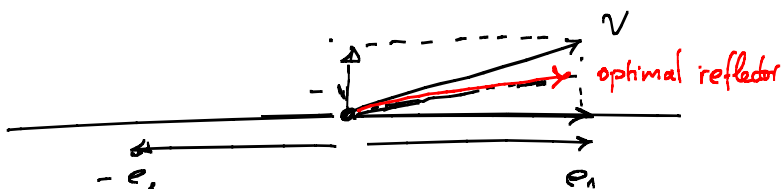
Q4 : H is UNITARY. $H^{-1} = H^T$

H is symmetric $H^T = H$;

$$\Rightarrow H v = w \Rightarrow w = H^{-1} v = H v.$$

Q5

$$v = \begin{bmatrix} 1 \\ e_M \end{bmatrix}$$



$$r_1 = v - \|v\| e_1 ; r_1 = \frac{r_1}{\|r_1\|_2}$$

$$\|v\| = \sqrt{1 + e_M^2} = 1 ; r_1 = \begin{bmatrix} 0 \\ e_M \end{bmatrix} / e_M$$

$$r_2 = v + \|v\| e_1 ; r_2 = \frac{r_2}{\|r_2\|_2}$$

$\approx \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ ~~X~~
 This will not align v to e_2

$$r_2 = \begin{bmatrix} 1 \\ e_M \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ e_M \end{bmatrix} ; r_2 = \begin{bmatrix} 2 \\ e_M \end{bmatrix} / \sqrt{4 + e_M^2} = \begin{bmatrix} 1 \\ e_M/2 \end{bmatrix} \checkmark$$

Q6

MANY ALGORITHMS SUGGESTED. ASSUME $\|v\| = 1$.

E.g. Projector to Null(v) $P: (I - vv^T)$; P is not

ORTHONORMAL ; USE QR WITH HOUSEHOLDER.

BUT PIVOTING IS NEEDED TO PICK THE EXACT COLUMNS.

(e.g. $v = e_1$; $I - ee^T = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$.)

THIS ALGORITHM IS $O(n^3)$. BUT THERE IS AN $O(1)$ ALSO THAT DOESN'T REQUIRE PIVOTING AND IT IS STABLE.

• USE HOUSEHOLDER TRANSFORMATIONS TO ALIGN THE CANONICAL BASIS WITH e_1

• Let $k = \max_k \{v_k\}$; PICK THE CANONICAL DIRECTION v POINTS TO.

• WITHOUT LOSS OF GENERALITY ASSUME $k = 1$.

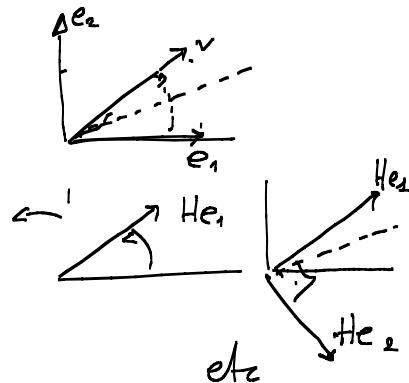
• FIND HOUSEHOLDER: $He_1 = v$.

For $i = 2 \dots, n$

$q_i = He_i$. $O(n^2)$ WORK.

• THEN a) $q_i \cdot v = 0 \quad \forall i \geq 2$

b) $q_i \cdot q_j = \delta_{ij}$



a): $He_i \cdot He_1 = e_i \cdot H^* H e_1 = e_i \cdot e_1 = 0$

b): $He_i \cdot He_j = e_i \cdot e_j = \delta_{ij}$

COMPLEXITY: $q_i = e_i - 2u(u^*e_i)$, $O(1)$
 $O(n)$ work

$i = 2 \dots n \rightarrow O(n^2)$ work

THE ALGORITHM IS NUMERICALLY STABLE.

Q7

$\| [f(x)] - f(y) \| = O(\epsilon_n) \|f\|$ with $\|x - y\| = O(\epsilon_n) \|x\|$.

THEN $\| [f(x)] - f(x) \| = \| [f(x)] - f(y) + f(y) - f(x) \| \leq O(\epsilon_n) \|f\| + \|f(x) - f(y)\|$

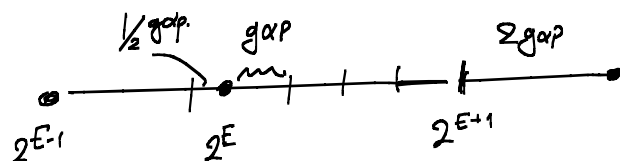
$\frac{\| [f(x)] - f(x) \|}{\|f\|} \leq \frac{O(\epsilon_n) \|f\|}{\|f\|} + \frac{\|f(x) - f(y)\|}{\|f\|} \leq (1 + k_f) O(\epsilon_n)$



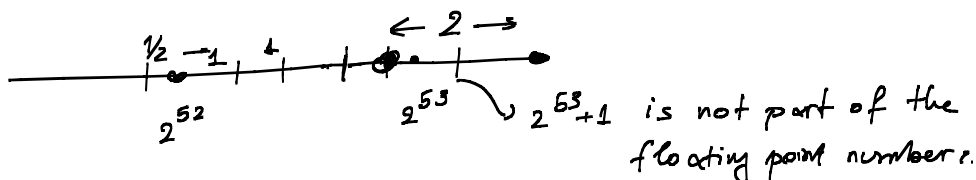
Q8

FLOATING POINT NUMBERS

$$\text{gap} = 2^E \epsilon_m.$$



Let $E = 52$. Then the gap is $2^E \epsilon_m = 2^{52} 2^{-52} = 2^0 = 1$.



Q9

A IS UNDERDETERMINED
AND FULL RANK

$$m \quad \boxed{}^n \quad \underline{m < n}.$$

$$[Q, R] = qr(A^T) = \begin{matrix} m \\ \boxed{}^m \\ Q \end{matrix} \begin{matrix} n \\ \boxed{}^n \\ R \end{matrix} \quad Q^T: \boxed{}^m; \quad Q Q^T = \begin{matrix} m \\ \boxed{}^m \\ -n \end{matrix} \begin{matrix} n \\ \boxed{}^n \\ \end{matrix}$$

(not invertible)

$$\Rightarrow R^T Q^T x = b; \quad R^T \text{ is invertible} \Rightarrow Q^T x = R^{-T} b.$$

Since x SHOULD BE IN THE ROWSPACE (A) LET

$$x = Q y;$$

$$\text{Then } Q^T Q y = R^{-T} b, \quad Q^T Q = \begin{matrix} m \\ \boxed{}^m \\ \end{matrix} \begin{matrix} m \\ \boxed{}^m \\ \end{matrix} = I_{m \times m}$$

$$\Rightarrow y = R^{-T} b \Rightarrow \boxed{x = Q R^{-T} b}$$

THIS SOLUTION IS EQUIVALENT TO SYD BY EQUIVALENCE TO
THE PSEUDOMVERSE OF A^T OR BY THE UNIQUENESS OF THE
MAP: ROWSPACE (A) \rightarrow RANGE (A).

(ALSO YOU CAN TAKE THE SYD OF R AND GET THE SYD OF A
BY UNIQUENESS OF THE DECOMPOSITION).

NOTICE THAT WE CAN STILL REQUIRE $\tilde{A}^T = 0$ BUT $\tilde{A} \tilde{A}$ IS NOT INVERTIBLE. BUT $\tilde{A} \tilde{A}^T$ IS.

Q10

The RESIDUAL $r = Ax - b$ is given by

$$r = \begin{bmatrix} A & b \end{bmatrix} \begin{bmatrix} x \\ -1 \end{bmatrix} = \begin{bmatrix} Q & q \end{bmatrix} \begin{bmatrix} R & w \\ 0 & b \end{bmatrix} \begin{bmatrix} x \\ -1 \end{bmatrix} = \begin{bmatrix} Q & q \end{bmatrix} \begin{bmatrix} Rx - w \\ -b \end{bmatrix}$$

$$\Rightarrow r = Q(Rx - w) - qb$$

↳ notice that $b = \underbrace{Qw}_{\text{Range}(A)} + \underbrace{qb}_{\mathbb{C}^m \setminus \text{Range}(A)}$
and $q \perp Q$.

In the least squares $x = \arg \min_x \|r\|_2^2$

$$\|r\|_2 = \|Q(Rx - w) - qb\|_2^2 \quad ; \text{ since } Q \text{ and } q \text{ are orthogonal to each other}$$

$$= \|Q(Rx - w)\|_2^2 + |b|^2$$

since $|b|^2$ does not depend on x ,

$$\arg \min_x \|r\|_2^2 = \arg \min_x \|Q(Rx - w)\|_2^2.$$

Notice that $\|Q(Rx - w)\|_2^2 \geq 0$ since it is a norm.

Notice that $x = R^{-1}w$ sets the norm to zero. thus $x = R^{-1}w$ is a minimizer.

- This least squares solution is stable by the stability of computing the R factor using Gram-Schmidt.
- Notice we only use the fact that R is square invertible. We are not using orthogonality of Q . But we construct w so that Qw is the projection of b to the range of A , so we can solve the problem uniquely.