

Fig. 1: Motivated Example of APRMCTS

#### APPENDIX

## A. Motivated Example

We use the successful fix of Jsoup 54 bug from Defects4J as a motivated example of APRMCTS. As shown in Figure 1, We list three commonly used LLM-based APR methods. Singlepath search, a one-step trial-and-error repair approach (e.g., ChatRepair); Genetic algorithms, which search for the correct patch by maintaining a pool of candidate patches; Sampling, which improves the patch size to generate more plausible patches. However, we find that none of these three methods work effectively on Jsoup\_54. The reason is that in Jsoup\_54, the order of function call parameters is incorrect, and since there are many possible values for the parameters, it is not feasible to find the correct solution through direct sampling within a limited sample size (20). For single-path search, this approach keeps trying to fix the first incorrect patch it generates and ignores other potential solutions. As for genetic algorithm, it also fails due to lack of effective patch evaluation mechanism to maintain a high-quality patch pool.

Therefore, the limitations of the above methods motivate us to combine multi-path search with patch evaluation, using a well-designed evaluation mechanism to guide LLMs in performing efficient multi-path search, thereby increasing the likelihood of finding the correct patch. Building upon previous applications of MCTS combined with LLMs in the field of mathematics [1], we adapt and improve MCTS for the APR task. We find that MCTS can effectively enhance both the efficiency and effectiveness of patch search. For example, MCTS successfully identifies a correct patch that matches the developer's fix at the 19th search iteration.

#### B. Algorithm Detail

We present the pseudocode of APRMCTS as shown in the Algorithm 1. We have annotated the range of each stage in the algorithm, and the comments describe what is done in each stage. It is worth noting that although a fixed number

of searches  $max\_round$  is used for APRMCTS in the experiments of this paper, in real-world scenarios, we improve the performance and efficiency of the search by enabling the  $quit\_at\_first\_plausible$  switch. When this switch is turned on, APRMCTS returns after finding the first plausible patch. Compared to other repair methods, APRMCTS offers greater flexibility and does not require the rigid process of generating N patches followed by sequential patch filtering and ranking.

## C. Prompt Design

We use perfect fault localization in this paper, following previous work [2] we divide bugs into 3 different types: single-line (can be fixed by replacing/adding a single line), single-hunk (can be fixed by replacing/adding a continuous code hunk), single-function (can be fixed by generating a new function to replace the original buggy version). We also design different prompt according to types. For single-line and single-hunk bugs, prompts for repair are like prompt (a) shown in Figure 2, we provide masked code and removed buggy line or hunk. The prompt for repairing single-function bugs is like prompt (b), only the buggy function is needed.

**Prompt for CoT** Before we ask the patch generator to generate patches, we first use prompt (c) in Figure 2 to direct it to generate CoT. CoT is further combined with prompt (a) and (b) together used for repairing.

**Prompt for LLM-as-Judge** After the patch generator generates patches, we use prompt (d) in Figure 2 to ask the patch evaluator to give a score on the generated patches.

## D. Full Results on Defects4J and QuixBugs

We have implemented APRMCTS with 14 different LLMs in total, and the full experimental results on Defects4J and QuixBugs are shown in Table I.

### E. Usage of APRMCTS

APRMCTS is designed to generate plausible patches for bugs under the conditions of provided fault locations and test cases. In practice, APRMCTS is very useful in software testing

```
The following code contains a buggy line/hunk that has been removed.

"java "j
```

```
The following code contains a bug.

"java
.....

Please provide the correct function.

(b) Prompt for repairing single-function bugs
```

Before you give the final answer, let's think step by step. You need to explain where bug happens and how your answer can avoid it.

(c) Prompt for getting chain of thought before repairing

Please give a score between 0 and 100, the score stands for quality of the patch, 0 means the patch is of very poor quality, 100 means the patch is correct.

(d) Prompt for evaluation after repairing and testing

Fig. 2: Prompt design of APRMCTS

```
Input: orig_buggy_program bp_o, orig_test_result t_o,
     patch_generator \pi_p, patch_evaluator \pi_r, max_round T,
     branch b, exploration constant \epsilon, quit at first plausible
     quit.
  1: T_q \leftarrow \text{Initialize\_Tree}(bp_o, t_o)
  2: \pi_p, \pi_r \leftarrow \text{Initialize\_Models}(\pi_\theta, \pi_\theta)
  3: for i in range(T) do
         C \leftarrow \operatorname{root}(T_a)
  4:
                         -Patch Selection-
  5:
         while C is not leaf node do
  6:
            C \leftarrow argmax_{C' \in \text{children}(C)}(\bar{X}_C + \epsilon \sqrt{\frac{\ln n_C}{n_{C'}}})
  7:
  8:
         end while
  9:
                        –Patch Generation–
         bp_{old}, t_{old} \leftarrow \text{Extract\_Bug\_Info}(C)
 10:
 11:
         for j in range(b) do
            cot \leftarrow Get\_CoT(\pi, bp, t)
 12:
 13:
            P_i, ref \leftarrow \text{Repair}(\pi, bp_{old}, t_{old}, cot)
            t_{new} \leftarrow Validate\_Patch(P_i)
 14:
            if Is\_Pass(t_{new}) and quit then
 15:
 16:
                Return P_i
 17:
            else
 18:
                               –Patch Evaluation–
               r \leftarrow \text{Get\_Reward}(\pi_r, P_i, t_{new}, cot, ref)
 19:
               b_{new} \leftarrow \text{Construct\_Bug}(bp_{old}, P_j)
 20:
               T_q \leftarrow \text{Update\_Tree}(b_{new}, t_{new})
21:
 22:
            end if
         end for
23:
24:
                        -Patch Tree Updating-
         Back Propagate(C, r)
25:
26: end for
27: P = \text{Get\_Plausible\_Patches}(T_q)
28: Return P
Output: P
```

**Algorithm 1:** The proposed APRMCTS algorithm

scenarios, particularly during routine software testing (e.g., regression testing). When code triggers bugs that fail to pass all test cases, APRMCTS can automatically generate patches for the bugs, which are then subject to manual validation,

```
if (value != null && value.getNext() == null
    && NodeUtil.isImmutableValue(value))
```

Fig. 3: Developer patch of Closure\_20.

significantly reducing the time required for manual bug fixing. Additionally, APRMCTS can be integrated into an automated program repair framework as a component for patch generation, working in conjunction with other components such as fault localization and patch ranking to achieve full automation. Furthermore, APRMCTS can leverage the latest LLMs as both the patch generator and evaluator, continuously improving the effectiveness of repairs.

# F. Repo-level Context Helps Fix Complex Bugs: A Case Study

We analyze the bugs that are not correctly fixed by APRM-CTS and find that an important reason for the repair failure is lack of sufficient context. In our study, in order to facilitate comparison with baselines, we follow the baseline's setup by limiting the context scope to the function level. However, in Defects4J, some function-level bugs still rely on cross-function and even cross-class context, thus function-level context only is not sufficient for repairing such bugs.

Using Closure\_20 as an example, the developer patch for Closure\_20 is shown in Figure 3, which includes three if conditions. APRMCTS (GPT-40-mini) is able to generate the first two if conditions, but due to the third if condition depending on a method in the utility class NodeUtil, APRMCTS (GPT-40-mini) cannot generate a completely correct answer. Instead, APRMCTS (GPT-40-mini) generates a plausible patch that satisfies some of the conditions based on the function-level context.

For bugs like Chart\_20 that require repository-level context, we develop a tool for extracting code-level context. specifically, we extract the following types of context as shown in Table II. In terms of implementation, we exclude the test classes from the project and perform static analysis on the remaining classes using Spoon. We use Neo4J to build a knowledge graph that contains six types of relationships: Import, Extend, Contain, Implement, Invoke, and Dependency. Then, for each

TABLE I: Comparison of correct/plausible fix between Vanilla LLMs and APRMCTS on Defects4J and QuixBugs, including three types of bugs, single-line (SL), single-hunk (SH) and single-function (SF).

Category	Model	Patch Size	SL	SH	SF	Defects4J	QuixBugs
3В	Stable-Code-3B	16	39/56	4/12	15/31	58/99	20
	Stable-Code-3B (APRMCTS)	16	40/58	5/13	17/35	62/106	-
	Calme-3.1-3B	16	28/46	2/3	15/37	45/86	19
	Calme-3.1-3B (APRMCTS)	16	26/41	2/3	16/39	44/83	-
	Starcoder2-3b	16	30/52	8/16	5/11	43/79	18
	Starcoder2-3b (APRMCTS)	16	32/55	9/18	7/15	48/88	-
	Qwen2.5-Coder-3B	16	56/79	13/25	18/34	87/138	27
	Qwen2.5-Coder-3B (APRMCTS)	16	60/86	13/24	22/43	95/153	-
	Llama-3.2-3B	16	41/57	2/8	16/30	59/95	21
	Llama-3.2-3B (APRMCTS)	16	15/34	2/9	9/17	26/60	-
	Phi-3.5-mini	16	33/52	9/17	15/36	57/105	19
	Phi-3.5-mini (APRMCTS)	16	34/55	11/20	13/35	58/110	-
	DeciLM-7B	16	31/51	2/9	12/23	45/83	19
	DeciLM-7B (APRMCTS)	16	32/57	3/12	13/25	48/94	-
	Falcon-7B	16	13/34	5/10	0/2	18/46	4
	Falcon-7B (APRMCTS)	16	7/22	3/8	0/2	10/32	-
7-9B	Deepseek-Coder-6.7B	16	59/80	8/18	22/43	89/141	27
/-9B	Deepseek-Coder-6.7B (APRMCTS)	16	54/76	11/21	23/47	88/144	-
	Yi-Coder-9B	16	60/77	16/30	30/59	106/166	31
	Yi-Coder-9B (APRMCTS)	16	73/90	26/37	44/63	143/190	-
	Llama-3.1-8B	16	48/63	12/21	26/55	86/139	25
	Llama-3.1-8B (APRMCTS)	16	54/75	14/26	27/61	95/162	-
	Qwen2.5-Coder-7B	16	46/62	11/18	22/52	79/132	25
	Qwen2.5-Coder-7B (APRMCTS)	16	61/78	16/34	30/59	107/171	-
API	GPT-4o-mini	16	65/72	27/37	36/61	128/170	35
	GPT-4o-mini (APRMCTS)	16	78/92	32/45	48/71	158/208	40
	GPT-3.5	16	67/73	29/38	36/65	132/176	36
	GPT-3.5 (APRMCTS)	16	84/96	31/46	44/74	159/216	40
	GPT-3.5 (APRMCTS)	32	104/121	42/64	55/95	201/280	40

bug in the project, we extract both in-class and cross-class contexts from the knowledge graph for persistence. We further utilize LLMs to generate code summary for excessively long methods. To limit the context window, we adopt both agentless and agent methods. The agentless method relies on developers to select the necessary context based on experience, while the agent method allows LLMs to extract context as needed.

TABLE II: Implementation of extracting repo-level context.

Scope	Туре	Example		
In-class	Field Method Invocation	final string a; public void check(){} boolean isValid = check();		
Cross-class	Dependency Extend Invocation Util	AnotherClass field; public class A extends AnotherClass{} AnotherClass.method(); from com.example.util import NodeUtil;		

We find that both the agent and agentless methods can help fix Chart\_20. After the model analyzes the need to determine whether *value* is immutable, it utilizes the utility methods from the NodeUtil class to fill in the buggy code.

In summary, the repository-level context provides additional information that aids in fixing bugs, especially in cases where external class information is required and cross-class calls are necessary.

#### REFERENCES

- [1] D. Zhang, X. Huang, D. Zhou, Y. Li, and W. Ouyang, "Accessing gpt-4 level mathematical olympiad solutions via monte carlo tree self-refine with llama-3 8b," 2024.
- [2] C. S. Xia, Y. Wei, and L. Zhang, "Automated program repair in the era of large pre-trained language models," in 45th IEEE/ACM International Conference on Software Engineering, ICSE 2023, Melbourne, Australia, May 14-20, 2023. IEEE, 2023, pp. 1482–1494. [Online]. Available: https://doi.org/10.1109/ICSE48619.2023.00129