Colloidal Fluids: Monte Carlo Simulations of Hard Spheres

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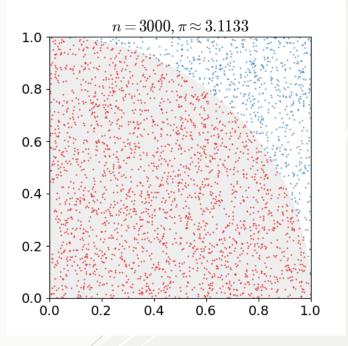
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Introduction

- Hard spheres act as a useful model for both classical and colloidal fluids
- Model the elastic bouncing atoms exhibit at short ranges
- In 1957, Alder and Wainwright simulated elastic collisions between hard spheres using Monte Carlo Simulation
- Uses repeated sampling and random numbers from probability functions to obtain numerical results

$$V(\mathbf{r}_1,\mathbf{r}_2) = egin{cases} 0 & ext{if} & |\mathbf{r}_1-\mathbf{r}_2| \geq \sigma \ \infty & ext{if} & |\mathbf{r}_1-\mathbf{r}_2| < \sigma \end{cases}$$

where \mathbf{r}_1 and \mathbf{r}_2 are the positions of the two particles.

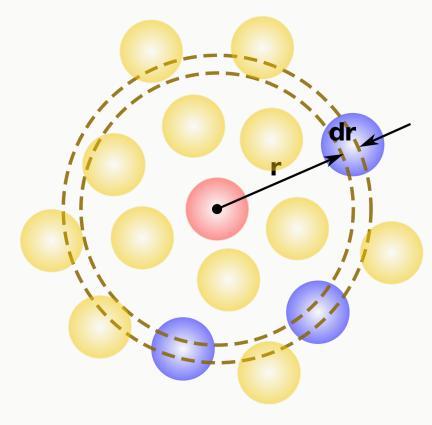


https://en.wikipedia.org/wiki/Monte_Carlo_method

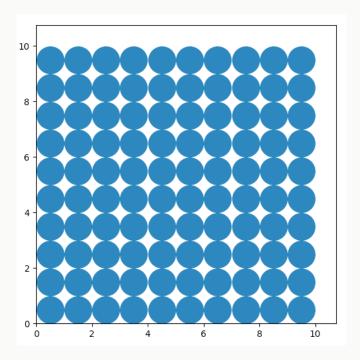
Objectives

- Want to determine the structural significance of the fluid-solid transition using Monte Carlo simulation
- The Pair Distribution Function, g(r)
 describes how density varies as a function
 of distance from a reference particle.
- It is the measure of the probability of finding a particle at a distance r away from a reference particle, relative to that of an ideal gas
- The ensemble average of the pair distribution function is plotted against values of r

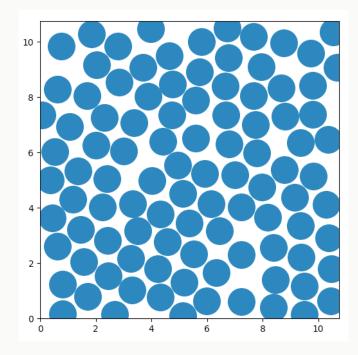
$$g(r) = rac{n(r)}{n_{ ext{ideal}}(r)}$$



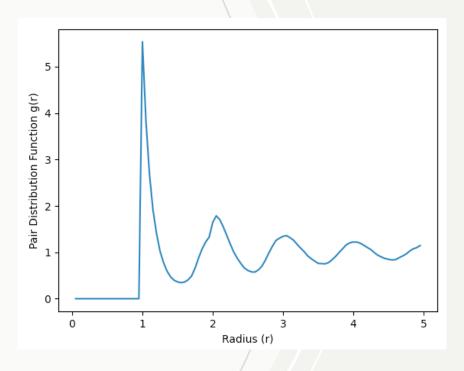
Results



Area Fraction = 0.68N = 100Radius = 0.5



Equilibrated to a new configuration after 100,000 steps

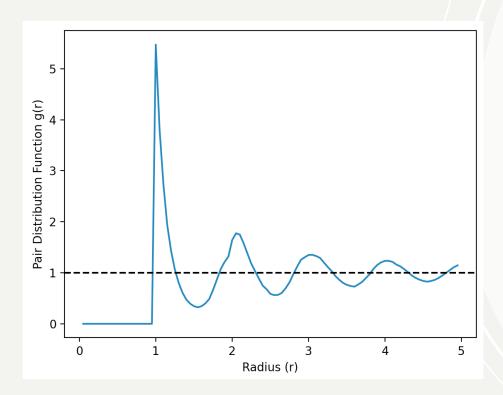


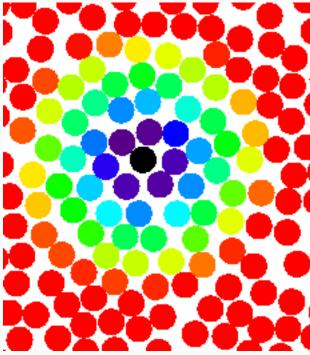
g(r) = 0 before r = 1

Sharp Peak at radius = 1

Sinusoidal dampened wave converging to g(r) = 1

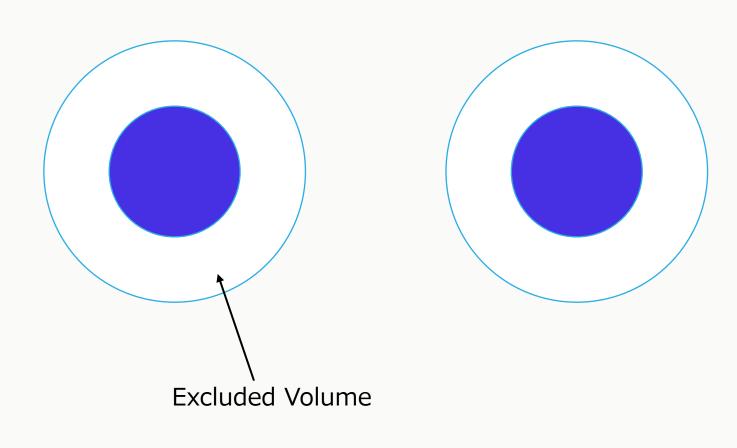
PDF Convergence

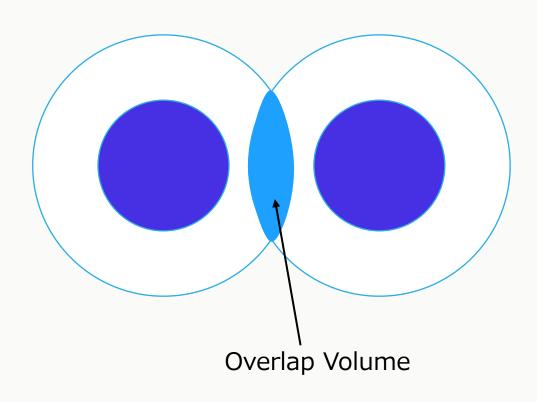


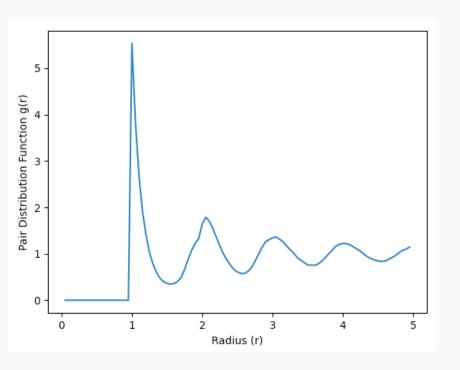


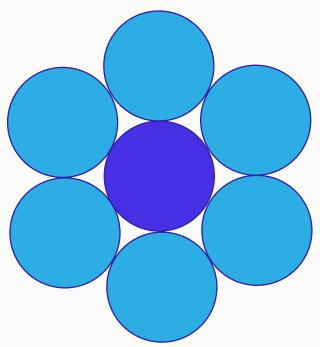
http://www.physics.emory.edu/faculty/weeks/idl/gofr.html

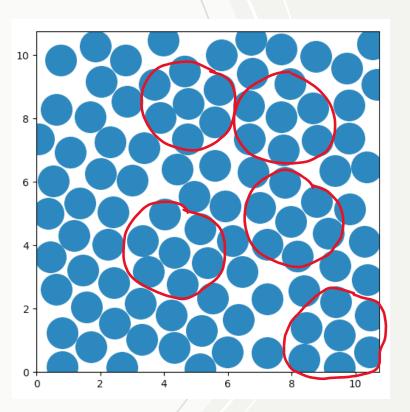
$$g(r) = \frac{\rho(r)}{\rho_0}$$











New Peak

