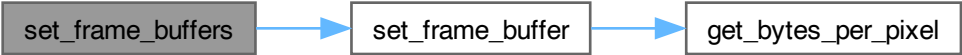


set\_frame\_buffers



```
graph LR; A[set_frame_buffers] --> B[set_frame_buffer]; B --> C[get_bytes_per_pixel];
```

A flowchart with three rectangular boxes arranged horizontally. The first box on the left is shaded gray and contains the text 'set\_frame\_buffers'. A blue arrow points from the right side of this box to the left side of the second box. The second box is white with a black border and contains the text 'set\_frame\_buffer'. Another blue arrow points from the right side of the second box to the left side of the third box. The third box is white with a black border and contains the text 'get\_bytes\_per\_pixel'.

set\_frame\_buffer

get\_bytes\_per\_pixel