

Learning Low-dimensional Representations of Shape Data Sets

Project of Approches Géométriques en Apprentissage Statistique



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Overview

Introduction

Algorithm

Experiment

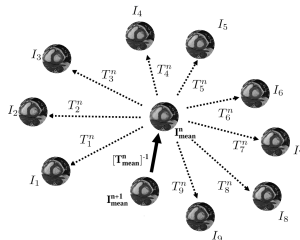
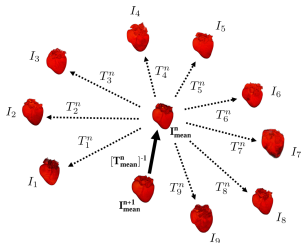
Conclusion



Task

Given a set of shapes, how to find the average?

Given the mean shape, how to find the diffeomorphism from the mean to each shape?



Fréchet Mean

$$m = \operatorname{argmin}_{p \in C} \sum_{i=1}^N \int_M d(p, x_i)^2 dV$$

where:

- C is the space containing all shapes
- M is the space where a shape lies in
- N is the number of shapes in the set
- d is a defined metric on C
- $x_1, \dots, x_N \in C$



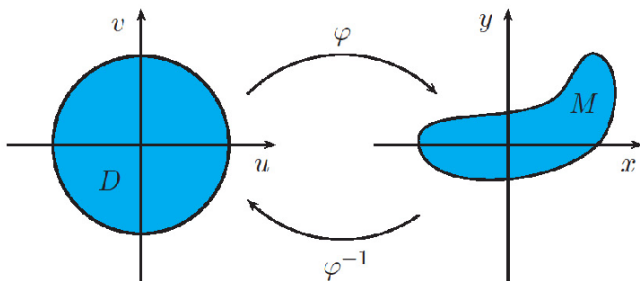
Related Methods - Fréchet mean

- **Point distribution model** (PDM): linear model (Euclidean space + Euclidean metric)
- **Kernel-based Method**: choice of kernel is not trivial (Euclidean space + Non-linear metric)
- **Connectivity-Independent Method**: large non-convex optimization (Euclidean space + Non-linear metric)
- **Lie-Algebra Based Method**: SE(3) (Non-Euclidean space)
- **Deformable Model**: large non-convex optimization



Diffeomorphism

Given two manifolds D and M , a differential map φ is called a diffeomorphism if it is a bijection and its inverse is differentiable as well.



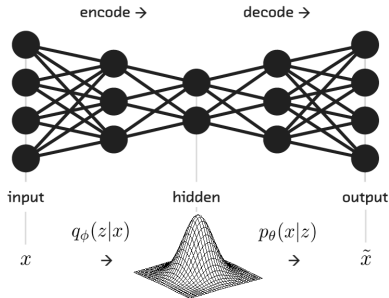
Related Methods - Diffeomorphism

- **Rigid Transformation:** few degrees of liberty
- **Optimal Transport:** don't have any smoothness guarantee
 - ▶ **SVF:** stationary velocity fields
 - ▶ **LDDMM:** dynamic velocity fields
- **Deep Learning Method**



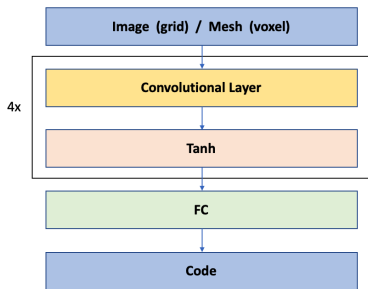
Basic Idea

An LDDMM-based deep learning method to construct diffeomorphism.

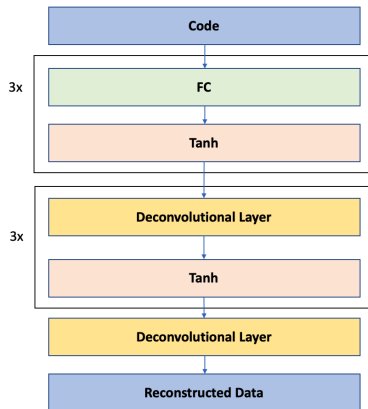


Net Structure - VAE

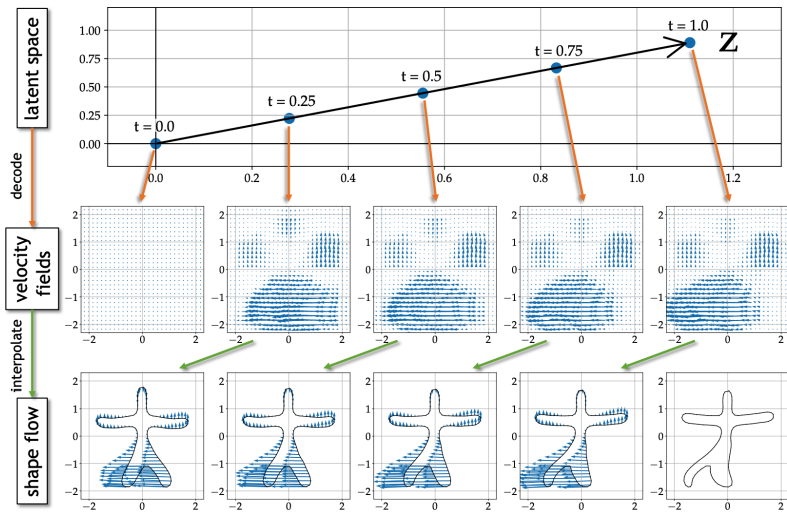
Encoder



Decoder



Diffeomorphism



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Loss Function

- Cross entropy: estimated by Monte-Carlo Method

$$\begin{aligned}\mathcal{A}(y_i; \theta, \nu, y_0) &= - \int \log p(y_i | z_i; \theta, y_0) \cdot q(z_i | y_i; \nu) \cdot dz_i \\ &\approx - \frac{1}{L} \sum_{i=1}^L \log p(y_i | z_i^{(l)}; \theta, y_0) = \mathcal{A}'\end{aligned}$$

- KL divergence

$$\mathcal{R}_{kl}(y_i; \theta, \nu) = KL[q(z_i | y_i; \nu) || p(z_i)]$$

- S-Sobolev norm

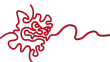
$$\begin{aligned}\mathcal{R}_s(\theta, \nu; y_i) &= \lambda \cdot \int_{t \in [0,1]} \int_{z_i \in \mathbb{R}^n} \|D_\theta(z_i \cdot t)\|_S^2 \cdot q(z_i | y_i; \nu) \cdot dz_i \cdot dt \\ &\approx \frac{\lambda}{T \cdot L} \sum_{t=1}^T \sum_{l=1}^L \|D(z_i^{(l)} \cdot \frac{t-1}{T-1})\|_S^2 = \mathcal{R}'_s(\theta, \nu; y_i)\end{aligned}$$



Optimization

While the network is optimized by the framework directly, the mean shape y_0 is optimized by a smoothed gradient.

The gradient $\frac{\partial L'}{\partial y_0}$ is smoothed by a gaussian kernel of standard deviation σ_y , then it is backpropogated as usual.



Current-splatting Layer

Given a mesh with K triangles whose centers are $\{c_1, \dots, c_K\}$ and whose normals are $\{n_1, \dots, n_K\}$, we have for $\forall x \in \mathbb{R}^3$:

$$S_{y_i}(x) = \sum_{i=1}^K \exp \left[- \|x - c_k\|^2 / \sigma_S^2 \right] \cdot n_k$$



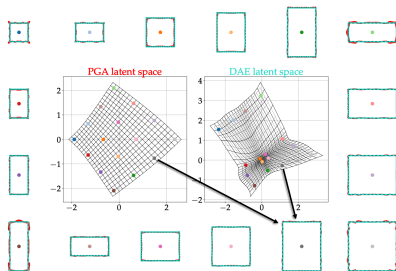
Test 1: Learn Latent Space with Rectangles

Dataset: Simulated rectangle meshes with point correspondence.

Number: training meshes 441, testing meshes 400.

Model:

- A PGA model with 2 components
- A DAE model initialized by PGA results (?)



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Test 2: Hippocampi Meshes

Dataset: Right hippocampi meshes segmented from MR images in ADNI dataset

Number: training meshes 162, testing meshes 162.

Model:

- A PGA model with 10 components (?)
- A DAE model with 10 latent variables

| | Data noise | PGA | DAE | DAE+ |
|----------------|-----------------|-----------------------------------|----------------------------------|-----------------|
| Reconstruction | 85.2 ± 40.1 | 66.7 ± 11.5 | 32.6 ± 6.0 | - |
| Generalization | 85.2 ± 40.1 | 67.7 ± 12.6 | 116.8 ± 20.0 | 74.7 ± 16.1 |

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Test 3: Classification with MR Images

Dataset: Brain T1-wieghted MR images from ADNI dataset

Number: 54 - CN, 53 - MCI, 53 - AD

Model:

- A PGA model with 3 components
- A DAE model with 3 latent variables

| | CN/MCI/AD | CN/AD | CN/MCI | MCI/AD |
|-----|---------------|---------------|--------|---------------|
| PGA | 58.8 % | 84.1 % | 67.3 % | 71.7 % |
| DAE | 61.3 % | 85.0 % | 67.3 % | 68.9 % |

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Advantage

- **An end-to-end framework** which learns at the same time the mean shape y_0 and the diffeomorphism.
- It can be used to **generate new data**, which helps us to enlarge the dataset
- **A novel idea** to apply deep learning models in diffeomorphism
- The method can be applied both with or **without point correspondence**.



Disadvantage

- **Overfitting issue:** The DAE can be easily overfitted by a small amount of data, which leads to a large generalization error.
- **Regularization term for meshes:** Given that the results from DAE have always a sharp curvature, we may add a regularization term (eg. laplacian loss) to get a smoother result. It also helps to reduce noises.
- **Re-parameterization:** facilitate the calculation of KL divergence and help to sample new data.
- **Ensure the differentiability:** as a regularization term, it is hard to now if the differentiability of the mapping is ensured or not.

