

Task/Contribution(~30 words)	Contribution type	Planning Date	Contributor	Status	Actual Completion Date	Extra notes	
Initial Team Meeting	Discussion	06/05/2024	EVERYONE	DONE	06/05/2024	Meeting to talk about what to be done in sprint 3	
Sprint 2 Review Meeting	Discussion	07/05/2024	EVERYONE	DONE	07/05/2024	To review our solution implementation during sprint 2	
Configure project and JavaFX to work on all groupmate's devices and added basic structure of project	Coding	08/05/2024	Dhiren	DONE	08/05/2024	Done Separately due to him being a new addition to our team, and his codebase being written in a separate language	
			Tong Jet Kit	DONE			
			Nisha	DONE			
Chong How code review before main meeting	Code review	08/05/2024			08/05/2024		
Updated Game's UI with resizing the board and every single image asset to fit the dimensions of the screen better	Coding	09/05/2024	Dhiren	DONE	09/05/2024		
			Dhiren	DONE			
Sprint 2 Review Meeting	Discussion	11/05/2024	EVERYONE	DONE	11/05/2024	To review the documents done in sprint 2	
Discussion of CRC cards, UML and sequence diagrams	Discussion	11/05/2024	EVERYONE	DONE	11/05/2024		
Designed Sprint 3 UML diagram	Report Writing	11/05/2024	Ong Chong How	DONE	18/05/2024		
Designed Sprint 3 CRC cards	Report Writing	11/05/2024	Ong Chong How	DONE	18/05/2024		
Discussion on Sprint 3 responsibilities	Discussion	11/05/2024	EVERYONE	DONE	11/05/2024		
Code session for player movement on the board and cave	Coding	13/05/2024	Dhiren	DONE	13/05/2024		
Code session for change of player turn	Coding	13/05/2024	Dhiren	DONE	13/05/2024		
Code session for player win condition and edits to player movement	Coding	13/05/2024	Nisha	DONE	18/05/2024		
Redesign of UI components	Other	13/05/2024	Nisha	DONE	18/05/2024		
Flipping Card Functionality	Coding	15/05/2024	Tong Jet Kit	DONE	15/05/2024	To integrate the card flipping functionality into the sprint 3 main branch and to update it according to the new found knowledge on the functionality	
Compile and document the Sprint 2 Review for my part	Report Writing	16/05/2024	Tong Jet Kit	DONE	17/05/2024	Organized the review document for my part	
Compile and document the Sprint 2 Review for my part	Report Writing	16/05/2024	Dhiren	DONE	16/05/2024		
Compile and document the Sprint 2 Review for my part	Report Writing	16/05/2024	Nisha	DONE	18/05/2024		
Compile and document the Sprint 2 Review for my part	Report Writing	16/05/2024	Ong Chong How	DONE	18/05/2024		
Add buttons and fix UI bugs	Coding	16/05/2024	Dhiren	DONE	16/05/2024		
Added documentation for code files	Coding	17/05/2024	Dhiren	DONE	17/05/2024		
Tested game functionality and identified bugs	Code review	17/05/2024	Nisha	DONE	18/05/2024		
Discussion of code bugs	Brainstorm	17/05/2024	EVERYONE	DONE	18/05/2024		
Fix a lot of player movement bugs	Coding	18/05/2024	Dhiren	DONE	18/05/2024		
Fixed more bugs relating to movement	Coding	19/05/2024	Dhiren	DONE	19/05/2024		
Record the video demonstration	Recording	18/05/2024	EVERYONE	DONE	18/05/2024	Record the flipping card functionality and the UI for the video demo	
Review the Sprint 3 UML	Report Writing	19/05/2024	EVERYONE	DONE	20/05/2024		
Review the CRC Model documentation	Report Writing	19/05/2024	Tong Jet Kit	DONE	19/05/2024	To review it and organized the documentation. Format the text and the cards	
Redo recording	Recording	19/05/2024	Tong Jet Kit	DONE	19/05/2024	Redo recording due to changes in UI	
Fixed UI issues and minor logic issues	Coding	20/05/2024	Dhiren	DONE	20/05/2024		
Compile the single pdf for submission	Report Writing	20/05/2024	EVERYONE	DONE	20/05/2024		
Compile and edit demo video	Recording	20/05/2024	Ong Chong How	DONE	20/05/2024		
Add alternative evidences for CRC Model	Code review	20/05/2024	Ong Chong How	DONE	20/05/2024		
Add UML relationships	Other	20/05/2024	Ong Chong How	DONE	20/05/2024		
Final check for the overall game code part	Report Writing	20/05/2024	Ong Chong How	DONE	20/05/2024		
Comprehensive review and proofreading of the entire sprint	Other	20/05/2024	Ong Chong How	DONE	20/05/2024		