## Ph.D. Qualifying Exam: Analysis of Algorithms

This is a closed book exam. The total score is 100 points. Please answer all questions.

(40 points) 1. The Hadamard matrices  $H_0, H_1, H_2, ...$ , are defined as follows:

- $H_0$  is the  $1 \times 1$  matrix [1]
- For k > 0,  $H_k$  is the  $2^k \times 2^k$  matrix

$$H_k = \left[ \begin{array}{cc} H_{k-1} & H_{k-1} \\ H_{k-1} & -H_{k-1} \end{array} \right]$$

Show that if v is a column vector of length  $n = 2^k$ , then the matrix-vector product  $H_k v$  can be calculated in using  $O(n \log n)$  operations. Assume that all the numbers involved are small enough that basic arithmetic operations like addition and multiplication take unit time.

**Solution:** For any column vector u of length n, let  $u_1$  denote the column vector of length n/2 consisting of the first n/2 coordinates of u. Similarly, define  $u_2$  to be the vector of the remaining coordinates. Note then that

$$(H_k v)_1 = H_{k-1} v_1 + H_{k-1} v_2 = H_{k-1} (v_1 + v_2)$$

and

$$(H_k v)_2 = H_{k-1} v_1 - H_{k-1} v_2 = H_{k-1} (v_1 - v_2)$$

**Recursion 1:** This shows that we can find  $H_k v$  by calculating

$$v_1 + v_2$$

and

$$v_1 - v_2$$

and recursively computing

$$H_{k-1}(v_1+v_2)$$

and

$$H_{k-1}(v_1-v_2)$$

**Recursion 2:** We need only to compute two subproblems

$$H_{k-1}v_1$$

and

$$H_{k-1}v_2$$

and combining the solutions of the two subproblems using addition (+) and subtraction (-), both taking O(n) time.

The running time of this algorithm by both recursions above can be described as

$$T(n) = 2T(n/2) + O(n)$$

where the linear term is the time taken to perform the addition and the subtraction. This has solution

$$T(n) = O(n \log n)$$

by the Master theorem.

(20 points) 2. For a set of variables  $x_1, ..., x_n$ , equality constraints are of the form " $x_i = x_j$ " and disequality constraints are of the form " $x_i \neq x_j$ ." The constraint satisfaction problem is to check whether all constraints can be satisfied.

For example, the constraints

$$x_1 = x_2, x_2 = x_3, x_3 = x_4, x_1 \neq x_4$$

cannot be satisfied.

Give an efficient algorithm that takes as input m constraints over n variables and decides whether the constraints can be satisfied. You can assume that all the equality constraints are given before the disequality constraints.

**Solution:** We need only compute the equivalence relation defined by the equality constraints using the algorithm for connected components. Specifically, we construct a graph G = (V, E) where  $V = \{1, ..., n\}$ . We have

$$(i,j) \in E$$

if  $x_i = x_j$  is a equality constraint. Since equality is an equivalence relation, all the variables in each connected component of G must have the same value. The decomposition into connected components can be done in O(m+n) time.

Once the equivalence relation is computed, we then consider the inequality constraints. A disequality constraint  $x_i \neq x_j$  is satisfiable if and only if i and j are not in the same connected component in G. This can be checked in O(1) time.

Overall, the algorithm takes linear time, O(m+n) to run.

(40 points) 3. Given two strings  $x = x_1x_2 \cdots x_n$  and  $y = y_1y_2 \cdots y_m$ , a common substring of length k is defined as

$$x[i..i+k-1] = y[j..j+k-1]$$

(Note: a substring is different from a subsequence.)

Let  $k_{\text{max}}$  be the length of a *longest common substring* of x and y. Design an algorithm that takes O(mn) to find  $k_{\text{max}}$ .

**Solution:** Let K[i, j] be the length of a longest common substring ending at x[i] and y[j]. If  $x[i] \neq y[j]$ , K[i, j] is always 0. Initialize K[i, 0] = K[0, j] = 0. We can calculate K[i, j] recursively by

$$K[i,j] = \begin{cases} K[i-1,j-1] + 1 & \text{if } x_i = y_j \\ 0 & \text{otherwise} \end{cases}$$

K[i, j] computed as above indicates the length of the longest common substring ending at x[i] and y[j]. Therefore, the length of the longest common substring must be an entry with the maximum value K[i, j]. Then  $k_{\max}$  can be found by

$$k_{\max} = \max_{1 \le i \le n; 1 \le j \le m} K[i, j]$$

which implies a dynamic programming algorithm of O(mn) running time.