Geometry

Introduction to Computing Foundations

Foo Yong Qi

11 January 2024 | Day 1 AM Session 3

Department of Computer Science School of Computing National University of Singapore

Table of contents

1. Trigonometry

2. Analytic Geometry

Geometry

Geometry is all about lines, curves and shapes!

Trigonometry

Right-Angled Triangles

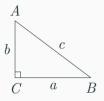


Figure 1: A right-angled triangle.

Pythagoras' Theorem

Let a, b and c be the lengths of the three sides of a right-angled triangle, where c is the length of its hypotenuse. Then,

$$a^2 + b^2 = c^2$$

3

Right-Angled Triangles

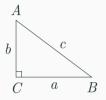
Example 3.1.

If a = 4 and b = 3, what is the length of c?

By Pythagoras' Theorem,

$$c^2 = 4^2 + 3^2 = 25$$
$$c = 5$$

Notations



$$|AB| = c$$

$$\pi \operatorname{rad} = 180^{\circ}$$

$$\angle ACB = \frac{\pi}{2} \operatorname{rad}$$

Similarity

Two shapes are similar if one shape can be obtained from the other by uniform scaling (shrinking or enlarging), rotation, translation or reflection.

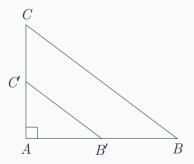


Figure 2: Two similar right-angled triangles.

Similarity

Two triangles are similar if each corresponding angle is equal, i.e.

$$\angle ABC = \angle DEF$$
, $\angle BCA = \angle EFD$ and $\angle CAB = \angle FDE$.

In fact, two triangles are similar if two pairs of corresponding angles are equal.

Why?

Angles of a Polygon

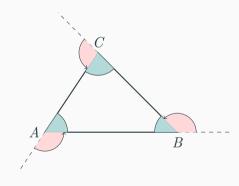


Figure 3: Internal and external angles of a triangle.

Suppose polygon has n sides

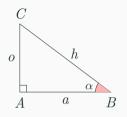
Sum of pink angles is 2π rad

Sum of all coloured angles is $\pi \times n$ rad

Sum of teal angles is $\pi \times n - 2\pi = (n-2)\pi$ rad

Sum of all internal angles of a triangle is always π rad!

sin, cos, tan



$$\sin \alpha = \frac{o}{h}$$
 $\cos \alpha = \frac{a}{h}$ $\tan \alpha = \frac{\sin \alpha}{\cos \alpha} = \frac{o}{a}$

$$\arcsin \frac{o}{h} = \arccos \frac{a}{h} = \arctan \frac{o}{a} = \alpha$$

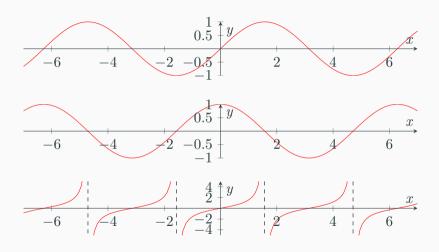
$$\sin \beta = \sin \left(\frac{\pi}{2} - \alpha\right) = \frac{a}{h} = \cos \alpha$$
 $\cos \beta = \cos \left(\frac{\pi}{2} - \alpha\right) = \frac{o}{h} = \sin \alpha$

sin, cos, tan

θ	0° (0 rad)	$30^{\circ} \left(\frac{\pi}{6} \operatorname{rad}\right)$	$45^{\circ} \left(\frac{\pi}{4} \operatorname{rad}\right)$	$60^{\circ} \left(\frac{\pi}{3} \operatorname{rad}\right)$	$90^{\circ} \left(\frac{\pi}{2} \operatorname{rad}\right)$
$\sin \theta$	0	$\frac{1}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{1}{2}$	0
$\tan \theta$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	undefined

 Table 1: Special values for sin, cos and tan.

sin, cos, tan



Analytic Geometry

Analytic Geometry

Points, lines, curves and shapes can be represented as equations on a graph

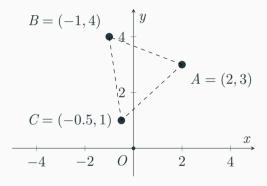


Figure 4: A triangle ABC.

A line is formed by linear equation y=mx+c, where m is the gradient and c is the value of y when x=0

Given two points (a, b) and (a', b'), how do we find the equation of the line segment intersecting them?

Construct a system of linear equations!

Two points (a, b) and (a', b') must satisfy line equation:

$$b = am + c$$
$$b' = a'm + c$$

From the first equation we have c = b - am, so:

$$b' = a'm + b - am$$

$$\Leftrightarrow \qquad b' - b = a'm - am$$

$$\Leftrightarrow \qquad b' - b = m(a' - a)$$

$$\Leftrightarrow \qquad m = \frac{b' - b}{a' - a}$$

As expected, gradient is difference in y-values over difference in x-values

Exercise 3.2.1

Find the equation of the line intersecting (-1,1) and (2,-4).

Exercise 3.2.1.

Find the equation of the line intersecting (-1,1) and (2,-4).

Solution 3.2.1.

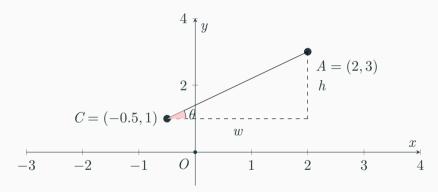
Gradient is
$$(-4-1)/(2--1) = -5/3$$
.

Solving for the y-intercept, c = -4 - (-5/3)(2) = -2/3.

Therefore, equation of line is

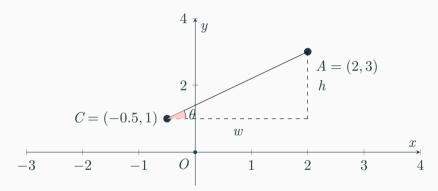
$$y = -\frac{5}{3}x - \frac{2}{3}$$

How do we find the length of a line segment between two points?



$$|AC|^2 = w^2 + h^2$$

What about the angle made by a line segment?



$$an \theta = \frac{h}{v}$$

The line segment intersecting two points (a, b) and (a', b') has:

- length $\sqrt{(a'-a)^2 + (b'-b)^2}$
- \cdot angle $\arctan m$ where m is gradient of line segment

Angles are at the leftmost point, with respect to x-axis. Lines going to the top right have positive angles, lines going to the bottom right have negative angles.

Exercise 3.2.2

Find the length and angle of the line intersecting (-1,1) and (2,-4).

Exercise 3.2.2.

Find the length and angle of the line intersecting (-1,1) and (2,-4).

Solution 3.2.2.

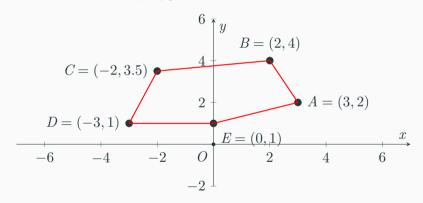
By Pythagoras' Theorem the length of the line segment =

$$\sqrt{(2-1)^2 + (-4-1)^2} \approx 5.83.$$

From earlier, gradient is -5/3, so angle made by the line segment is $\arctan -5/3 \approx -1.03$ rad.

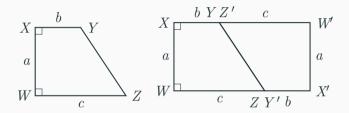
Polygons

How do we find the area of a polygon?



Area of Polygon

How do we find the area of a trapezium with two adjacent right angles?



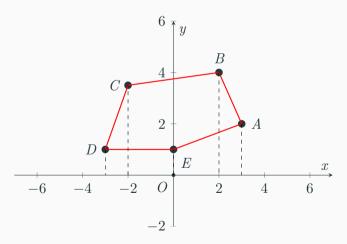
Put two of them together to get a rectangle!

Area of WXYZ:

$$\frac{1}{2}(a)(b+c)$$

Area of Polygon

Draw vertical lines from each point to get trapeziums; **signed** sum of area of trapeziums is area of polygon!



Area of Polygon

Area of trapezium under two points from (a, b) to (a', b') is

$$\frac{1}{2}(b'+b)(a'-a)$$

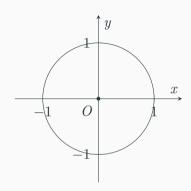
Suppose we had n points $(x_0, y_0), \ldots, (x_{n-1}, y_{n-1})$ going **clockwise**, then the area of the polygon is

$$\frac{1}{2}(y_1+y_0)(x_1-x_0)+\cdots+\frac{1}{2}(y_n+y_{n-1})(x_n-x_{n-1})=\frac{1}{2}\sum_{i=0}^{n-1}(y_{i+1}+y_i)(x_{i+1}-x_i)$$

Known as shoelace formula

To draw circle of radius R, each (x,y) point of circle has distance R from (0,0), i.e $x^2+y^2=R^2$

This is the equation of a circle!



How do we draw a circle centered somewhere else? In general, how do we move or translate a graph?

Suppose we have y = f(x), and we want to translate the graph upwards by b.

Add b to the RHS!

$$y = f(x) + b \Leftrightarrow y - b = f(x)$$

Replacing y with y-b, our graph moves upwards by b.

Suppose we have x = f(y), and we want to translate the graph rightwards by a.

Add a to the RHS!

$$x = f(y) + a \Leftrightarrow x - a = f(y)$$

Replacing x with x-a, our graph moves rightwards by a.

To draw a circle centered at (a, b) is to move our normal circle rightwards by a and upwards by b, giving us the general circle equation

$$(x-a)^2 + (y-b)^2 = R^2$$