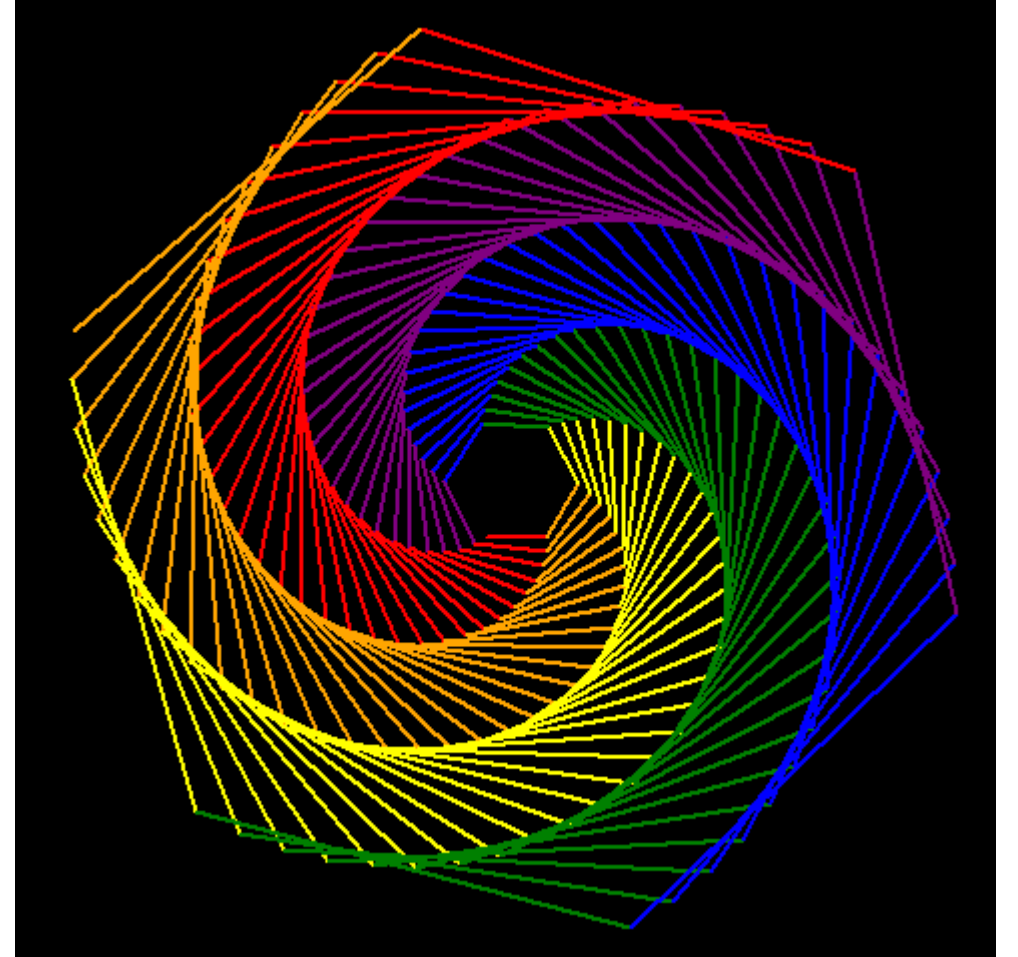


Repetitions

# Turtle Graphics

- “A picture is worth a thousand words”



# Turtle Graphics

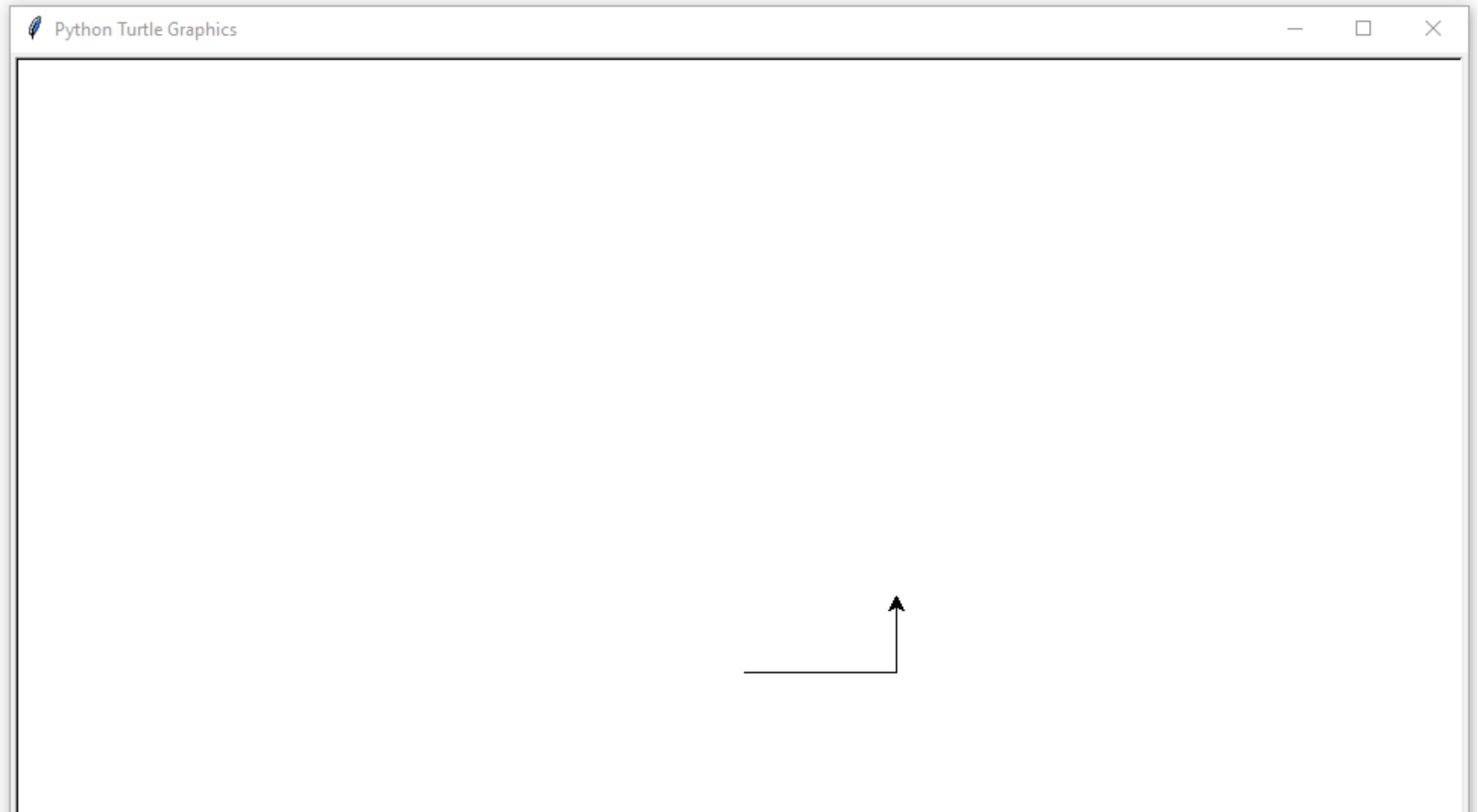
- “Turtle” is a Python feature like a drawing board, which lets us command a turtle to draw all over it!
- Imagine you have a little turtle on the screen and facing East
  - \*picture\*
- Then you command it to go forward 100 pixels
- Then turn left 90 degree and walk another 50 pixels
  - \*picture\*



Then you command it to go forward 100 pixels

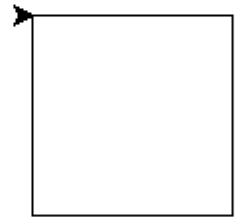


Then turn left 90 degree and walk another 50 pixels



# Drawing a Square

```
forward(100)  
right(90)  
forward(100)  
right(90)  
forward(100)  
right(90)  
forward(100)  
right(90)
```



# Assignment 1

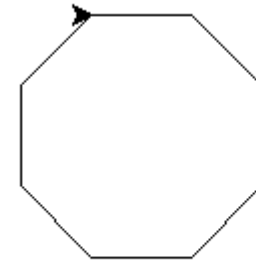
- Draw a triangle
- And share how you draw it
  - (You may be tempted to use for-loop now, but let's try without it now)

# To Draw a Triangle

```
from turtle import *
```

```
forward(100)  
right(120)  
forward(100)  
right(120)  
forward(100)  
right(120)
```

```
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)
```



- How to draw a square, pentagon, octagon?



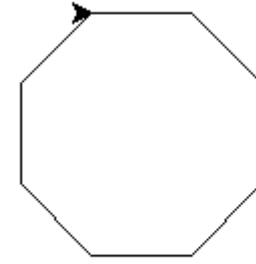


# To Draw an Octagon

```
for i in range(0,8):  
    forward(50)  
    right(45)
```

vs

```
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)  
forward(50)  
right(45)
```



# Repeat N times

- Draw an octagon

```
for i in range(0, 8):  
    forward(50)  
    right(45)
```

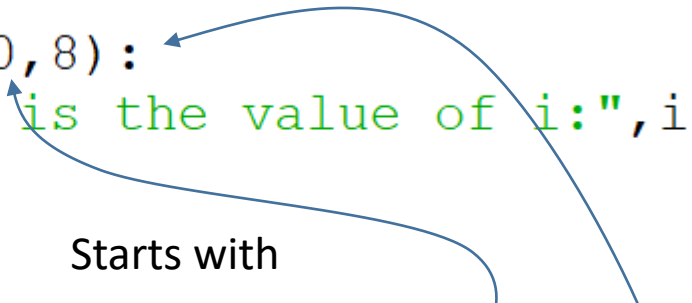
- Start with the “for” keyword
- “i” is a variable, you can use any other name such as:
  - x, y1, counter
- The fact is that, it does not only repeat, but the variable i will change during the loop

# Repeat N times

- Draw an octagon

```
for i in range(0,8):  
    print("Here is the value of i:",i)  
    forward(50)  
    right(45)
```

Starts with



- On top of drawing, it will print:

```
Here is the value of i: 0  
Here is the value of i: 1  
Here is the value of i: 2  
Here is the value of i: 3  
Here is the value of i: 4  
Here is the value of i: 5  
Here is the value of i: 6  
Here is the value of i: 7
```

Ends **BEFORE**



- Start with the “for” keyword
- “i” is a variable, you can use any other name such as:
  - x, y1, counter
- The fact is that, it does not only repeat, but the variable i will change during the loop

Exercise: Draw a Pentagon?

# Exercise

- You put \$10000 into your fixed deposit bank account and the annual interest is 4%
  - How much do you have after one year?
  - How much do you have after two years?
  - How much do you have after three years?
- How did you change this code to compute the amount after any years?
- Say after 10 years?

```
demo01.py - G:\My Drive\Courses\IT5001\Bootcamp\demo01.py (3.10.5)
File Edit Format Run Options Window Help
balance = 10000
rate = 0.04
balance_1y = balance * (1+rate)
print("After one year, the balance")
print(balance_1y)
balance_2y = balance_1y * (1+rate)
print("After two years, the balance")
print(balance_2y)
```