

Variable Scope



- What is the difference between the area you receive your **cellular** data signal and your **home wifi** signal?

Global Variable

```
x = 0
```

Refers to

```
def foo_printx():  
    print(x)
```

```
foo_printx()  
print(x)
```

- This code will print
0
0

Global vs Local Variables

```
x = 0
```

```
def foo_printx():
```

```
    x = 999
```

```
    print(x)
```

```
foo_printx()
```

```
print(x)
```

Because, a new 'x'
is born here!

- This code will print

999

0

- The first '999' makes sense
- But why the second one is '0'?

Global vs Local Variables

A Global 'x'

```
x = 0
```

- This code will print
999
0

```
def foo_printx():
```

```
    x = 999  
    print(x)
```

Scope of the local 'x'

```
foo_printx()  
print(x)
```

Scope of the global 'x'

A local 'x' that is created within the function foo_printx() and will 'die' after the function exits

Global vs Local Variables

- A variable which is defined in the main body of a file is called a **global** variable. It will be **visible throughout the file**, and also inside any file which imports that file. EXCEPT...
- A variable which is defined inside a function is **local** to that function. It is accessible **from the point at which it is defined until the end of the function**, and exists for as long as the function is executing.
- The parameter names in the function definition behave like local variables, but they contain the values that we pass into the function when we call it.

Crossing Boundary

- What if we really want to modify a global variable from inside a function?
- Use the “global” keyword
- (No local variable x is created)

```
x = 0
```

```
def foo_printx():  
    global x  
    x = 999  
    print(x)
```

```
foo_printx()  
print(x)
```

Output:
999
999

How about... this?

```
x = 0
```

```
def foo_printx():
```

```
    print(x)
```

```
    x = 999
```

```
    print(x)
```

```
foo_printx()
```

- Local or global?
- Error!
- Because the line “x=999” creates a local version of ‘x’
- Then the first print(x) will reference a **local** x that is not assigned with a value
- The line that causes an error

Parameters are LOCAL variables

Scope of x in
p1

```
def p1(x):  
    print('Entering function p1')  
    output = p2(x)  
    print('Line before return in p1')  
    return output
```

Scope of x in
p2

```
def p2(x):  
    print('Entering function p2')  
    output = p3(x)  
    print('Line before return in p2')  
    return output
```

Scope of x in
p3

```
def p3(x):  
    print('Entering function p3')  
    output = x * x  
    print('Line before return in p3')  
    return output
```

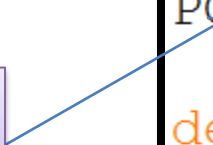
Does not refer to

```
print(p1(3))
```


Practices (Convention)

- Global variables are VERY **bad** practices, especially if modification is allowed
- 99% of time, global variables are used as CONSTANTS
 - Variables that every function could access
 - But not expected to be modified

Convention:
Usually in all CAPs



```
POUNDS_IN_ONE_KG = 2.20462

def kg2pound(w) :
    return w * POUNDS_IN_ONE_KG

def pound2kg(w) :
    return w / POUNDS_IN_ONE_KG
```

Calling Other Functions

Year Book...



What scares you
the most?

"Werewolves!"

-Paul



What scares you
the most?

"Sharks"

-Nina



What scares you
the most?

"The unstoppable marching
of time that is slowly guiding
us all towards an inevitable
death."

-Dylan



What scares you
the most?

-Dylan

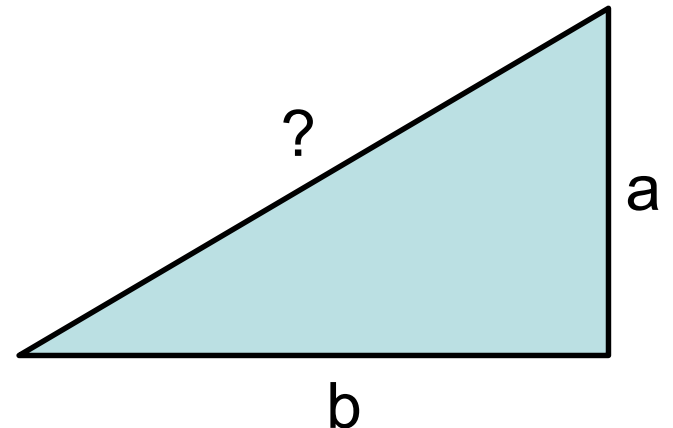
-Catherine

Compare:

```
def hypotenuse(a, b):  
    return sqrt(sum_of_squares(a, b))
```

```
def sum_of_squares(x, y):  
    return square(x) + square(y)
```

```
def square(x):  
    return x * x
```



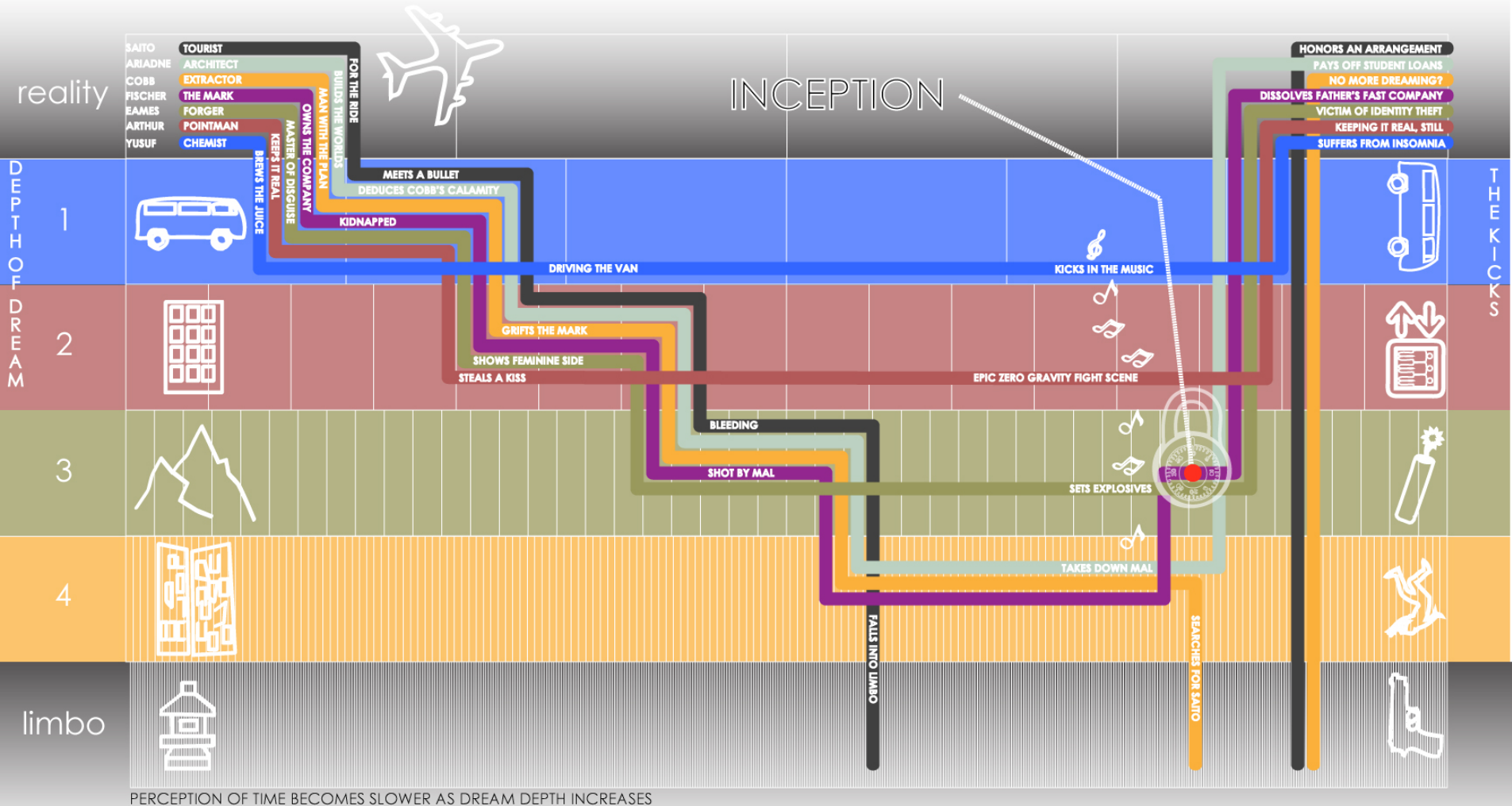
Versus:

```
def hypotenuse(a, b):  
    return sqrt((a*a) + (b*b))
```



The Call Stack



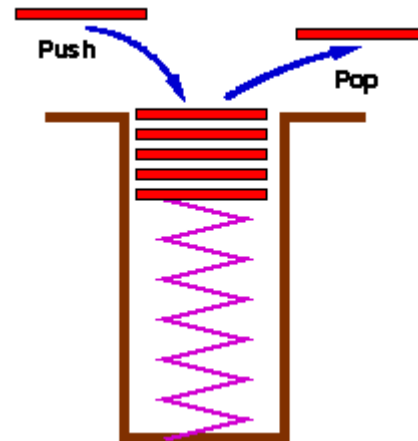


2010 INFOGRAPHIC
BY DANIEL WANG

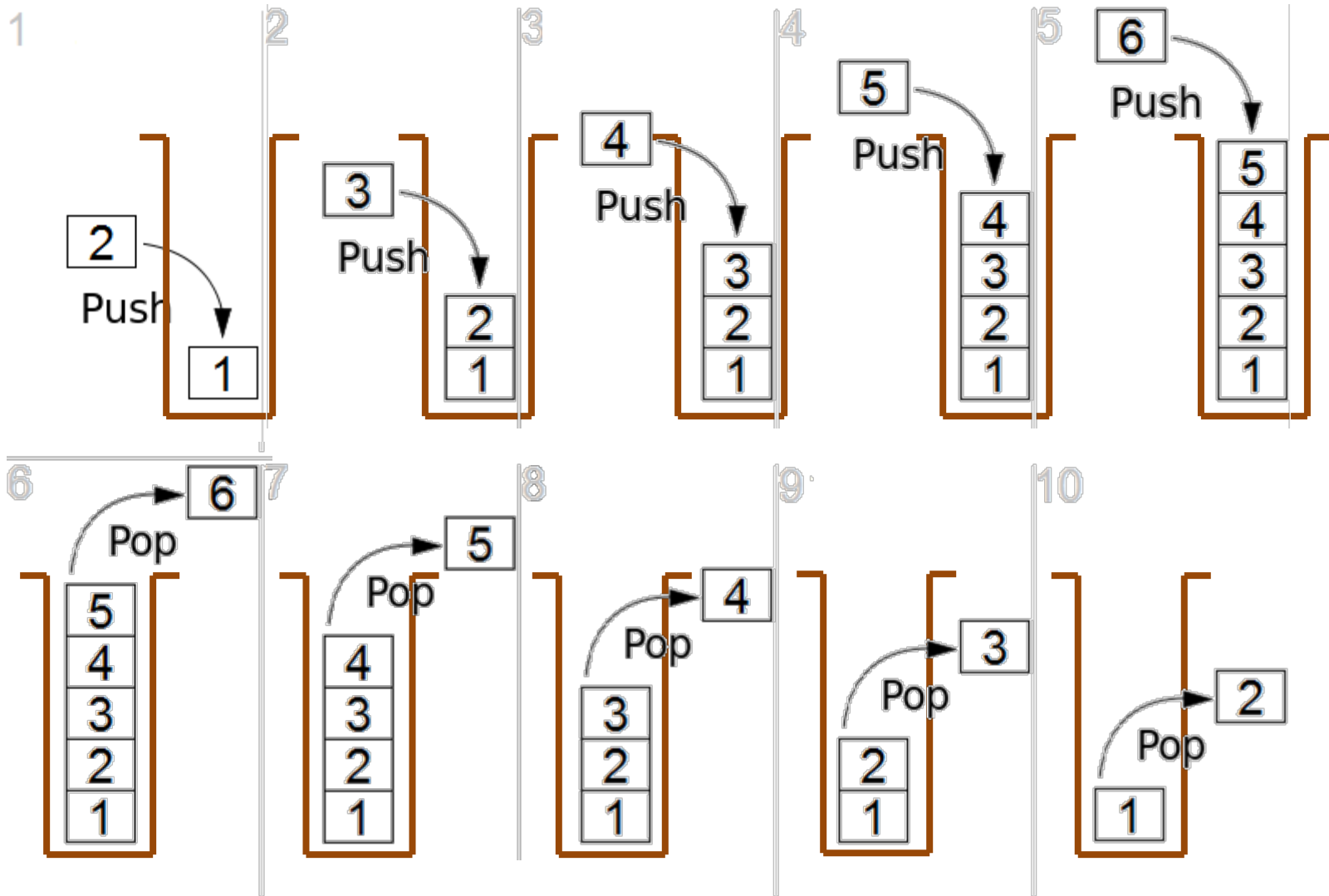
[Michael Caine Just Ended An Eight Year Long Debate Over The Ending Of "Inception"](#)

Stack

- First in last out order



First in Last Out



The Stack (or the Call Stack)

```
def p1(x):  
    print('Entering function p1')  
    output = p2(x)  
    print('Line before return in p1')  
    return output
```

```
def p2(x):  
    print('Entering function p2')  
    output = p3(x)  
    print('Line before return in p2')  
    return output
```

```
def p3(x):  
    print('Entering function p3')  
    output = x * x  
    print('Line before return in p3')  
    return output
```

```
print(p1(3))
```

The Stack (or the Call Stack)

```
>>> p1(3)
```

```
Entering function p1
```

```
Entering function p2
```

```
Entering function p3
```

```
Line before return in p3
```

```
Line before return in p2
```

```
Line before return in p1
```

```
9
```



FILO!

```
print(p1(3))
```

→ Going in

→ Exiting a function

```
def p1(x):
```

```
    print('Entering function p1')
```

```
    output = p2(x)
```

```
    print('Line before return in p1')
```

```
    return output
```

```
def p2(x):
```

```
    print('Entering function p2')
```

```
    output = p3(x)
```

```
    print('Line before return in p2')
```

```
    return output
```

```
def p3(x):
```

```
    print('Entering function p3')
```

```
    output = x * x
```

```
    print('Line before return in p3')
```

```
    return output
```



Debug Control



Go Step Over Out Quit

☒ Stack ☐ Source

☒ Locals ☐ Globals

W03a Call Stack.py:16: p3()

'bdb'.run(), line 431: exec(cmd, globals, locals)

'__main__'.<module>(), line 1: p1(3)

'__main__'.p1(), line 3: output = p2(x)

'__main__'.p2(), line 10: output = p3(x)

> '__main__'.p3(), line 16: output = x * x

Locals

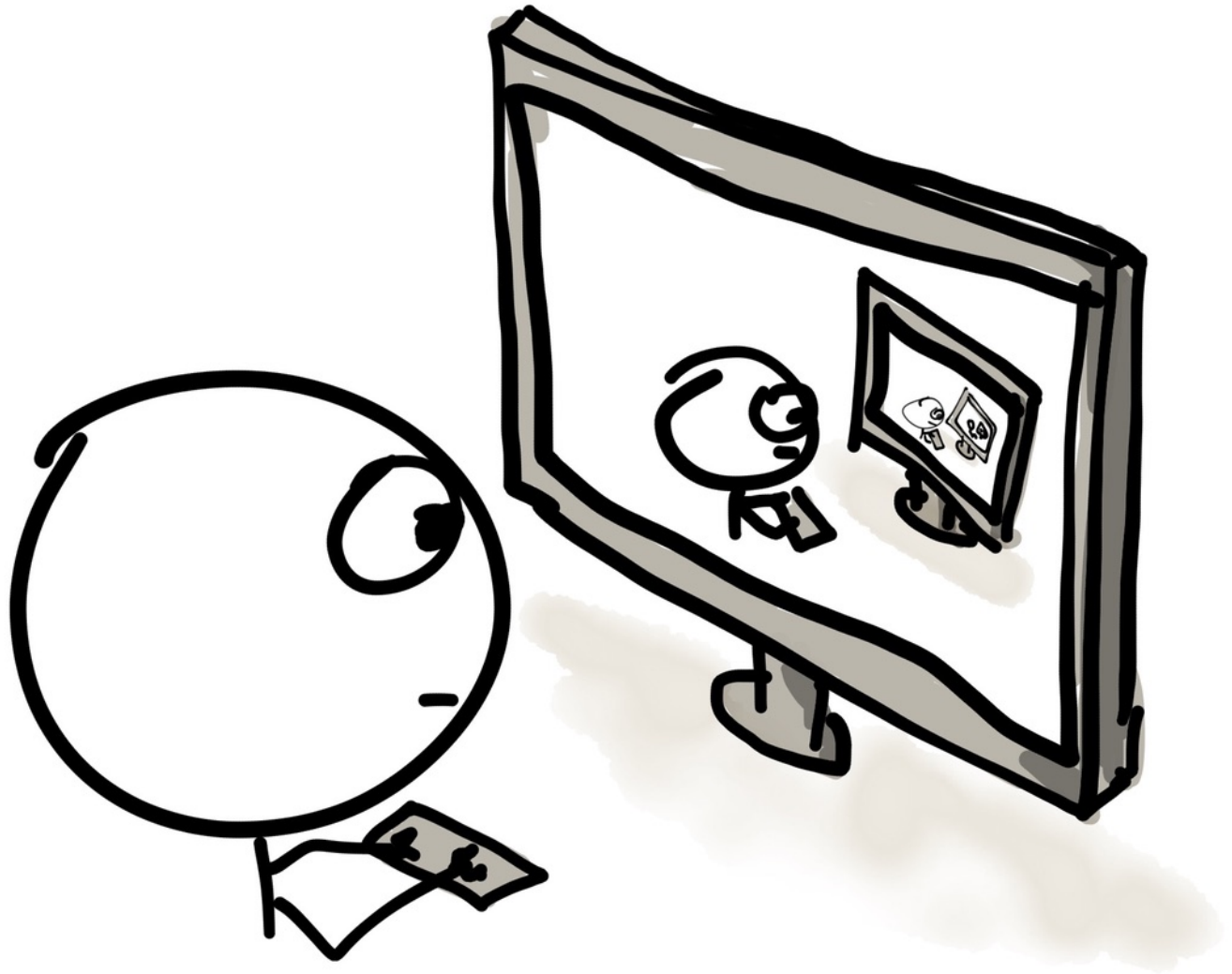
x 3

p3()

p2()

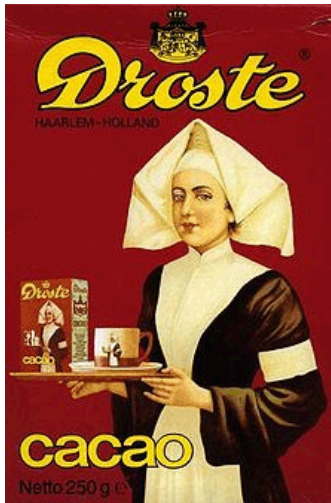
p1()

Recursion

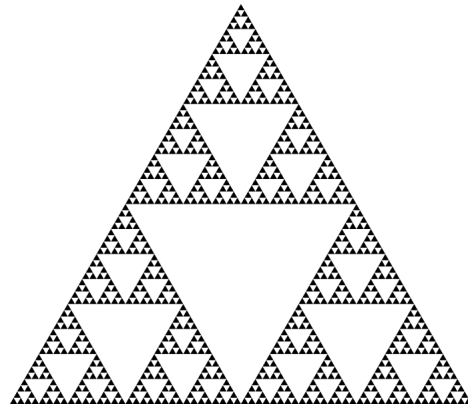


A Central Idea of CS

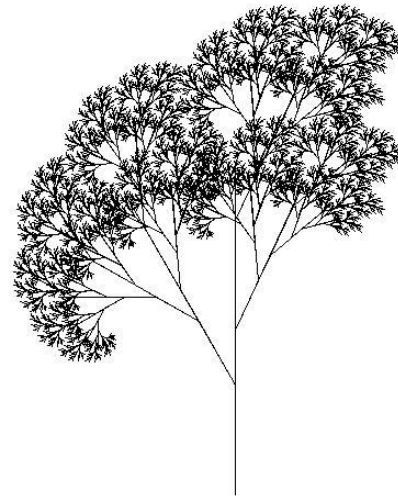
Some examples of recursion (inside and outside CS):



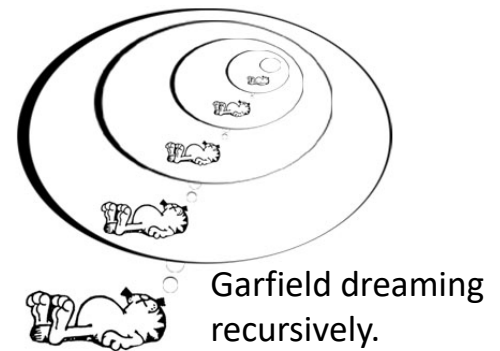
Droste effect



Sierpinski triangle



Recursive tree



Recursion

- A function that calls itself
- And extremely powerful technique
- Solve a big problem by solving a smaller version of itself
 - Mini-me



Factorial

- The factorial $n!$ is defined by

$$n! = 1 \times 2 \times 3 \times \cdots \times n$$

- Write a function for factorial?

```
def factorial(n):  
    ans = 1  
    i = 1  
    while i <= n:  
        ans = ans * i  
        i = i + 1  
    print(ans)
```

```
>>> factorial(3)  
6  
>>> factorial(6)  
720  
>>>
```



Factorial

$$n! = 1 \times 2 \times 3 \times \cdots \times n$$


$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n - 1)! \times n & \text{otherwise} \end{cases}$$



Factorial



```
def factorial(n):  
    ans = 1  
    i = 1  
    while i <= n:  
        ans = ans * i  
        i = i + 1  
    print(ans)
```



```
def factorialR(n):  
    if n == 1:  
        return 1  
    else:  
        return n * factorialR(n-1)
```

Recursion

- Rules of recursion

Must have a **terminal** condition

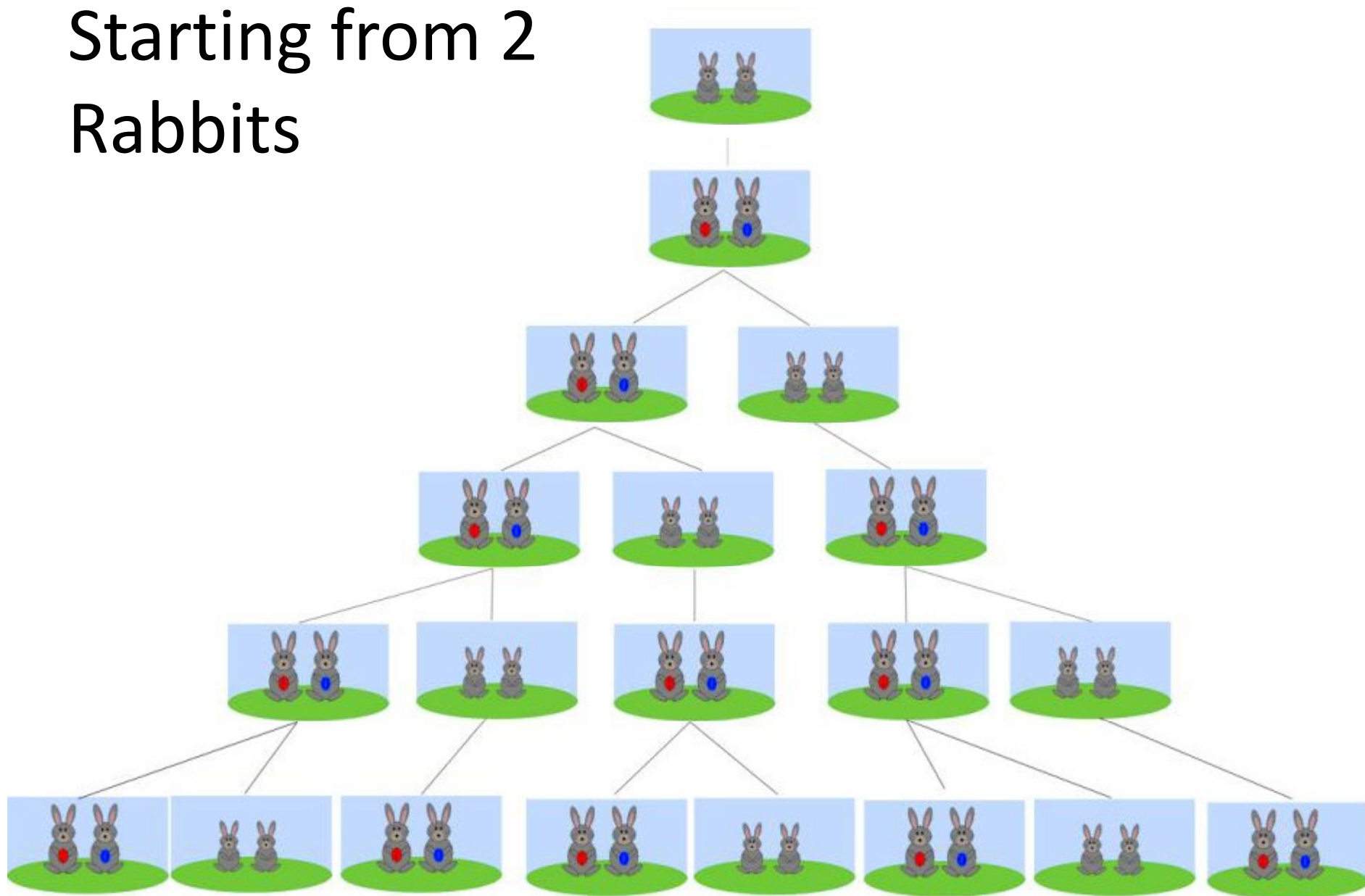
```
def factorialR(n):  
    if n == 1:  
        return 1  
    else:  
        return n * factorialR(n-1)
```

Must **reduce** the **size** of the problem for every layer

Fibonacci Number

(Recursion)

Starting from 2 Rabbits



How many ways to arrange cars?

- Let's say we have two types of vehicles, cars and buses

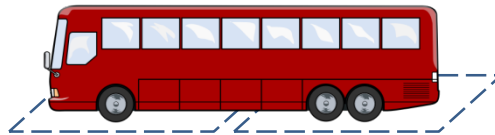


- And each car can park into one parking space, but a bus needs two consecutive ones
- If we have 1 parking space, I can only park a car



1 way

- But if there are 2 parking spaces, we can either park a bus or two cars



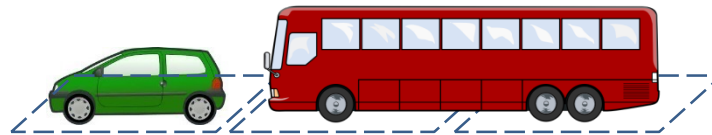
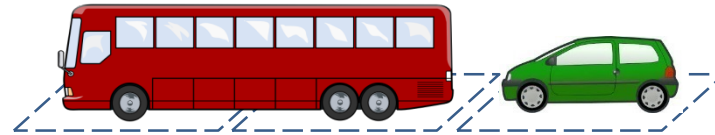
2 ways

-



How many ways to arrange cars?

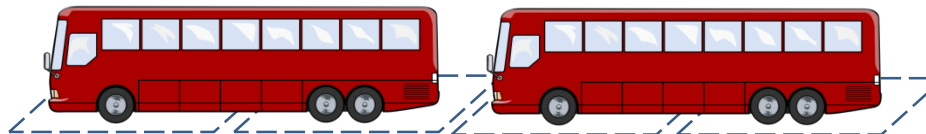
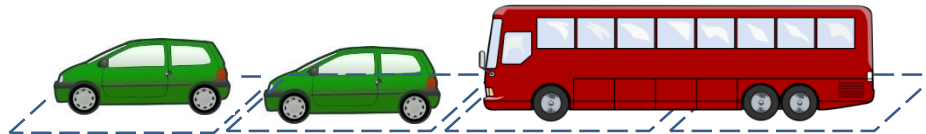
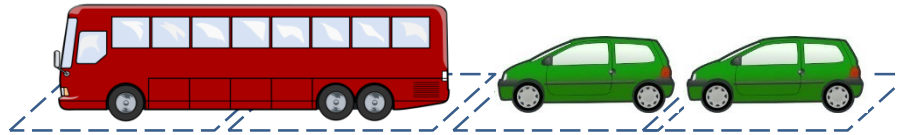
- So if we have 3 parking spaces, how many different ways can we park cars and buses?



3 ways

How many ways to arrange cars?

- So if we have 4 parking spaces, how many different ways can we park cars and buses?



5 ways

How many ways to arrange cars?

- 5 parking spaces?
- 6 parking spaces?

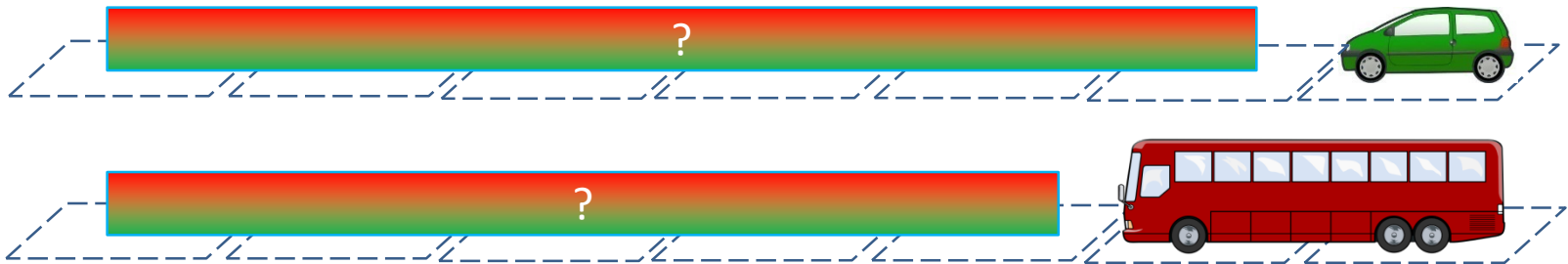


#parking spaces	#ways
0	1
1	1
2	2
3	3
4	5
5	8
6	13

- Can you figured out THE pattern?
 - 1, 1, 2, 3, 5, 8, 13, ...
 - What is the next number?

How many ways to arrange cars?

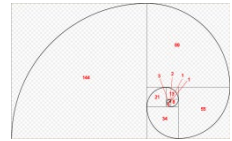
- In general, if we have n parking spaces, how many ways can we park the vehicles?
- You can think backward, the last parking space can be either a car or a bus



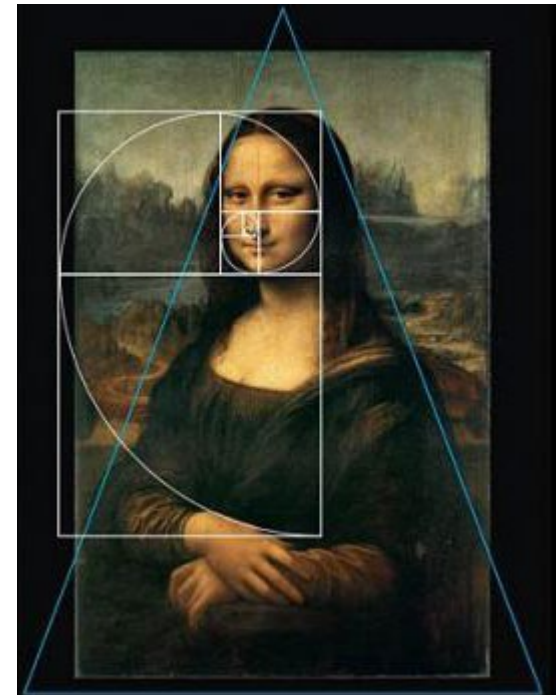
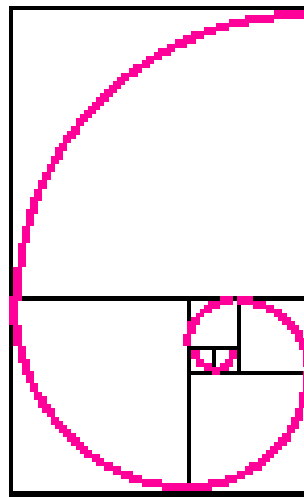
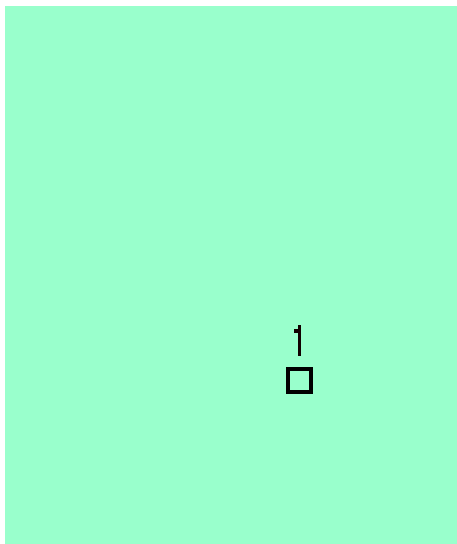
- If it's a car, there are $n - 1$ spaces left, you can have the number of way for $n - 1$ spaces
 - Otherwise, it's the number of way for $n - 2$ spaces
- So

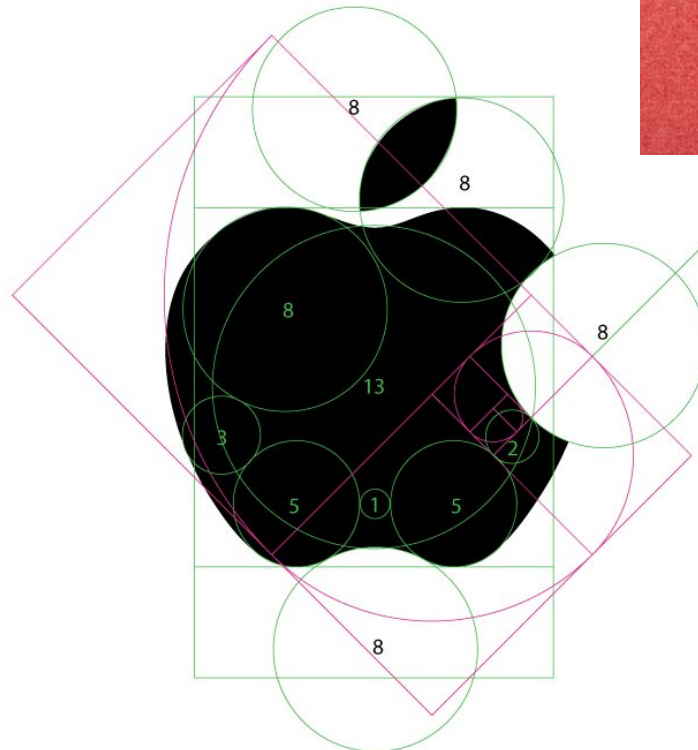
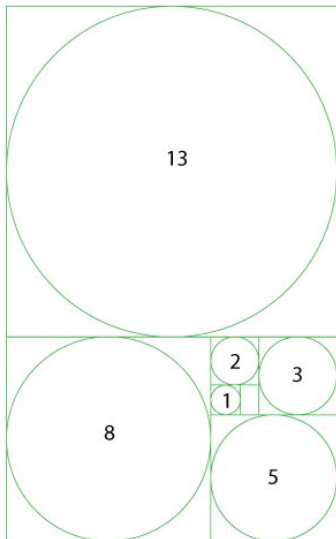
$$f(n) = f(n - 1) + f(n - 2) \quad \text{for } f(0) = f(1) = 1$$

Fibonacci Numbers



- Fibonacci numbers are found in nature (sea-shells, sunflowers, etc)
- <http://www.maths.surrey.ac.uk/hosted-sites/R.Knott/Fibonacci/fibnat.html>





```
def fibonacci(n):  
    if n == 1 or n == 0:  
        return 1  
    else:  
        return fibonacci(n-1) + fibonacci(n-2)
```

```
>>> fibonacci(10)
```

```
89
```

```
>>> fibonacci(20)
```

```
10946
```

```
>>> fibonacci(994)
```

```
Traceback (most recent call last):
```

```
File "<pyshell#16>", line 1, in <module>  
    fibonacci(994)
```

```
File "<pyshell#5>", line 5, in fibonacci  
    return fibonacci(n-1) + fibonacci(n-2)
```

```
File "<pyshell#5>", line 5, in fibonacci  
    return fibonacci(n-1) + fibonacci(n-2)
```

```
File "<pyshell#5>", line 5, in fibonacci  
    return fibonacci(n-1) + fibonacci(n-2)
```

```
[Previous line repeated 989 more times]
```

```
File "<pyshell#5>", line 2, in fibonacci  
    if n == 1 or n == 0:
```

```
RecursionError: maximum recursion depth exceeded in comparison
```

```
>>> fibonacci(50)
```



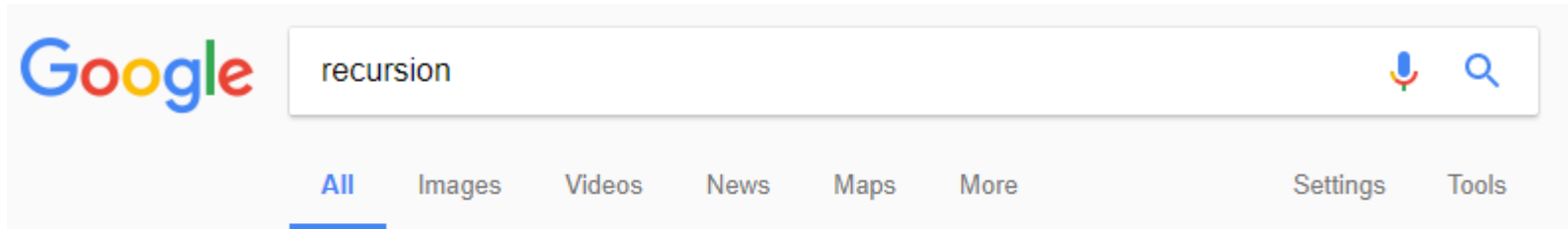
Challenge

- Write a fibonacci function that can compute $f(n)$ for $n > 1000$

```
>>> fibonacci(1000)
70330367711422815821835254877183549770181269836358732742604905087154537118196933
57974224949456261173348775044924176599108818636326545022364710601205337412127386
7339111198139373125598767690091902245245323403501
>>> fibonacci(2000)
68357022595758066470453965491705801070554080293655245654075533677980824544080540
14954534318953113802726603726769523447478238192192714526677939943338306101405105
41481970566409090181363729645376709552810486826470491443352935557914873104468563
41354877358979546298425169471014942535758696998934009765395457402148198191519520
85089538422954565146720383752121972115725761141759114990448978941370030912401573
418221496592822626
```



Google about Recursion



About 6,060,000 results (0.47 seconds)

Did you mean: *recursion*

- Try to search these in Google:
 - Do a barrel roll
 - Askew
 - Anagram
 - Google in 1998
 - Zerg rush
- More in [Google Easter Eggs](#)