## Bugs and debugging



### The Very First Obstacle of Programming

#### Syntax Error

A syntax error is an error in the source code of a program.
 Since computer programs must follow strict syntax to compile correctly, any aspects of the code that do not conform to the syntax of the programming language will produce a syntax error.

```
>>> x = 10
SyntaxError: invalid syntax
>>>
```





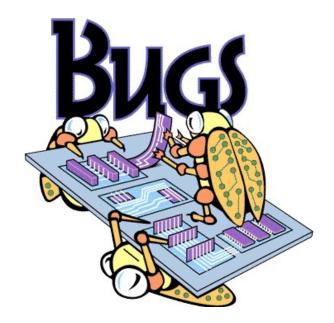
#### Sometime Errors are Fatal

https://www.youtube.com/watch?v=VjJgiDuHlRw



#### Bugs?

- In 1947, Grace Murray Hopper was working on the Harvard University Mark II Aiken Relay Calculator (a primitive computer).
- On the 9th of September, 1947, when the machine was experiencing problems, an investigation showed that there was a moth trapped between the points of Relay #70, in Panel F.



### Mark I



#### Bugs?

 The operators removed the moth and affixed it to the log. (See the picture above.) The entry reads: "First actual case of bug being found."

Humans make mistakes
You are only human
Therefore, you will make mistakes

# Debugging

#### Debugging

- Means to remove errors ("bugs") from a program.
- After debugging, the program is not necessarily error-free.
  - It just means that whatever errors remain are harder to find.
  - This is especially true for large applications.

### W02 debug1.py

```
def p2(z, w):
                                               return z * w
1
                              Python 3.6.0 Shell
File Edit Shell Debug Options Window Help
                                          def p3(a, b):
Python 3.6.0 (v3.6.0:41df79263a11, Dec
                                               return p2(a) + p2(b)
v.1900 64 bit (AMD64)] on win32
Type "copyright", "credits" or "license
                                                                 Ln: 1 Col: 0
n.
>>>
RESTART: C:\Users\dcschl\Google Drive\Courses\IT10
\W02 debug 1.pv
>>> p1(1,2)
Traceback (most recent call last):
  File "<pyshell#0>", line 1, in <module>
    p1(1,2)
  File "C:\Users\dcschl\Google Drive\Courses\IT1007\Lectures\W
02 debug 1.py", line 3, in pl
   b = p3(x, y)
  File "C:\Users\dcschl\Google Drive\Courses\IT1007\Lectures\W
02 debug 1.py", line 10, in p3
    return p2(a) + p2(b)
TypeError: p2() missing 1 required positional argument: 'w'
>>>
```

₩02 debug 1.py - C:\Users\dcsch... - □

a = p2(x,y) b = p3(x,y)return a + b

def p1(x, y):





```
W02 debug 1.py - C:\Users\dcsch... -
>>> p1(1,2)
               recent call last):
                                                File Edit Format Run Options Window Help
Traceback (mo.
                                                def p1(x, y):
  File "<pyshell#0>", line 1, in <module>
                                                     a = p2(x, y)
    p1(1,2)
                                                   b = p3(x, y)
  File "C:\Users\dcschl\Google Drive\Cours
                                                     return a + b
02 debug 1.py", line 3, in pl
    b = p3(x, y)
                                                def p2(z, w): ✓
  File "C:\Users\dcschl\Google Drive\Course
                                                                       Fail!
                                                     return z * w
02 debug 1.py", line 10, in p3
    return p2(a) + p2(b)
                                                 def p3(a, b):
TypeError: p2() missing 1 required position
                                                     return p2(a) + p2(b)
>>>
                                                                        Ln: 1 Col: 0
```

Traceback (most recent call last):

- File "<pyshell#0>", line 1, in <module> p1(1,2)
- File "C:\Users\dcschl\Google Drive\Courses\IT1007\Lectures\W02 debug 1.py", line 3, in p1
  - b = p3(x,y)
- File "C:\Users\dcschl\Google Drive\Courses\IT1007\Lectures\W02 debu line 10, in p3

return p2(a) + p2(b)

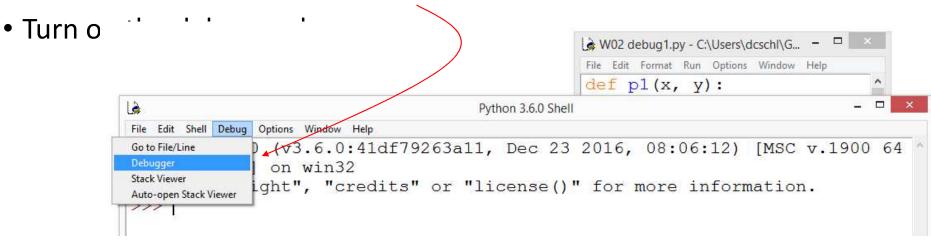
TypeError: p2() missing 1 required positional argument: 'w'



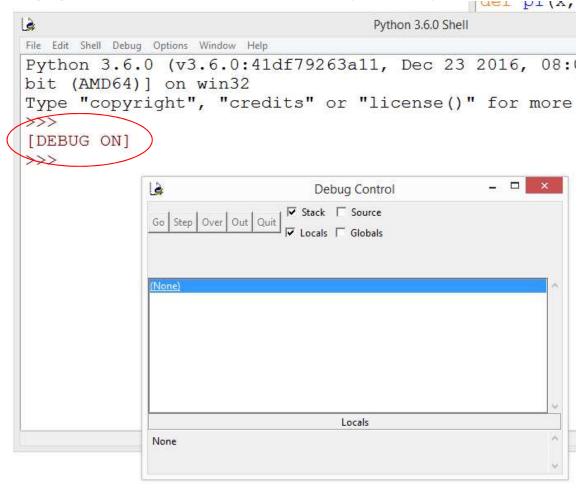
# The IDLE Debugger



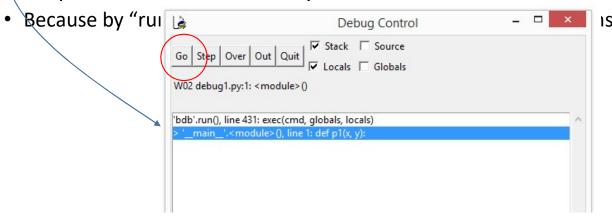
• Load in your source code



The Debugger Window Pops up

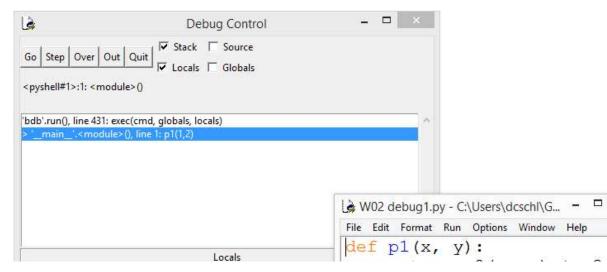


- Go to your source code window to "run"
- Then the debugger will pause the program at the first line of code and wait for you
- You can click the button "Go"
  - That will make the program run
  - At\this point we don't have any error



- Let's execute the function in debug mode
- In the shell, type

- Then the debugger will pause at the first line of p1
  - If you type "go" now, you will



#### • Go

 Clicking this will run the program until the next break point is reached. You can insert break points in your code by right clicking and selecting Set Breakpoint. Lines that have break points set on them will be highlighted in yellow.

#### Step

• This executes the next statement. If the statement is a function call, it will enter the function and stop at the first line.

#### Over

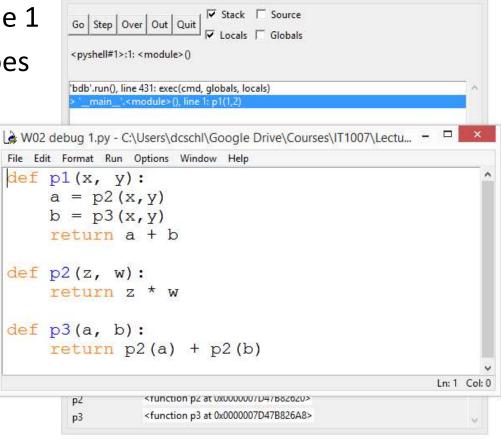
• This executes the next statement just as Step does. But it does not enter into functions. Instead, it finishes executing any function in the statement and stops at the next statement in the same scope.

#### Out

- This exits the current function and stops in the caller of the current function.
- After using Step to step into a function, you can use Out to quickly execute all the statements in the function and get back out to the outer function.
- Quit: This terminates execution.

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- Currently in line 1
- Click "Step" goes to line 2



Debug Control

= - ×

**Current position** 

#### More Debugging (BuggyAddNum)

```
import random

def add2Num():
    number1 = random.randint(1, 10)
    number2 = random.randint(1, 10)

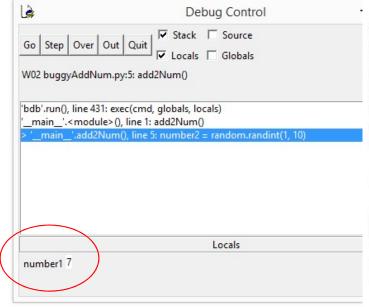
    print('What is ' + str(number1) + ' + ' + str(number2) + '?')
    answer = input()
    if answer == number1 + number2:
        print('Correct!')
    else:
        print('Nope! The answer is ' + str(number1 + number2))

>>> add2Num()
What is 4 + 9?
10
Nope! The answer is 13
>>> |
```

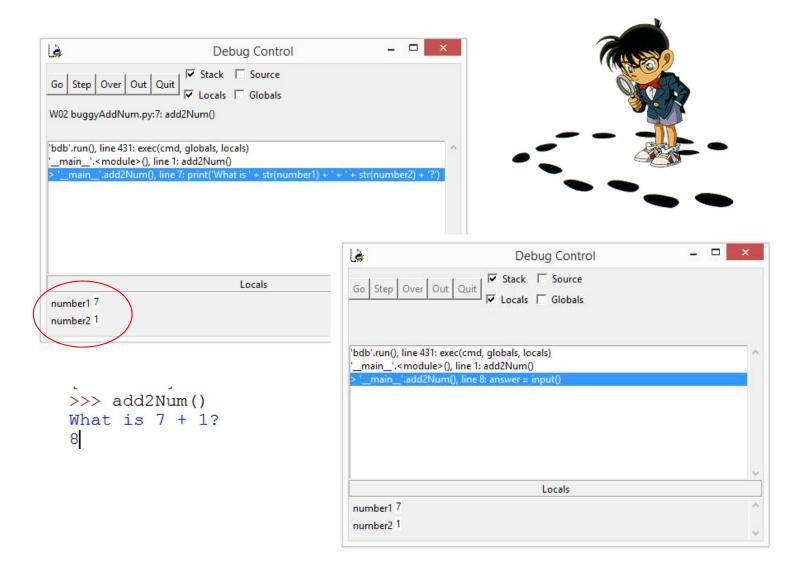
```
>>> add2Num()
   What is 6 + 5?
   11
   Nope! The answer is 11
   >>> add2Num()
   What is 5 + 9?
   14
   Nope! The answer is 14
   >>>
import random
def add2Num():
   number1 = random.randint(1, 10)
   number2 = random.randint(1, 10)
   print('What is ' + str(number1) + ' + ' + str(number2) + '?')
    answer = input()
    if answer == number1 + number2:
       print('Correct!')
    else:
       print('Nope! The answer is ' + str(number1 + number2))
```

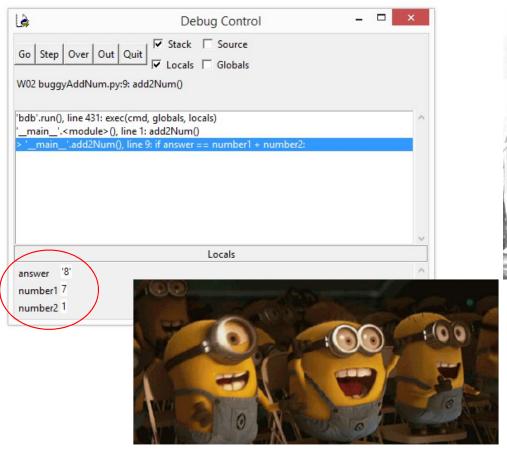
### Turn on Debugger

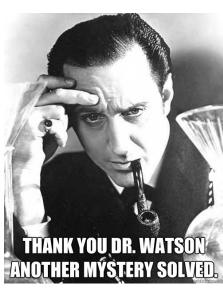
After a few steps











#### Another Debugger: <a href="mailto:pythontutor.com">pythontutor.com</a>

Start shared session
What are shared sessions?



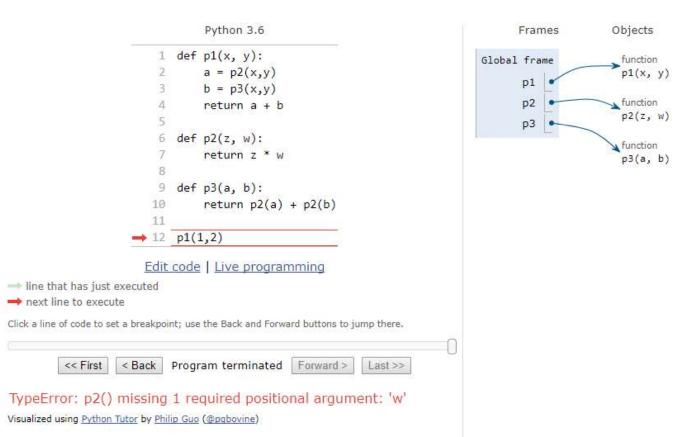
```
Write code in Python 3.6

1   def p1(x, y):
2    a = p2(x,y)
3   b = p3(x,y)
4   return a + b
5
6   def p2(z, w):
7   return z * w
8
9   def p3(a, b):
10   return p2(a) + p2(b)
11
12  p1(1,2)
```

Support our research and practice Python by trying our new debugging skill test!







Omitting return statement

```
def square(x):
    x * x  # no error msg!
```

Incompatible types

```
x = 5
def square(x):
    return x * x
x + square
```

Incorrect # args square(3,5)

Syntax

```
def proc(100)
    do_stuff()
    more()
```

• Arithmetic error

```
x = 3
y = 0
x/y
```

Undeclared variables

```
x = 2x + k
```

• Infinite loop (from bad inputs)
 def factorial(n):
 if n == 0:
 return 1
 else:
 return n \* factorial(n-1)
 fact(2.1)
 fact(-1)

• Infinite loop (forgot to decrement)
 def fact\_iter(n):
 counter, result = n, 1
 while counter!= 0:
 result \*= counter
 return result

• Numerical imprecision
 def foo(n):
 counter, result = 0,0
 while counter != n:
 result += counter
 counter += 0.1
 return result

foo(5)

counter never exactly equals n

```
• Logic
  def fib(n):
    if n < 2:
       return n
    else:
      return fib(n-1) + fib(n-1)</pre>
```

#### How to debug?

- Think like a detective
  - Look at the clues: error messages, variable values.
  - Eliminate the impossible.
  - Run the program again with different inputs.
    - Does the same error occur again?

#### How to debug?

- Work backwards
  - From current sub-problem backwards in time
- Use a debugger
  - IDLE has a simple debugger
  - Overkill for our class
- Trace a function
- Display variable values

### Displaying variables

```
debug_printing = True

def debug_print(msg):
    if debug_printing:
        print(msg)

def foo(n):
    counter, result = 0,0
    while(counter != n):
        debug_print(f'{counter}, {n}, {result}')
        counter, result = counter + 0.1, result + counter
    return result
```

#### Example

```
def fib(n):
    debug_print(f'n:{n}')
    if n < 2:
       return n
    else:
       return fib(n-1) + fib(n-1)</pre>
```

#### Other tips

• State assumptions clearly.

```
def factorial(n): # n integer >= 0
  if n == 0:
    return 1
  else:
    return n * factorial(n-1)
```

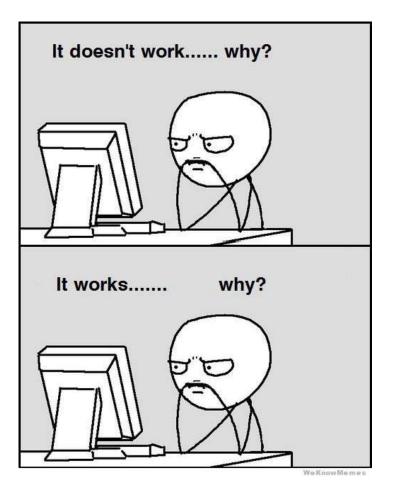
- Test each function before you proceed to the next.
  - Remember to test boundary cases

#### Summary

- Compound data helps us to reason at a higher conceptual level.
- Abstraction barriers separate usage of a compound data from its implementation.
- Only functions at the interface should be used.
- We can choose between different implementations as long as contract is fulfilled.

### Debugging is an Art





#### Maths vs CS vs Engineering

 Three good friends, an engineer, a mathematician and a computer scientist, are driving on a highway that is in the middle of no where. Suddenly one of the tires went flat and they have no spare tire.



#### Maths vs CS vs Engineering

- Engineer
  - "Let's use bubble gum to patch the tire and use the strew to inflate it again"
- Mathematician
  - "I can prove that there is a good tire exists in somewhere this continent"
- Computer Scientist
  - "Let's remove the tire, put it back, and see if it can fix itself again"

