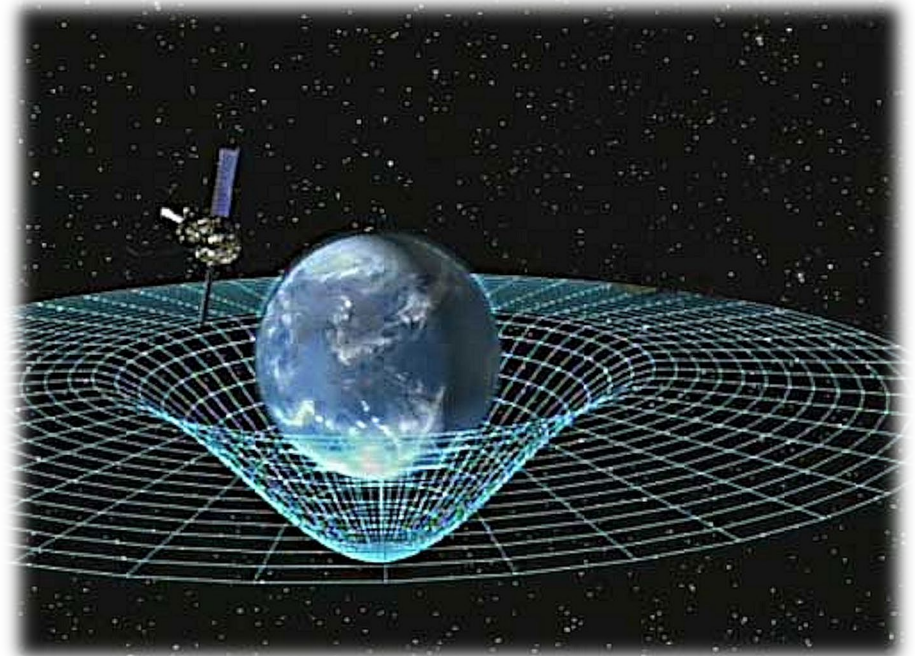


Order of Growth

In Physics, We consider

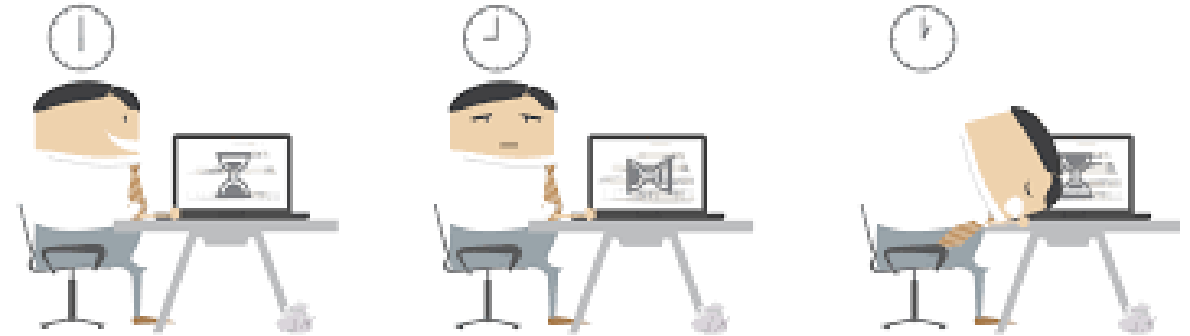
- Time
- Space



In CS, we consider

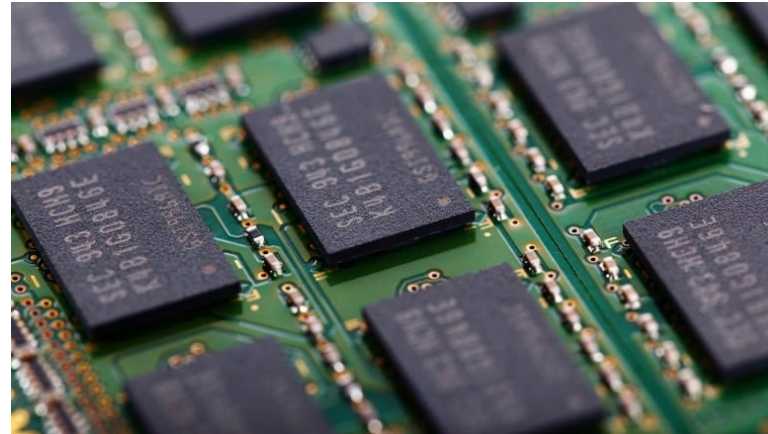
- Time

- how long it takes to run a program



- Space

- how much memory do we need to run the program



Order of Growth Analogy

- Suppose you want to buy a Blu-ray movie from Amazon (~40GB)
- Two options:
 - Download
 - 2-day Prime Shipping
- Which is faster?



The Infinity Saga Box Set



Order of Growth Analogy

- Buy the full set?
 - 23 movies
- Two options:
 - Download
 - 2-day Prime Shipping
- Which is faster?

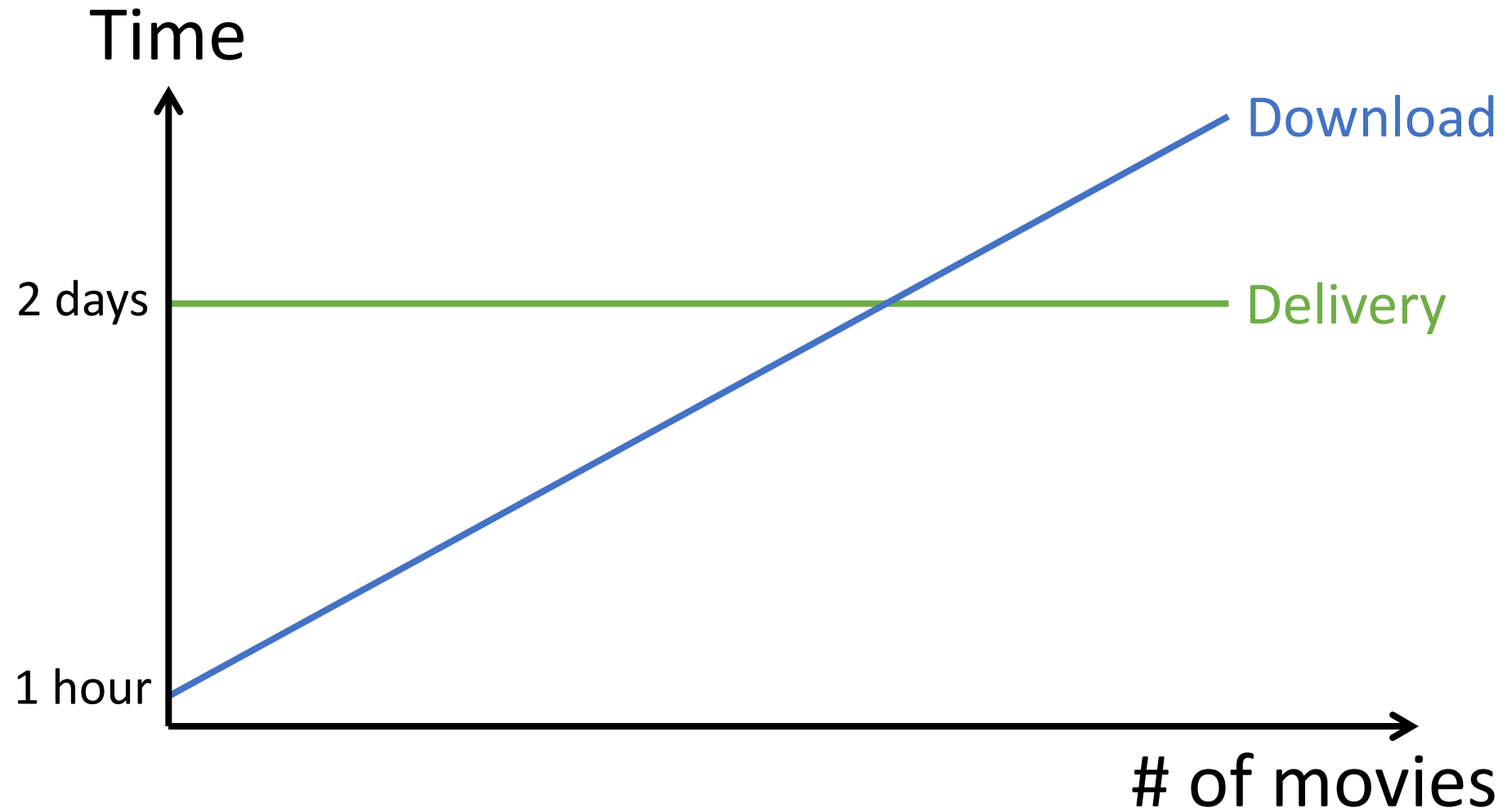


Order of Growth Analogy

- Or even more movies?



Download vs Delivery



Ultimate Question

- If the "volume" increased
- How much more resources, namely **time** and **space**, grow?

Will they grow in the same manner?

- From

- `factorial(10)`

- To

- `factorial(20)`

- To

- `factorial(100)`

- To

- `factorial(10000)`

- From

- `fib(10)`

- To

- `fib(20)`

- To

- `fib(100)`

- To

- `fib(10000)`

Order of Growth

- is NOT...
 - The **absolute** time or space a program takes to run
- is
 - the **proportion of growth** of the time/space of a program **w.r.t.** the growth of the input

Let's try it on something we know

```
def factorial(n):  
    if n <= 1:  
        return 1  
    else:  
        return n * factorial(n - 1)  
  
def fib(n):  
    if (n == 0):  
        return 0  
    elif (n == 1):  
        return 1  
    else:  
        return fib(n - 1) + fib(n - 2)
```


Let's try it on something we know

```
nfact, nfib = 0,0
```

```
def factorial(n):
```

```
    global nfact
```

```
    nfact +=1
```

```
    if n <= 1:
```

```
        return 1
```

```
    else:
```

```
        return n * factorial(n - 1)
```

```
def fib(n):
```

```
    global nfib
```

```
    nfib +=1
```

```
    if (n == 0):
```

```
        return 0
```

```
    elif (n == 1):
```

```
        return 1
```

```
    else:
```

```
        return fib(n - 1) + fib(n - 2)
```

Compare

```
>>> factorial(5)
120
>>> nfact
```

5

```
>>> nfact = 0
>>> factorial(10)
3628800
>>> nfact
```

10

```
>>> nfact = 0
>>> factorial(20)
2432902008176640000
>>> nfact
```

20

```
>>> fib(5)
5
>>> nfib
```

15

```
>>> nfib = 0
>>> fib(10)
55
>>> nfib
```

177

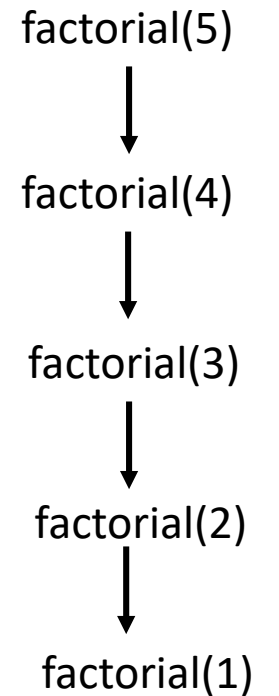
```
>>> nfib = 0
>>> fib(20)
6765
>>> nfib
```

21891

Order of Growth of Factorial

```
>>> factorial(5)
120
>>> nfact
5
>>> nfact = 0
>>> factorial(10)
3628800
>>> nfact
10
>>> nfact = 0
>>> factorial(20)
2432902008176640000
>>> nfact
20
```

- Factorial is simple
 - If the input is n , then the function is called n times
 - Because each time n reduced by 1
- So the number of times of calling the function is proportional to n



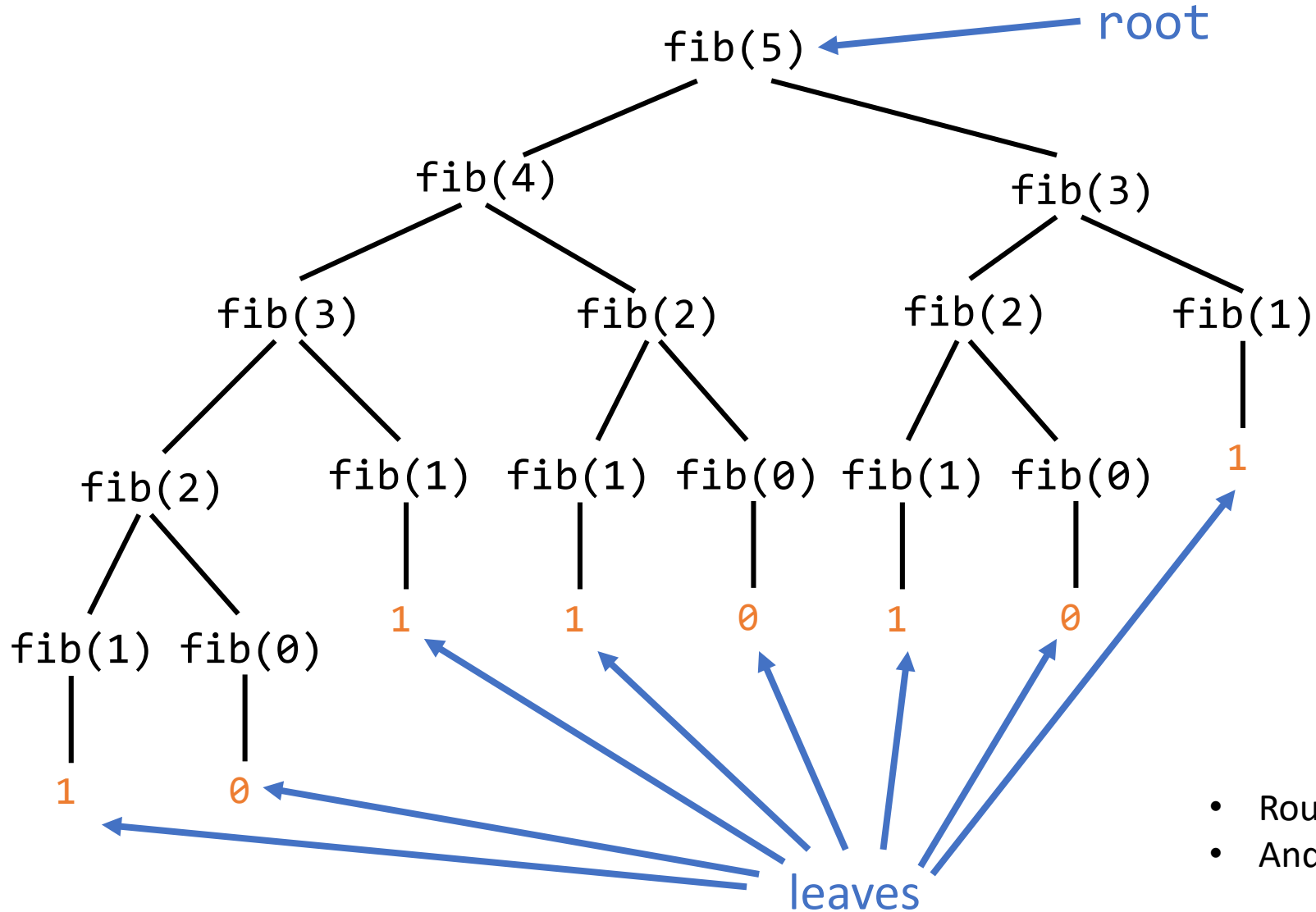
Fib

- More complicated

Why?

```
>>> fib(5)
5
>>> nfib1
5
>>> nfib = 0
>>> fib(10)
55
>>> nfib
177
>>> nfib = 0
>>> fib(20)
6765
>>> nfib
21891
```

Fibonacci: Tree recursion



- Roughly half of a full tree
- And a full tree has $2^n - 1$ nodes

Compare

```
>>> factorial(5)
120
>>> nfact
```

5

```
>>> nfact = 0
>>> factorial(10)
3628800
>>> nfact
```

10

```
>>> nfact = 0
>>> factorial(20)
2432902008176640000
>>> nfact
```

20

```
>>> fib(5)
5
>>> nfib1
```

5

```
>>> nfib = 0
>>> fib(10)
55
>>> nfib
```

177

```
>>> nfib = 0
>>> fib(20)
6765
>>> nfib
```

21891

No of calls proportional to n

No of calls proportional to 2^n

Searching in a list of n items

- Linear search
 - # comparisons proportional to n
 - (Because in average, the expected number of search is $n/2$)
- Binary search
 - # comparisons proportional to $\log n$
 - Because, we divide the list into half for at most $\log n$ times

Bubble Sort

8	4	5	9	2	3	7	1	6	0
4	8	5	9	2	3	7	1	6	0
4	5	8	9	2	3	7	1	6	0
4	5	8	9	2	3	7	1	6	0
4	5	8	2	9	3	7	1	6	0
4	5	8	2	3	9	7	1	6	0
4	5	8	2	3	7	9	1	6	0
4	5	8	2	3	7	1	9	6	0
4	5	8	2	3	7	1	6	9	0
4	5	8	2	3	7	1	6	0	9

Bubble Sort

4	5	8	2	3	7	1	6	0	9
4	5	8	2	3	7	1	6	0	9
4	5	8	2	3	7	1	6	0	9
4	5	2	8	3	7	1	6	0	9
4	5	2	3	8	7	1	6	0	9
4	5	2	3	7	8	1	6	0	9
4	5	2	3	7	1	8	6	0	9
4	5	2	3	7	1	6	8	0	9
4	5	2	3	7	1	6	0	8	9

Bubble Sort

```
def bubble(my_list):  
    for i in range(len(my_list)-1):  
        if my_list[i] > my_list[i+1]:  
            if my_list[i] > my_list[i+1]:  
                my_list[i], my_list[i+1] = my_list[i+1], my_list[i]
```

```
def bubblesort(my_list):  
    for i in range(len(my_list)-1):  
        bubble(my_list)
```

```
my_list_1 = [38,2,10,3,1]  
bubblesort(my_list_1)  
print(my_list_1)
```

Sorting a list of n Items

- Selection/Bubble Sort

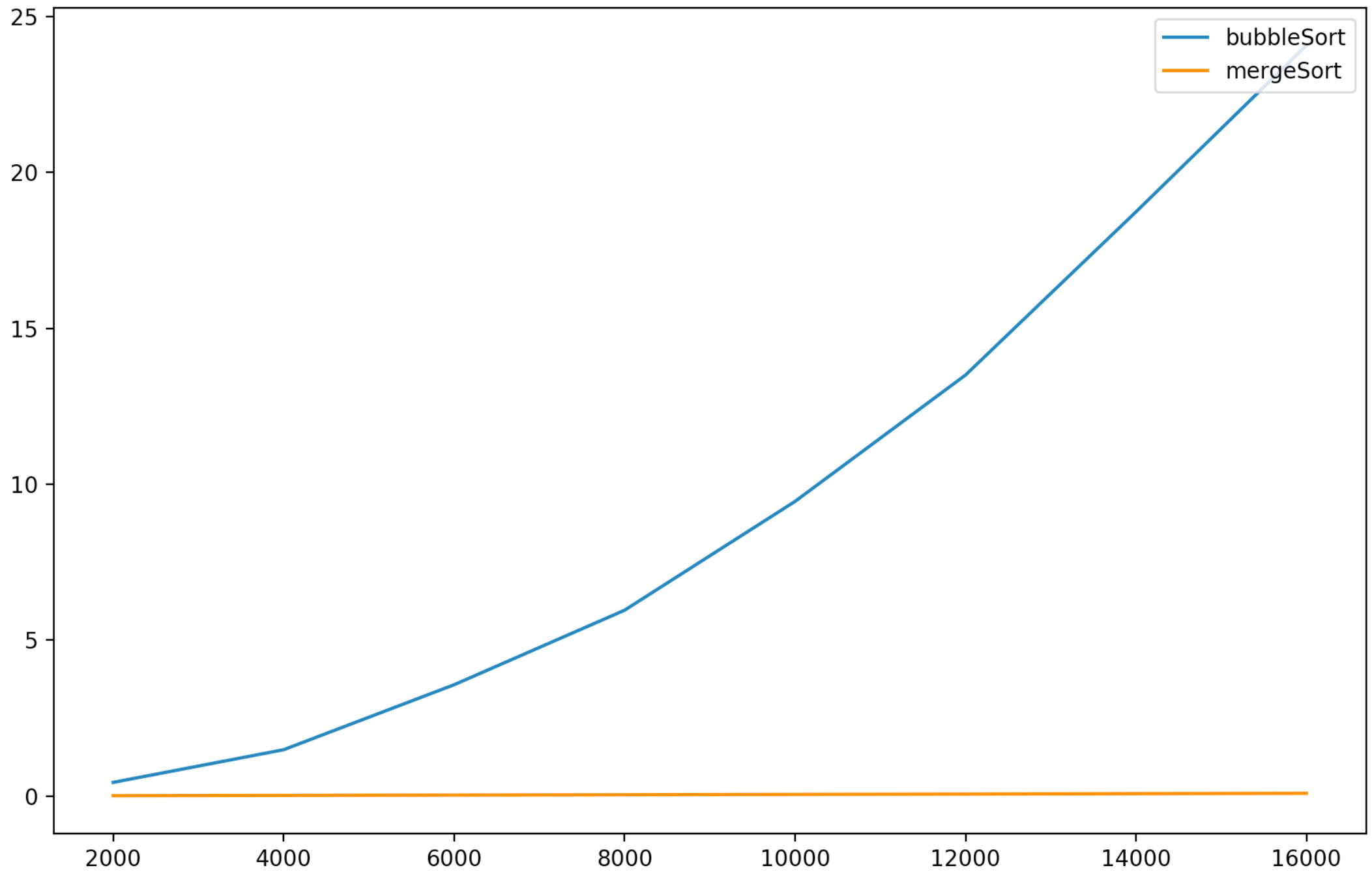
- # comparisons proportional to n^2
- Because we looped n times, and each time you need to arrange 1 to n items

- Merge sort

- # comparisons proportional to $n \log n$
- Because, we divide the list into half for at most $\log n$ times
- And each time arrange n items

```
from random import randint
from time import time
ln = [2000,4000,6000,8000,10000,12000,14000,16000]

bstat = []
mstat = []
for n in ln:
    r1 = [randint(1,100000) for i in range(n)]
    st = time()
    bubbleSort(r1)
    btime = time()-st
    st = time()
    mergeSort(r1)
    mtime = time()-st
    print(f'For n = {n}, bubbleSort: {btime}s mergeSort: {mtime}s')
    bstat.append(btime)
    mstat.append(mtime)
```



Algorithm

Anyone can give some algorithms

BogoSort

- `BogoSort(L)`
 - Repeat:
 - Choose a random permutation of the list L .
 - If L is sorted, return L .
- If you wait enough time, L is sorted?



Bogo Sort

- Randomly shuffle the list till the list is sorted

```
import random
def is_not_sorted(shuffled_list):
    for i in range(len(shuffled_list)-1):
        if shuffled_list[i] > shuffled_list[i+1]:
            return True
    return False

def bogosort(my_list):
    while is_not_sorted(my_list):
        random.shuffle(my_list)

my_list = [38,2,10,3,1]
bogosort(my_list)
print(my_list)
```

Can we do better?

Hill-Climbing for Sorting

- Optimization algorithm
 - Require an evaluation function
- Which metric is better for evaluation?
 - Let *my_list* be our list
 - Number of index pairs i, j such that $my_list[i] > my_list[j]$

• Example:

```
>>> my_list = [38, 2, 10, 3, 1]
>>> my_list
[38, 2, 10, 3, 1]
```



$$Value(my_list) = 4 + 1 + 2 + 1 = 8$$

```
>>> my_list = [1, 2, 3, 10, 38]
>>> my_list
[1, 2, 3, 10, 38]
```



$$Value(my_list) = 0 + 0 + 0 + 0 = 0$$

Hill-Climbing for Sorting

- Repeat the following either till value of the list is zero or a predetermined number of times
 - Shuffle the list
 - Accept the shuffled list if its value is lower than that of current list

Algorithm

Anyone can give some algorithm

But how fast is your algorithm?

How about

`QuantumBogoSort (A[1..n])`

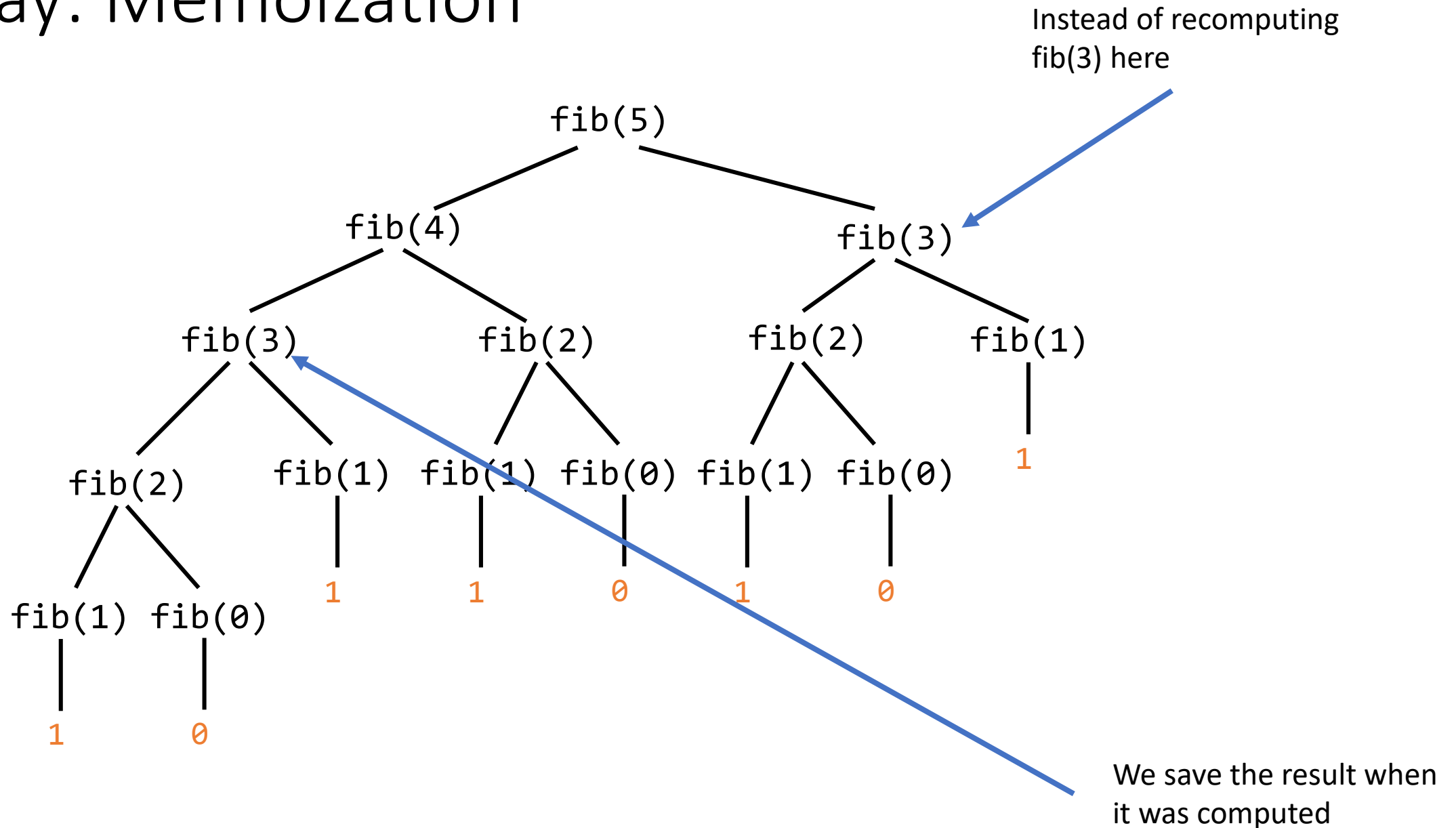
- a) Choose a random permutation of the array A.
- b) If A is sorted, return A.
- c) If A is not sorted, destroy the universe.

- Remember `QuantumBogoSort` when you learn about non-deterministic Turing Machines

Improvement?

Let's try `fib(n)`

Easy Way: Memoization



Memoization

- Create a dictionary to remember the answer if `fibm(n)` is computed before
- If the *ans* was computed before, get the answer from the dictionary
- Otherwise, compute the *ans* and put it into the dictionary for later use

```
fibans = {}
```

```
def fibm(n):  
    if n in fibans.keys():  
        return fibans[n]  
  
    if (n == 0):  
        ans = 0  
    elif (n == 1):  
        ans = 1  
    else:  
        ans = fibm(n - 1) + fibm(n - 2)  
    fibans[n] = ans  
    return ans
```

Can you use Memoization to
compute nCk ?



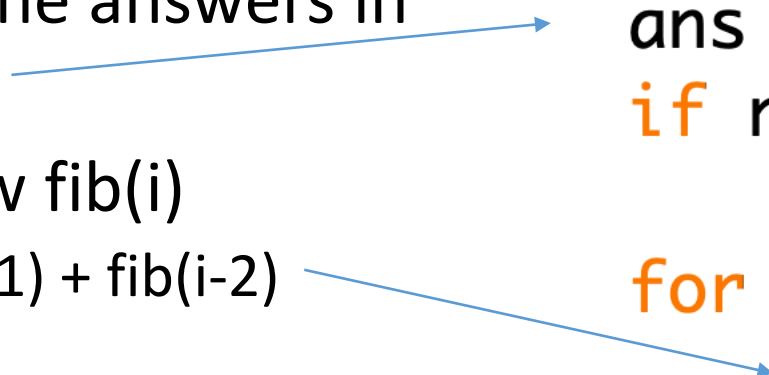
Recursion Removal

- Store all the answers in an array

- Add a new fib(i)
 - as fib(i-1) + fib(i-2)

- Wait a min...
 - Do we need all the past numbers if we only need fib(n)?

```
def fibi(n):  
    ans = [0,1,1]  
    if n < 3:  
        return ans[n]  
    for i in range(3,n+1):  
        ans.append(ans[i-1]+ans[i-2])  
    return ans[n]
```



Recursion Removal 2

- Add a new fib(i)
 - as $\text{fib}(i-1) + \text{fib}(i-2)$
- And I only need to keep fib(i-1) and fib(i-2)

```
def fibi2(n):  
    if n < 3:  
        return 1  
    fibminus1, fibminus2 = 1, 1  
    for i in range(3, n+1):  
        fibminus2, fibminus1 = fibminus1, fibminus1 + fibminus2  
    return fibminus1
```

Improvement

- For IT5001, you should know how to compute $\text{fib}(n)$ with time proportional to n
 - The fastest algorithm to compute $\text{fib}(n)$ with time proportional to $\log n$
- To know more about this ~~to improve human race and save the world~~
 - CS1231, CS2040, CS3230, etc
- What you learn today is called the Big O notation
 - $O(n)$, $O(\log n)$, $O(n^2)$, $O(n \log n)$, $O(2^n)$, etc