

IT5001 Software Development Fundamentals

2. Functions (Callable Units)

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August-2022

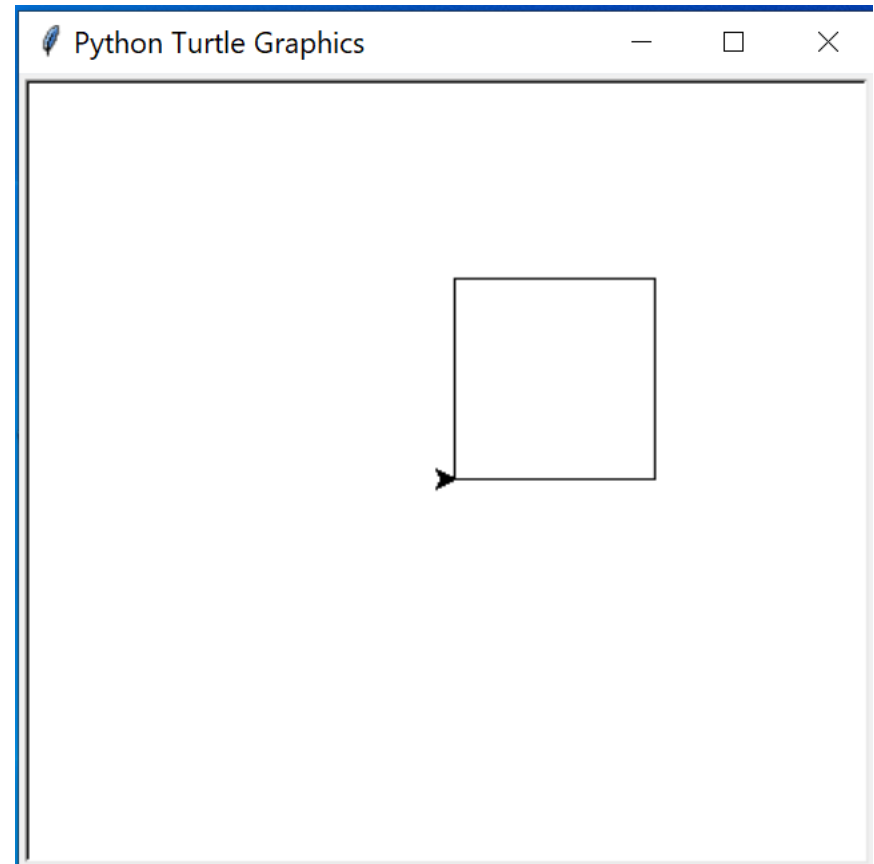
Agenda: Functions

- Python Modules and Packages
 - Namespaces
 - Scope
- User-defined functions
 - Arguments
 - Positional
 - Keyword
 - Default
 - Return Statement
 - print vs return
 - Function Tracing
 - Namespaces
 - Local namespace
- Pure Functions

Why Functions?

Example: Drawing a square

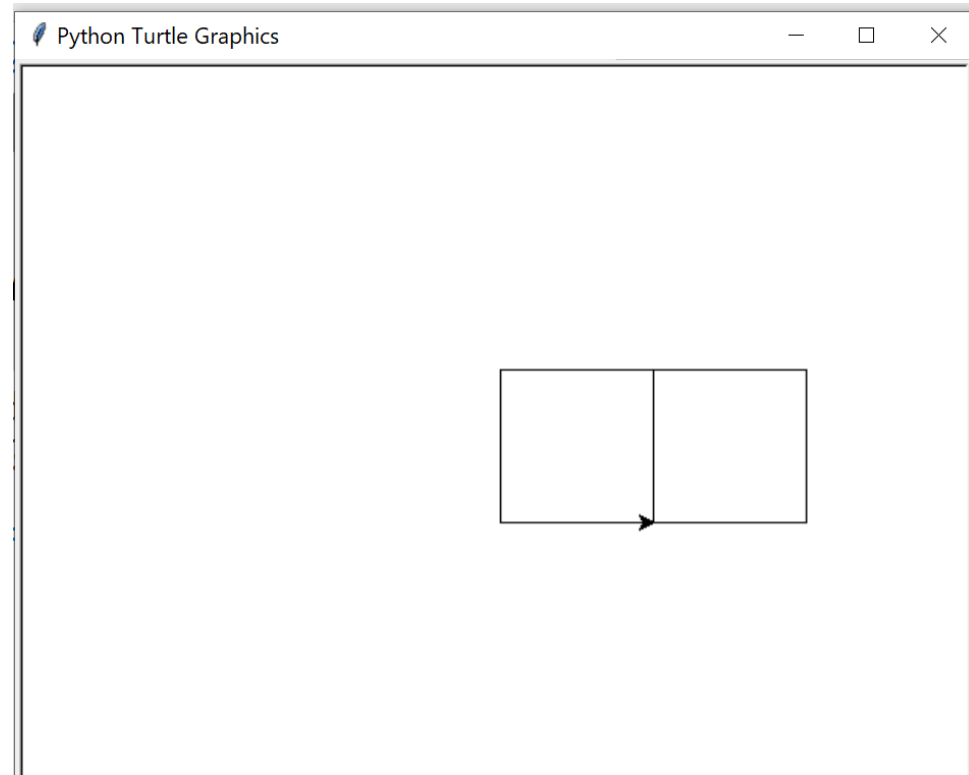
```
from turtle import *  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)
```



What if we need to draw another square at a different location?

Drawing another square

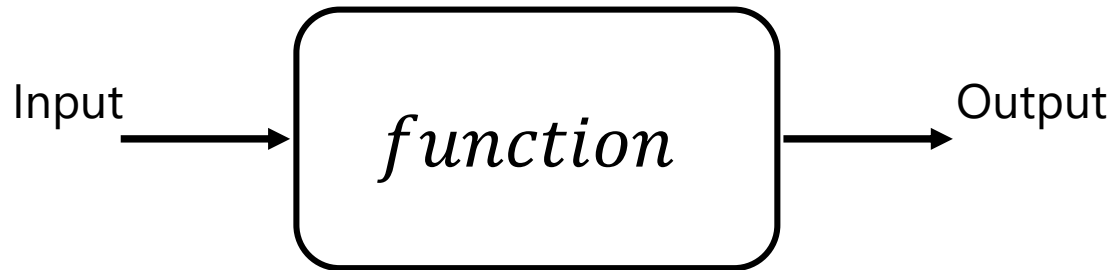
```
from turtle import *  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)
```



What if you want more squares?

- Involves a lot of repetitions
- Instead write code to draw a square and reuse it
- How to do it?
 - Use functions
- Functions allows reusability
 - No need to rewrite the code for same functionality

Abstraction



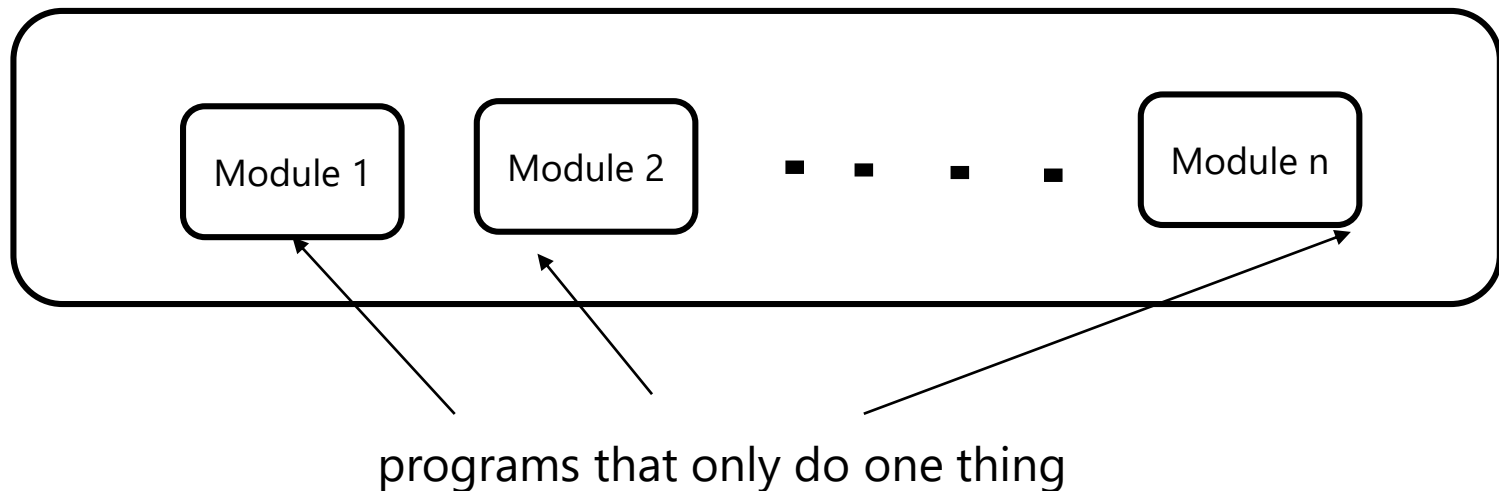
- Usability
 - User only needs to know input arguments and output data types
- Declarative style of programming
 - Tell the system what you want

Modularity

A Giant Module
(A program that do many things)

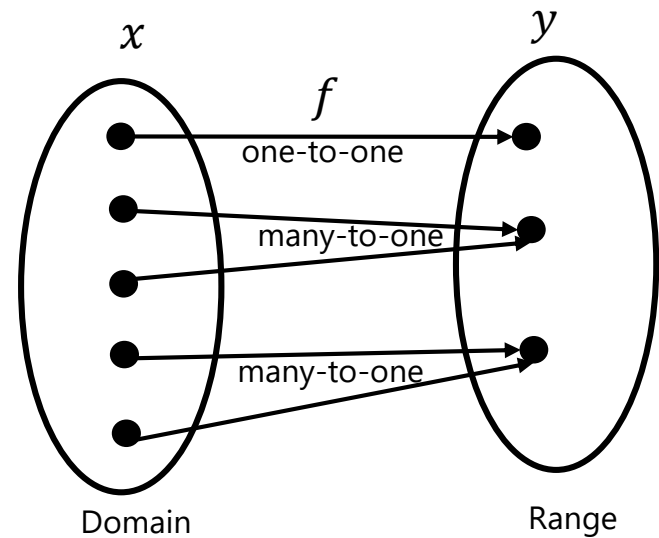
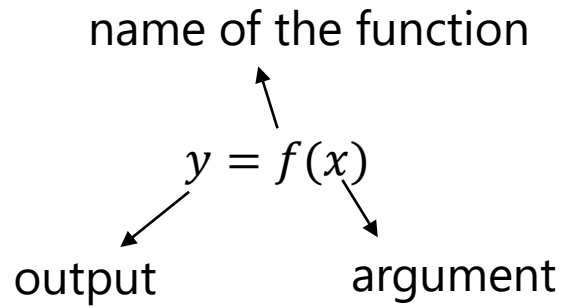
Vs

Modular Architecture



Functions: Mathematics

- A mapping from input to output



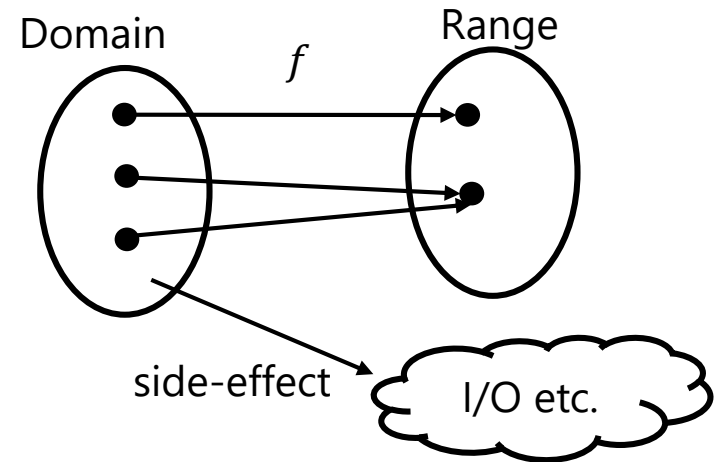
Functions in Programming

- A self-contained block of code
- Known as subroutines, methods, procedures, etc.

Types of Functions

- Pure functions

- Functions without side-effects
- Only mapping
- Outputs depend only on inputs



- Functions with side-effects

- Side-effects: I/O tasks
 - Taking inputs from keyboard, reading data from a file, etc.
 - Printing output to screen, writing data to a file, etc.

- Higher-order Functions (in Week 4)

- Functions that accept functions as inputs and/or return functions as outputs

$$h(x) = f(g(x))$$

Functions in Python

- Built-in Functions
 - Builtin module is loaded automatically
 - No need to import
 - Examples: `print()`, `input()`, `id()`, etc.
- Functions from Python modules and packages
 - Not loaded automatically
 - Need to import them when needed
 - Example: function in modules like `math`, `statistics`.
- User-defined Functions
- Special function
 - `main()`

Built-In Functions

Built-in Functions			
A <code>abs()</code> <code>aiter()</code> <code>all()</code> <code>any()</code> <code>anext()</code> <code>ascii()</code>	E <code>enumerate()</code> <code>eval()</code> <code>exec()</code>	L <code>len()</code> <code>list()</code> <code>locals()</code>	R <code>range()</code> <code>repr()</code> <code>reversed()</code> <code>round()</code>
B <code>bin()</code> <code>bool()</code> <code>breakpoint()</code> <code>bytearray()</code> <code>bytes()</code>	F <code>filter()</code> <code>float()</code> <code>format()</code> <code>frozenset()</code>	M <code>map()</code> <code>max()</code> <code>memoryview()</code> <code>min()</code>	S <code>set()</code> <code>setattr()</code> <code>slice()</code> <code>sorted()</code> <code>staticmethod()</code> <code>str()</code> <code>sum()</code> <code>super()</code>
C <code>callable()</code> <code>chr()</code> <code>classmethod()</code> <code>compile()</code> <code>complex()</code>	G <code>getattr()</code> <code>globals()</code>	N <code>next()</code>	T <code>tuple()</code> <code>type()</code>
D <code>delattr()</code> <code>dict()</code> <code>dir()</code> <code>divmod()</code>	H <code>hasattr()</code> <code>hash()</code> <code>help()</code> <code>hex()</code>	O <code>object()</code> <code>oct()</code> <code>open()</code> <code>ord()</code>	V <code>vars()</code>
	I <code>id()</code> <code>input()</code> <code>int()</code> <code>isinstance()</code> <code>issubclass()</code> <code>iter()</code>	P <code>pow()</code> <code>print()</code> <code>property()</code>	Z <code>zip()</code>
			<code>__import__()</code>

Functions from Python Modules and Packages

- Import packages

- Example:

- math package

```
import math
x = math.pi/2
y = math.sin(x)
print(y)
```

- We can import modules

- Syntax

- `import <module_name>`
 - `from <module_name> import <name(s)>`

- Examples

- `import math`
 - `from math import cos, sin`
 - `from math import *`

```
from math import sin, pi
x = pi/2
y = sin(x)
print(y)
```

Namespaces: Importing Modules

Syntax:

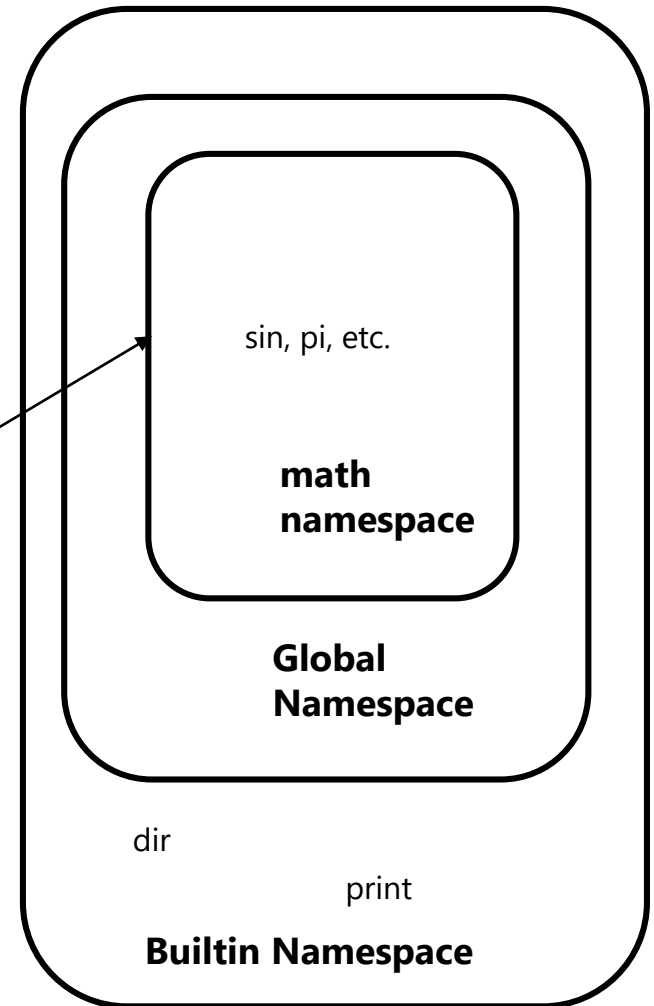
```
import <module_name>  
<module_name>.<object_name>
```

Example:

```
import math  
math.pi  
math.sin(math.pi/2)
```

```
>>> dir(__builtins__)  
>>> print(globals())  
>>> dir(math)
```

dedicated
namespace
for each
imported
module within
global
namespace



Importing Modules

```
>>> dir(math)
Traceback (most recent call last):
  File "<pyshell#0>", line 1, in <module>
    dir(math)
NameError: name 'math' is not defined
>>> print(globals())
{'__name__': '__main__', '__doc__': None, '__package__': None, '__loader__': <class 'frozen_importlib.BuiltinImporter'>, '__spec__': None, '__annotations__': {}, '__builtins__': <module 'builtins' (built-in)>}
```

```
>>> import math
>>> print(globals())
{'__name__': '__main__', '__doc__': None, '__package__': None, '__loader__': <class 'frozen_importlib.BuiltinImporter'>, '__spec__': None, '__annotations__': {}, '__builtins__': <module 'builtins' (built-in)>, 'math': <module 'math' (built-in)>}
```

```
>>> dir(math)
['__doc__', '__loader__', '__name__', '__package__', '__spec__', 'acos', 'acosh', 'asin', 'asinh', 'atan', 'atan2', 'atanh', 'ceil', 'copysign', 'cos', 'cosh', 'degrees', 'e', 'erf', 'erfc', 'exp', 'expm1', 'fabs', 'factorial', 'floor', 'fmod', 'frexp', 'fsum', 'gamma', 'gcd', 'hypot', 'inf', 'isclose', 'isfinite', 'isinf', 'isnan', 'ldexp', 'lgamma', 'log', 'log10', 'log1p', 'log2', 'modf', 'nan', 'pi', 'pow', 'radians', 'remainder', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'tanh', 'trunc']
```

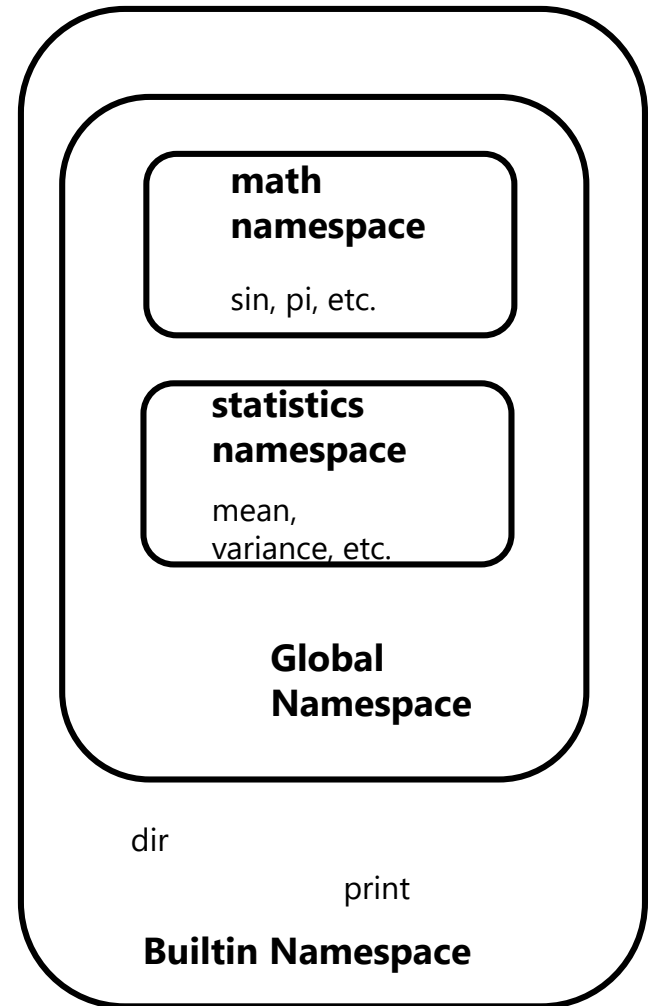

Namespaces: Importing Multiple Modules

Syntax:

```
import <module_1>, <module_2>  
<module_1>.<object_name>  
<module_2>.<object_name>
```

Example:

```
import math, statistics  
sin_pi_by_2 = math.sin(math.pi/2)  
mean_ = statistics.mean([1,2])  
print(f'sin_pi_by_2 is {sin_pi_by_2}')
```



Namespaces: Importing Objects from Modules

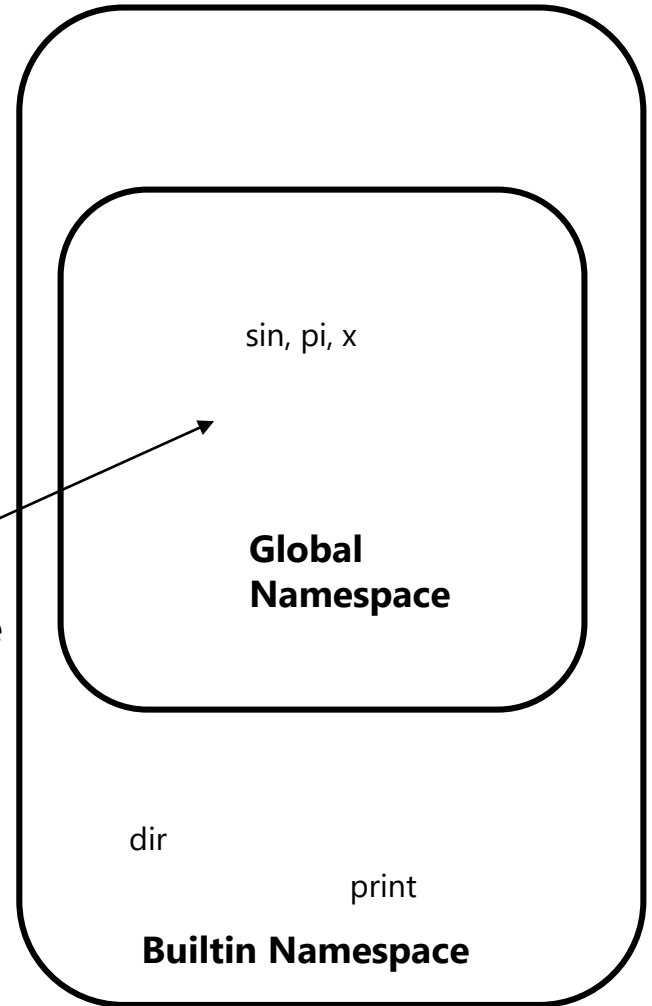
Syntax:

```
from <module_name> import <object_name>  
<module_name>.<object_name>
```

Example:

```
from math import sin, pi  
print(globals())  
x = sin(pi/2)  
print(f'sin_pi_by_2 is {x}')
```

Names from
math module
are imported
into global
namespace



You don't want to be like this in real life

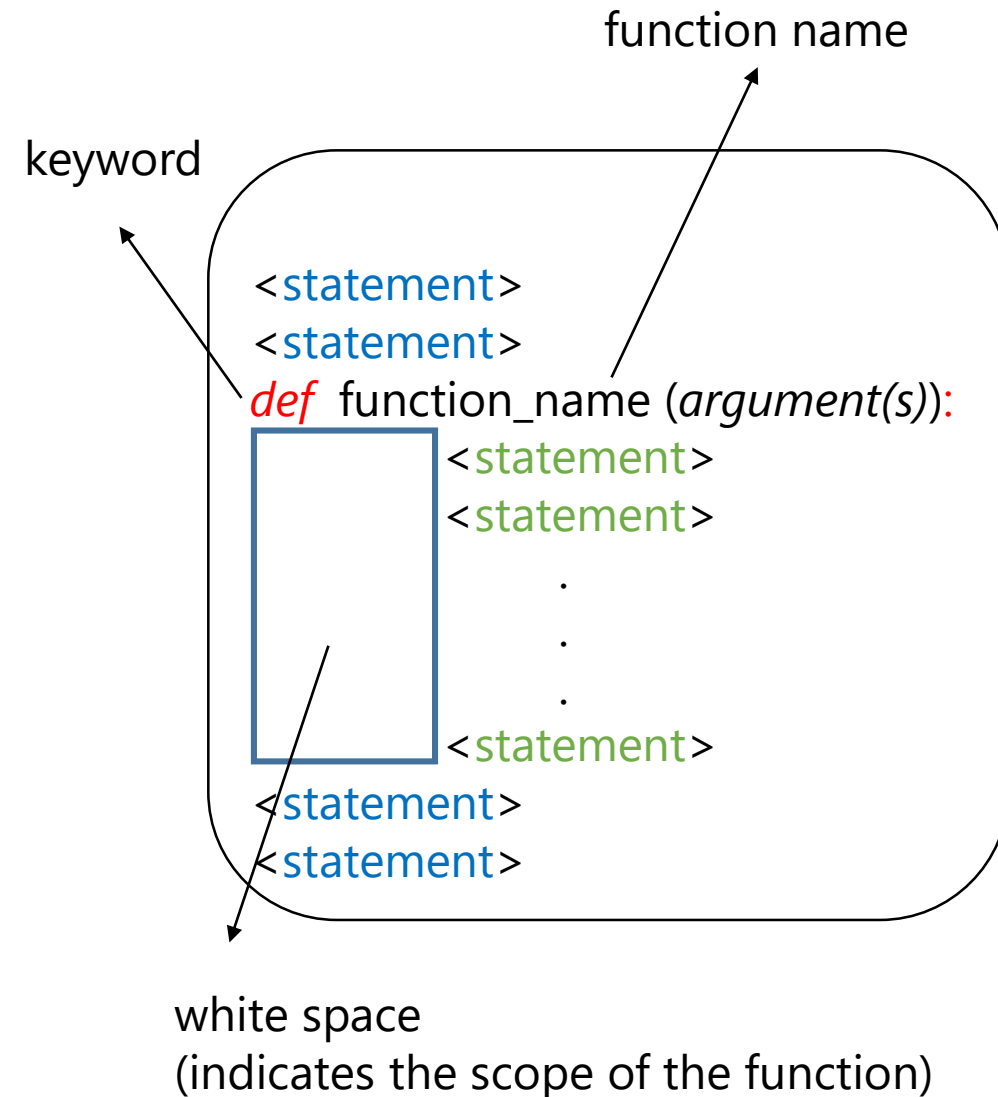


Try NOT to import
too many packages

User-defined Functions

- Simple functions
- Doc strings
- Arguments (Parameters)
 - Positional
 - Keyword
 - Default
- Parameter Passing
 - Pass-by Value
 - Pass-by Reference
 - Pass-by Assignment

User-Defined Functions



`y = function_name(argument)`

`<statement>`: Statement that is part of the function scope

`<statement>`: Statement that is out of function scope

User-Defined Functions

```
print("Hello!")  
def my_function_1():  
    print("Hello Functions!")  
  
    print("I am also a part of the function")  
print("I am not a part of the function")  
  
my_function_1()
```

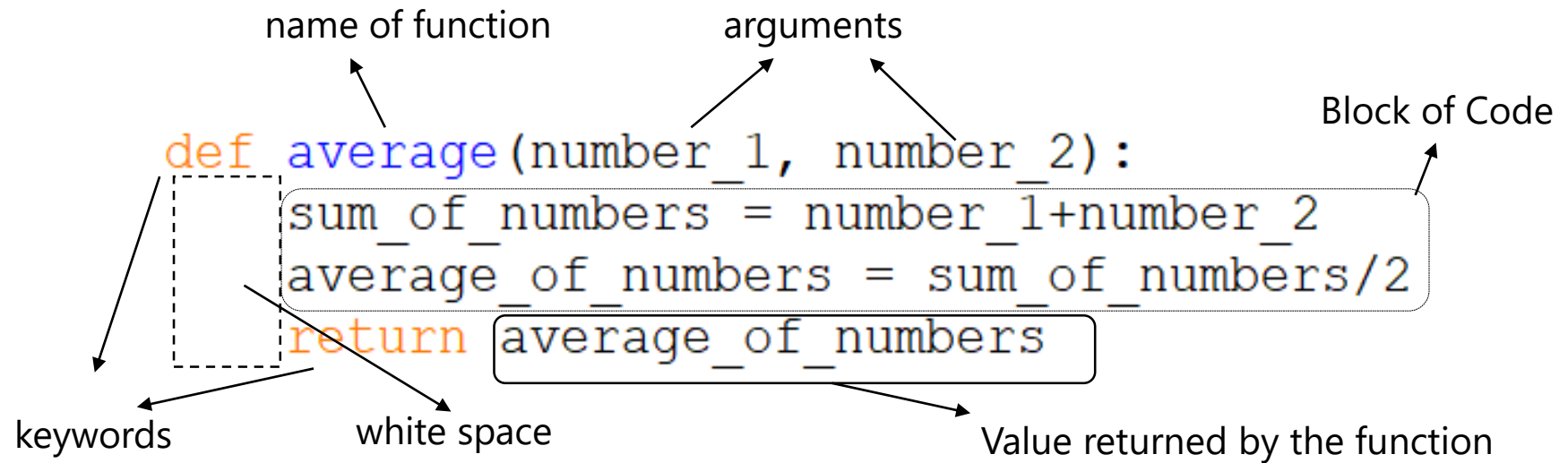
Return Statement

- It does two things
 - Terminates the function
 - Return statement pass the output of function to the calling function

```
def function_name (arg_1, arg_2,..., arg_n):  
    <statement>  
    <statement>  
    .  
    .  
    .  
return <statement>
```

Example

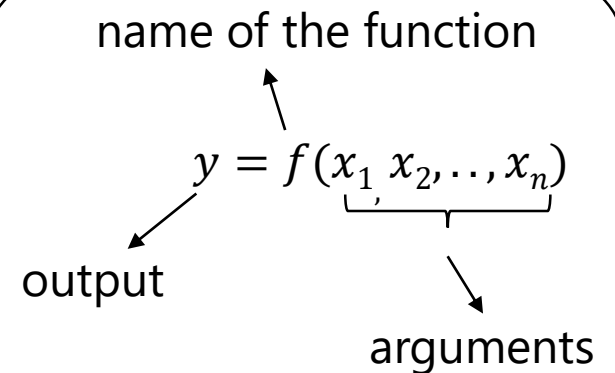
$$y = f(x_1, x_2) = \frac{x_1 + x_2}{2}$$



Arguments

- Provide input to functions

```
def function_name (arg_1, arg_2,...,arg_n):  
    <statement>  
    <statement>  
    .  
    .  
    .  
    <statement>
```



```
def my_module(arg_1):  
    print(f'Module: {arg_1}')
```

my_module('IT5001')

Doc String

- Contains information about function
 - Describes how to use the function
 - Can access it using help/doc methods

```
def my_module(arg_1):  
    '''  
    Parameters:  
        arg_1 (str): ID of the module  
                     Must be a string  
    Returns:  
        This function returns nothing  
    Example:  
        module_ID = 'IT5001'  
        my_module(module_ID)  
    Output:  
        Module: IT5001  
    '''  
    print(f'Module: {arg_1}')
```

```
>>> help(my_module)  
Help on function my_module in module __main__:  
  
my_module(arg_1)  
    Parameters:  
        arg_1 (str): ID of the module  
                     Must be a string  
    Returns:  
        This function returns nothing  
    Example:  
        module_ID = 'IT5001'  
        function_2(module_ID)  
    Output:  
        Module: IT5001
```

Types of Arguments

- Positional arguments
- Keyword arguments
- Default/optional arguments

Positional Arguments

```
def module_info(module_code, module_name, module_type):  
    print(f"{module_code}: {module_name} is an {module_type} Module")  
  
>>> module_info("IT5001", "Software Development Fundamentals", 'Essential')  
IT5001: Software Development Fundamentals is an Essential Module
```

Positional Arguments

- Number of arguments are important

```
def module_info(module_code, module_name, module_type):  
    print(f"{module_code}: {module_name} is an {module_type} Module")  
  
>>> module_info("IT5001", "Software Development Fundamentals")  
Traceback (most recent call last):  
  File "<pyshell#1>", line 1, in <module>  
    module_info("IT5001", "Software Development Fundamentals")  
TypeError: module_info() missing 1 required positional argument: 'module_type'
```

- Should take care of order of arguments

```
>>> module_info("IT5001", 'Essential', "Software Development Fundamentals")  
IT5001: Essential is an Software Development Fundamentals Module
```

Keyword Arguments

- Order is not important

```
def module_info(module_code, module_name, module_type):  
    print(f"{module_code}: {module_name} is an {module_type} Module")  
  
>>> module_info(module_code = "IT5001", module_type = 'Essential', module_name =  
"Software Development Fundamentals")  
IT5001: Software Development Fundamentals is an Essential Module
```

- Names of the arguments should be the same as in function definition


```
>>> module_info(module_code = "IT5001", module_type = 'Essential', module__name =  
"Software Development Fundamentals")  
Traceback (most recent call last):  
  File "<pyshell#1>", line 1, in <module>  
    module_info(module_code = "IT5001", module_type = 'Essential', module__name =  
"Software Development Fundamentals")  
TypeError: module_info() got an unexpected keyword argument 'module__name'
```

Default/optional arguments

- Assign default values in function definition

default argument should always be at the end

```
def module_info(module_code, module_name, module_type = 'Essential'):
    print(f"{module_code}: {module_name} is an {module_type} Module")
```



- Default arguments can be omitted while calling a function

```
>>> module_info("IT5001", "Software Development Fundamentals")
IT5001: Software Development Fundamentals is an Essential Module
```

- Default argument can be assigned a different value

```
>>> module_info("CS522", "Advanced Computer Architecture", module_type = 'Elective')
CS522: Advanced Computer Architecture is an Elective Module
```

Return vs Print

```
def sum_two_numbers(arg_1, arg_2):  
    return arg_1 + arg_2
```

Vs

```
def sum_two_numbers(arg_1, arg_2):  
    print(arg_1 + arg_2)
```

Returns **None**



```
x = sum_two_numbers(2, 3)
```


Revisit Drawing Squares

- How to generalize the code?

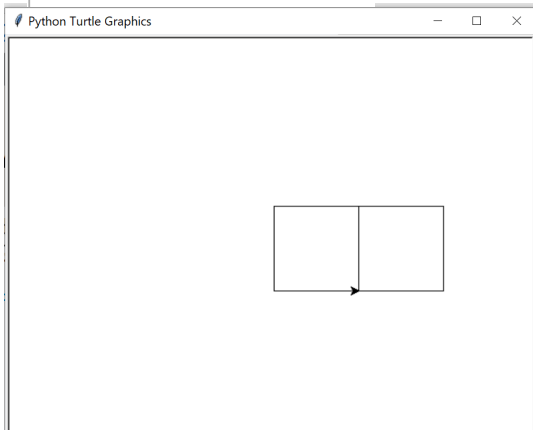
```
from turtle import *  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)  
forward(100)  
left(90)
```

- Retain similarities
- Parametrize differences

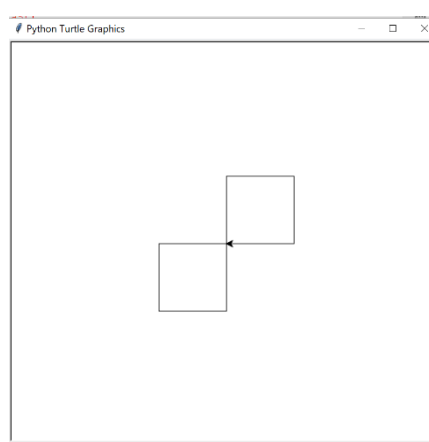
Drawing Squares using Functions

```
from turtle import *  
def draw_square(side_length):  
    forward(side_length)  
    left(90)  
    forward(side_length)  
    left(90)  
    forward(side_length)  
    left(90)  
    forward(side_length)  
    left(90)
```

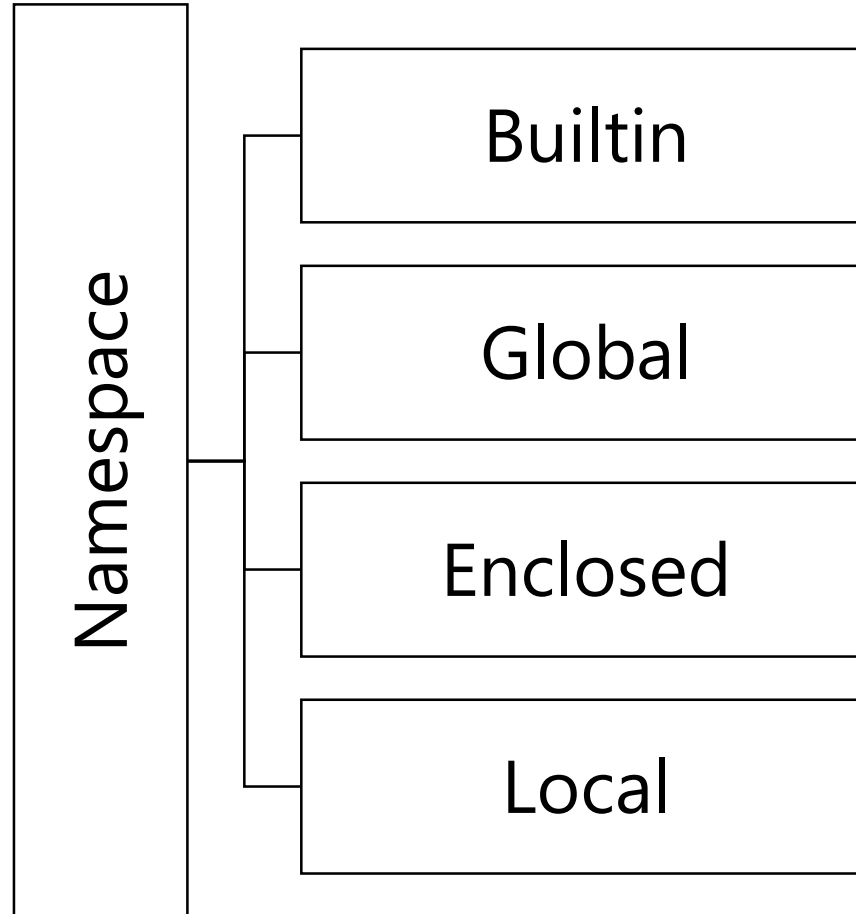
```
draw_square(100)  
forward(100)  
draw_square(100)
```



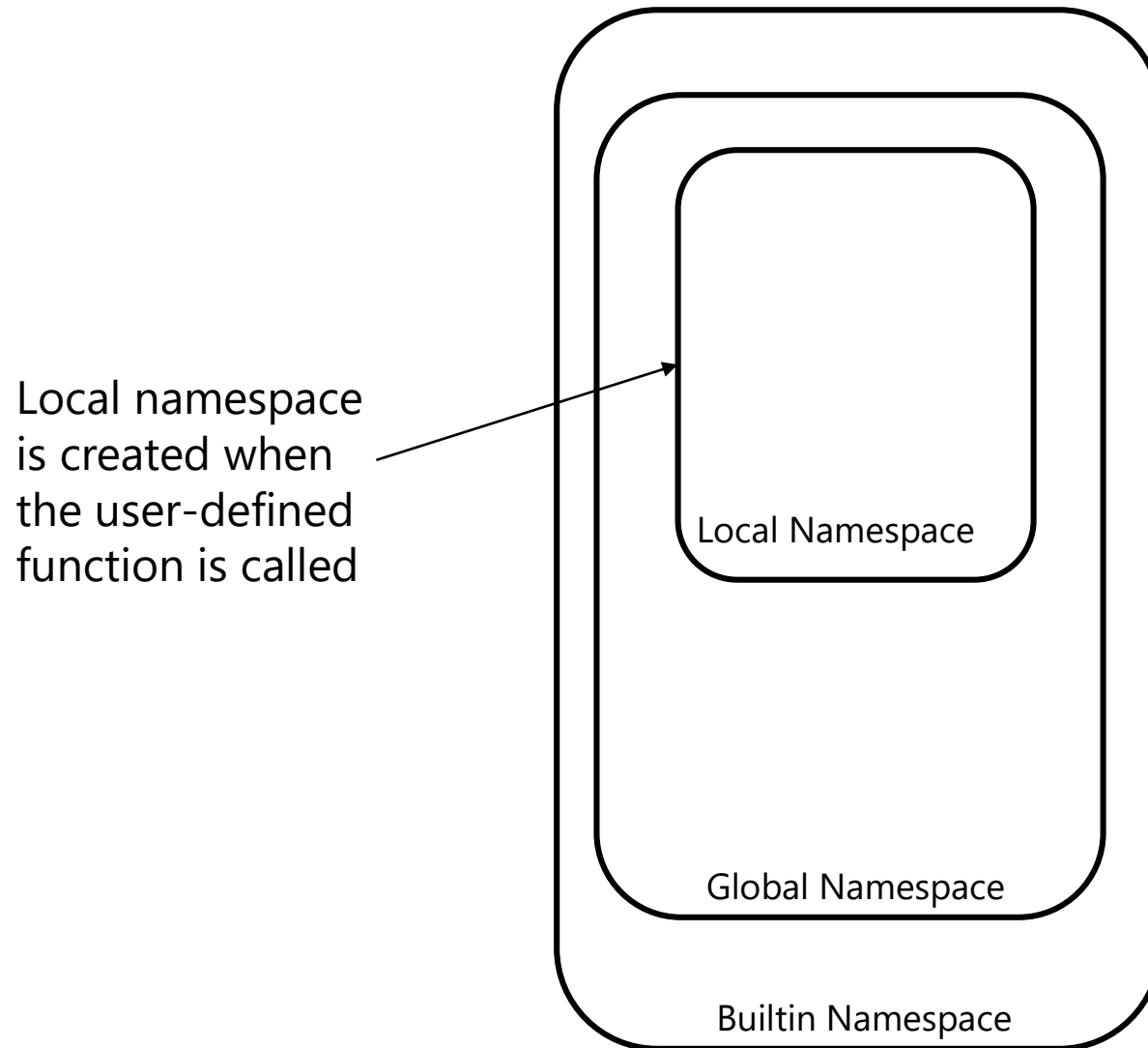
```
draw_square(100)  
left(180)  
draw_square(100)
```



Namespaces



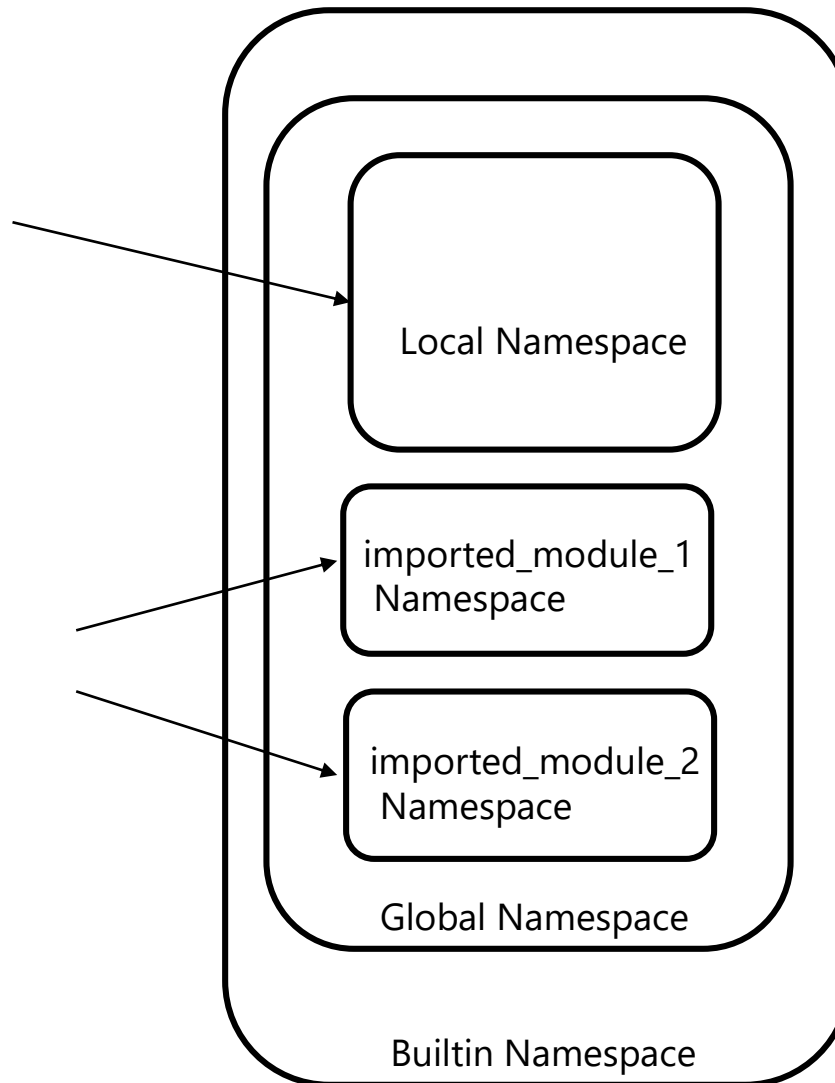
Namespaces: User-defined functions



Namespaces: Imported Modules and User-defined functions

Local namespace is created within global namespace when the user-defined function is called

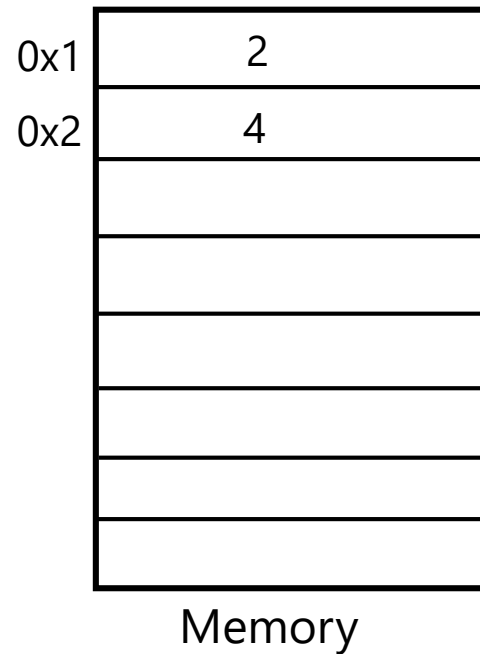
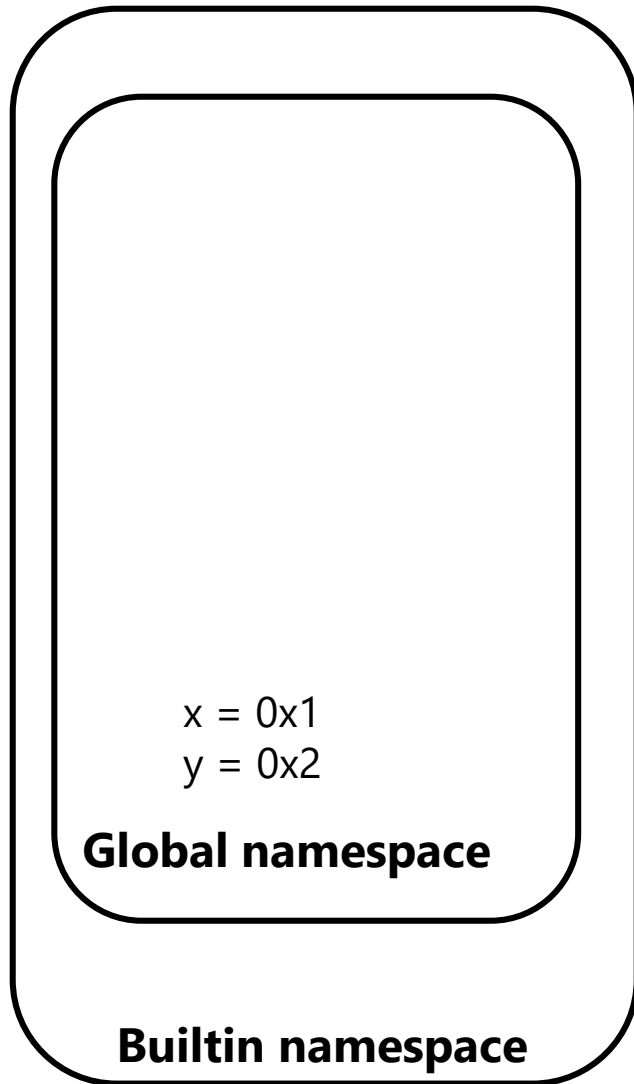
Dedicated namespace for each imported module



Functions: Tracing 1

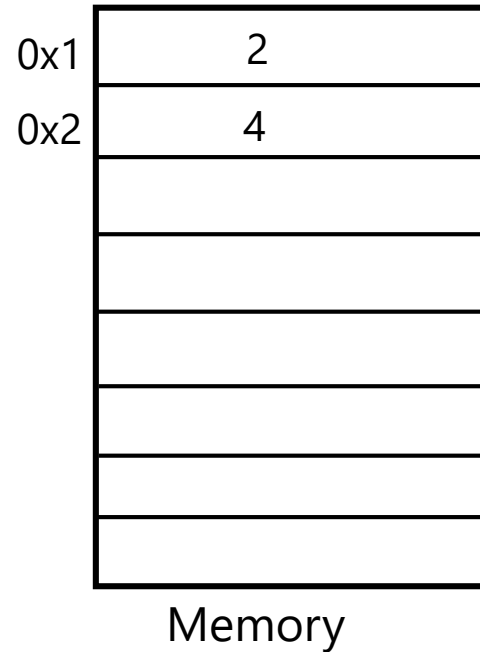
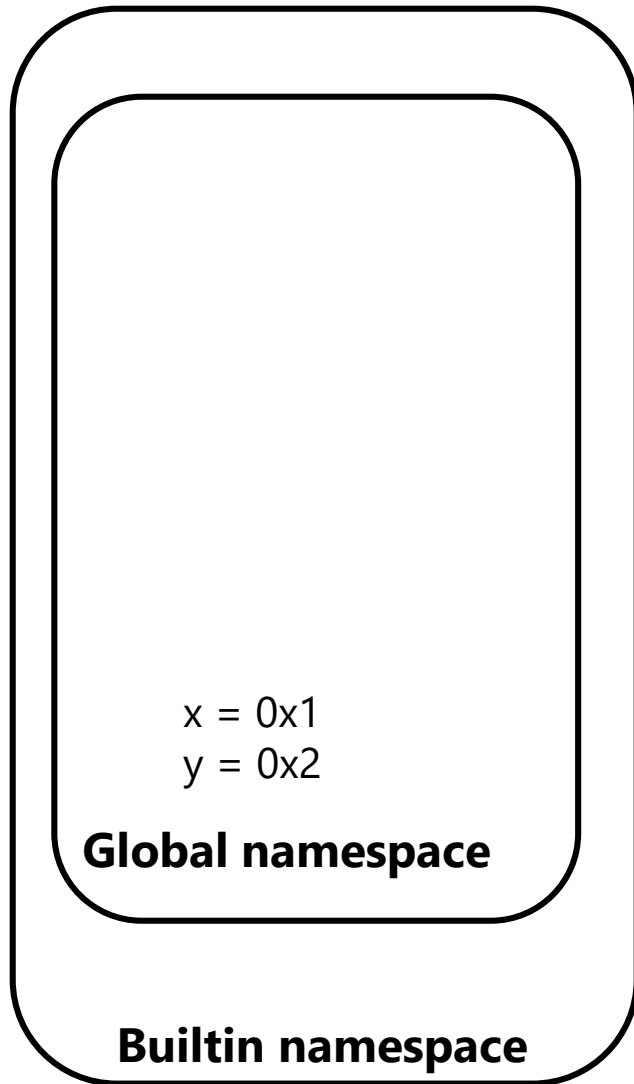
```
x = 2
y = 4
def sum_two_numbers(x, y):
    return x + y
z = sum_two_numbers(3, 6)
print(z)
```

Functions: Tracing 1



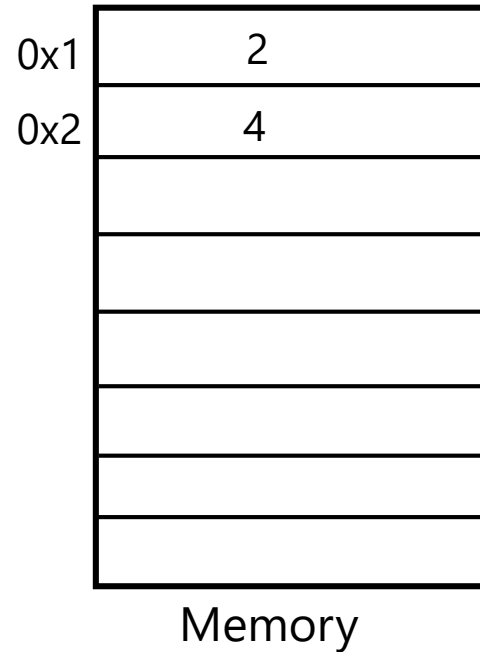
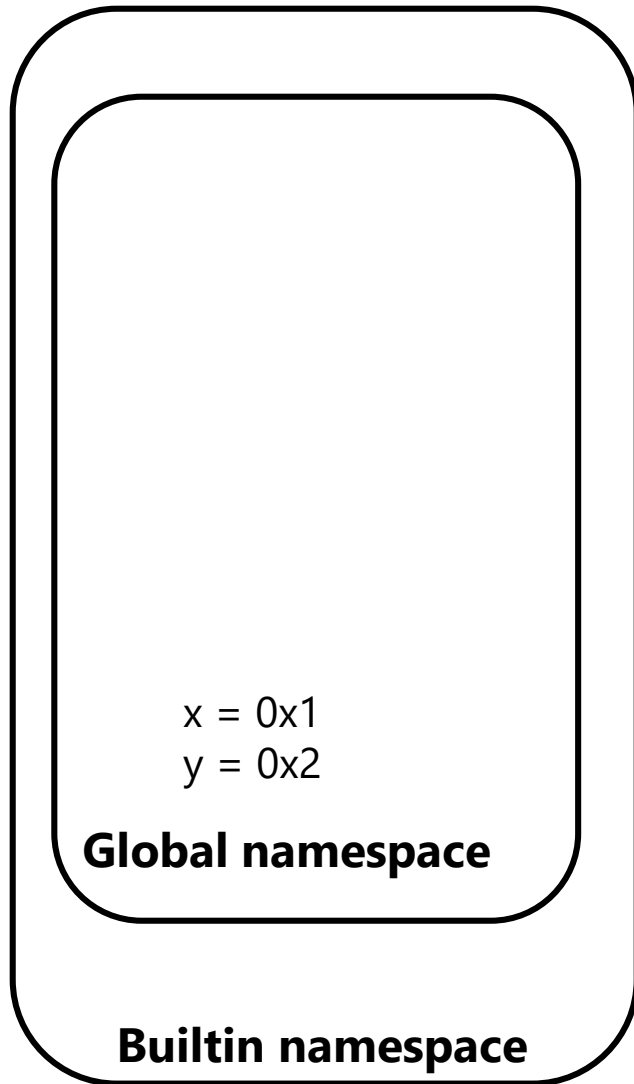
```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x, y):  
4     return x + y  
5 z = sum_two_numbers(3, 6)  
6 print(z)  
7
```

Functions: Tracing 1



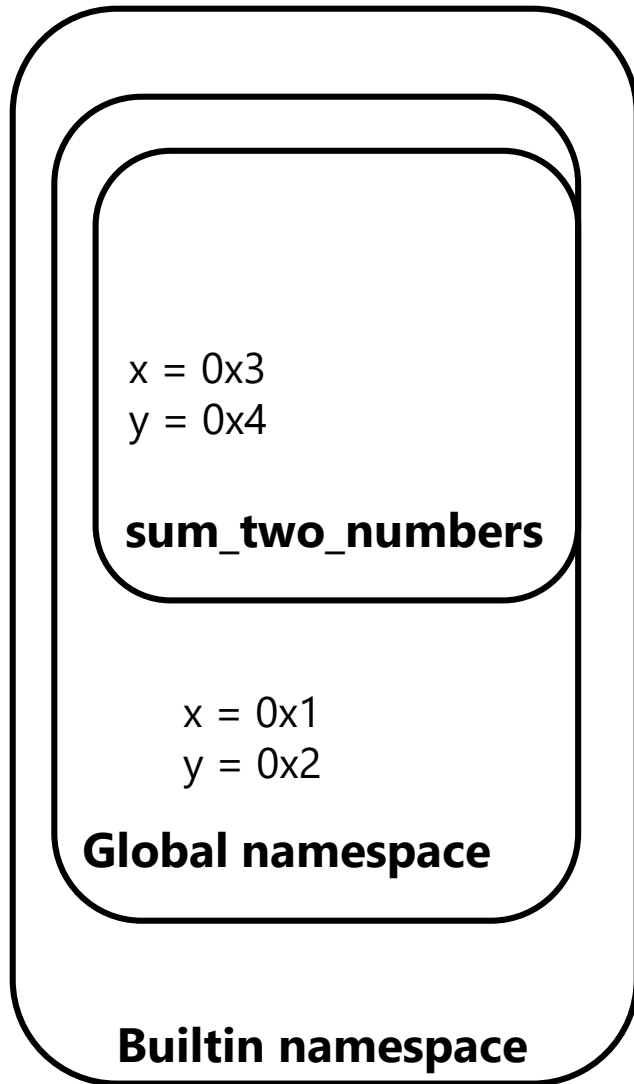
```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x, y):  
4     return x + y  
5 z = sum_two_numbers(3, 6)  
6 print(z)  
7
```


Functions: Tracing 1



```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x, y):  
4     return x + y  
5 z = sum_two_numbers(3, 6)  
6 print(z)  
7
```

Functions: Tracing 1

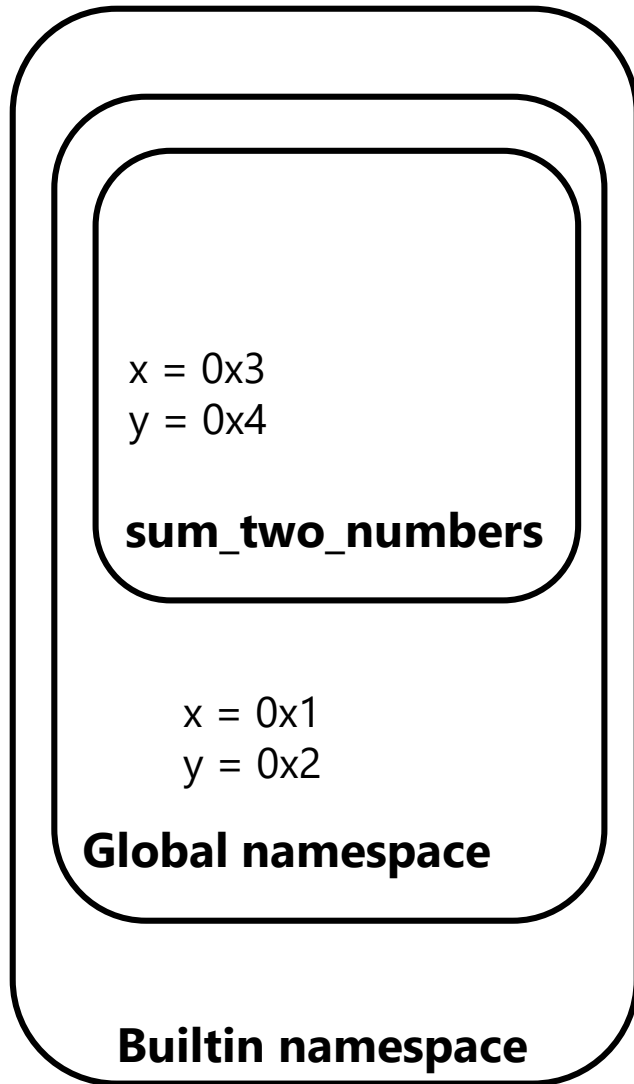


0x1	2
0x2	4
0x3	3
0x4	6

Memory

```
1 x = 2
2 y = 4
3 def sum_two_numbers(x, y):
4     return x + y
5 z = sum_two_numbers(3, 6)
6 print(z)
7
```

Functions: Tracing 1

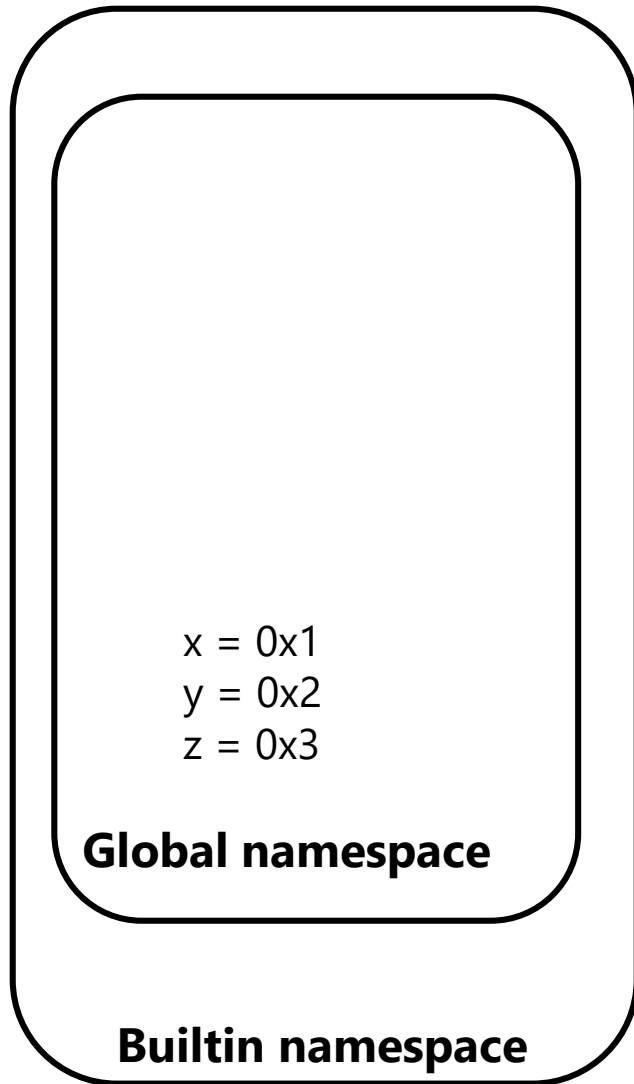


0x1	2
0x2	4
0x3	3
0x4	6

Memory

```
1 x = 2
2 y = 4
3 def sum_two_numbers(x, y):
4     return x + y
5 z = sum_two_numbers(3, 6)
6 print(z)
7
```

Functions: Tracing 1



0x1	2
0x2	4
0x3	9

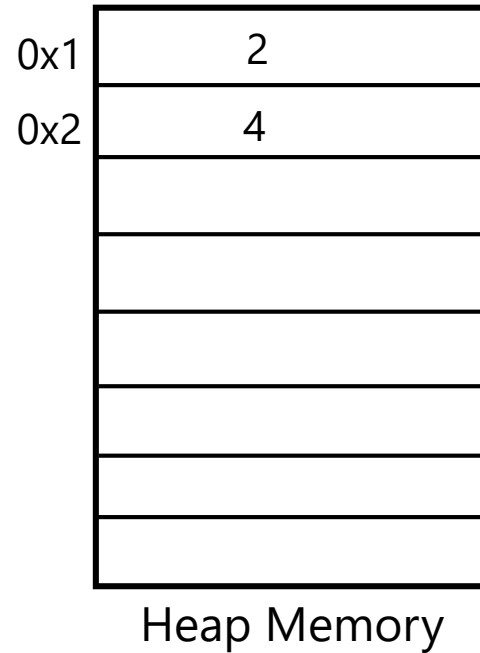
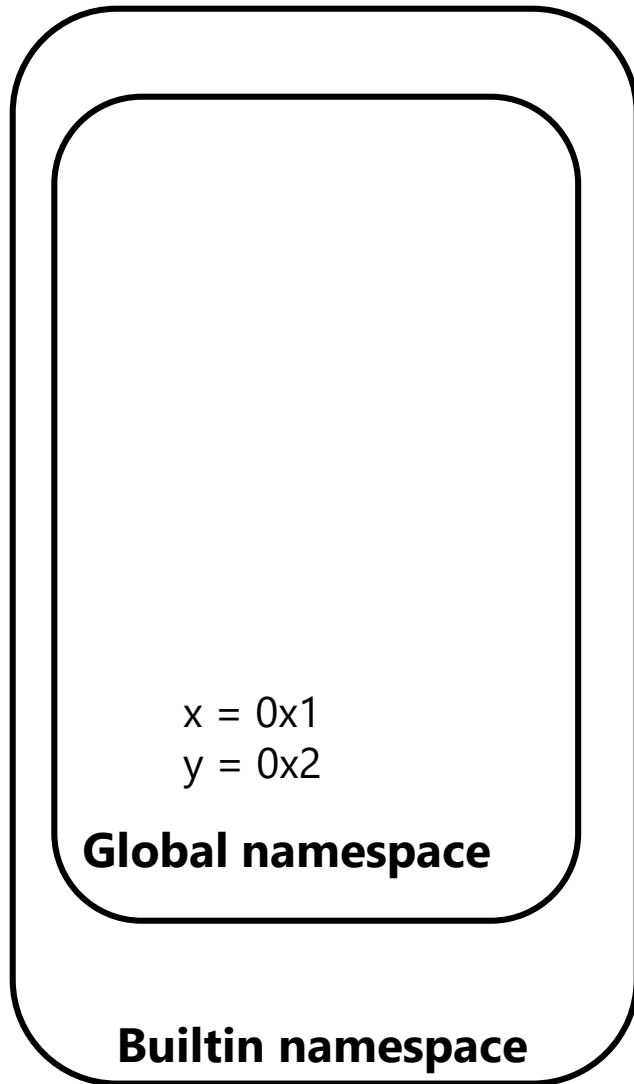
Memory

```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x, y):  
4     return x + y  
5 z = sum_two_numbers(3, 6)  
6 print(z)  
7
```

Functions: Tracing 2

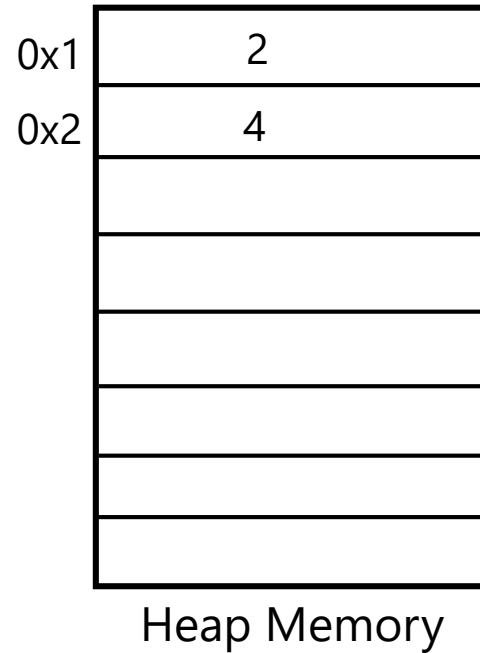
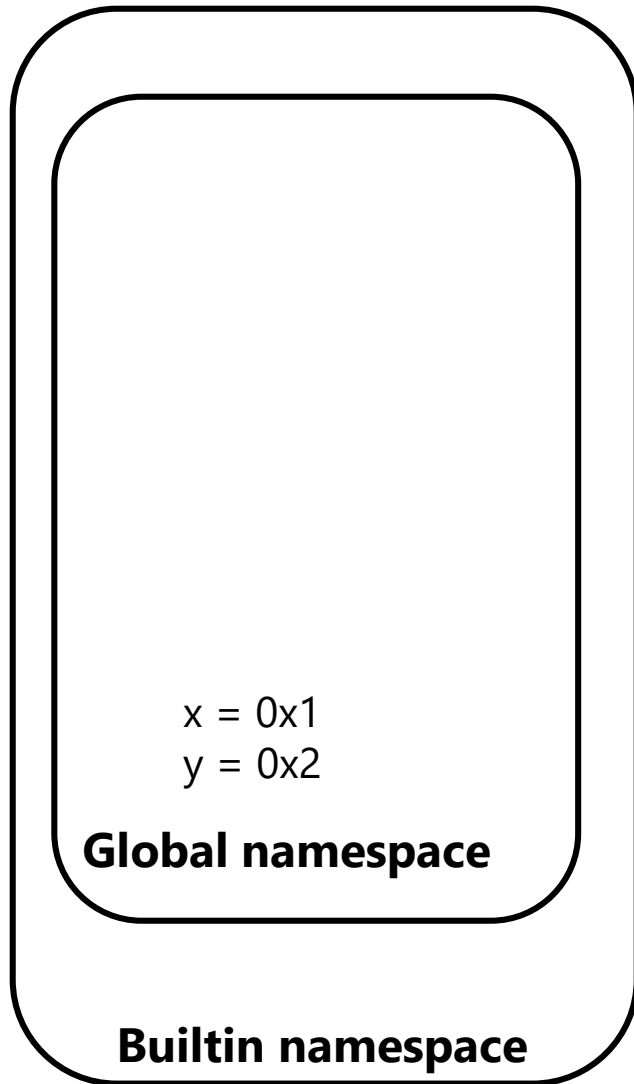
```
1 x = 2
2 y = 4
3 def sum_two_numbers(x):
4     return x+y
5
6 z = sum_two_numbers(3)
7 print(z)
8
```

Functions: Tracing 2



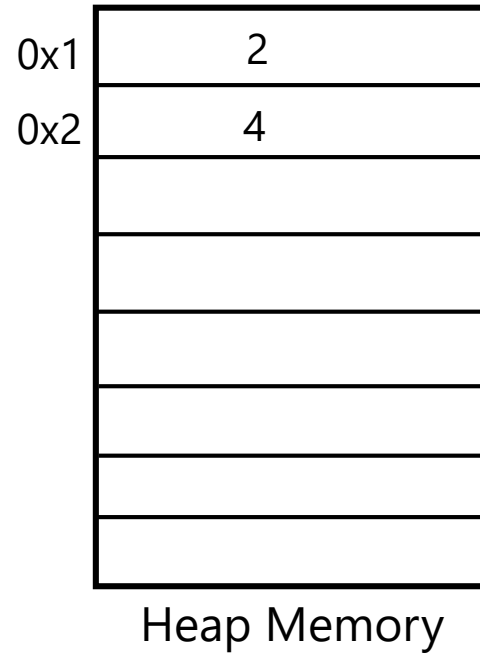
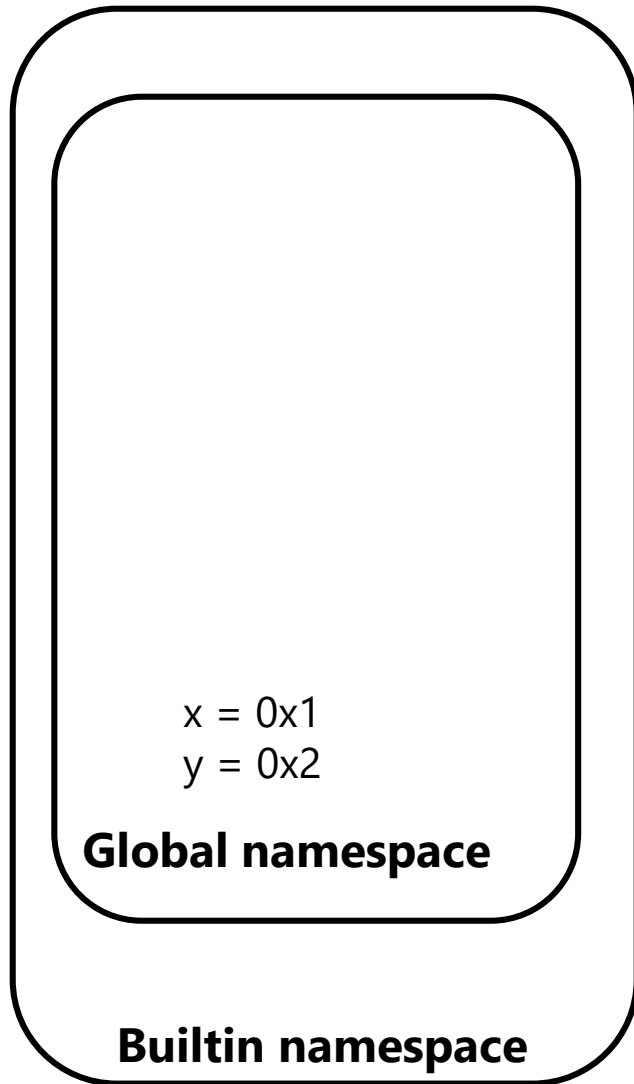
```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x):  
4     return x+y  
5  
6 z = sum_two_numbers(3)  
7 print(z)  
8
```

Functions: Tracing 2



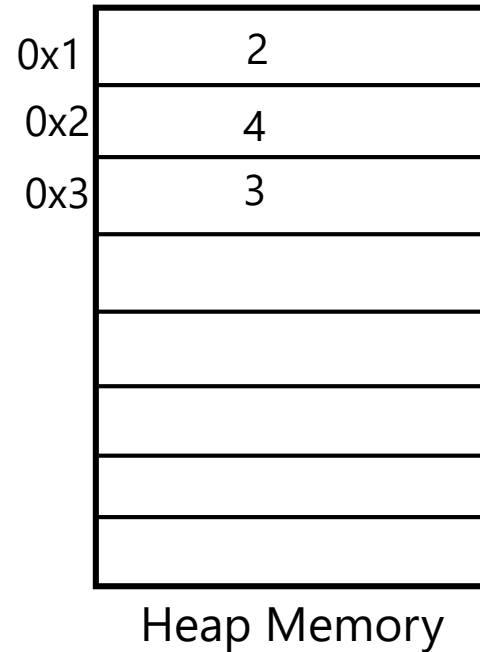
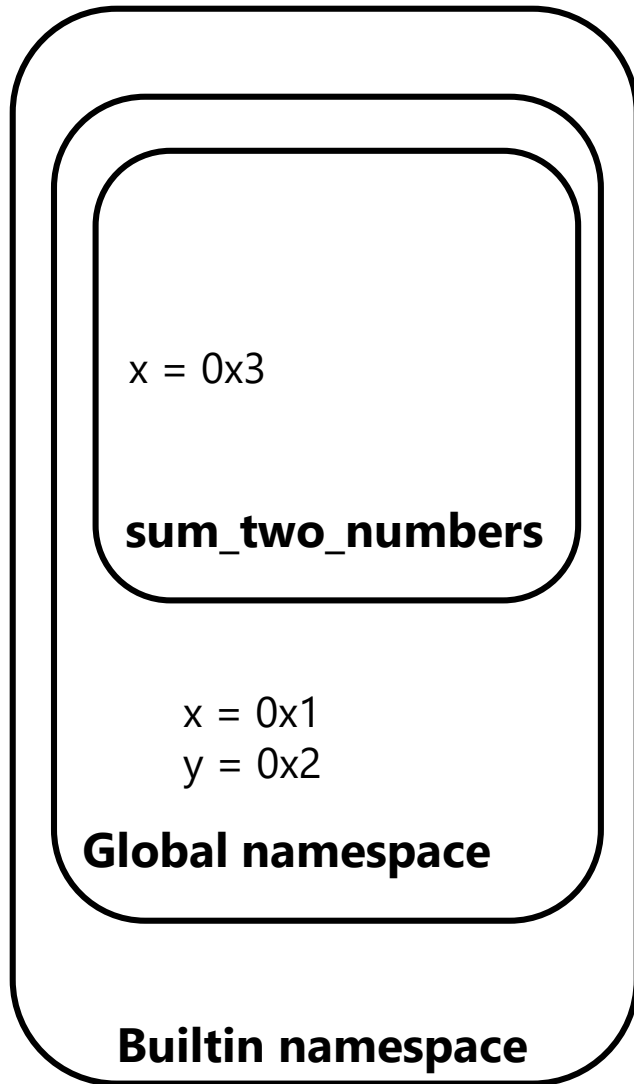
```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x):  
4     return x+y  
5  
6 z = sum_two_numbers(3)  
7 print(z)  
8
```

Functions: Tracing 2



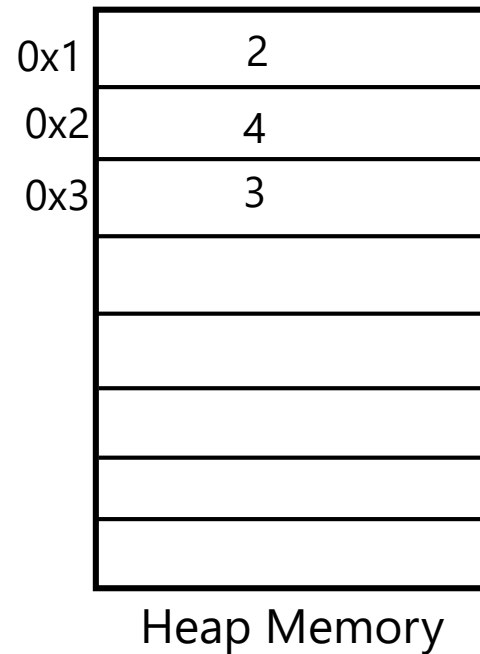
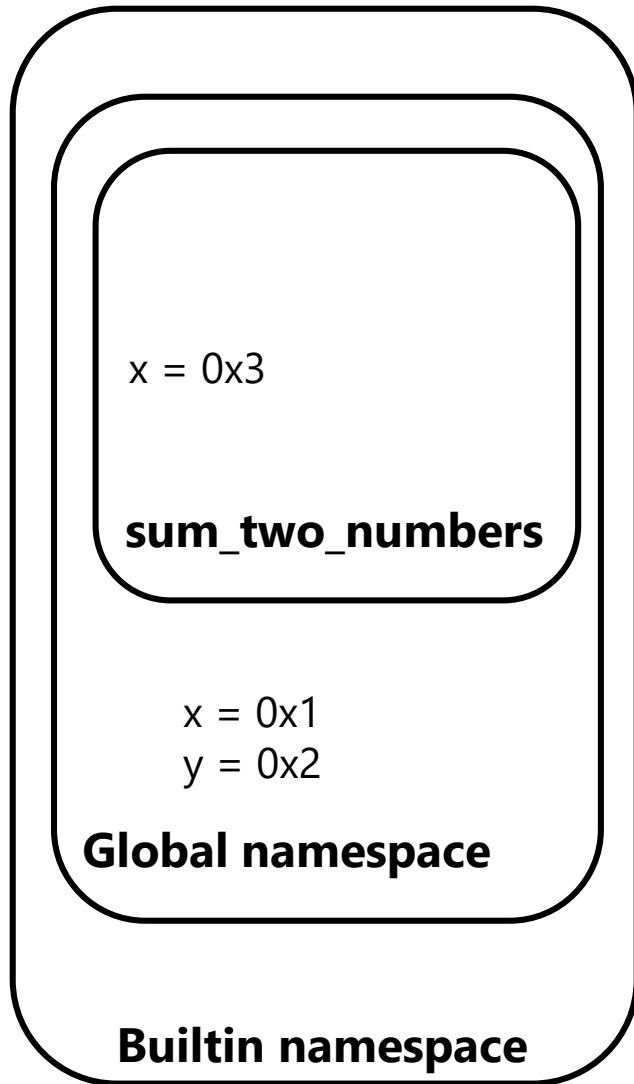
```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x):  
4     return x+y  
5  
6 z = sum_two_numbers(3)  
7 print(z)  
8
```


Functions: Tracing 2



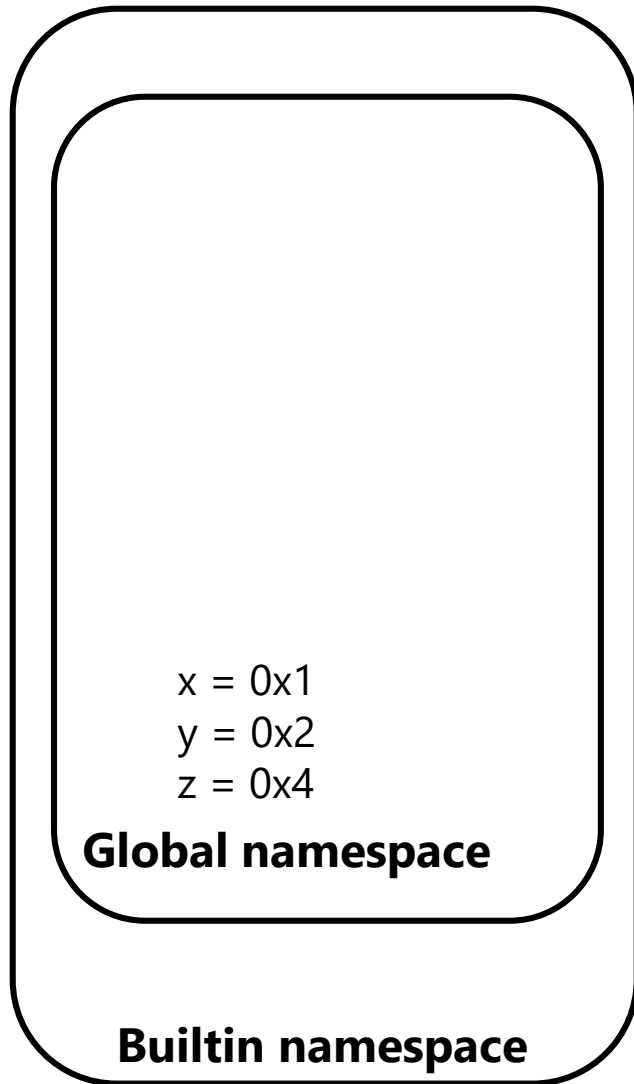
```
1 x = 2
2 y = 4
3 def sum_two_numbers(x):
4     return x+y
5
6 z = sum_two_numbers(3)
7 print(z)
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```

Functions: Tracing 2



```
1 x = 2
2 y = 4
3 def sum_two_numbers(x):
4     return x+y
5
6 z = sum_two_numbers(3)
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```

Functions: Tracing 2



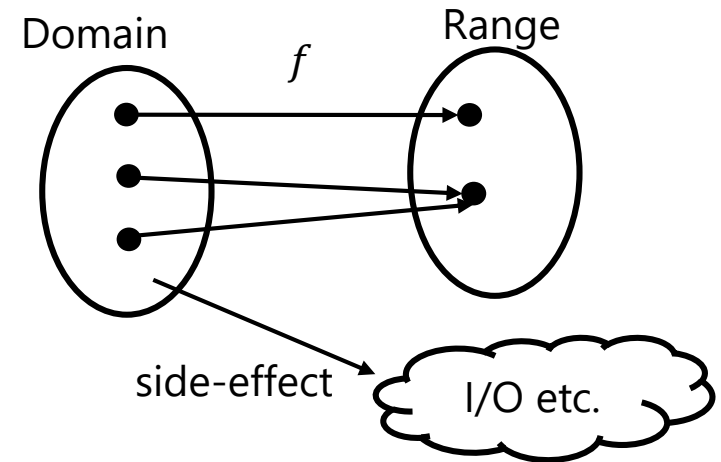
0x1	2
0x2	4
0x3	3
0x4	7

Heap Memory

```
1 x = 2  
2 y = 4  
3 def sum_two_numbers(x):  
4     return x+y  
5  
6 z = sum two numbers(3)  
7 print(z)  
8
```

Side-effects

- Functions with side-effects
 - Side-effects: I/O tasks
 - Taking inputs from keyboard, reading data from a file, etc.
 - Printing output to screen, writing data to a file, etc.
- Pure functions
 - Functions without side-effects
 - Only mapping
 - Outputs depend only on inputs



Pure Function

Pure function: Yes/No?

```
x = 2
y = 4
def sum_two_numbers(x, y):
    return x + y
z = sum_two_numbers(3, 6)
print(z)
```

Pure function: Yes/No?

```
x = 2
y = 4
def sum_two_numbers(x):
    return x+y
z = sum_two_numbers(3)
print(z)
```

Summary

- Modules and Packages
- User-defined functions
- Argument Types
- Print vs Return
- Pure Function