

List Versus Tuples

How do we use lists and tuples differently

- Before this, let's revisit “functions”

Let's Write Our Own Function!

Define
(keyword)

Function name

Input
(Argument)

```
def square(x):  
    return x * x
```

Indentation

Output

The diagram illustrates the syntax of a Python function definition. The code is as follows:

```
def square(x):  
    return x * x
```

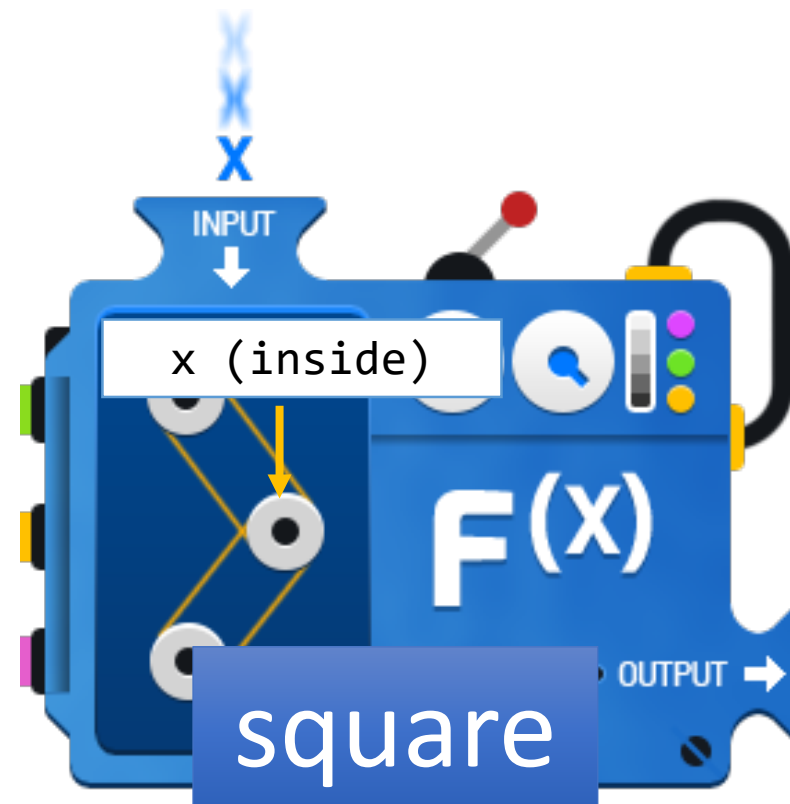
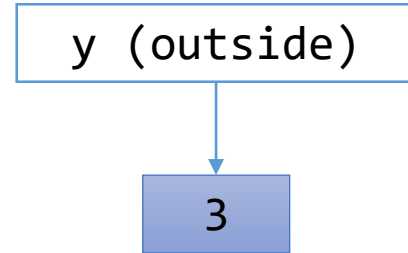
The components are labeled as follows:

- Define (keyword):** Points to the keyword `def`.
- Function name:** Points to the function name `square`.
- Input (Argument):** Points to the argument `x` inside the parentheses.
- Indentation:** Points to the indented line `return x * x`.
- Output:** Points to the expression `x * x` inside the function body.

For example

- “square” is a function

```
>>> y = 3  
>>> square(3)  
9
```

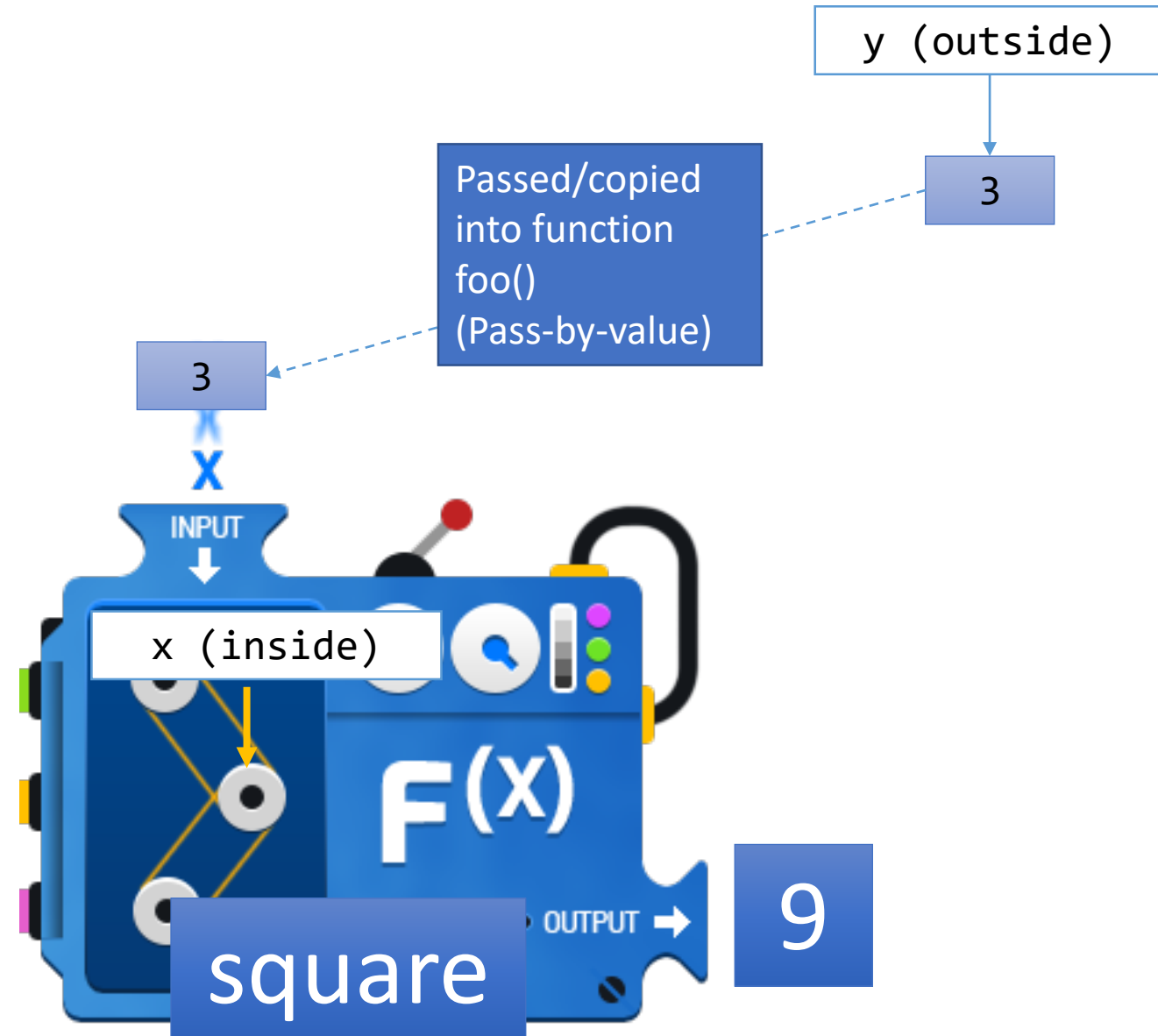


More Precisely

- “square” is a function

```
>>> y = 3
>>> square(3)
9
```

- Because the “3” that enters the function square is a copy of y
 - Meaning, the outside y will **NOT** be changed
 - This is under the assumption of “pass-by-value”



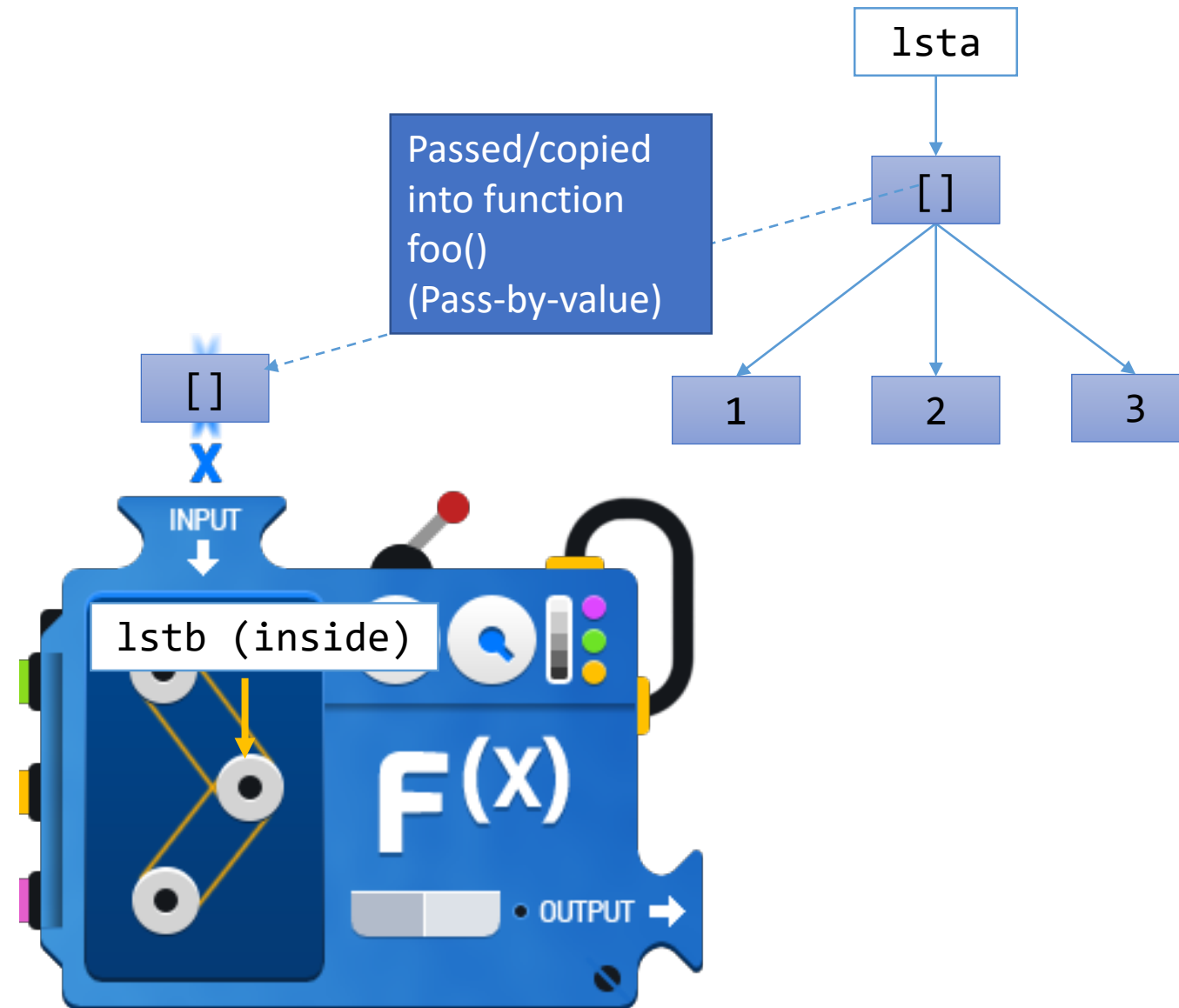
However,

- If we pass a list into a function

```
lsta = [1,2,3]
```

```
def f(lstb):  
    lstb[0] = 999
```

```
f(lsta)  
print(lsta)
```



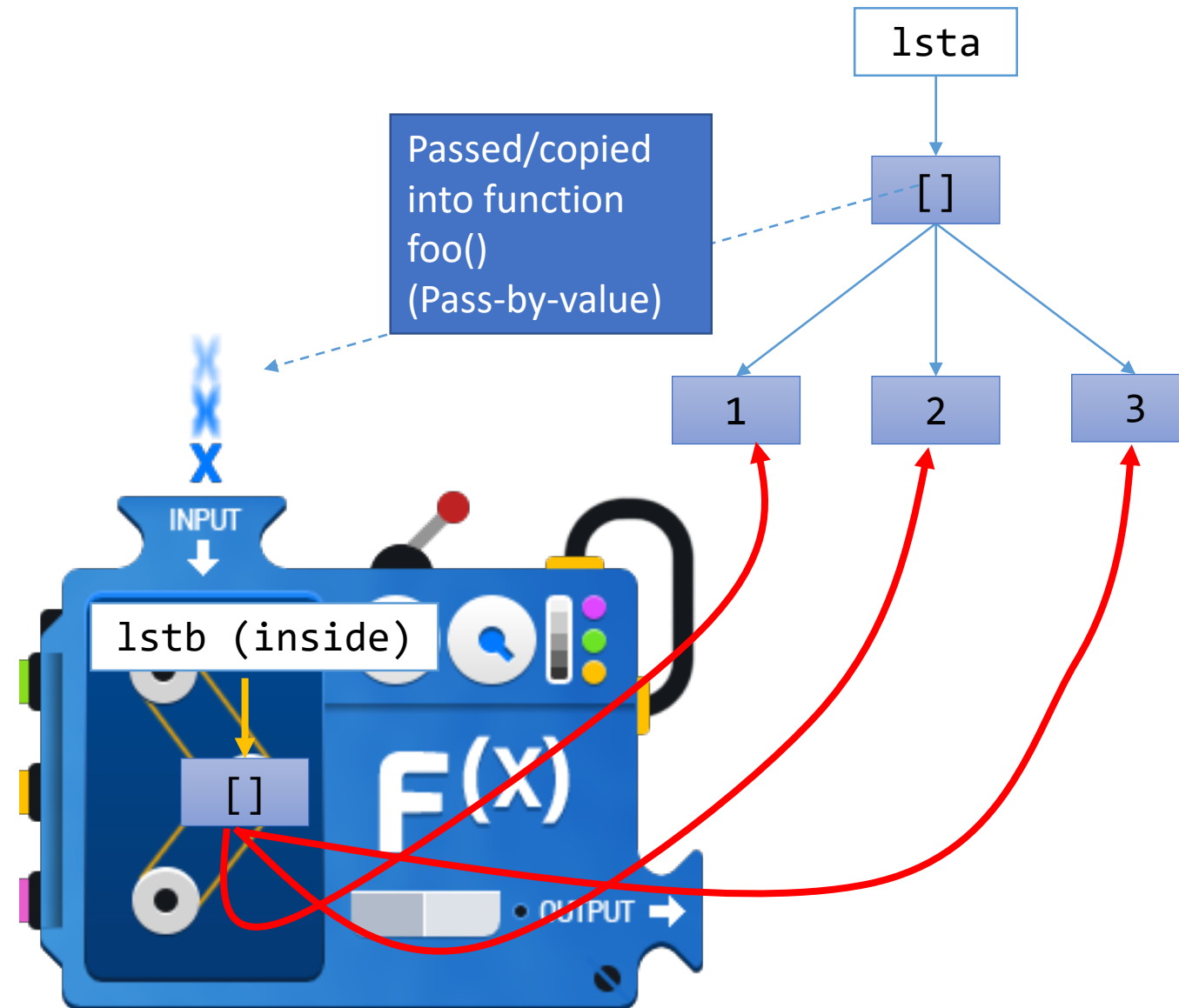
However,

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lsta = [1,2,3]
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def f(lstb):  
    lstb[0] = 999
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```
f(lsta)  
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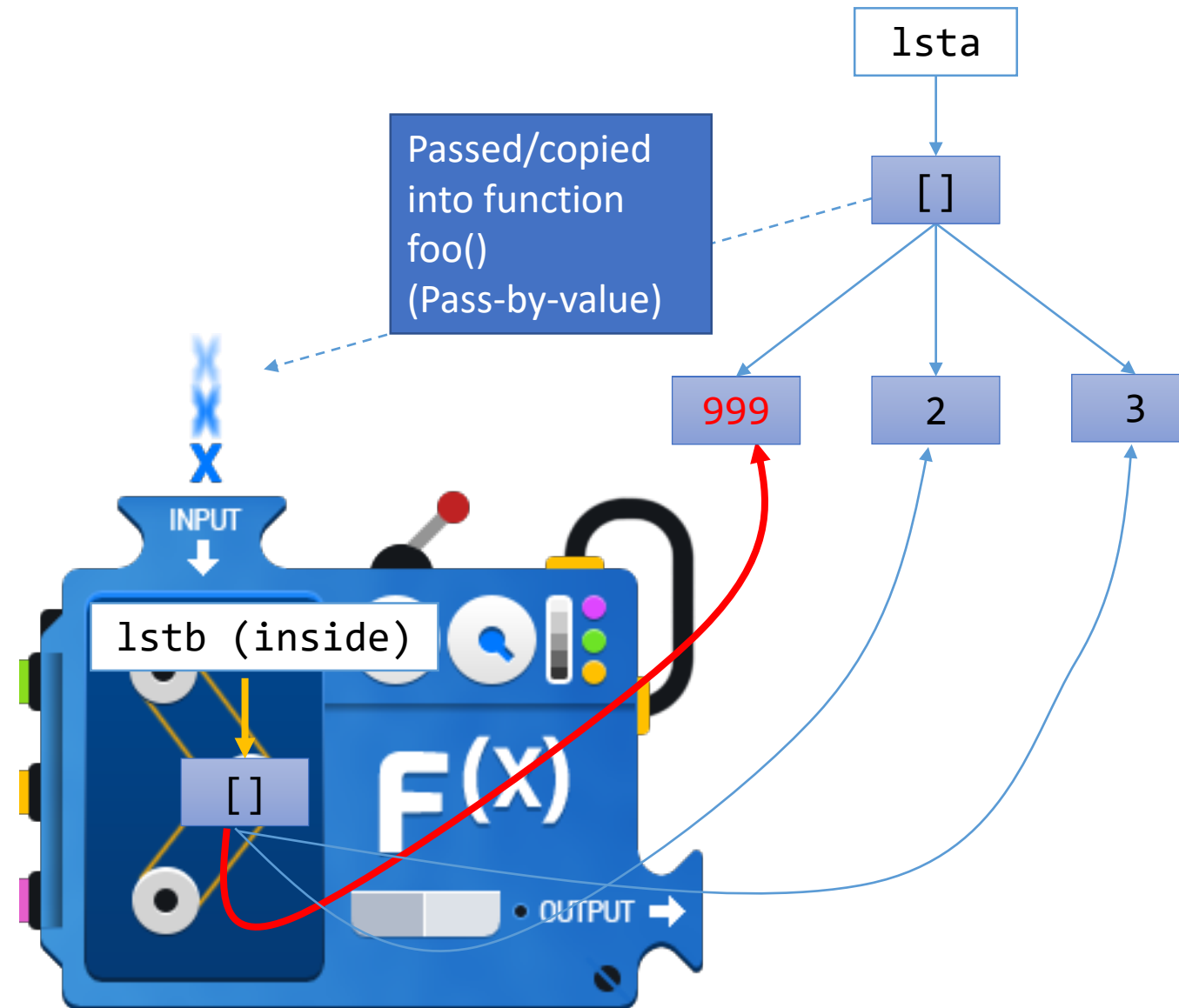
However,

- If we pass a list into a function

```
lsta = [1,2,3]
```

```
def f(lstb):  
    lstb[0] = 999
```

```
f(lsta)  
print(lsta)
```



You may say there are TWO types of functions

- Type Pass-by-value:
 - Functions that will **NOT** modify the inputs (aka arguments or parameters)

```
>>> l = [3, 4, 5, 6, 1, 9]
>>> sorted(l)
[1, 3, 4, 5, 6, 9]
>>> l
[3, 4, 5, 6, 1, 9]
```

- Type Pass-by-reference (or pass-by-pointers)
 - Functions that **WILL** modify the inputs (aka arguments or parameters)

```
>>> l
[3, 4, 5, 6, 1, 9]
>>> l.sort()
>>> l
[1, 3, 4, 5, 6, 9]
>>>
```

To Modify a Sequence, which one is better?

- Say, we just simply want to add one element into a sequence
- Lists:

`[1, 2, 3, 4, 5]` \rightarrow `[1, 2, 3, 4, 5, 999]`

- Tuples

`(1, 2, 3, 4, 5)` \rightarrow `(1, 2, 3, 4, 5, 999)`

- If I want to write a function to achieve these, what is the difference?

Tuples

- Say, `tup = (1, 2, 3, 4, 5)`
- I want to pass it into a function `modifyTup()` and produce a longer tuple
- However, I cannot modify the original tuple

You may say there are TWO types of functions

- Type Pass-by-value:

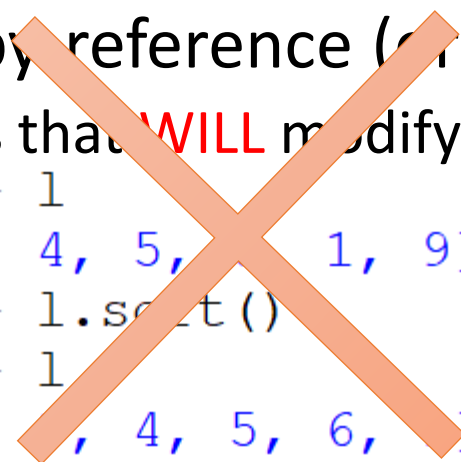
- Functions that will **NOT** modify the inputs (aka arguments or parameters)

```
>>> l = [3, 4, 5, 6, 1, 9]
>>> sorted(l)
[1, 3, 4, 5, 6, 9]
>>> l
[3, 4, 5, 6, 1, 9]
```

- Type Pass-by-reference (or pass-by-pointers)

- Functions that **WILL** modify the inputs (aka arguments or parameters)

```
>>> l
[3, 4, 5, 1, 9]
>>> l.sort()
>>> l
[1, 4, 5, 6, 9]
>>>
```



Tuples

- Say, `tup = (1, 2, 3, 4, 5)`
- I want to pass it into a function `modifyTup()` and produce a longer tuple
- However, I cannot modify the original tuple
- The only way I can do is to return a longer tuple by `modifyTup()`

```
def modifyTup(t):  
    return t + (999,)
```

- And use it like this

```
>>> tup = (1, 2, 3, 4, 5)  
>>> tup = modifyTup(tup)  
>>> tup  
(1, 2, 3, 4, 5, 999)
```

Compare These Two

- Tuples

```
def modifyTup(t):  
    return t + (999,)
```

```
>>> tup = (1, 2, 3, 4, 5)  
>>> tup = modifyTup(tup)  
>>> tup  
(1, 2, 3, 4, 5, 999)
```

- Integers

```
def modifyInt(x):  
    return x + 1
```

```
>>> x = 4  
>>> x = modifyInt(x)  
>>> x  
5
```

Lists

- Say, `lst = [1, 2, 3, 4, 5]`
- I want to pass it into a function `modifyLst()` and produce a longer **list**
- ~~However, I cannot modify the original list~~

You may say there are TWO types of functions

- Type Pass-by-value:

- Functions that will **NOT** modify the inputs (aka arguments or parameters)

```
>>> l = [3, 4, 5, 6, 1, 9]
>>> sorted(l)
[1, 3, 4, 5, 6, 9]
>>> l
[3, 4, 5, 6, 1, 9]
```



- Type Pass-by-reference (or pass-by-pointers)

- Functions that **WILL** modify the inputs (aka arguments or parameters)

```
>>> l
[3, 4, 5, 6, 1, 9]
>>> l.sort()
>>> l
[1, 3, 4, 5, 6, 9]
>>>
```



Lists

- Say, `lst = [1, 2, 3, 4, 5]`
- I want to pass it into a function `modifyLst()` and produce a longer **list**
- ~~However, I cannot modify the original list~~
- ~~The only way I can do is to return a longer **list** by `modifyLst()`~~

```
def modifyLst(l):  
    return l + [999]
```

- And use it like this

```
>>> lst = [1, 2, 3, 4, 5]  
>>> lst = modifyLst(lst)  
>>> lst  
[1, 2, 3, 4, 5, 999]
```

Lists Version 2

- Say, `lst = [1, 2, 3, 4, 5]`
- I want to pass it into a function `modifyLst()` and produce a longer **list**
- However, how about this:

```
def modifyLstV2(l):  
    return l.append(999)
```

- And use the function like this

```
>>> lst = [1, 2, 3, 4, 5]  
>>> modifyLstV2(lst)  
>>> lst  
[1, 2, 3, 4, 5, 999]
```

What is the difference between the two versions?

```
def modifyLst(l):  
    return l + [999]
```

```
>>> lst = [1,2,3,4,5]  
>>> lst = modifyLst(lst)  
>>> lst  
[1, 2, 3, 4, 5, 999]
```

- This return the value to copy to “lst”

```
def modifyLstV2(l):  
    return l.append(999)
```

```
>>> lst = [1,2,3,4,5]  
>>> modifyLstV2(lst)  
>>> lst  
[1, 2, 3, 4, 5, 999]
```

- This modify the original input “lst”

Two Types of Functions

- Type Pass-by-value:

- Functions that will **NOT** modify the inputs (aka arguments or parameters)

```
>>> l = [3, 4, 5, 6, 1, 9]
>>> sorted(l)
[1, 3, 4, 5, 6, 9]
>>> l
[3, 4, 5, 6, 1, 9]
```

- Type Pass-by-reference (or pass-by-pointers)

- Functions that **WILL** modify the inputs (aka arguments or parameters)

```
>>> l
[3, 4, 5, 6, 1, 9]
>>> l.sort()
>>> l
[1, 3, 4, 5, 6, 9]
>>>
```

What is the difference between the Three Versions?

- Let's simply try to apply the “modify” function 100000 times to see how fast they run?
- `time()` is from the package “time”
 - It will return the number of seconds passed since “epoch” time
 - 1st Jan 1970 00:00:00

```
print(f'Running {N} times')
start_time = time()
lst = []
for _ in range(N):
    modifyLstV2(lst)
print(f'modifyLstV2(l): {round(time()-start_time,3)}s')
```

```
start_time = time()
lst = []
for _ in range(N):
    lst = modifyLst(lst)
print(f'modifyLst(l) : {round(time()-start_time,3)}s')
```

```
start_time = time()
tup = ()
for _ in range(N):
    tup = modifyTup(tup)
print(f'modifyTup(t) : {round(time()-start_time,3)}s')
```

What is the difference between the Three Versions?

- Let's simply try to apply the “modify” function 100000 times to see how fast they run?

- Result:

Running 10000 times
modifyLstV2(l): 0.002s
modifyLst(l) : 0.226s
modifyTup(t) : 0.216s

- 20000 times:

Running 20000 times More than
modifyLstV2(l): 0.005s double
modifyLst(l) : 0.886s
modifyTup(t) : 0.873s

```
print(f'Running {N} times')
start_time = time()
lst = []
for _ in range(N):
    modifyLstV2(lst)
print(f'modifyLstV2(l): {round(time()-start_time,3)}s')
```

```
start_time = time()
lst = []
for _ in range(N):
    lst = modifyLst(lst)
print(f'modifyLst(l) : {round(time()-start_time,3)}s')
```

```
start_time = time()
tup = ()
for _ in range(N):
    tup = modifyTup(tup)
print(f'modifyTup(t) : {round(time()-start_time,3)}s')
```

WHY SO SERIOUS?

Running 10000 times

modifyLstV2(l) : 0.002s

modifyLst(l) : 0.226s

modifyTup(t) : 0.216s

Running 20000 times

modifyLstV2(l) : 0.005s

modifyLst(l) : 0.886s

modifyTup(t) : 0.873s

Running 30000 times

modifyLstV2(l) : 0.006s

modifyLst(l) : 1.968s

modifyTup(t) : 1.945s

Running 100000 times

modifyLstV2(l) : 0.019s

modifyLst(l) : 21.666s

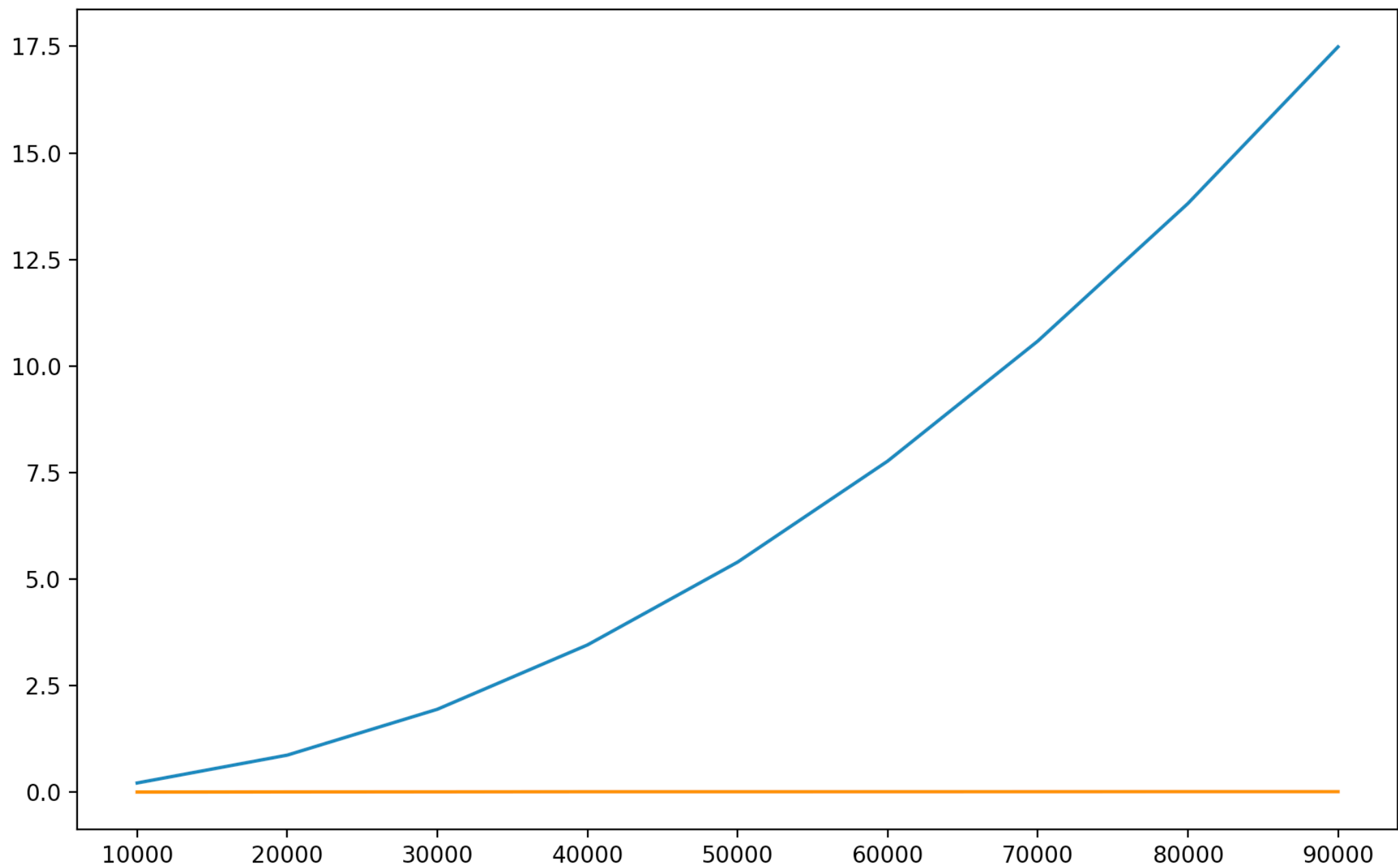
modifyTup(t) : 21.71s

Running 200000 times

modifyLstV2(l) : 0.035s

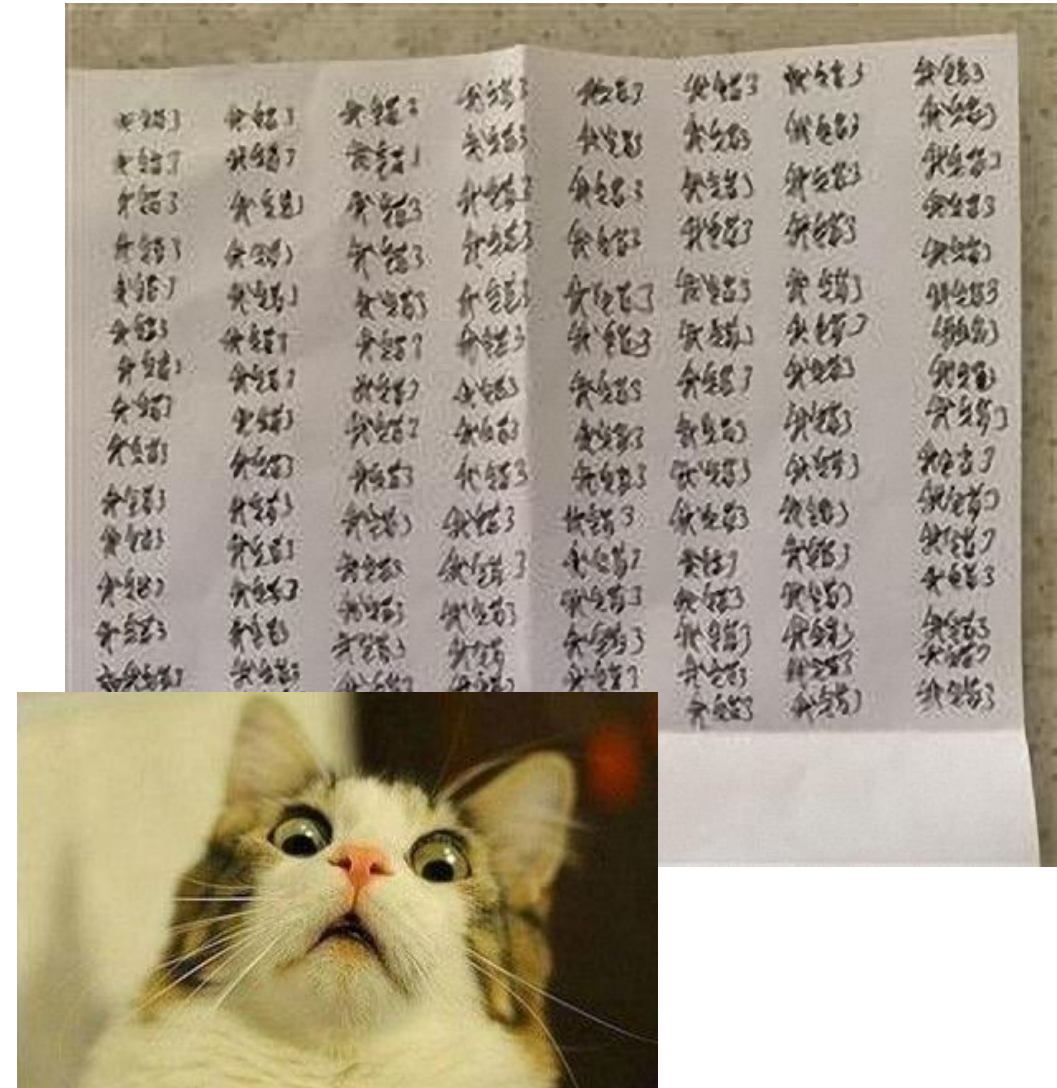
modifyLst(l) : 86.523s

modifyTup(t) : 86.256s



Why is the Tuple Version so Slow?

- When I was young
- When I was naughty in school, teachers punished me with “copying”
 - A punishment of copying some phrase (in Chinese) many times
- One time, when I submitted my copying of **50** times
 - Teacher said it should be **100** times
- Should I...
 - Copy 100 times from scratch? Or
 - Copy 50 times and add my existing ones?



To Copy or Not to Copy?

- Copy 100 times all over from scratch? Or
 - Copy 50 times and add my existing ones?
-
- What is the difference if my evil teacher keeps increasing 50 times whenever I submit?
 - Copy all over, or
 - Add to existing one?

Why is the Tuple Version so Slow?

- This line copy the **whole** tuples to tup again
- So if you want to do it 100000 times
 - The first time copy 6 items
 - The second copy time 7 items
 - 8,9,10,..... 1000005
- Number of times the sum of all

```
tup = ()  
for i in range(100000):  
    tup = modifyTup(tup)  
print(f'Tuple Version: {round(time()-ts,3)}s')
```

```
def modifyTup(t):  
    return t + (999,)
```

```
>>> tup = (1,2,3,4,5)  
>>> tup = modifyTup(tup)  
>>> tup  
(1, 2, 3, 4, 5, 999)
```

Comparing

- Tuples:
 - $6+7+8+\dots+100005$
 - $= 5,000,550,000$

Why is the Tuple Version so Slow?

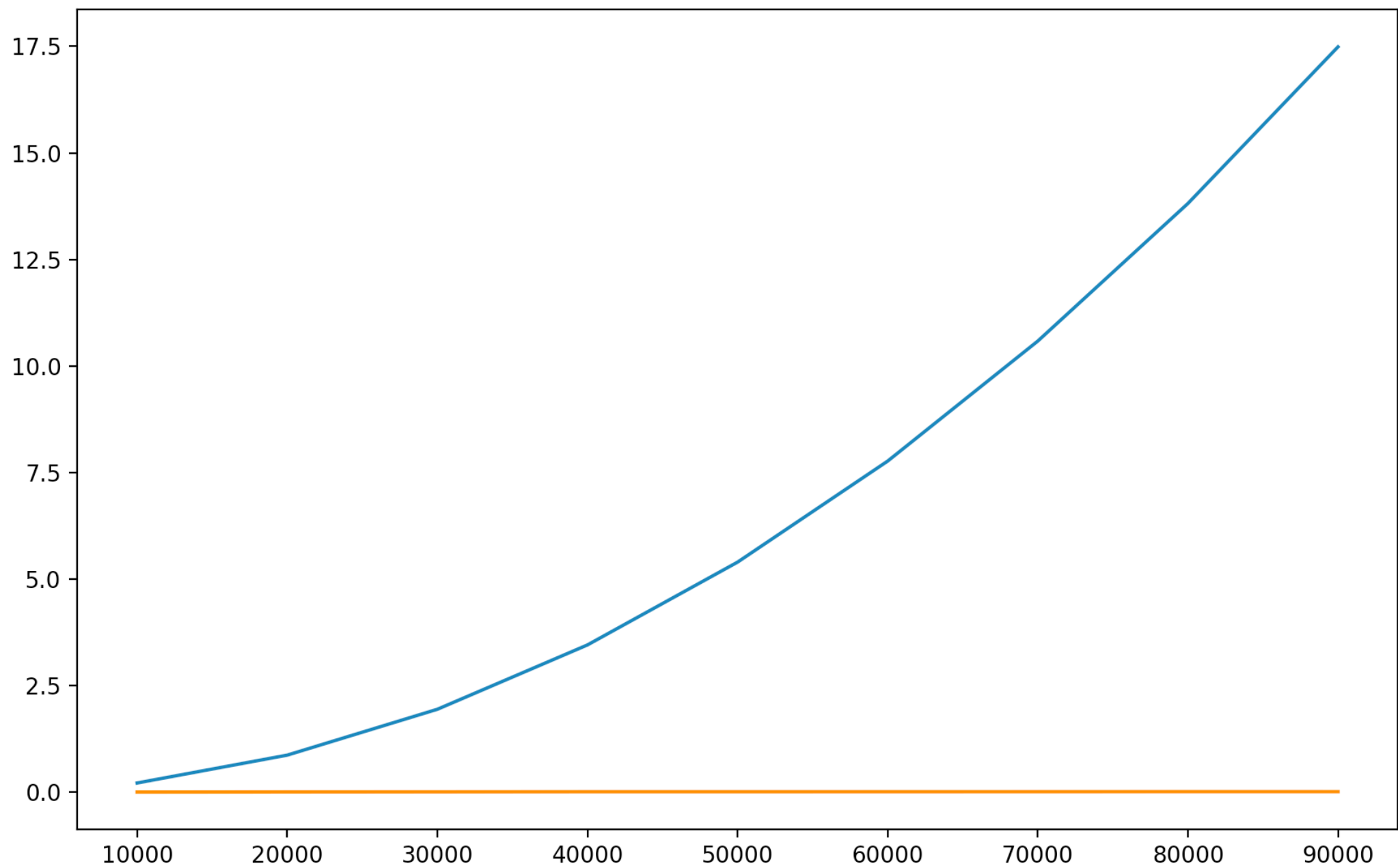
- However, for **list**, you just add one item to the end
 - No re-copying of the previous existing items in the list
- Therefore
 - The first time 1
 - The second time 1
 - 1,1,1,1,.....1
- In totally only 100000 times

```
def modifyLstV2(l):  
    return l.append(999)
```

```
lst = []  
for i in range(100000):  
    tup = modifyLstV2(lst)
```

Comparing

- Tuples:
 - $6+7+8+\dots+100005$
 - $= 5,000,550,000$
- Lists:
 - $1+1+1+1+1+1+\dots+1+1$
 - $= 100000$
- Lists win!



To Copy or Not to Copy?

- Copy 100 times all over from scratch? Or
 - Copy 50 times and add my existing ones?
-
- What is the difference if my evil teacher keeps increasing 50 times whenever I submit?
 - ~~Copy all over, or~~
 - Add to existing one!

Conclusion

Tuple Version



Preserve input



Must return result



Slower

List Version



May or may not preserve input

- May modify input



May or may not need to return result



Faster