

# Data Collections (Sequences)

It's complicated

# Sequence in Python

- Indexed collection
  - Strings
  - Lists
  - Tuples
- Non-indexed collection:
  - Sets
  - Dictionary

# Lists and Tuples

- Belongs to a type of data structure called arrays
- Intrinsic ordering
  - Easy to retrieve data from the array
- Lists
  - Mutable
  - Dynamic Arrays
- Tuples
  - Immutable
  - Static Arrays

# Lists

- Ordered sequence of data types

- Homogeneous sequence

- Sequence of integers
    - Sequence of floats
    - Sequence of strings
    - Sequence of lists
    - Sequence of functions, etc.

- Heterogeneous sequence

- mix of integers, floats, strings, etc.

```
>>> empty_list = []
>>> empty_list
[]
>>> int_list = [1,2,3,4]
>>> int_list
[1, 2, 3, 4]
>>> float_list = [1.0,2.0,3.0,4.0]
>>> float_list
[1.0, 2.0, 3.0, 4.0]
>>> string_list = ['Hello!', 'Welcome', 'to', 'IT5001']
>>> string_list
['Hello!', 'Welcome', 'to', 'IT5001']
>>> heterogeneous_list = [1,2.0,'Hello', 3+4j]
>>> heterogeneous_list
[1, 2.0, 'Hello', (3+4j)]
```

- Defined using square brackets - [ ]

# Lists are Referential Arrays

```
Python 3.6  
(known limitations)  
1 integer_list = [1,2,3]  
2  
3 float_list = [1.0, 2.0, 3.0]  
4  
5 str_list = ['Welcome', 'to', 'IT5001']
```

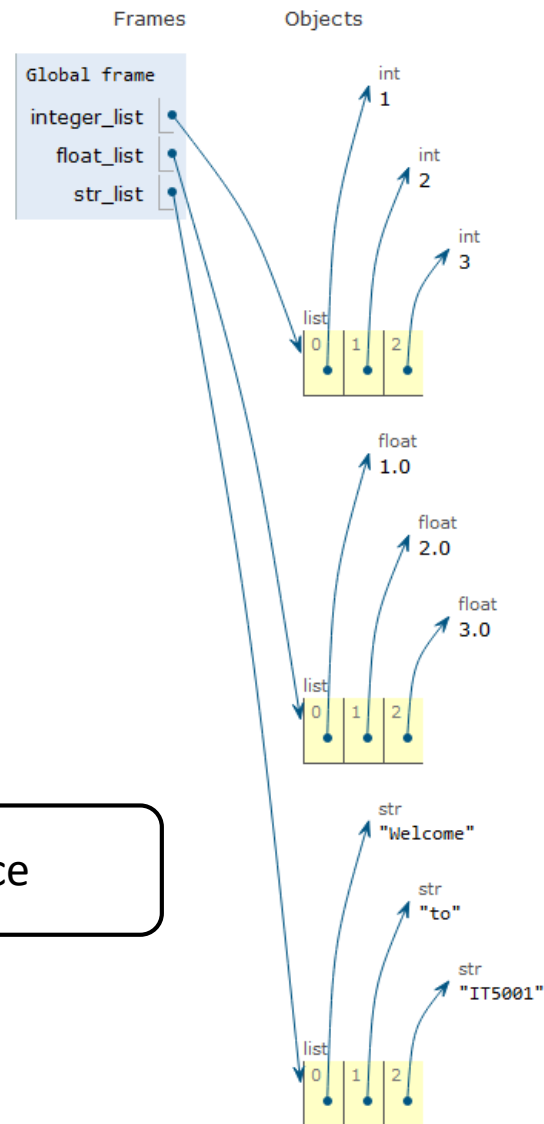
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Done running (3 steps)

[Visualization](#)



Lists store addresses of its items in sequence

# All Indexed Sequences can...

<code>a[i]</code>	return i-th element of a
<code>a[i:j]</code>	returns elements i up to j-1
<code>len(a)</code>	returns numbers of elements in sequence
<code>min(a)</code>	returns smallest value in sequence
<code>max(a)</code>	returns largest value in sequence
<code>x in a</code>	returns True if x is a part of a
<code>a + b</code>	concatenates a and b
<code>n * a</code>	creates n copies of sequence a

```
>>> int_list = [1,2,3,4]
>>> print(f'Element at index = 1 is {int_list[1]}')
Element at index = 1 is 2
>>> print(f'Elements at index = [1,3) are {int_list[1:3]}')
Elements at index = [1,3) are [2, 3]
>>> print(f'Number of Elements = {len(int_list)}')
Number of Elements = 4
>>> print(f'Smallest Element in the List = {min(int_list)}')
Smallest Element in the List = 1
>>> print(f'Largest Element in the List = {max(int_list)}')
Largest Element in the List = 4
>>> print(f'Is element 2 in the list: {2 in int_list}')

Is element 2 in the list: True
>>> another_int_list = [5,6,7,8]
>>> print(f'Concatenated List: {int_list+another_int_list}')
Concatenated List: [1, 2, 3, 4, 5, 6, 7, 8]
>>> print(f'Repeated list: {int_list*3}')
Repeated list: [1, 2, 3, 4, 1, 2, 3, 4, 1, 2, 3, 4]
```

# Lists are mutable

- Elements can be replaced
- Elements can be added
- Elements can be removed
  - A specific element
    - If element occurs multiple times, removes first occurrence
  - Element at a specific location (index)
  - From the end of the list
- Elements can be sorted
  - `sort()`
  - `Sorted()`
- Elements can be reversed



# Lists are Dynamic-Size Arrays

Elements can be added (appended)  
to the list

```
>>> id(integer_list)
1421979130760
>>> integer_list
[2, 5, 3, 4]
>>> integer_list.append(9)
>>> integer_list
[2, 5, 3, 4, 9]
>>> id(integer_list)
1421979130760
```

Elements can be removed  
from the list

```
>>> integer_list = [2, 5, 3, 4, 9]
>>> id(integer_list)
2378756596296
>>> integer_list.remove(9)
>>> integer_list
[2, 5, 3, 4]
>>> id(integer_list)
2378756596296
>>> my_list = [1, 2, 3, 4, 6, 3]
>>> my_list.remove(3)
>>> my_list
[1, 2, 4, 6, 3]
```

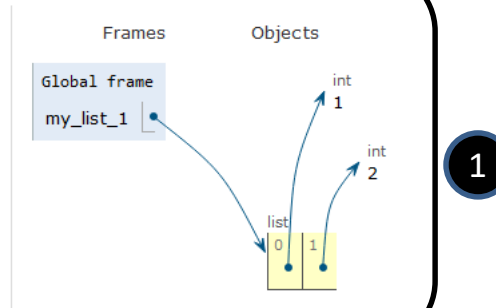
# Append Vs Concatenation

Python 3.6  
(known limitations)

```
→ 1 my_list_1 = [1,2]
2
→ 3 my_list_2 = my_list_1.append(3)
4
5 my_list_3 = my_list_1 + [3]
```

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execute

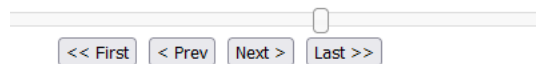


Python 3.6  
(known limitations)

```
1 my_list_1 = [1,2]
2
→ 3 my_list_2 = my_list_1.append(3)
4
→ 5 my_list_3 = my_list_1 + [3]
```

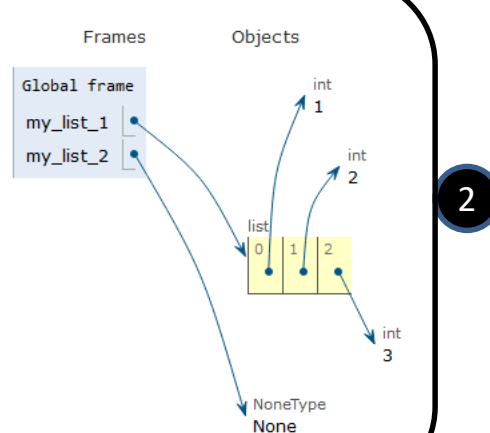
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Step 3 of 3

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# Append Vs Concatenation

Python 3.6  
([known limitations](#))

```
1 my_list_1 = [1,2]
2
3 my_list_2 = my_list_1.append(3)
4
5 → my_list_3 = my_list_1 + [3]
```

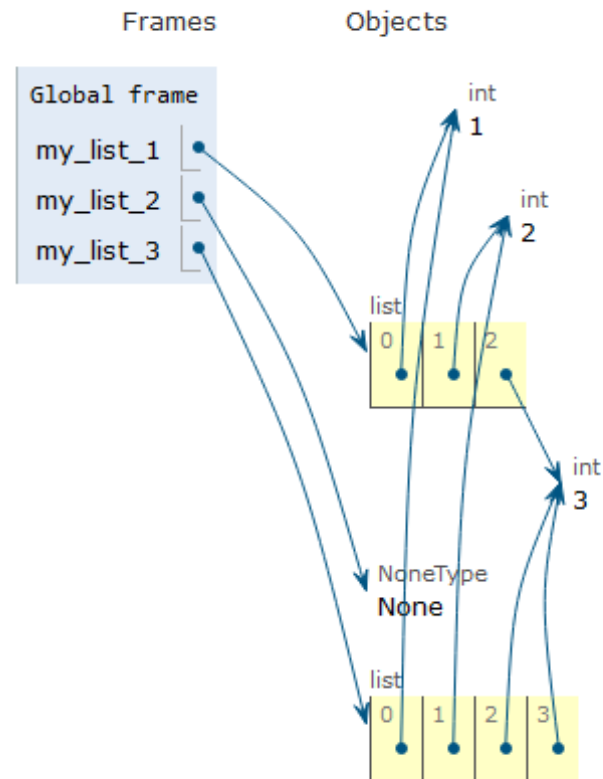
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Done running (3 steps)

[Visualization](#)

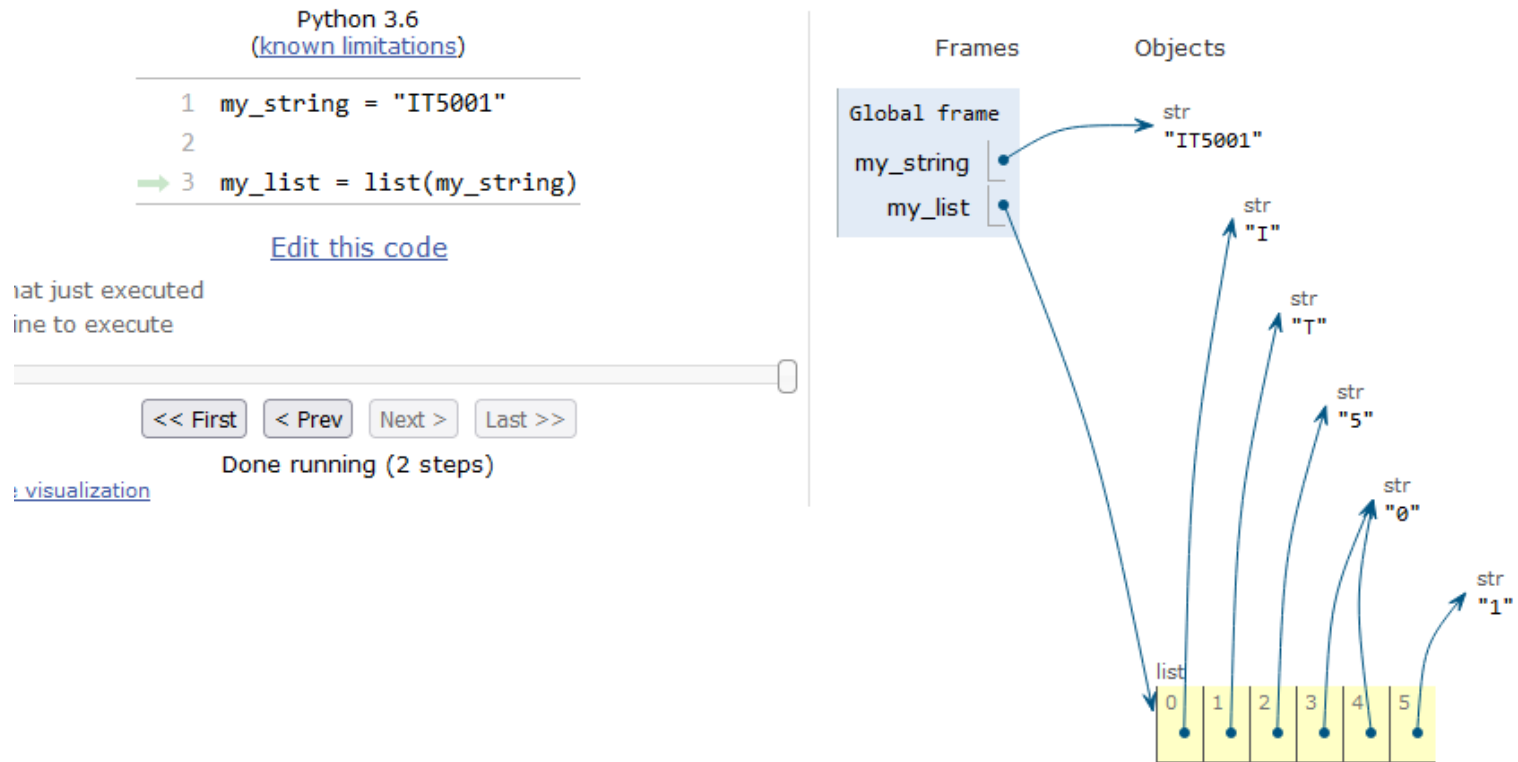


3

# Append Vs Concatenation

```
>>> my_list_1 = [1,2,3,4]
>>> my_list_2 = [5,6,7,8]
>>> my_list_1.append(my_list_2)
>>> my_list_1
[1, 2, 3, 4, [5, 6, 7, 8]]
>>> my_list_1 = my_list_1 + my_list_2
>>> my_list_1
[1, 2, 3, 4, [5, 6, 7, 8], 5, 6, 7, 8]
```

# Strings to Lists and Vice-Versa



# Strings to Lists and Vice-Versa

Python 3.6  
([known limitations](#))

```
1 my_list = ['a','b','c','d']  
2 my_string = str(my_list)  
→ 3 a = my_string[0]
```

[Edit this code](#)

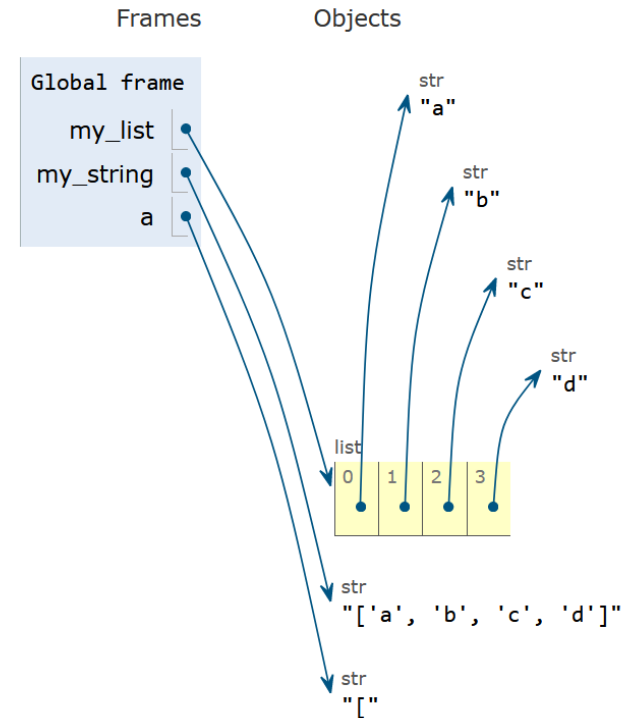
→ line that just executed

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Done running (3 steps)

[Customize visualization](#)



# Aliasing vs Cloning

Aliasing

Python 3.6  
(known limitations)

```
1 integer_list_1= [1,2,3,4]
2
3
→ 4 integer_list_2 = integer_list_1
5
6
→ 7 integer_list_3 = integer_list_1[:]
```

[Edit this code](#)

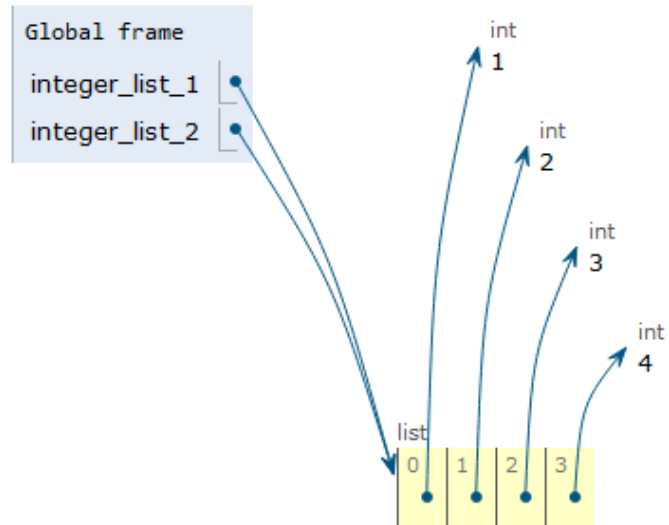
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Step 3 of 3

Frames

Objects



# Aliasing vs Cloning

Python 3.6  
([known limitations](#))

```
1 integer_list_1= [1,2,3,4]
2
3
4 integer_list_2 = integer_list_1
5
6
7 → integer_list_3 = integer_list_1[:]
```

[Edit this code](#)

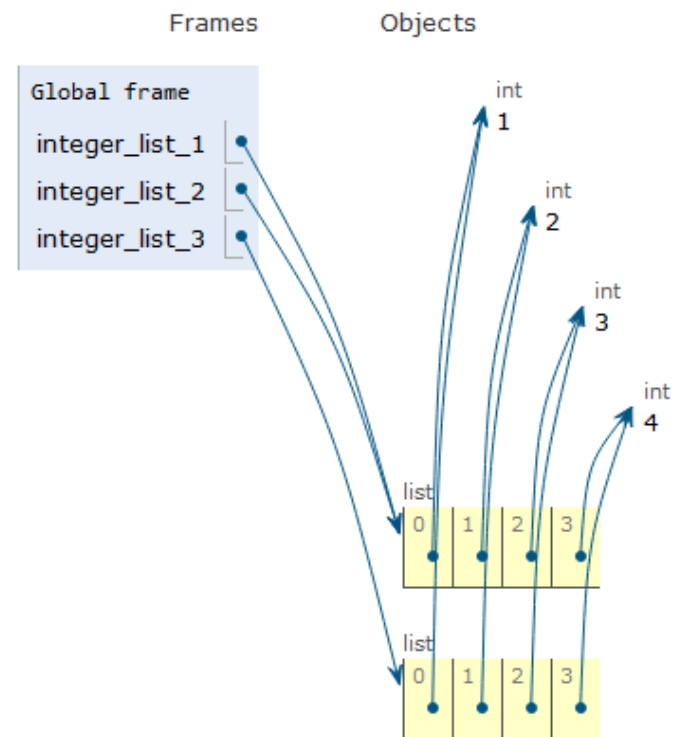
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Done running (3 steps)

[Visualization](#)

Cloning





# Sort vs Sorted

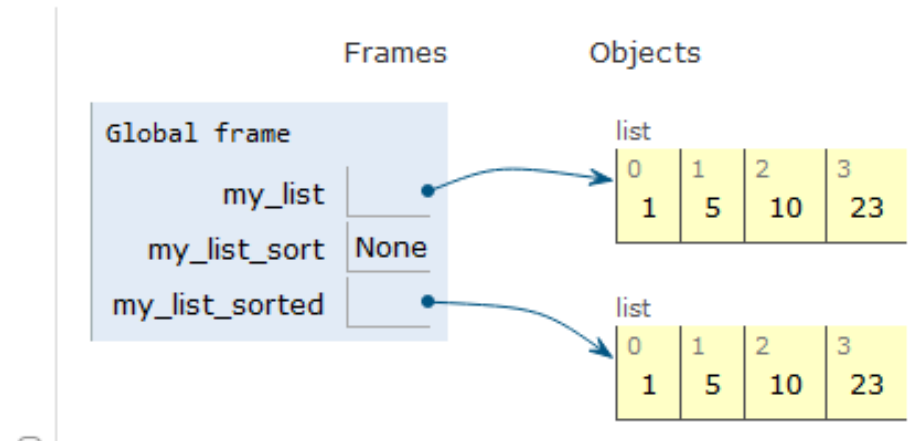
- `sort()` method mutates the list
- `sorted()` method creates a new sorted list without mutating the original list

Python 3.6  
([known limitations](#))

```
1 my_list = [10, 1, 23, 5]
2 my_list_sort = my_list.sort()
➔ 3 my_list_sorted = sorted(my_list)
```

[Edit this code](#)

executed  
ecute



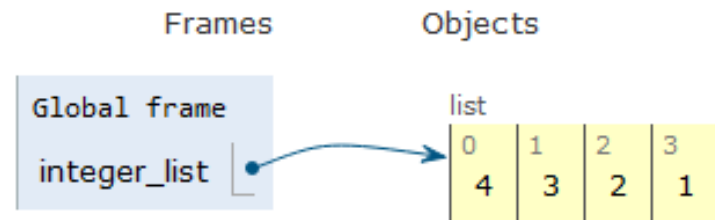
# Reverse

- `reverse()` method mutates the list

Python 3.6  
([known limitations](#))

```
1 integer_list = [1,2,3,4]
2
→ 3 integer_list.reverse()
```

[Edit this code](#)



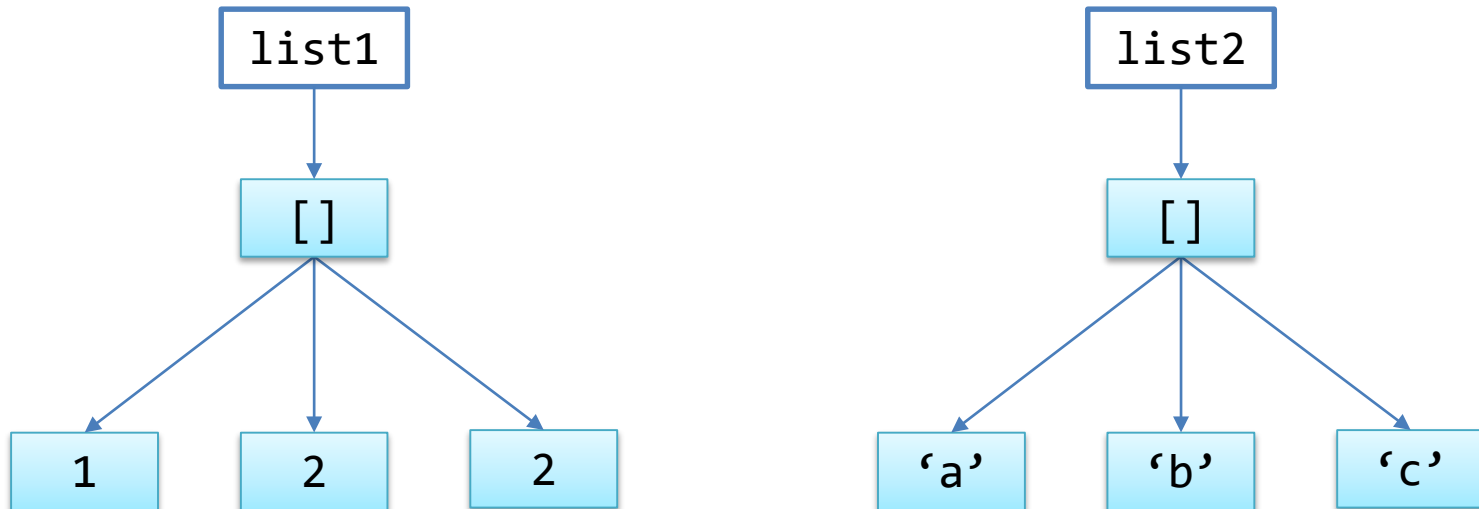
# Lists of Anything

- A list of ....
  - Lists?

```
>>> list1 = [1,2,3]
>>> list2 = ['a', 'b', 'c']
>>> list3 = [list1, list2]
>>> list3
[[1, 2, 3], ['a', 'b', 'c']]
>>> list4 = [True, list3, list1]
>>> list4
[True, [[1, 2, 3], ['a', 'b', 'c']], [1, 2, 3]]
```

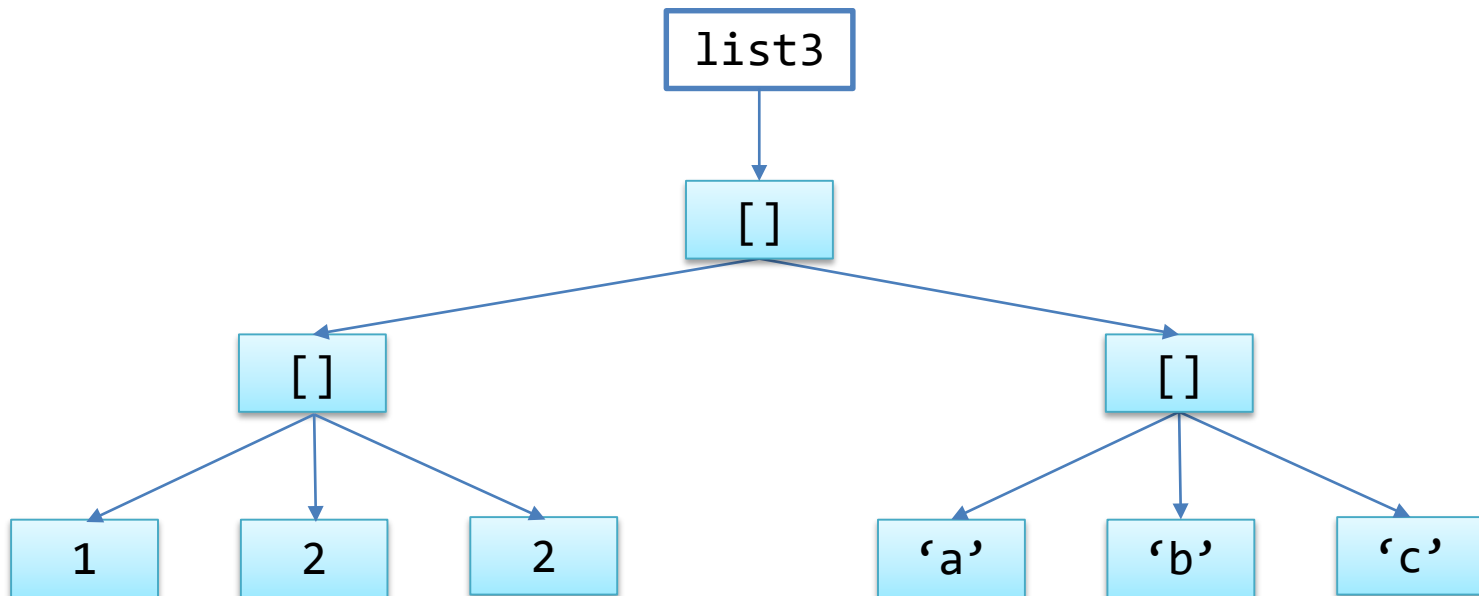
# Block Diagram

```
>>> list1 = [1,2,3]  
>>> list2 = ['a','b','c']
```



# Block Diagram

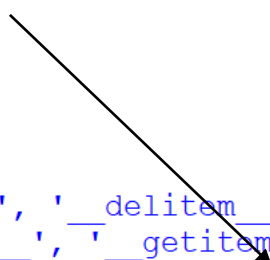
```
>>> list3 = [list1, list2]  
>>> list3  
[[1, 2, 3], ['a', 'b', 'c']]
```



# Lists are Iterable

due to this method

```
>>> my_list = [1,2,3,4]
>>> dir(my_list)
['_add_', '__class__', '__contains__', '__delattr__', '__delitem__', '__dir__', '__doc__',
'_eq_', '__format__', '__ge__', '__getattr__', '__getitem__', '__gt__', '__has_',
'h_', '__iadd__', '__imul__', '__init__', '__init_subclass__', '__iter__', '__le__', '__l',
'en_', '__lt__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__',
',', '__reversed__', '__rmul__', '__setattr__', '__setitem__', '__sizeof__', '__str__', '__',
subclasshook_', 'append', 'clear', 'copy', 'count', 'extend', 'index', 'insert', 'pop',
'remove', 'reverse', 'sort']
```



```
>>> for e in my_list:
    print(e)
```

```
1
2
3
4
```

# For loop

```
>>> for i in range(0,5):  
    print (i)
```

0  
1  
2  
3  
4

```
>>> for i in [0,1,2,3,4]:  
    print(i)
```

0  
1  
2  
3  
4

# For Loop

```
my_list = [1,2,3,4]
```

```
for i,j in enumerate(my_list):  
    print(f'Element at index {i} is {j}')
```

## Output:

```
Element at index 0 is 1  
Element at index 1 is 2  
Element at index 2 is 3  
Element at index 3 is 4
```



# Never do this

```
myList = [1,2,3,4]  
  
for ele in myList:  
    myList.remove(ele)
```

Why?

# Mutation and Iteration

- Avoid mutating a list while iterating over the list

```
myList = [1,2,3,4]
for ele in myList:
    myList.remove(ele)
```

- *next()* method uses an index to retrieve the elements from *myList*
- *remove()* method mutates the *myList*, but the index in *next()* method will not be updated

# Example: Find Max in A List of No.

```
list1 = [2,101,3,1,6,33,22,4,99,123,55]
```

```
def findMax(lst):  
    maxSofar = lst[0]  
    for i in lst:  
        if i > maxSofar:  
            maxSofar = i  
    return maxSofar
```

```
>>> print(findMax(list1))  
123
```

- Is there any potential problem?

# Example: Find all Even Numbers

```
def findAllEvenNo(lst):  
    output = []  
    for i in lst:  
        if i % 2 == 0:  
            output.append(i)  
    return output  
  
>>> print(findAllEvenNo(list1))  
[2, 6, 22, 4]
```

# List Comprehensions

- Provides a concise way to apply an operation to the items in iterable object and store the result as a list
- Syntax:
  - [*expr* **for** *elem* **in** *iterable* **if** *test*]
- Returns an iterable

# List Comprehension

- Todo:
  - create a list:

```
a_list = [1,2,3,4,5,6,..... , 100]
```

- You can

```
>>> a_list = []  
>>> for i in range(1,101):  
    a_list.append(i)
```

```
>>> a_list  
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,  
17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,  
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44,  
45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58,  
59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72,  
73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86,  
87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100  
]
```

# List Comprehension

- Or

The item really in the list

every  $i$  between 1 and 101 (exclusive)

```
>>> b_list = [ i for i in range(1,101) ]  
>>> b_list  
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,  
17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,  
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44,  
45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58,  
59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72,  
73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86,  
87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100  
]
```

$$b = \{i | i \in [1,101)\}$$

Compare to  
ordinary math  
equation

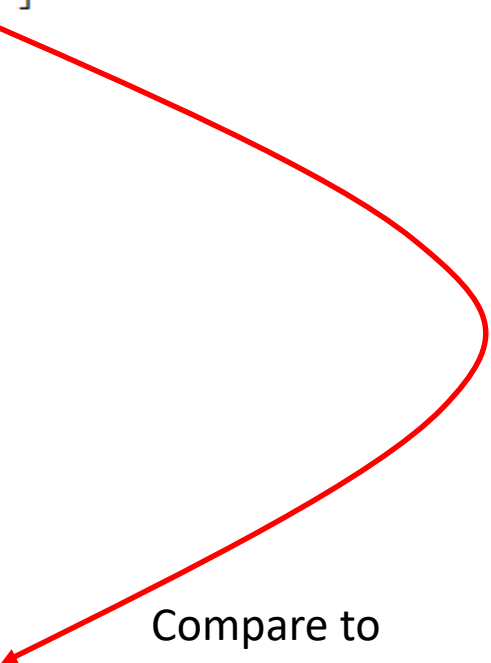
# List Comprehension

- How do I produce a list of first 10 squared numbers?

```
>>> d_list = [i*i for i in range(1,11)]  
>>> d_list  
[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

$$b = \{i^2 | i \in [1,101)\}$$

Compare to  
ordinary math  
equation

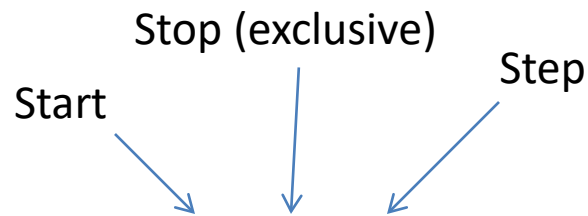




# List Comprehension

- How do I produce a list of odd numbers less than 100

– Like string slicing



```
>>> c_list = [i for i in range(1,101,2)]
```

```
>>> c_list
```

```
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29,  
31, 33, 35, 37, 39, 41, 43, 45, 47, 49, 51, 53, 55, 57,  
59, 61, 63, 65, 67, 69, 71, 73, 75, 77, 79, 81, 83, 85,  
87, 89, 91, 93, 95, 97, 99]
```

# List Comprehension

- How do I produce a list of **even** numbers less than 100
  - Similar to the previous one but start with 2
  - Or

```
>>> c2_list = [i for i in range(1,101) if i not in c_list]
>>> c2_list
[2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32, 34, 36, 38, 40, 42, 44, 46, 48, 50, 52, 54, 56, 58, 60, 62, 64, 66, 68, 70, 72, 74, 76, 78, 80, 82, 84, 86, 88, 90, 92, 94, 96, 98, 100]
```

# Advance: Generate Prime Numbers

- Let's generate all the prime numbers  $< 50$
- First, generate all the non-prime numbers  $< 50$

*i is from 2 to 7  
(7 = sqrt(50))*

*get all the multiples of i  
from 2\*i to 49*

```
>>> for i in range(2, 8):  
    print([j for j in range(i*2, 50, i)])
```

```
[4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32,  
34, 36, 38, 40, 42, 44, 46, 48]  
[6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36, 39, 42, 45, 48]  
[8, 12, 16, 20, 24, 28, 32, 36, 40, 44, 48]  
[10, 15, 20, 25, 30, 35, 40, 45]  
[12, 18, 24, 30, 36, 42, 48]  
[14, 21, 28, 35, 42, 49]
```

# Advance: Generate Prime Numbers

- Let's generate all the prime numbers  $< 50$
- First, generate all the non-prime numbers  $< 50$

*i* is from 2 to 7

get all the multiples of *i* from  $2*i$  to 49

```
>>> nonprime = [j for i in range(2, 8) for j in range(i*2, 50, i)]
>>> nonprime
[4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32, 34, 36, 38, 40, 42, 44, 46, 48, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36, 39, 42, 45, 48, 8, 12, 16, 20, 24, 28, 32, 36, 40, 44, 48, 10, 15, 20, 25, 30, 35, 40, 45, 12, 18, 24, 30, 36, 42, 48, 14, 21, 28, 35, 42, 49]
```

*i* = 2

*i* = 3

*i* = 4

# Generate Prime Numbers

- Let's generate all the prime numbers  $< 50$
- First, generate all the non-prime numbers  $< 50$
- Prime numbers are the numbers NOT in the list above

```
>>> nonprime = [j for i in range(2,8) for j in range(i*2, 50, i)]
>>> prime = [x for x in range(1,50) if x not in nonprime]
>>> prime
[1, 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]
```

# Generator Expressions

- Provides a generator that can be used to iterate over without explicitly generating the list of items
- Syntax:
  - *(expr for elem in iterable if test)*
- Returns an iterator
- Requires less memory than list
  - Check!

# Generator Expressions

```
num = 4
# square each term using list comprehension
my_square_list = [x**2 for x in range(num)]
my_square_generator = (x**2 for x in range(num))

for k in my_square_list:
    print(k)

for k in my_square_generator:
    print(k)
```

Output:

0  
1  
4  
9  
0  
1  
4  
9

Which is better?

# Generator Expressions

```
num = 10**4
# square each term using list comprehension
my_square_list = [x**2 for x in range(num)]
my_square_generator = (x**2 for x in range(num))

import sys
print(f'Size of my_square_list {sys.getsizeof(my_square_list)}')
print(f'Size of my_square_generator {sys.getsizeof(my_square_generator)}')
```

Output:

```
Size of my_square_list 87624
Size of my square generator 120
```



# Sequence in Python

- Indexed collection
  - Strings
  - Lists
  - Tuples
- Non-indexed collection:
  - Sets
  - Dictionary

# Tuples

- A static and an immutable array/list

- Syntax:

- `int_tuple = (1,2,3)`
- `float_tuple = (1.0,2.0,3.0)`
- `str_tuple = ('hi','IT5001')`
- `mixed_tuple = (1,1.0,'IT5001')`

Task	Syntax
Return i-th element	<code>a[i]</code>
Return elements from i to j-1	<code>a[i:j]</code>
Return number of elements	<code>len(a)</code>
Return smallest value in sequence	<code>min(a)</code>
Return largest value in sequence	<code>max(a)</code>
Returns if an element is part of sequence	<code>x in a</code>
Concatenates two sequences	<code>a + b</code>
Creates n copies of a sequence	<code>a * n</code>

# Tuples: Example 1

Python 3.6  
([known limitations](#))

```
1 my_tuple_1 = (1,2,3,4)
2
→ 3 my_tuple_2 = my_tuple_1
```

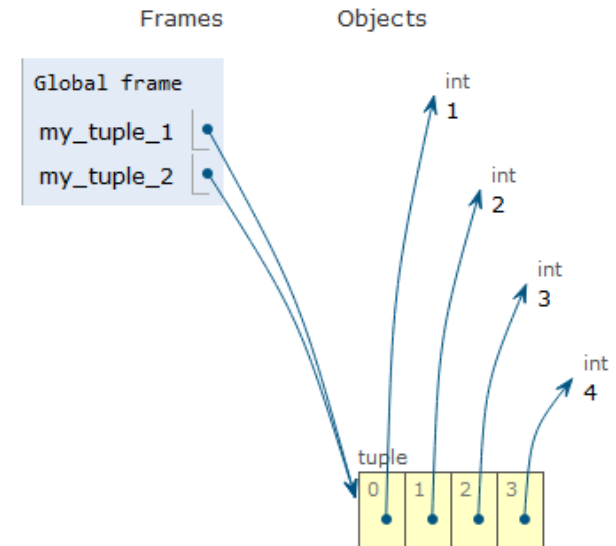
[Edit this code](#)

→ line that just executed  
→ next line to execute

<< First < Prev Next > Last >>

Done running (2 steps)

[Customize visualization](#)



# Tuples: Example 2

Python 3.6  
([known limitations](#))

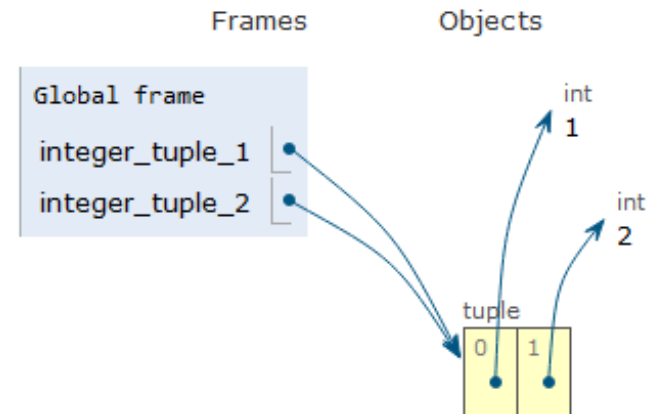
```
1 integer_tuple_1= (1,2)
2
3 integer_tuple_2 = integer_tuple_1
4
5 integer_tuple_1 + (3,4)
6
7 integer_tuple_1 = integer_tuple_1 + (3,4)
```

[Edit this code](#)

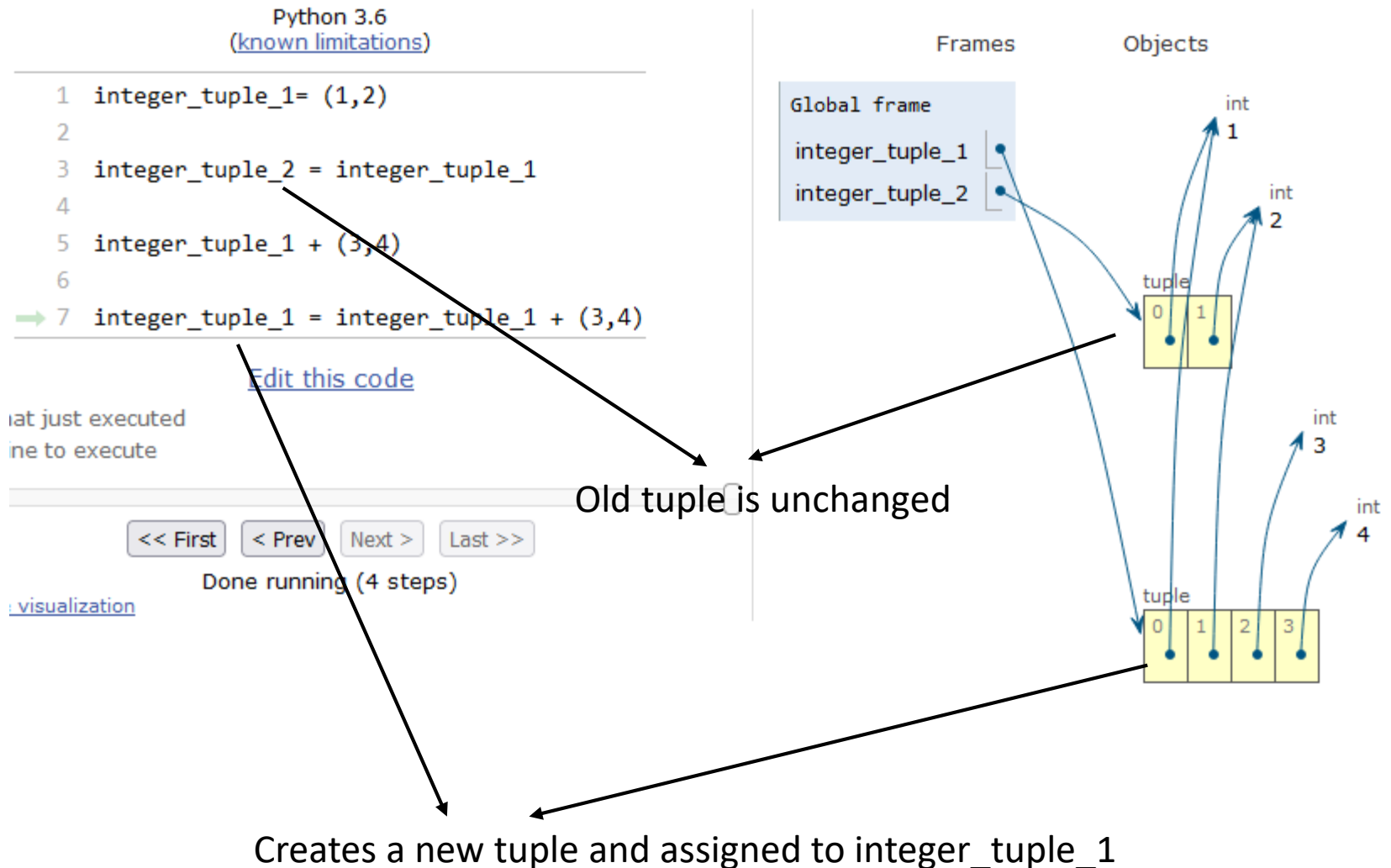
that just executed  
: line to execute

Immutable:

creates a new tuple – but not assigned



# Tuples: Example 2



# Lists and Tuples

- Similarities:
  - List and Tuple are
    - Indexed
    - Iterable
  - Both can store heterogeneous data types
- Differences:
  - List is mutable
  - Tuple is immutable

# Tuple

- A Tuple is basically a list but
  - CANNOT be modified

```
>>> a_tuple = (12, 13, 'dog')
```

```
>>> a_tuple[1]
```

```
13
```

```
>>> a_tuple[1] = 9
```

```
Traceback (most recent call last):
```

```
File "<pyshell#130>", line 1, in <module>
```

```
    a_tuple[1] = 9
```

```
TypeError: 'tuple' object does not support item assignment
```

```
>>> a_tuple.append(1)
```

```
Traceback (most recent call last):
```

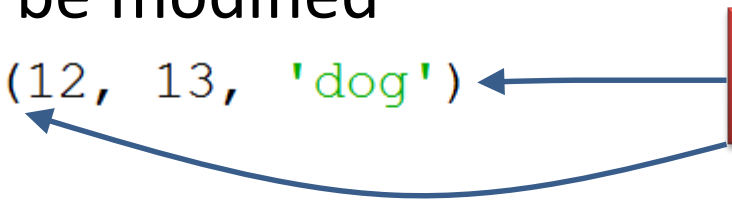
```
File "<pyshell#131>", line 1, in <module>
```

```
    a_tuple.append(1)
```

```
AttributeError: 'tuple' object has no attribute 'append'
```

```
>>>
```

Tuples use '(' and ')'  
Lists use '[' and ']'

A red rectangular box with a slight gradient and a drop shadow contains the text "Tuples use '(' and ')'" and "Lists use '[' and ']'" on two lines. Two blue arrows originate from the box: one points to the opening parenthesis of the tuple definition in the first code line, and the other points to the square bracket in the second code line.

# Tuple

- A Tuple is basically a list but
  - CANNOT be modified

```
>>> t1 = (1,2,3)
```

```
>>> t1.append(3)
```

```
Traceback (most recent call last):
```

```
  File "<pyshell#7>", line 1, in <module>
```

```
    t1.append(3)
```

```
AttributeError: 'tuple' object has no attribute 'append'
```

```
>>> t1.remove(1)
```

```
Traceback (most recent call last):
```

```
  File "<pyshell#8>", line 1, in <module>
```

```
    t1.remove(1)
```

```
AttributeError: 'tuple' object has no attribute 'remove'
```



# For a Singleton of List and Tuple...

```
>>> a_list = [3,5,8]
>>> print(a_list)
[3, 5, 8]
>>> type(a_list)
<class 'list'>
```

- a list with only one element

```
>>> b_list = [3]
>>> print(b_list)
[3]
>>> type(b_list)
<class 'list'>
>>> |
```

```
>>> a_tuple=(3,5,8)
>>> print(a_tuple)
(3, 5, 8)
>>> type(a_tuple)
<class 'tuple'>
```

- a tuple with only one element

```
>>> b_tuple=(3)
>>> print(b_tuple)
3
>>> type(b_tuple)
<class 'int'>
```

!!!

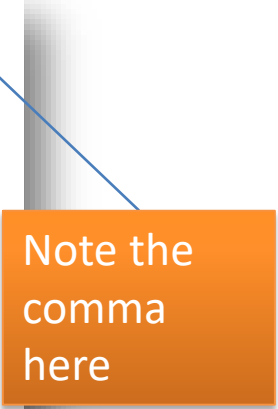
# A Tuple with only one element

```
>>> b_tuple=(3)
>>> print(b_tuple)
3
>>> type(b_tuple)
<class 'int'>
```

- Correct way

```
>>> c_tuple = (3,)
>>> print(c_tuple)
(3,)
>>> type(c_tuple)
<class 'tuple'>
>>> c_tuple[0]
3
```

Note the  
comma  
here



But then, why use Tuple? Or List?

Or when to use Tuple? When to use  
List?

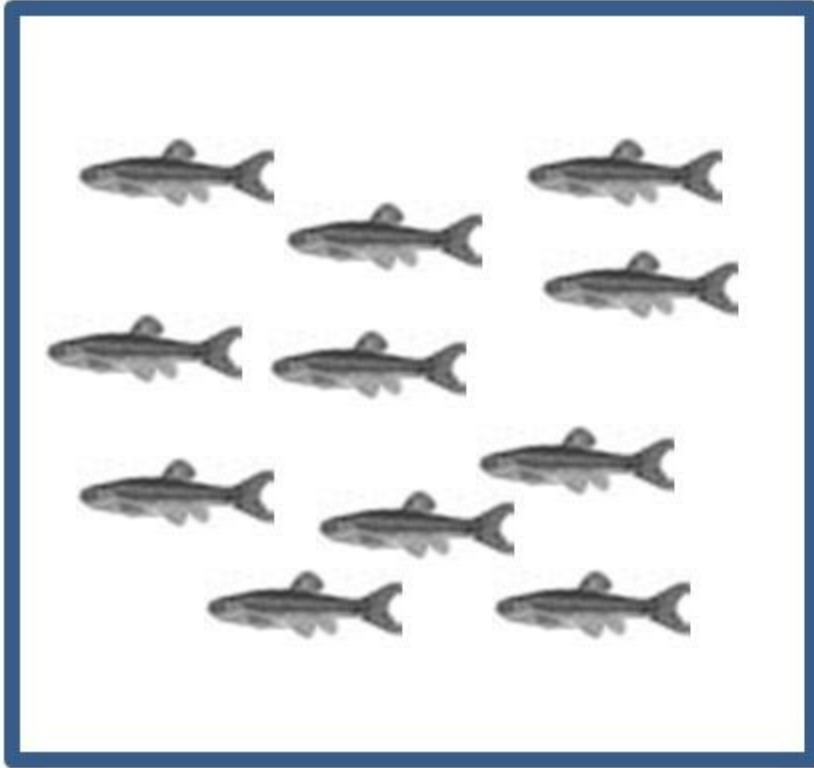
# English Grammar

- Which sentence is grammatically correct?
  - “I have more than one fish. Therefore, I have many *fish*”
  - “I have more than one fish. Therefore, I have many *fishes*”
- Both of them are grammatically correct!
  - But they mean different things

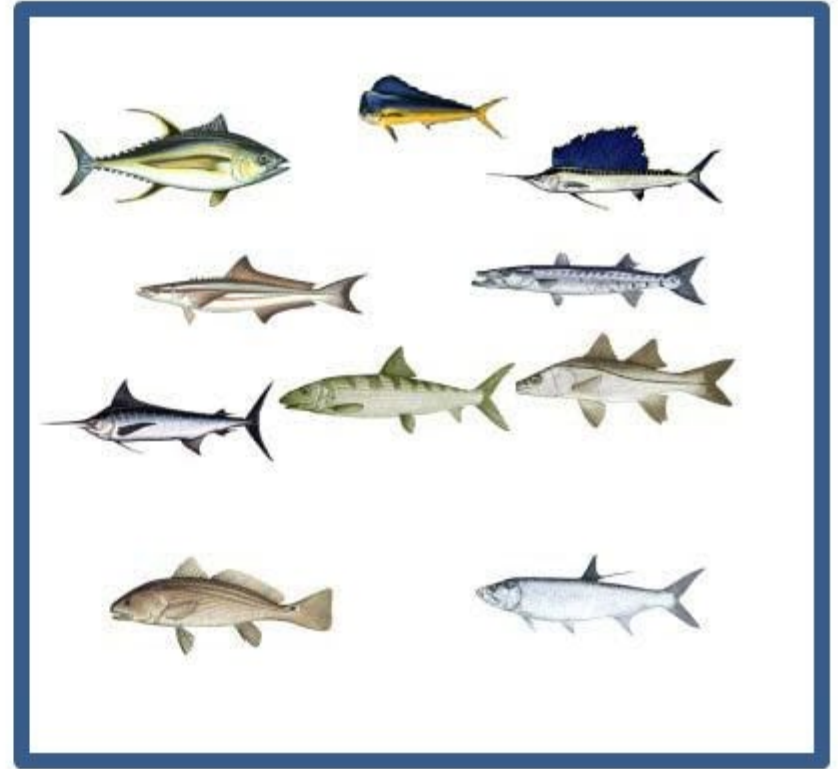
# Fish vs Fishes

- The plural of fish is usually *fish*.
- When referring to more than one species of fish, especially in a scientific context, you can use *fishes* as the plural.

# Fish vs. Fishes



“This tank is full of fish.”



“The ocean is full of fishes.”

# List vs Tuple, Cultural Reason

- List
  - Usually stores a **large** collection of data with the **same type (homogenous)**
  - E.g. List of 200 student names in a class
- Tuple
  - Usually stores a **small** collections of items with **various data types/concepts (heterogeneous )**
  - E.g. A single student record with name (string), student number(string) and mark(integer)

But, violating this “culture” will NOT cause any syntax error

# An Example

- To store the data on a map
  - These are the locations of **100** nice restaurants in Singapore
  - The location of each restaurant is recorded as the coordinates value of x and y
    - (100,50)
    - (30, 90)
    - (50, 99)
    - etc...





# An Example

- I will code like this

```
locations_of_nice_restaurants = [(100, 50),  
                                  (30, 90), (50, 90)]
```

- Is it

1. a tuple of tuples,

2. a tuple of lists,

✓ 3. a list of tuples, or

4. a list of lists?



# Find all the restaurants near me

- I will code like this

```
locations_of_nice_restaurants = [(100, 50),  
                                  (30, 90), (50, 90)]
```

shortened the name



```
def find_restaurants(my_current_pos):  
    locations = generate_list()  
    output_list = []  
  
    for loc in locations:  
        if distance(my_current_pos, loc) < DISTANCE_RANGE:  
            output_list.append(loc)  
  
    return output_list
```

```
def find_restaurants(my_current_pos):
    locations = generate_list()
    output_list = []

    for loc in locations:
        if distance(my_current_pos, loc) < DISTANCE_RANGE:
            output_list.append(loc)

    return output_list

def generate_list():
    output_list = []
    for i in range(NO_RESTAURANTS):
        output_list.append( (random.randint(1, SIZE_OF_SG),
                             random.randint(1, SIZE_OF_SG)) )
    return output_list

def distance(p1, p2):
    return sqrt( square(p1[0]-p2[0]) + square(p1[1]-p2[1]) )

def square(x):
    return x * x
```

A list

Just a fake function to generate the list for this demo

A tuple

```
def find_restaurants(my_current_pos):  
    locations = generate_list()  
    output_list = []  
  
    for loc in locations:  
        if distance(my_current_pos, loc) < DISTANCE_RANGE:  
            output_list.append(loc)  
  
    return output_list
```

```
>>> find_restaurants((50,50))  
[(45, 52), (59, 47), (51, 41)]  
>>> find_restaurants((50,50))  
[(55, 48), (54, 55)]  
>>> find_restaurants((50,50))  
[(51, 58), (45, 47)]  
>>> find_restaurants((50,50))  
[(43, 55), (48, 43), (43, 48), (54, 43)]
```

Challenge:  
Find the nearest THREE restaurants

Instead of ALL

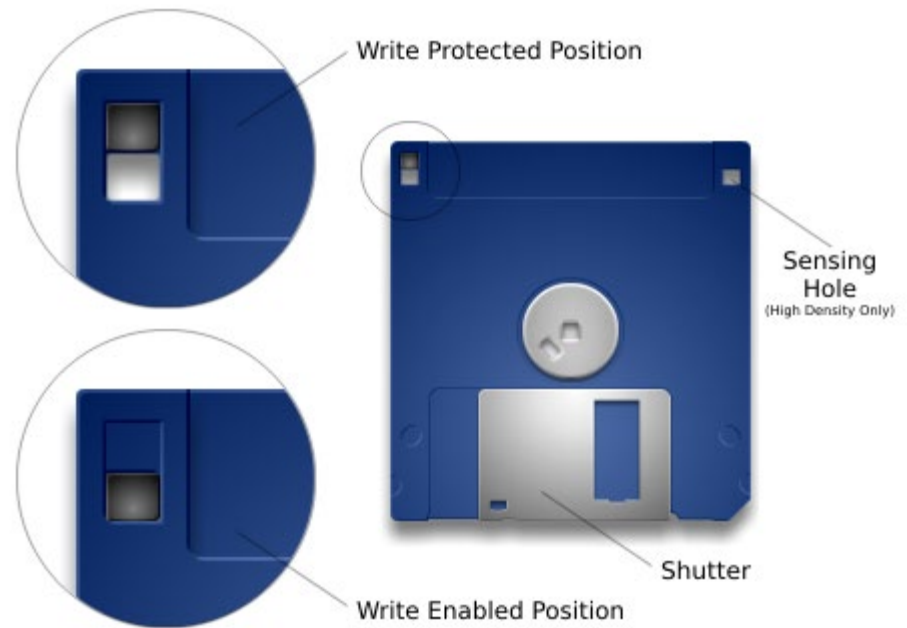
# List vs Tuple, Cultural Reason

- List
  - Usually stores a **large** collection of data with the **same type (homogenous)**
  - E.g. List of 200 student names in a class
- Tuple
  - Usually stores a **small** collections of items with **various data types/concepts (heterogeneous )**
  - E.g. A single student record with name (string), student number(string) and mark(integer)

But, violating this “culture” will NOT cause any syntax error

# List vs Tuple, Technical Reasons

- Immutable vs mutable
  - Tuple is **Write protected (Immutable)**
- List can be changed within a function
  - NOT passed by value
  - Mutable



# Recap: Primitive Data Types

```
x = 0
```

```
def changeValue(n):  
    n = 999  
    print(n)
```

```
changeValue(x)  
print(x)
```

- The print () in “changeValue” will print 999
- But how about the last print(x)?
  - Will x becomes 999?
- (So actually this function will NOT change the value of x)



# Recap: Primitive Data Types

```
x = 0
```

```
def changeValue(n) :  
    n = 999  
    print(n)
```

```
changeValue(x)  
print(x)
```

- n is another copy of x
- You can deem it as

```
def changeValue(x) :  
    n = x  
    n = 999  
    print(n)
```

**Pass By Values**

# But for List

- Mutable!

```
>>> l = [1, 2, 3]
>>> changeSec(l)
```

Inside function

```
[1, 'changed!', 3]
>>> print(l)
[1, 'changed!', 3]
```

```
def changeSec(a):
    a[1] = 'changed!'
    print('Inside function')
    print(a)
```

!!!

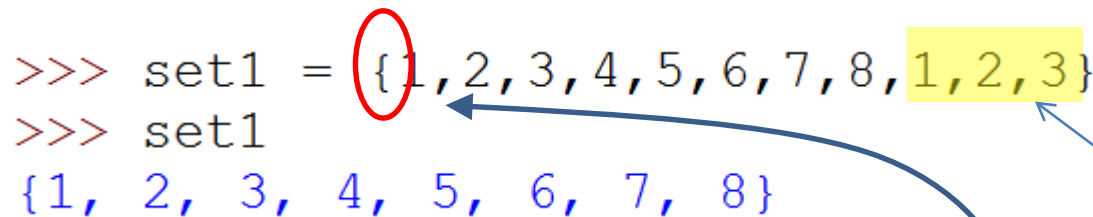
# Sequence in Python

- Indexed collection
  - Strings
  - Lists
  - Tuples
- Non-indexed collection:
  - Sets
  - Dictionary

# Sets

- A set is an **unordered** collection of **immutable** elements with **no duplicate** elements
  - Unordered: You cannot get a single element by its index like `s[2]`
  - No duplicate: every element exists only once in a set

```
>>> set1 = {1, 2, 3, 4, 5, 6, 7, 8, 1, 2, 3}
>>> set1
{1, 2, 3, 4, 5, 6, 7, 8}
```



Tuples use '(' and ')'  
Lists use '[' and ']'  
Sets use '{' and '}'

Python  
Removes  
duplicates  
for you

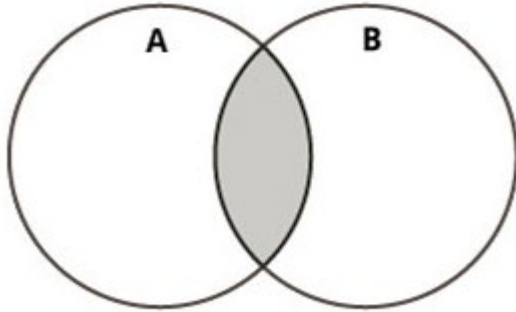
# Sets

- Some operations are not available because sets are NOT indexed

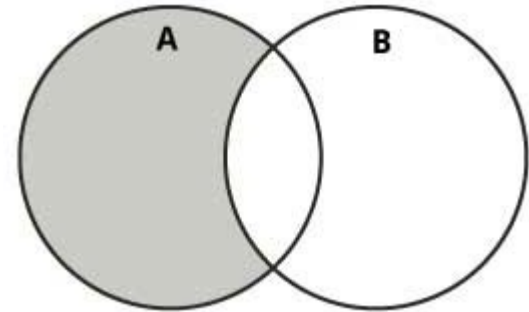
<del>a[i]</del>	<del>return i-th element of a</del>
<del>a[i:j]</del>	<del>returns elements i up to j - 1</del>
len(a)	returns numbers of elements in sequence
min(a)	returns smallest value in sequence
max(a)	returns largest value in sequence
x in a	returns True if x is a part of a
<del>a + b</del>	<del>concatenates a and b</del>
<del>n * a</del>	<del>creates n copies of sequence a</del>

# Set Operations

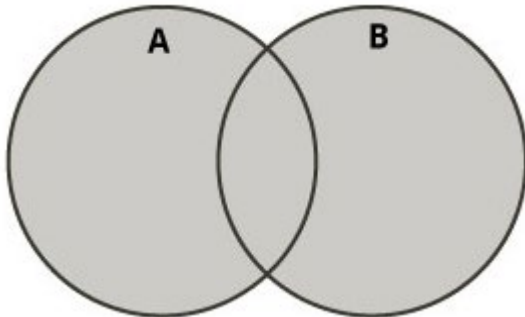
- Intersection



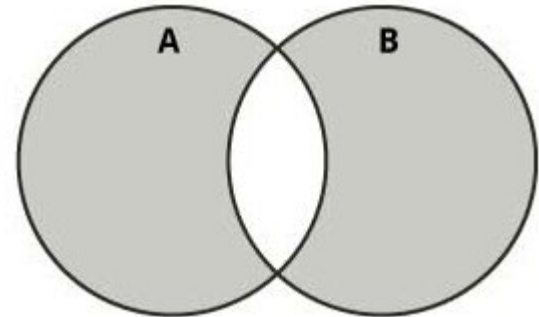
- $A - B$



- Union



- Symmetric Difference



# Sets

- Usual set operations

```
>>> setA = {1, 2, 3, 4}
>>> setB = {3, 4, 5, 6}
>>> setA | setB <----- Union
{1, 2, 3, 4, 5, 6}
>>> setA & setB <----- Intersection
{3, 4}
>>> setA - setB <----- A - B
{1, 2}
>>> setA ^ setB <----- (A | B) - A & B
{1, 2, 5, 6}
```

# Sets

```
>>> setA.remove(1) ← Remove like a list
```

```
>>> setA  
{2, 3, 4}
```

```
>>> setA.remove(1) ← But error if element missing
```

```
Traceback (most recent call last):
```

```
  File "<pyshell#58>", line 1, in <module>  
    setA.remove(1)
```

```
KeyError: 1
```

```
>>> setA.discard(1) ← But we can use  
>>> | discard instead
```



# Sets are Iterable

```
my_set = {1, 2, 3}
```

```
for i in my_set:  
    print(i)
```

1  
2  
3

# Set from List and Vice-Versa

```
>>> my_list = [1,2,3]
>>> my_set = set(my_list)
>>> my_set
{1, 2, 3}
```

```
>>> my_set = {4,5,6}
>>> my_list = list(my_set)
>>> my_list
[4, 5, 6]
```

# Sequence in Python

- Indexed collection
  - Strings
  - Lists
  - Tuples
- Non-indexed collection:
  - Sets
  - Dictionary

# Dictionary

Word

**e•merge** (ī-mûrj') *v.* **e•merged**, **e•merging**.

1. To rise up or come forth into view; appear. 2. To come into existence. 3. To become known or evident. [Lat. *emergere*.]

—**e•mer'gence** *n.* —**e•mer'gent** *adj.*

**e•mer•gen•cy** (ī-mûr'jən-sē) *n., pl. -ies*. An unexpected situation or occurrence that demands immediate attention.

**e•mer•it•us** (ī-mēr'i-təs) *adj.* Retired but retaining an honorary title: *a professor emeritus*. [Lat., p.p. of *emereri*, to earn by service.]

**e•mer•y** (ēm'ə-rē, ēm'rē) *n.* A fine-grained impure corundum used for grinding and polishing. [< Gk *smuris*.]

**e•met•ic** (ī-mēt'ik) *adj.* Causing vomiting. [< Gk. *emein*, to vomit.] —**e•met'ic**, *n.*

—**e•mia** *suff.* Blood: *leukemia*. [< Gk. *haima*, blood.]

**e•mi•grate** (ēm'i-grāt') *v.* **-grat•ed**, **-grat•ing**. To leave one country or region to settle in another. [Lat. *emigrare*.] —**e•mi'grant** *n.* —**e•mi'i-gra'tion** *n.*

**e•mi•gré** (ēm'i-grā') *n.* An emigrant, esp. a refugee from a revolution. [Fr.]

**e•mi•nence** (ēm'ə-nəns) *n.* 1. a position of great distinction or superiority. 2. A rise or elevation of ground; hill.

**e•mi•nent** (ēm'ə-nənt) *adj.* 1. Outstanding, as in reputation; distinguished. 2. Towering above others; projecting. [< Lat. *eminēre*, to stand out.] —**e•mi'nent•ly** *adv.*

**e•m•phat•ic** (ēm-fāt'ik) *adj.* Expressed or performed with emphasis. [< Gk. *emphatikos*.] —**e•m•phat'ic•al•ly** *adv.*

**e•m•phy•se•ma** (ēm'fi-sē'mə) *n.* A disease in which the air sacs of the lungs lose their elasticity, resulting in an often severe loss of breathing ability. [< Gk. *emphusēma*.]

**e•m•pire** (ēm'pīr') *n.* 1. A political unit, usu. larger than a kingdom and often comprising a number of territories or nations, ruled by single central authority. 2. Imperial dominion, power, or authority. [< Lat. *imperium*.]

**e•m•pir•i•cal** (ēm-pīr'i-kəl) *adj.* Also **e•m•piric** (-pīr'ik). 1. Based on observation or experiment. 2. Relying on practical experience rather than theory. [< Gk. *empeirikos*, experienced.] —**e•m•pir'ic•al•ly** *adv.*

**e•m•pir•i•cism** (ēm-pīr'i-sīz'əm) *n.* 1. The view that experience, esp. of the senses, is the only source of knowledge. 2. The employment of empirical methods, as in science. —**e•m•pir'icist** *n.*

**e•m•place•ment** (ēm-plās'mənt) *n.* 1. A prepared position for guns within a fortification. 2. Placement. [Fr.]

**e•m•ploy** (ēm-ploi') *v.* 1. To engage or use the services of. 2. To put to service; use. 3. To devote or apply (one's time or energies) to an activity. —*n.* Employment. [< Lat. *implicare*, to involve.] —**e•m•ploy'a•ble** *adj.*

**e•m•ploy•ee** (ēm-ploi'ē, ēm'ploi-ē') *n.* Also **e•m•ploy•e**. One who works for another.

Its meaning

Word

Its meaning

ă pat ā pay â care ă father ě pet ě be ĩ pit ī tie î pier ò pot ò toe ô paw, for oi noise  
ōō took ōō boot ou out th thin th this ũ cut ú urge yoo abuse zh vision ă about, item,  
edible, gallop, circus

# Dictionary

- You search for the word in the dictionary
- Then look for its meaning



- Each word has a **correspondent** meaning

# Python Dictionary

- You search for the **key** in the dictionary
- Then look for its **value**



- Each key has a **correspondent** value

```
>>> students = {'A100000X': 'John', 'A123456X': 'Peter',  
                'A999999X': 'Paul'}  
>>> students['A123456X']  
'Peter'
```

The code snippet demonstrates a dictionary named 'students' with three key-value pairs. The key 'A123456X' is highlighted in yellow, and its corresponding value 'Peter' is also highlighted in yellow. A blue arrow points from the text 'key : value pair' to the highlighted key-value pair. Another blue arrow points from the text 'Tuples use '(' and ')', Lists use '[' and ']', Sets and Dict use '{' and '}' to the dictionary definition.

key : value  
pair

Tuples use '(' and ')'  
Lists use '[' and ']'  
Sets and Dict use '{' and '}'

# An Example

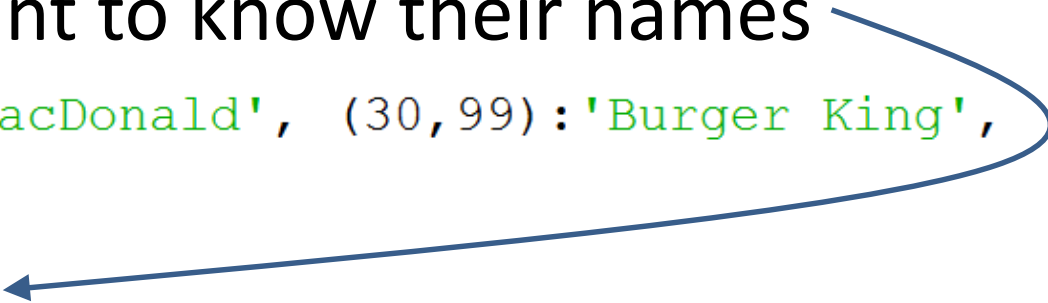
- To store the data on a map
  - These are the locations of **100** nice restaurants in Singapore
  - The location of each restaurant is recorded as the coordinates value of x and y **and name**
  - (10,20):Pizza Hut



# Python Dictionary

- Key: location
- Value: restaurant name
- After you searched for the nearest restaurants, you want to know their names

```
>>> locations = {(10,30): 'MacDonald', (30,99): 'Burger King',  
(22,33): 'Pizza Hut'}  
>>>  
>>> locations[(22,33)]  
'Pizza Hut'
```





# Recap: List

- Or tuples

```
>>> vm = ['M&M', 'Twix', 'Milky Way', 'Oreo']  
>>> vm[1]  
'Twix'
```

Index:  
From 0 to len(a)-1

Input a number



Output an item



# But when you go to Japan

- You are not inputting a number (index)!

```
>>> vmj = {'Beef noodle small':290, 'Beef noodle big':390}  
>>> vmj['Beef noodle small']  
290
```

Input a number → a name



Output an item



# To set up a dictionary

- Each pair has a key and a value

```
>>> vmj = {'Beef noodle small':290, 'Beef noodle big':390}
```

key value key value

# What is Dictionary?

- Key is on the left, Value on the right

```
>>> my_dictionary = {'a':1, 'b':2}
>>> my_dictionary['b']
2
```

- Summary: A data structure used for  
“When I give you X, give me Y”
- Can store any type
- Called HashTable in some other languages

# How is a Dictionary Useful?

- Keep Track of Things by Key!
  - Eg, keeping track of stocks of fruits

```
my_stock = {"apples":450,"oranges":412}
```

```
my_stock["apples"]
```

```
>>> 450
```

```
my_stock["apples"] + my_stock["oranges"]
```

```
>>> 862
```

# How is a Dictionary Useful?

- Keep Track of Things by Key!
  - When you want to get an associated operation (eg, alphabets to numeric integers)

```
my_alphabet_index = {'a':1,'b':2... 'z':26}  
my_alphabet_index['z']  
>>> 26
```

# Dictionary Methods

- Access (VERY FAST! - Almost instant!)
- Assignment
- Removal
- Other Dictionary Methods

# Dictionary Access

```
>>> my_fruit_inventory = {"apples":450,"oranges":200}
>>> my_fruit_inventory["apples"]
450
>>> my_fruit_inventory.get("apples")
450
>>> my_fruit_inventory["pears"]
KeyError!
>>> my_fruit_inventory.get("pears")
None
```

**\*\*Cannot access keys which don't exist!\*\***

- Accessing with [] will crash if does not exist
- Accessing with .get() will NOT crash if key does not exist



# Dictionary Assignment

```
>>> my_fruit_inventory["pears"] = 100
>>> print(my_fruit_inventory)
{"apples":450, "oranges":200, "pears":100}
```

- Caution: This OVERWRITES existing values!

```
>>> my_fruit_inventory["oranges"] = 100
>>> print(my_fruit_inventory)
{"apples":450, "oranges":100, "pears":100}
```

# Dictionary Removal

```
>>> my_fruit_inventory =  
{“apples”:450,“oranges”:200}
```

```
>>> my_fruit_inventory.pop(“apples”)  
>>> print(my_fruit_inventory)  
{‘oranges’:200}
```

- OR

```
>>> del my_fruit_inventory[“apples”]
```

# Other Dictionary Methods

`.clear()`

- clear all

`.copy()`

- make a copy

`.keys()`

- return all keys

`.values()`

- return all values

`.items()`

- return all keys + values

# Dictionary is Iterable

```
my_dict = {'a':1, 'b':2}
```

```
for key in my_dict:  
    print(key)
```

```
for key in my_dict:  
    print(key, my_dict[key])
```

```
for key, value in my_dict.items():  
    print(key, value)
```

```
a  
b  
a 1  
b 2  
a 1  
b 2
```

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  - Dictionary