

IT5002 Computer Organization
Tutorial 1
C and Number Systems
SUGGESTED SOLUTIONS

1. In 2's complement representation, "sign extension" is used when we want to represent an n -bit signed integer as an m -bit signed integer, where $m > n$. We do this by copying the sign-bit of the n -bit signed $m - n$ times to the left of the n -bit number to create an m -bit number.

So for example, we want to sign-extend 0b0110 to an 8-bit number. Here $n = 4$, $m = 8$, and thus we copy the sign but $m - n = 4$ times, giving us 0b00000110.

Similarly if we want to sign-extend 0b1010 to an 8-bit number, we would get 0b11111010.

Show that IN GENERAL sign extension is value-preserving. For example, 0b00000110 = 0b0110 and 0b11111010 = 0b1010.

Answer:

If the sign bit is zero, this is straightforward, since padding more 0's to the left add nothing to the final value. If the sign bit is one, this is trickier to prove. In the original n -bit representation, the leftmost bit has a weight of -2^{n-1} giving us $X = -2^{n-1} + b_{n-2} \cdot 2^{n-2} + b_{n-3} \cdot 2^{n-3} + b_0$.

Let $Z = b_{n-2} \cdot 2^{n-2} + b_{n-3} \cdot 2^{n-3} + b_0$, then $X = -2^{n-1} + Z$

In the new m bit representation where $m > n$, the leftmost bit has a weight of -2^{m-1} , and since we copy the leftmost bit (i.e. the leftmost bit) a total of $m - n$ times. We get $Y = -2^{m-1} + 2^{m-2} + 2^{m-3} + \dots + 2^n + 2^{n-1} + Z$.

We also see that $-2^{m-1} + 2^{m-2} = -2^{m-1} + 2^{-1} \cdot 2^{m-1}$
 $= 2^{m-1}(-2^0 + 2^{-1})$
 $= 2^{m-1} \cdot -2^{-1}$
 $= -2^{m-2}$.

Hence in general, $-2^{m-1} + 2^{m-2} = -2^{m-2}$, and from this we have:

$-2^{m-2} + 2^{m-3} = -2^{m-3}$
 $-2^{m-3} + 2^{m-4} = -2^{m-4}$
 \dots
 $-2^n + 2^{n-1} = -2^{n-1}$

Thus $Y = -2^{m-1} + 2^{m-2} + 2^{m-3} + \dots + 2^n + 2^{n-1} + Z$
 $= -2^{n-1} + Z$
 $= X$

2. We generalize $(r - 1)$'s-complement (also called radix diminished complement) to include fraction as follows:

$$(r - 1)\text{'s complement of } N = r^n - r^{-m} - N$$

where n is the number of integer digits and m the number of fractional digits. (If there are no fractional digits, then $m = 0$ and the formula becomes $r^n - 1 - N$ as given in class.)

For example, the 1's complement of 011.01 is $(2^3 - 2^{-2}) - 011.01 = (1000 - 0.01) - 011.01 = 111.11 - 011.01 = 100.10$.

Perform the following binary subtractions of values represented in 1's complement representation by using addition instead. (Note: Recall that when dealing with complement representations, the two operands must have the same number of digits.)

Is sign extension used in your working? If so, highlight it.

Check your answers by converting the operands and answers to their actual decimal values.

(a) $0101.11 - 010.0101$

(b) $010111.101 - 0111010.11$

Answers:

(a) $0101.1100 - 0010.0101 \rightarrow 0101.1100 + 1101.1010 \rightarrow \mathbf{0011.0111}_{1s}$
(Check: $5.75 - 2.3125 = 3.4375$)

(b) $0010111.101 - 0111010.110 \rightarrow 0010111.101 + 1000101011100.110_{1s} = \mathbf{-0100011.001}_2$
(Check: $23.625 - 58.75 = -35.125$)

Note that sign-extension is used above.

Note that two trailing zeroes are added. (This is not sign extension.)

3. Convert the following numbers to fixed-point binary in 2's complement, with 4 bits for the integer portion and 3 bits for the fraction portion:

(a) 1.75

$(0001.110)_{2s}$

(b) -2.5

We begin with 2.5: $(0010.100)_{2s}$

Invert and +0.001: $(1101.100)_{2s}$

(c) 3.876

$0.876 * 2 = 1.752$

$0.752 * 2 = 1.504$

$0.504 * 2 = 1.008$

$$0.008 * 2 = 0.016$$

$$\text{So } 0.876 = 0.111_{2s}$$

$$\text{Our number is } (0011.111)_{2s}$$

(d) 2.1

$$0.1 * 2 = 0.2$$

$$0.2 * 2 = 0.4$$

$$0.4 * 2 = 0.8$$

$$0.8 * 2 = 1.6$$

$$\text{So } 0.1 = 0.0001_{2s} = 0.001_{2s}$$

Putting it together gives us:

$$2.1 = (0010.001)_{2s}$$

Using the binary representations you have just derived, convert them back into decimal. Comment on the compromise between range and accuracy of the fixed-point binary system.

The first two will convert back exactly to 1.75 and -2.5, so that's ok.

For c:

The fraction part is $0.111_2 = 0.5 + 0.25 + 0.125 = 0.875$, which is just off the target of 0.876 by 0.001. Not bad.

For d:

The fraction part is $0.001_2 = 0.125$. This is off the actual value of 0.1 by 0.025, quite a lot.

Comment: Not all numbers can be represented exactly, and the precision depends on the number of bits in the fraction part. In this case 3 bits is too little to even represent 0.1, because the smallest fraction it can represent is 0.125.

4. [AY2010/2011 Semester 2 Term Test #1]

How would you represent the decimal value -0.078125 in the IEEE 754 single-precision representation? Express your answer in hexadecimal. Show your working.

Answer: B D A 0 0 0 0 0

$$-0.078125 = -0.000101_2 = -1.01 \times 2^{-4}$$

$$\text{Exponent} = -4 + 127 = 123 = 01111011_2$$

$$1 \ 01111011 \ 0100000...$$

$$1011 \ 1101 \ 1010 \ 0000 \ ...$$

$$\text{B D A 0 0 0 0 0}$$

5. Given the partial C program shown below, complete the two functions: **readArray()** to read data into an integer array (with at most 10 elements) and **reverseArray()** to reverse the array. For **reverseArray()**, you are to provide two versions: an iterative version and a recursive version. For the recursive version, you may write an auxiliary/driver function to call the recursive function.

```
#include <stdio.h>
#define MAX 10

int readArray(int [], int);
void printArray(int [], int);
void reverseArray(int [], int);

int main(void) {
    int array[MAX], numElements;

    numElements = readArray(array, MAX);
    reverseArray(array, numElements);
    printArray(array, numElements);

    return 0;
}

int readArray(int arr[], int limit) {
    // ...
    printf("Enter up to %d integers, terminating with a negative integer.\n", limit);
    // ...
}

void reverseArray(int arr[], int size) {
    // ...
}

void printArray(int arr[], int size) {
    int i;
```

```

    for (i=0; i<size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

```

Answers:

```

int readArray(int arr[], int limit) {
    int i, input;

    printf("Enter up to %d integers, terminating with a negative
integer.\n", limit);
    i = 0;
    scanf("%d", &input);
    while (input >= 0) {
        arr[i] = input;
        i++;
        scanf("%d", &input);
    }
    return i;
}

```

```

// Iterative version
// Other solutions possible
void reverseArray(int arr[], int size) {
    int left=0, right=size-1, temp;

    while (left < right) {
        temp = arr[left]; arr[left] = arr[right]; arr[right] = temp;
        left++; right--;
    }
}

```

```

// Recursive version
// Auxiliary/driver function for the recursive function
// reverseArrayRec()
void reverseArrayV2(int arr[], int size) {
    reverseArrayRec(arr, 0, size-1);
}

void reverseArrayRec(int arr[], int left, int right) {
    int temp;

    if (left < right) {
        temp = arr[left]; arr[left] = arr[right]; arr[right] = temp;
        reverseArrayRec(arr, left+1, right-1);
    }
}

```

6. Trace the following program manually (do not run it on a computer) and write out its output. When you present your solution, draw diagrams to explain.

```
#include <stdio.h>

int main(void) {
    int a = 3, *b, c, *d, e, *f;

    b = &a;
    *b = 5;
    c = *b * 3;
    d = b;
    e = *b + c;
    *d = c + e;
    f = &e;
    a = *f + *b;
    *f = *d - *b;

    printf("a = %d, c = %d, e = %d\n", a, c, e);
    printf("*b = %d, *d = %d, *f = %d\n", *b, *d, *f);

    return 0;
}
```

Remember to post on the LumiNUS forum if you have any queries.

Answers:

```
a = 55, c = 15, e = 0
*b = 55, *d = 55, *f = 0
```