TONGYUN SHANG.

Understand · Create · Communicate

CONTACT

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SKILLS

Design

Experience Design Interaction Design Graphic/Visual Design Information Architecture Data Visualization Wireframing Prototyping

Research

Contextual Inquiry Interviews & Surveys Persona & Scenarios User Journey Map Competitive Analysis Affinity Diagram Agile Development Storyboarding Heuristic Evaluation **Usability Test**

Tools

Adobe Photoshop Adobe Illustrator Adobe XD Adobe Indesign Figma Sketch Framer JS Balsamiq Principle **InVision**

Programming

Mural & Miro

Github

Procreate

HTML5/CSS Bootstrap C/C++/Java Javascript

FDUCATION

M.S. in Information

University of Michigan

Specialization in Human-Computer Interaction (HCI)

Cumulative GPA: 3.90/4.00

B.E. in Automation

Beijing Technology and Business University

Minor in Finance

Cumulative GPA: 3.77/4.00

WORK EXPERIENCE

UX Designer

SAP

July 2018 - Now Palo Alto, CA

Providing UX solutions for SAP Ariba Guided Buying - a procurement product. Collaborating with researchers to validate use cases/pain points of new features or defects. Working closely with product managers to define user stories and developers to evaluate feasibility.

Joined SAP through Silicon Valley Next Talent (SVNT) rotation program. Worked with SAP Innovation Center: designed COPA government auditing dashboard and Now United followers boosting tool, using data visualizations and machine learning. Worked with Atlas- a location intelligence web tool: created intuitive flow for retailers to view useful demographic data by conducting user interviews and using data visualizations.

Product Design Intern

FireEye, Inc.

Created prototypes for CMS and other cybersecurity products of FireEye. Worked closely with different stakeholders to define new features and enhance old features. Explored the data visualization use cases in Helix dashboard and translated them into workflows and widgets. Updated the design style guide.

UX/UI Designer

SkySpecs Drone Company

Created a work order system prototypes, working closely with developers and different stakeholders. Conducted usability tests using the developed system and iterate the design based on feedback and technical constraints.

PROJECTS

UX Designer

Coffever Smart Coffee Brewing System

Conducted user research through interviews, surveys, and diary studies. Built prototypes of the smart coffee brewing system. Validated the prototypes through speed dating matrix and user enactment study. Won the best project of Formative Design class 2017.

UX/UI Designer

UbookS Mobile Application

Designed a mobile app prototype of a 2nd-hand book sharing platform, helping students better utilize unused resources. Redesigned and iterated based on competitive analysis, usability evaluations, and refined use cases.

Jan. 2017 - Dec. 2017

Sept. 2017 - Dec. 2017

Sept. 2016 - Dec. 2016

Ann Arbor, MI

Ann Arbor, MI

May 2017 - Dec. 2017

Reston, VA

Sept. 2016 - May 2018

Sept. 2012 - July 2016

Ann Arbor, MI

Beijing, China

Ann Arbor, MI