

Toni Tiilikainen

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Portfolio page

[LinkedIn](#)

Education

Bachelor of Engineering in Game Programming

South-Eastern Finland University of Applied Sciences, 2025

Average grade: 4.61 / 5

Master of Science in Mathematics

University of Helsinki, 2012

Average grade: 4 / 5

Experience

Game Programming Intern

Mar 2024 – Mar 2025

Xamk Game Studios

- Team Lead (10 developers)
- Programmer

Game Programming Intern

May 2023 – Sep 2023

Xamk Game Studios

- Team Lead (3+ developers)
- Lead Programmer
- Technical Artist

Skills

- | | |
|---------------------------------|------------------------------|
| • C#, C++ | • Mathematics (logic, |
| • C, Java, SQL, HTML | linear algebra, vector |
| • AI programming, AI | math) |
| design | • Gameplay, physics, |
| • Unity , Unreal Engine, | shaders programming |
| Unity DOTS | • Agile development |
| • Git | • Project management |