Basic Algebra

Functions, polynomials, coordinate systems, complex numbers



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Have a Question?





#MathForDevs

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Polynomials



- We already looked at linear and quadratic polynomials
- Term (monomial): $2x^2$
 - Coefficient (number), variable, power (number ≥ 0)
- Polynomial: sum of monomials
 - $-2x^4 + 3x^2 0.5x + 2.72$
 - Degree: the highest degree of the variable (with coefficient $\neq 0$)

Operations on Polynomials



- Defined the same way as with numbers
- Addition and subtraction

$$(2x^2 + 5x - 8) + (3x^4 - 2) = 3x^4 + 2x^2 + 5x - 10$$

- Multiplication and division
 - $(2x^2 + 5x 8)(3x^4 2) =$ $= 6x^6 + 15x^5 24x^4 4x^2 10x + 16$

Polynomials in Python



- numpy has a module for working with polynomials
 - Includes the "general" polynomials, as well as a few <u>special cases</u>
 - Chebyshev, Legandre, Hermit
- Storing polynomials
 - As a list
 - There are two ways, depending on which function we use
 - Preferred way: index = power, value = coefficient

Polynomials in Python (2)



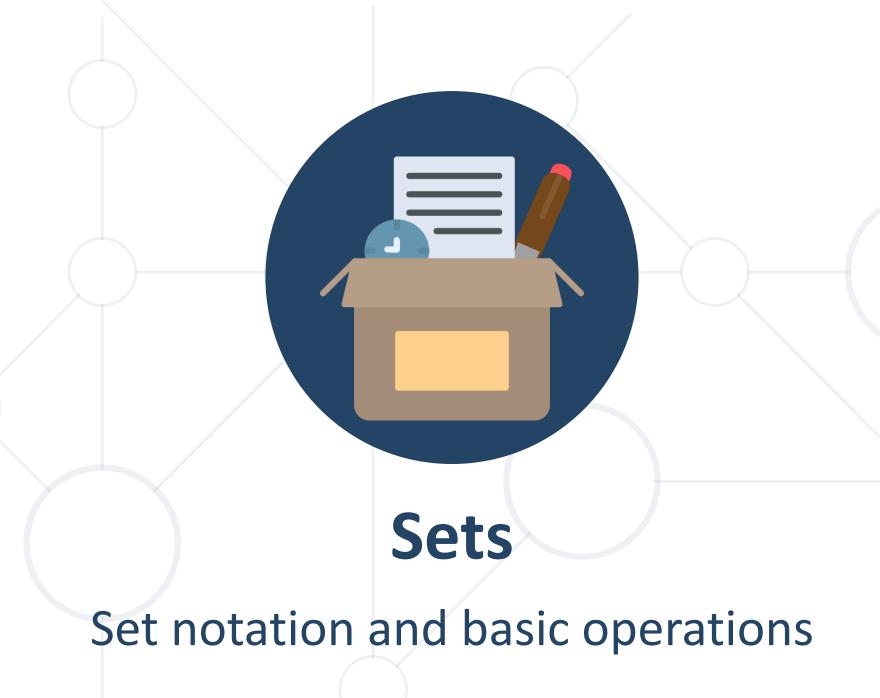
Preferred way

```
from numpy.polynomial import Polynomial

print(Polynomial([1, 2, 3])) # Represents 1 + 2x + 3x^2
p1 = Polynomial([-8, 5, 2])
p2 = Polynomial([-2, 0, 0, 0, 3])
print(p1 + p2)
# -10.0 + 5.0 x + 2.0 x**2 + 0.0 x**3 + 3.0 x**4
print(p1 * p2)
# 16.0 - 10.0 x - 4.0 x**2 + 0.0 x**3 - 24.0 x**4 + 15.0 x**5 + 6.0 x**6
```

Old way (still supported)

```
print(np.poly1d([1, 2, 3])) # Represents x^2 + 2x + 3
print(np.polyadd([2, 5, -8], [3, 0, 0, 0, -2])) # [ 3  0  2  5 -10]
print(np.polymul([2, 5, -8], [3, 0, 0, 0, -2])) # [ 6  15 -24  0 -4 -10  16]
```



Set



- An unordered collection of things
 - Usually, numbers
 - No repetitions
- Set notation: $\{x \in \mathbb{R} \mid x \ge 0\}$
 - "The set of numbers x, which are a subset of the real numbers, which are greater than or equal to zero"
 - Left: example element
 - Right: conditions to satisfy

Sets in Python



- Direct creation
 - Set notation: curly braces

```
names = {"Alice", "Bob", "Charlie", "David", "Bob"}
# {'Charlie', 'Alice', 'Bob', 'David'}
```

- Set comprehension
 - Very similar to the math notation
 - Like list comprehensions

```
positive_x = {x for x in range(-5, 5) if x >= 0}
# {0, 1, 2, 3, 4}
```

Operations on Sets



- Cardinality (number of elements) |S|
- Checking whether an element is in the set $x \in S$
- Checking whether a set is subset of another set $S_1 \subseteq S_2$
- Union $S_1 \cup S_2$, intersection $S_1 \cap S_2$, difference $S_1 \setminus S_2$

```
set1 = {1, 2, 3, 4}
set2 = {3, 4, 5, 10, 3, 5, 10, 3, 3}
print(len(set2)) # 4
print(1 in set1) # True
print(10 not in set1) # True
print({1, 2}.issubset(set1)) # True
print(set1.union(set2)) # {1, 2, 3, 4, 5, 10}
print(set1.difference(set2)) # {1, 2}
print(set2.difference(set1)) # {10, 5}
print(set1.symmetric_difference(set2)) # {1, 2, 5, 10}
```

Operations on Sets (2)



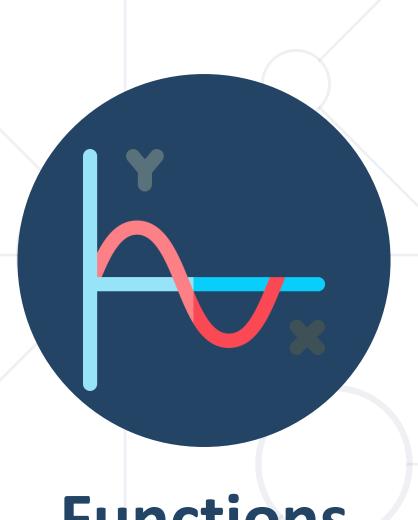
- De Morgan's <u>laws</u>
 - Provide a link between logic and set theory
- Cartesian product: $A \times B = \{(a,b) \mid a \in A, b \in B\}$
 - Note that the elements of the new set are tuples

```
set1 = {1, 2, 3}
set2 = {-1, 0, 1, 2}

print({(a, b) for a in set1 for b in set2})
# {(2, -1), (1, 2), (3, -1), ...}
```

Commonly used to denote pairs of numbers (coordinates)

$$\mathbb{R} \times \mathbb{R} \equiv \mathbb{R}^2 = \{(x, y) \mid x \in \mathbb{R}, y \in \mathbb{R}\}$$



Functions

Mappings from one thing to another

Function



- A relation between
 - A set of inputs X (domain)
 - ... and a set of outputs Y (codomain)
- One input produces exactly one output
- The inputs don't need to be numbers
- Functions don't know how to compute the output, they're just mappings
 - In programming, we write procedures
- Math notation: $f: X \to Y$
 - Commonly abbreviated as y = f(x)

Function Composition

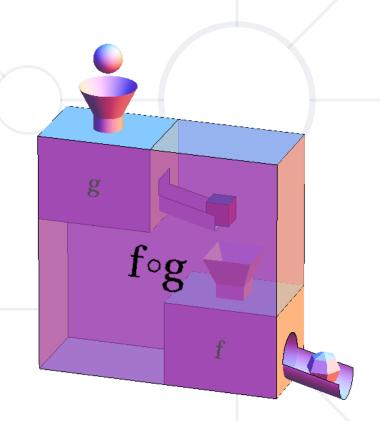


- Also called pipelining in most languages
- Takes two functions and applies them in order
 - Innermost to outermost
 - Math notation: $f \circ g = f(g(x))$
 - Can be generalized to more functions
- Note that the order matters

$$f(x) = 2x + 3, \ g(x) = x^{2}$$

$$(f \circ g)(x) = f(g(x)) = f(x^{2}) = 2x^{2} + 3$$

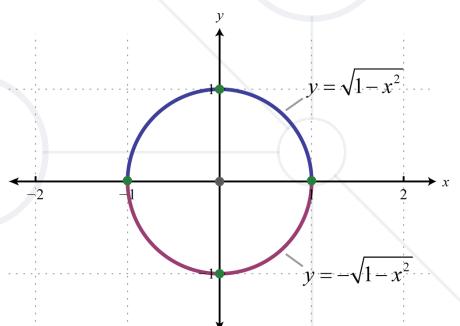
$$(g \circ f)(x) = g(f(x)) = g(2x + 3) = (2x + 3)^{2}$$



Challenge: Graphing a circle



- Let's try to graph the unit circle
 - **Equation:** $x^2 + y^2 = 1$
- This cannot be represented as one function
 - There are multiple values of y (e.g., for x = 0.5)
 - But we want to represent the circle as one object
 - First try: draw two separate half-circles



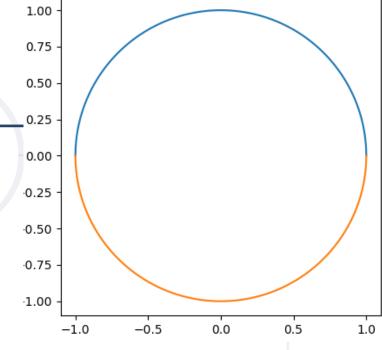
Graphing a Circle: First Try



```
def plot_function(f, x_min = -10, x_max = 10, n_values = 2000):
   plt.gca().set_aspect("equal")
   x = np.linspace(x_min, x_max, n_values)
   y = f(x)
   plt.plot(x, y)

plot_function(lambda x: np.sqrt(1 - x**2), -1, 1)
   plot_function(lambda x: -np.sqrt(1 - x**2), -1, 1)
   plot_show()
```

 This works but looks rather ugly and feels like a cheat



Graphing a Circle: Second Try



- Let's change our viewpoint
- Polar coordinates (r, φ)

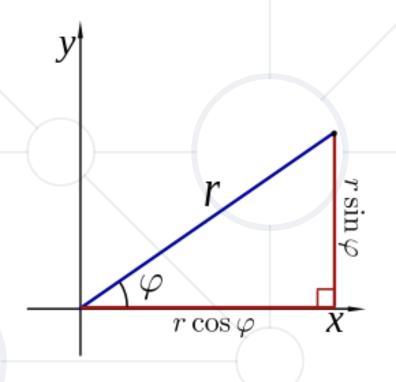
$$x^{2} + y^{2} = 1$$

$$(r \cos \varphi)^{2} + (r \sin \varphi)^{2} = 1$$

$$r^{2} \cos^{2} \varphi + r^{2} \sin^{2} \varphi = 1$$

$$r^{2} (\cos^{2} \varphi + \sin^{2} \varphi) = 1$$

$$r^{2} = 1, r \ge 0 \Rightarrow r = 1$$



- The equation became very, very simple
 - lacktriangle Doesn't even depend on ϕ

Graphing a Circle: Second Try



```
r = 1 \# Radius
    phi = np.linspace(0, 2 * np.pi, 1000) # Angle (full circle)
    x = r * np.cos(phi)
                                                                      0.75
    y = r * np.sin(phi)
                                                                      0.50
    plt.plot(x, y)
                                                                      0.25
    plt.gca().set_aspect("equal")
                                                                      0.00
    plt.show()
                                                                      0.25
                                                                      -0.50
                                                                      0.75

    This introduced parametric curves

                                                                      1.00
                                                                              -0.5
                                                                                    0.0
```

- Given by $x(r, \varphi)$, $y(r, \varphi)$ rather than y(x)
- What other shapes could we represent like this?



Complex Numbers

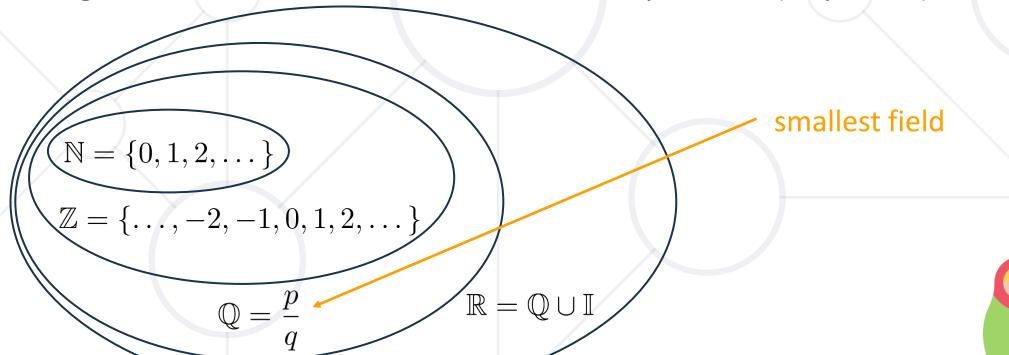
Not as complex as they seem

Number Fields



Field

- A collection of values with operations "plus" and "times"
- Algebra is so abstract we can redefine these operations (stay tuned)



Complex Numbers



- Pairs of real numbers: $(a,b):a,b\in\mathbb{R}$
 - Also a + bi
 - "imaginary unit" i: the positive solution of $x^2 = -1$

```
Re(a + bi) = aIm(a + bi) = b
```

In Python: j instead of i

```
z = 3 + 2j
print(z) # (3+2j)
print(z.real) # 3
print(z.imag) # 2
```

Addition and multiplication

```
print((3 + 2j) + (8 - 3j)) # (11-1j)
print((3 + 2j) * (8 - 3j)) # (30+7j)
```

Geometry of Complex Numbers



■ Tuple ⇒ 2D points

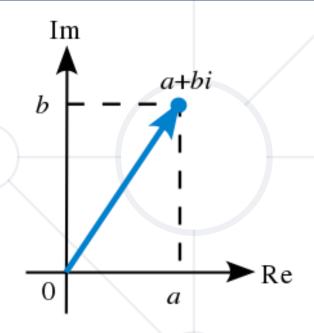
$$z = a + bi; (a, b) \in \mathbb{R}^2$$

We could also apply the polar transformation

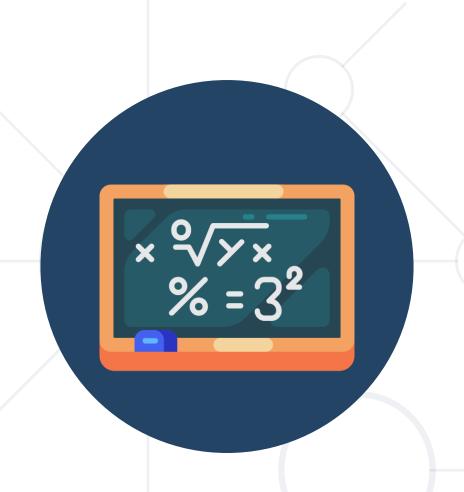
$$r = |z| = \sqrt{a^2 + b^2}$$

$$\tan \varphi = \frac{b}{a}$$

$$b = r \sin \varphi$$



- Polar form
 - |z| modulus, φ argument
 - $z = a + bi = r(\cos \varphi + i \sin \varphi)$



Fundamental Theorem of Algebra

Putting it all together

Fundamental Theorem of Algebra



- Every non-zero, single-variable, degree-n polynomial with complex coefficients has, counted with multiplicity, exactly n complex roots
- Every algebraic equation has as many roots as its power

```
coefs = [
    [-4, -3, 1], # [-1. 4.]
    [-4, 0, 1], # [-2. 2.]
    [1, 2, 1], # [-1.00000001 -0.99999999]
    [5, 4, 1] # [-2.-1.j -2.+1.j]
]

for c in coefs:
    print(Polynomial(c).roots())
```



Some Thoughts on Abstraction

Taking abstraction to the max()

Galois Field



- Since algebra is abstract, we can define our own fields
- Galois field: GF(2)
 - Elements {0, 1}

+	0	1
0	0	1
1	1	0

*	0	1
0	0	0
1	0	1

- There are also extensions with more elements
- Addition: equivalent to XOR
- Multiplication: as usual
- Usage: in cryptography

Vectors



- Vector: a line segment with a direction
- We saw that 2D vectors and 2D points have a one-to-one correspondence
 - Point ⇔ radius-vector ⇔ pair of coordinates

- Can we think of a vector as a mapping?
 - **■** $[2,3,5] \Leftrightarrow 0 \to 2,1 \to 3, 2 \to -5$
- What does this mean?
 - ... we'll find out next time
- What does this imply about fields?

Summary

- Polynomials
 - Single variable, coefficients, powers
- Sets
 - Elements, properties
- Functions
 - Functions in math and programming, function composition
- Coordinates
 - Coordinate systems as a "viewpoint"
- Complex numbers
 - Fundamental theorem of algebra



Questions?



















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