Paper Game - Timeline														202	0																		
Deliverables	Owner	Duration	JAN					FEB		MAR					APR					MAY						JUN				JUL			
			W1	W2	W3	W4	W5	W1	W2	W3	W4	W1	W2	W3	W5	W1	W2	W3	W4	W1	W2	W3	W4	W5	W6	W1	W2	W3	W4	W1	W2	W3	W
Project Management Tasks		14 w																															
Project Approval	Tonia	1 w																															
Develop Timeline	Tonia	1 w																															
Initial Requirements	Tonia	1 w																															
Revised Requirements	Tonia	13 w																															
Initial UI Mock-Ups	Tonia	1 w																															
Revised UI Mock-Ups	Tonia	13 w																															
Consistency Tasks		13 w																														_	—
Update Gantt Chart	Tonia	13 w																															Т
Update Project Documentation	Tonia	13 w																															
Misc.	Tonia	0 w																															
mplementation Tasks		6 w																															+
Networking	Tonia	1 w																															Т
Concurrency	Tonia	2 w																															
GUI	Tonia	2 w																															
Touch-Up Refining	Tonia	2 w																															
Implement LibGDX	Tonia	0 w																														_	
Fest and Quality Assurance Task	5	3 w																															
Initial Test Cases	Tonia	1 w																															Т
Revised Test Cases	Tonia	1 w																															
Alpha Test Group Study	Tonia	1 w																															
Beta Test Group Study	Tonia	1 w																															I
Wrap-Up and Deployment Tasks		2 w																															+
Quest Poster	Tonia	1 w																															Т
Source Code, & Final Reports	Tonia	1 w																															
Annotations																	1	Dead	lline ex	tende	d by 2	week	S										H
																	2	Exte	nal de	pende	ncy												
																	3	Critic	al														