Jelita Sukawati

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SUMMARY

Currently, I am a 4th-semester System Information student at Alma Ata University, with a keen interest in systems analysis, front-end development, UI/UX design, illustration design, and project management. Throughout my college journey, I have actively participated in various projects aligned with my field of study. I possess strong analytical skills, creativity, and adaptability. I thoroughly enjoy learning new concepts and seeking out new experiences to broaden my horizons. As a result, I am dedicated to continuously enhancing my portfolio and expanding my knowledge and expertise.

EDUCATION

Universitas Alma Ata, Undergraduate of Information System, 3.86/4.0 Activities: Alma Ata Research Club, Self-learning Course.

Yogyakarta

Oct 2021 - Present

SMA Negeri 1 Gubug, Mathematics and Sciences

Purwodadi

Activities: Journalistik, PMR Wira, and Scouts.

Jul 2016 - May 2019

ACTIVITIES AND LEADERSHIP

Alma Ata Research Club

Yogyakarta

Publication, Decoration, and Documentation Division

Dec 2021 - Present

- Responsible for creating, designing, and decorating items that need to be published and produced for the club's needs.
- Responsible for documenting activities within the club.

Salman Spiritual Camp 33

Purwodadi

Member

Mar 2022 - Apr 2022

- Attend and follow all materials from Salman Spiritual Class 33 series of activities.
- Attend sharing sessions and discussion forums with facilitators.
- Take pre-tests and post-tests, and complete each task.

UNIVERSITY PROJECTS

Design Thinking (Otobeng Jogja)

Feb 2023 - Present

- Apply the IDEO version of design thinking (Empathize, Define, Ideate, Prototype, Test) to develop an online workshop application.
- · Research user needs.
- Create crazy8, flowcharts, user flows, wireframes, and prototypes for the Otobeng Jogja application.

Blood Donor Stock Recording Application

Feb 2023 - May 2023

- Design and implement Entity Relationship diagrams using Draw.IO.
- Design and implement class diagrams using PHPMyAdmin.
- Code a blood donor stock recording application with HTML, CSS, JavaScript, and Bootstrap using Visual Studio Code.

Prototyping with Figma (Happy Kodstudio)

Jan 2023

- Create mockup for the Happy Kodstudio website.
- Create and design prototypes for Happy Kodstudio website using Figma.

OTHER

- **Skillset**: Creative thinking, strong analytical, adaptable, public communication, written, drawing, integrity, work both independently and team.
- Toolset: Microsoft Office, Adobe Photoshop, Figma, Canva, Draw.IO, Visual Studio Code, Laragon.
- Interest: Systems analysis, front-end development, UI/UX design, illustration design, project management, self development, human, psychology, art, and book.
- Languages: Indonesian (native); English (basic).