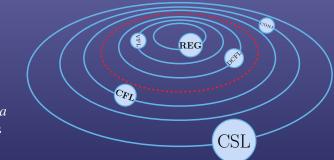


Bauman Moscow State University Th. Computer Science Dept.

Finite State Machines and Regular Expressions



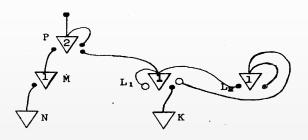
Antonina Nepeivoda a_nevod@mail.ru

Lecture Outline

- Basic Notions
- Closures and Determinisation
 - ε -Removal by Closure
 - Subset Construction and Determinisation
- **3** From NFA to Regular Expressions
 - Solving Language Equations
 - State Eliminating Method
- **4** From Regular Expressions to NFA



Reminder: Neural Networks by McCulloch-Pitts



- — excitatory signal;
- inhibitory signal;

__ an input neuron;

 \sqrt{k} — an inner neuron firing whenever none of the inhibitory signals and at least k of excitatory signals fire.

Naturally imitate: disjunction, conjunction, negation, iteration, concatenation.



Regular Expressions by Kleene

OO Academic Definition

Given alphabet Σ , a regular expression is either a letter in Σ , ε , or a result of following operations, where r_1 , r_2 are regular expressions:

- $r_1 \mid r_2$ union (alternation). $\mathcal{L}(r_1 \mid r_2) = \mathcal{L}(r_1) \cup \mathcal{L}(r_2)$;
- $r_1 r_2$ concatenation (sequencing). $\mathcal{L}(r_1 r_2) = \{ \omega_1 \omega_2 \mid \omega_1 \in \mathcal{L}(r_1) \& \omega_2 \in \mathcal{L}(r_2) \};$
- $(r_1)^*$ iteration (0 or more concatenations of r_1 with itself);

$$\mathscr{L}((r_1)^*) = \{\varepsilon\} \bigcup_{i=1}^{\infty} \mathscr{L}(r_1).$$

Syntactic Sugar

- r^+ positive iteration (shortcut for $r r^*$);
- r? option (shortcut for $(r \mid \varepsilon)$).



Regular Expressions by Kleene

OO Academic Definition

Given alphabet Σ , a regular expression is either a letter in Σ , ε , or a result of following operations, where r_1 , r_2 are regular expressions:

- $r_1 \mid r_2$ union (alternation). $\mathcal{L}(r_1 \mid r_2) = \mathcal{L}(r_1) \cup \mathcal{L}(r_2)$;
- $r_1 r_2$ concatenation (sequencing).

$$\mathcal{L}(r_1 r_2) = \{ \omega_1 \omega_2 \mid \omega_1 \in \mathcal{L}(r_1) \& \omega_2 \in \mathcal{L}(r_2) \};$$

• $(r_1)^*$ — iteration (0 or more concatenations of r_1 with itself);

$$\mathscr{L}((r_1)^*) = \{\varepsilon\} \bigcup_{i=1}^{\infty} \mathscr{L}(r_1).$$

Priorities: star > concatenation > union.

$$ab^* \mid c^*d \Leftrightarrow \left(a(b^*)\right) \mid \left((c^*)d\right).$$



Terminological Clash

Academic regexes

- |, ·, * (sometimes +, ?) operations;
- define regular languages;
- studied in university courses (compilers & formal languages)

REGEX (extended regexes)

- lookaheads, backreferences, etc;
- define non-context-free languages;
- used in practice (PCRE2 standart).
- Almost identical names are used for completely different (although related) notions.



Occam Razor: Non-Deterministic Finite Automata

Only excitatory signals are left on there, and all inner neurons fire whenever there is at least one input signal.

Definition

A non-deterministic finite automaton (NFA) is a tuple $\mathscr{A} = \langle Q, \Sigma, q_0, F, \delta \rangle$, where:

- *Q state set*;
- Σ terminal alphabet;
- $\delta: Q \times (\Sigma \cup \{\varepsilon\}) \to 2^Q$ transition rules;
- $q_0 \in Q$ starting state;
- $F \subseteq Q$ final states.

Sometimes we use notation:

$$\langle q_1, a, q_2 \rangle \in \delta \Leftrightarrow \langle q_1, a, M \rangle \in \delta \& q_2 \in M.$$

Or, usually, simply: $q_1 \stackrel{a}{\rightarrow} q_2$.



Asymmetry of NFA Definition

- Classical works (Kleene, Brzozowski): multiple NFA starting states are allowed.
- Modern formal language theory: the unique starting state in NFA is assumed.
- Equivalent (we can add an unique starting state with ε -transitions to the multiple states), but confusing (e.g. in Brzozowski minimisation).



Encoding into Grammars

Observation

- Transition $q_1 \xrightarrow{a} q_2$ can be seen as a rewriting rule $[q_1] \rightarrow a[q_2]$, assuming that $[q_i]$ are some intermediate constructors, while $a \in \Sigma$ is a terminal constructor.
- In order to model computation termination, for every final state q_F , we can add the rewriting rule $[q_F] \to \varepsilon$.

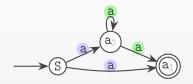
Automaton: Grammar: $S \to \mathbf{a}[q_1] \qquad [q_2] \to \mathbf{a}[q_3]$ $S \to \mathbf{a}[q_2] \qquad [q_2] \to \mathbf{b}[q_4]$ $[q_1] \to \mathbf{a}[q_1] \qquad [q_3] \to \varepsilon$ $[q_1] \to \mathbf{a}[q_2] \qquad [q_4] \to \varepsilon$

We rename the starting nonterminal $[q_0]$ to S, for uniformity.

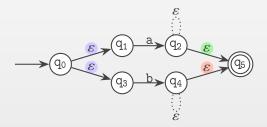


Sources of Non-Determinism in an NFA

 Transition sets wrt (with respect to) a letter γ ∈ Σ that are not singletons.



• ε -transitions (so-called silent actions).



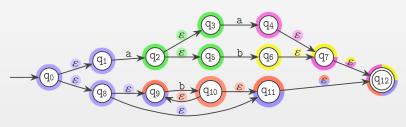


Closures

Given $\omega \in \Sigma^*$, a ω -closure of a state q in NFA \mathscr{A} is a set of states reachable from q by the action ω .

We say that ω is in the language of the NFA \mathscr{A} ($\omega \in \mathscr{L}(\mathscr{A})$) $\Leftrightarrow \omega$ -closure of the starting state of \mathscr{A} contains a final state.

Special case: ε -closures: sets of states reachable via doing nothing.

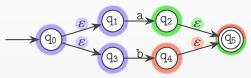


Given such closures, they can be considered as new «states».

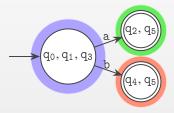


Simple Example of ε -Removal

An NFA \mathscr{A} with the ε -closures of its states being highlighted:



The closures are then merged into single states, and given a transition from $q_i \stackrel{\gamma}{\to} q_j$, where q_i belongs to closure $M(q_i)$, and q_j to $M(q_j)$, transition $M(q_i) \stackrel{\gamma}{\to} M(q_j)$ is added.



A closure is marked as a final ⇔ it contains at least one final state.



ε -Closures and Chain Rules

- Any transition $q_i \xrightarrow{\varepsilon} q_j$ corresponds to a chain rule $[q_i] \to [q_j]$ in the corresponding grammar G.
- state ε -closure is a closure set of the corresponding non-terminal N: $C(N) = \left\{ N_i \mid \exists N_1', \dots N_k' \big(N \to N_1' \& \dots \& N_k' \to N_i \big) \right\}$ I.e. $\langle N, N_i \rangle$ are pairs in **a transitive closure** \to_c^+ of the relation \to_c : $A_i \to_c A_i \Leftrightarrow (A_i \to A_i \in G).$
- Before removing all chain rules, for every $N' \in C(N)$ and a non-chain rule $N' \to \Phi$, we add the transition $N \to \Phi$ to the set of grammar rules. Exactly as in the ε -closure algorithm for NFA.

Initial grammar:

$$S \to Q_1$$
 $S \to Q_3$ $Q_1 \to aQ_2$

$$Q_3 \to bQ_4$$
 $Q_2 \to Q_5$ $Q_4 \to Q_5$

$$Q_5 \to \varepsilon$$

After removing chain rules:

$$S \to aQ_2 \quad S \to bQ_4$$

$$Q_2 \to \varepsilon$$
 $Q_4 \to \varepsilon$

Note: unreachable non-terminals Q_1 , Q_3 , Q_5 are deleted from the resulting grammar.



ω -Closures and Subset Construction

The closure sets wrt transitions by non- ε actions can be also merged in similar sense.

Subset Automaton Construction

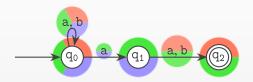
Let an ε -free NFA \mathscr{A} be given. Its **subset automaton** $D(\mathscr{A})$ can be constructed as follows.

- q_0 becomes the starting state $\{q_0\}$ of $D(\mathscr{A})$.
- Given a state M in $D(\mathscr{A})$ and $\gamma \in \Sigma$, construct a closure set $M_{\gamma} = \{q_i \mid \exists q_j \in M(q_j \xrightarrow{\gamma} q_i)\}$. If M_{γ} is non-empty and does not yet introduced as a state of $D(\mathscr{A})$, add it to set of states of $D(\mathscr{A})$.
- The final states of $D(\mathcal{A})$ are labelled with the sets containing at least one final state of \mathcal{A} .

In fact, the states of $D(\mathscr{A})$ are ω -closures of \mathscr{A} -states, where $\omega \in \Sigma^*$.

Subset Automaton: a Simple Example

Let us consider the following NFA with γ -closures of its states:

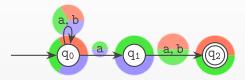


- a-closure of starting state $\{q_0\}$ is $\{q_0, q_1\}$.
- b-closure of starting state $\{q_0\}$ is the state $\{q_0\}$ itself.
- a-closure of the state $\{q_0, q_1\}$ is $\{q_0, q_1, q_2\}$.
- b-closure of the state $\{q_0, q_1\}$ is $\{q_0, q_2\}$.
- a-closure of the state {q₀, q₁, q₂} is {q₀, q₁, q₂} itself, while b-closure is the state {q₀, q₂}.
- a-closure of the state $\{q_0, q_2\}$ is $\{q_0, q_1\}$, while b-closure is $\{q_0\}$.

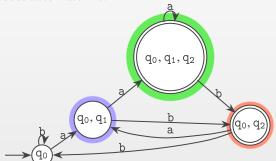


Subset Automaton: a Simple Example

Let us consider the following NFA with γ -closures of its states:



Hence, its subset automaton is:





Deterministic Finite Automata

OO Definition

A deterministic finite automaton (DFA) is a tuple $\mathcal{A} = \langle Q, \Sigma, q_0, F, \delta \rangle$, where:

- Q is a state set, Σ is a terminal alphabet;
- δ is a transition set $\langle q_i, \gamma, q_j \rangle$, where $q_i, q_j \in \mathcal{Q}, \gamma \in \Sigma$, and for any q_i, γ there is at most one q_j such that $q_i \xrightarrow{\gamma} q_j \in \delta$;
- $q_0 \in Q$ is a starting state, $F \subseteq Q$ is a set of final states.

Language $\mathcal{L}(\mathcal{A})$ of DFA \mathcal{A} is a set $\{\omega \mid \exists q \in F(q_0 \xrightarrow{\omega} q)\}$, i.e. there exists a final state that is ω -closure of q_0 .

By construction, the subset automaton has no non-determinism in the transition set:

- ε -transitions are eliminated in the preliminary ε -free NFA;
- the non-singleton transition sets are processed in the subset construction.



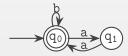
Traps and Trims

• A trap state is a state s.t. any its ω -closure is non-final.

Trim DFA

- For any q_i, γ there is at most one q_j s.t. q_i → q_j ∈ δ;
- is naturally constructed via subset technique;
- default in RoFL course, useful for most operations.

Trim DFA example

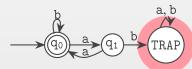


Complete DFA

- For any q_i , γ there is **exactly** one q_i s.t. $q_i \xrightarrow{\gamma} q_i \in \delta$;
- usually requires introducing **trap** (sink) states;
- useful for constructing complementation.

DFA with the trap state

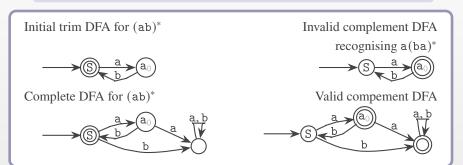
for
$$\Sigma = \{a, b\}$$





Complementation and Traps

- By switching finality of all states in DFA \mathscr{A} , we can construct a DFA \mathscr{A}' accepting exactly the set of words that are rejected by the initial DFA, i.e. $\mathscr{L}(\mathscr{A}') = \Sigma^* \setminus \mathscr{L}(\mathscr{A})$.
- The language complementation requires complete DFA.



• Without a trap state, complementation operation loses words starting with b, or containing either aa or bb.

One More Encoding: Equations

Sometimes it is convenient to gather all the right-hand sides of the rules with a same left-hand side together. Then, if we replace \rightarrow by = sign, we get an equation system determining non-terminal languages:

$$S \rightarrow \mathbf{a}[q_1] \qquad [q_2] \rightarrow \mathbf{a}[q_3] \\ S \rightarrow \mathbf{a}[q_2] \qquad [q_2] \rightarrow \mathbf{b}[q_4] \\ [q_1] \rightarrow \mathbf{a}[q_1] \qquad [q_3] \rightarrow \varepsilon \\ [q_1] \rightarrow \mathbf{a}[q_2] \qquad [q_4] \rightarrow \varepsilon \\ [q_3] = \varepsilon \\ [q_4] = \varepsilon$$

$$S = \mathbf{a}[q_1] \mid \mathbf{a}[q_2] \\ [q_1] = \mathbf{a}[q_1] \mid \mathbf{a}[q_2] \\ [q_2] = \mathbf{a}[q_3] \mid \mathbf{b}[q_4] \\ [q_3] = \varepsilon \\ [q_4] = \varepsilon$$

If there is no rule part $[q_1] = a[q_1]$, these languages could be found by exhaustive substitutions of the right-hand sides.

E.g.
$$\mathcal{L}([q_3]) = \mathcal{L}([q_4]) = \{\varepsilon\}$$
, while $\mathcal{L}([q_2]) = \{a\mathcal{L}([q_3])\} \cup \{b\mathcal{L}([q_4])\} = \{a, b\}$.

How to deal with self-referring rules as $[q_1] = a[q_1]$?



Arden's Lemma

1 Theorem

If a language \mathcal{L} satisfies the equation $\mathcal{L} = \mathcal{L}_1 \mathcal{L} \cup \mathcal{L}_2$, where $\varepsilon \notin \mathcal{L}_1$, then $\mathcal{L} = \mathcal{L}_1^* \mathcal{L}_2$.

Proof: Let us consider arbitrary $\omega \in \mathcal{L}$.

- If $\omega \in \mathcal{L}_2$, then the statement trivially holds.
- Otherwise, $\exists \omega_1 \in \mathcal{L}_1, \omega' \in \mathcal{L}(\omega = \omega_1 \omega')$. The suffix ω' also belongs to $\mathcal{L}_1\mathcal{L} \cup \mathcal{L}_2$, and $|\omega'| < |\omega|$, since $\omega_1 \neq \varepsilon$. Now we can repeat the same reasoning for ω' , and due to finiteness of $|\omega|$ and well-foundedness of $(\mathbb{N}, <)$ we will eventually get $\omega' \in \mathcal{L}_2$. \square

Arden's lemma allows one to solve the equation systems in Gaussian style, via non-terminal elimination + substitution, assuming there are no chain rules in the grammar.



Equation Solving Example

Let us construct the language of the grammar:

$$\begin{split} S \to aT & S \to aS \\ T \to aT & T \to bT & T \to bF & F \to \varepsilon \end{split}$$

First, construct the system and substitute *F*:

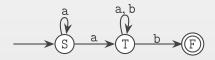
$$S = (aS) \mid (aT)$$
$$T = ((a \mid b)T) \mid b(\varepsilon)$$

Solve the second equation: $T = (a \mid b)^*b$

Then substitute the solution: $S = (aS) \mid (a(a \mid b)^*b)$.

The resulting language is: $S = a^*a(a \mid b)^*b$

The NFA that corresponds to the grammar is given below:





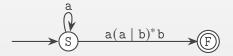
Equation Solving Example

Let us construct the language of the grammar:

$$\begin{split} S \to aT & S \to aS \\ T \to aT & T \to bT & T \to bF & F \to \varepsilon \end{split}$$

The resulting language is: $S = a^*a(a \mid b)^*b$

The NFA that corresponds to the grammar is given below. After solving T-based equation and substituting F value, in fact we again constructed an NFA, whose transitions are marked with regexes.



If we assume that S is preceded by the "very starting state" S', then $\mathcal{L}(S)$ can be also considered as a transition in the NFA containing only S' and F states.

Finding NFA Language

The extended NFAs allow one to use transitions marked with regexes.

State Exclusion Method

- For the sake of uniformity, we introduce "the very starting state" S, having ε -transition to q_0 , and "the very final state" T, having ingoing ε -transitions from $q \in F$. All the states except S and T are now ordinary.
- In order to exclude the state q s.t. $q \xrightarrow{\tau} q$, for all pairs q_A, q_B , where $q_A \xrightarrow{\Phi} q$, $q \xrightarrow{\Psi} q_B$, add the transition $q_A \xrightarrow{\Phi(\tau)^* \Psi} q_B$, then we can delete q.
- When only S and T are left, where $S \xrightarrow{\rho} T$, the expression ρ is the regex equivalent to the NFA.



Modular Construction: Thompson NFA

Any regular expression τ has a recursive structure. Let us use this structure to model the corresponding NFA.

•
$$\tau = \gamma, \gamma \in \Sigma \Rightarrow \mathscr{A}(\tau)$$
 is
$$q_{s}(\tau) \xrightarrow{\tau} q_{r}(\tau)$$
• $\tau = \tau_{1} \mid \tau_{2} \Rightarrow \mathscr{A}(\tau)$ is
$$q_{s}(\tau_{1}) \xrightarrow{\varepsilon} q_{s}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{2})$$
• $\tau = \tau_{1}\tau_{2} \Rightarrow \mathscr{A}(\tau)$ is
$$q_{s}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{2})$$
• $\tau = \tau_{1}^{*} \Rightarrow \mathscr{A}(\tau)$ is
$$q_{s}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau_{1}) \xrightarrow{\varepsilon} q_{r}(\tau$$

