

OTFS EVA2

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```
clear all; close all;
```

General settings

```
%% S1
Fs = 7.68e6; % Frecuencia de muestreo-Sample Rate
Ts = 1/Fs; % Periodo de muestreo
N = 512; % Delay-Frecuency elements(taps) 1024
M = 128; % Doppler-Time elements 48
CP = 16; % Cyclic prefix, is a copy to do posible circular convolution and make eas
```

QAM constelations

```
modorder = 4; %constelation size
```

Pilot Margin

```
ChanSizeDelay = 20; % Guardian size of pilot in delay domain
```

```
ChanSizeDelay = 20
```

```
ChanSizeDoppler = 5 % Guardian size in the doppler domain
```

```
ChanSizeDoppler = 5
```

```
pilotmargindelay = ChanSizeDelay; %Delay windows axis [0 ,A]
pilotmargindoppler = ChanSizeDoppler*2; %Doppler windows axis, [-B,B]
```

Spacing or stride

```
DelayDataSpacing = 3; % step size
DopplerDataSpacing = 3;
```

Signal Integrity

- ¿why frames 1000 and Fdoppler 444.444?

```
SNR = 60;
ppower = 10000; %pilot power
```

We will do an internal double loop one for each SNR and other for each frame.

```
SNRVECT = 0:5:30; % SNR iterator, we will test the code at different SNR
frames = 1000; % Number of frames
Fdoppler = 444.44; % 70-300 Hz, used for EVA rayleigh channel.
```

RAYLEIGHT CHANNEL

SampleRate	1/Ts
NormalizePathGains	true
PathDelays	(0:10)*0.9*Ts
AveragePathGains	10*log10(exp(-2*(0:10)))
MaximumDopplerShift	Fdoppler
RandomStream	mt19937ar with seed
Seed	randseed
PathGainsOutputPort	true
FadingTechnique	Filtered Gaussian noise
InitialTimeSource	Property
Visualization	Off

```
chcfg.SamplingRate = 1/Ts;
chcfg.NormalizePathGains = 'On'; %Optional
chcfg.Seed = 1; %fixed seed, 0 to random seed
chcfg.NRxAnts = 1;
chcfg.MIMOCorrelation = 'Low';
chcfg.NormalizeTxAnts = 'On';
chcfg.DelayProfile = 'EVA';
chcfg.DopplerFreq = Fdoppler; %EVA 5 -70 Hz
chcfg.InitTime = 0;
chcfg.NTerms = 16; %Optional
chcfg.ModelType = 'GMEDS'; %Optional
chcfg.InitPhase = 'Random'; %Optional
```

SYMBOLS TIMING

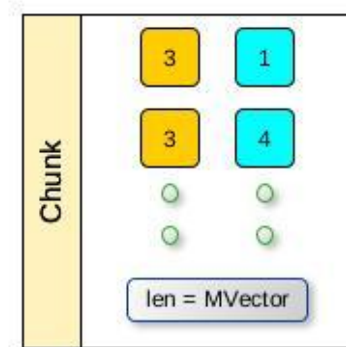
Delay defines the symbol time.

```
Tsymbol=(N+CP)*Ts;    %Time per symbol. We add cyclyc prefix
Fsymbol=1/Tsymbol;    %Simbls per second
disp(sprintf('N: %d, CP: %d, Tsymbol: %f',N,CP,Tsymbol));
```

```
N: 512, CP: 16, Tsymbol: 0.000069    33
```

Stride and position

Fix possible postions given by the stride. This postions are saved in an 2D array kind of chunks of rows and its corresponding columns. Rows chunk size are MVector. We are saving the dimensional reduction grid after stride in a set of tuples. In other words we are flattening the coordinate tuples.



```
%Data stride
NVector=3:DelayDataSpacing:N-3; %stride of 3 [3,6,9,12,...,N-3]
MVector=1:DopplerDataSpacing:M; %stride of 3 [1,4,7,10,...,M ]

%dimension after stride and flattening
dpos = zeros(numel(NVector)*numel(MVector),2);

k=1;    %first column fixed
for i = NVector %row
    for j = MVector % column
        dpos(k,:)=[i,j]; % flatten indices in dpos
        k=k+1;
    end
    % at this point k represents chunk size
end
dataPositions=dpos; %copy of dpos
% visual aid
% first chunk
dpos(1:5+1,:)
```

```
ans = 6x2
      3      1
```

```

3      4
3      7
3     10
3     13
3     16

```

```

%second chunk
dpos(numel(MVector)+1:numel(MVector)+6,:)

```

```

ans = 6x2
      6      1
      6      4
      6      7
      6     10
      6     13
      6     16

```

We can think of this as flattened tuples of the reduced grid.

OTFS frame and placing pilot

```

x = zeros(N,M); %OTFS FRAME size
pilotPos = [N/2, M/2]; % place pilot in the middle of frame
x(pilotPos(1),pilotPos(2))=sqrt(ppower); %pilot power

```

Pilot Guards

Pilot guards aka(margins)

$$\text{Margin}[\tau_{C-\text{mar}}, \mu_{C+\text{mar}}] \leq \text{Pilot}[\tau_C, \mu_C] \leq \text{Margin}[\tau_{C+\text{mar}}, \mu_{C+\text{mar}}]$$

```

% pilot guards tuple
pilotMargins=zeros((1+pilotmargingdelay*2)*(2*pilotmargingdoppler+1),2);
k=1;
for i=pilotPos(1)-pilotmargingdelay:pilotPos(1)+pilotmargingdelay
    for j=pilotPos(2)-pilotmargingdoppler:pilotPos(2)+pilotmargingdoppler
        pilotMargins(k,:)=[i,j];% assign each tuple element
        k=k+1;
    end
end

```

Vectorization

Vectorize stride and pilot guards. This vect will help to encode data in one single array and compare two vectors

$$\text{dPos}[1] + (\text{dPos}[2] - 1) * N$$

-1 is for align dpos[2] to modulus 3 stride

Line projection $y = m * x + b$

$$m = N$$

$$x = d[:, 2]$$

$$b = d[:, 1]$$

b is fixed for each M data

```
%Vectorizacion de posicion de datos
vecdataPositions = dataPositions(:,1)+(dataPositions(:,2)-1)*N;
%Vectorizacion de posicion de guardas (ventana alrededor piloto)
vecpilotMargins = pilotMargins(:,1)+(pilotMargins(:,2)-1)*N;
```

Remove matches, as we have 1d arrays now it is simpler to remove and find

```
for i=1:numel(vecpilotMargins)
    index=find(vecdataPositions==vecpilotMargins(i));
    vecdataPositions(index)=[]; % remove
    dataPositions(index,:)=[];
end
%Remove pilot pos from the windows
pilotMargins(k/2,:)=[]; %remove pilot guard from pilotPos
vecpilotMargins(k/2)=[];
```

TX dummy

SYMPLECTIC FOURIER TRANSFORM

SFFT = FFT cols(Delay-frec),IFFT dim rows (doppler-time)

Normalization sqrt (M) y (N) for FFT power

$$\sqrt{\frac{M}{N}} \text{fft}[\text{ifft}()]$$

```
Xdummy=sqrt(M)/sqrt(N)*fft(ifft(x,[],2),[],1); %frequency time
```

Dummy signal OFDM to time domain

```
W=ones(size(Xdummy)); %Rectangular window from
% Tx Dummy
sdummy=sqrt(N)*W.*ifft(Xdummy,[],1); %OFDM to time, multiplying by the window
stxdummy=[sdummy(end-CP+1:end,:); sdummy]; %add CP to transmit and allow good predeciti
stxdummy=stxdummy(:)/sqrt(ppower/((N+CP)*M)); % Tx time domain normalized wih pilot pow
ChanModDelayEVA=7;
stxdummy=[stxdummy ;zeros(ChanModDelayEVA,1)];
```

Generacion de trama

```
BER=zeros(numel(SNRVECT),1);
for SNRIT=SNRVECT %Iterate over SNR values [0,5,15,20,25,30]
    errors=0;
    for k=1:frames %1000 frames
```

Data generation OTFS frame

Random data generation and place QAM simbols in OTFS

```

%Data generatos. OTFS frame
%modorder is the IQ order
%Modorder*positions random bits generation over vecdataPositions space
txbits=randi([0 1],size(vecdataPositions(1:end),1)*log2(modorder),1);
%QAM DATA generation from the random bits
txsymbols = qammod(txbits, modorder, 'gray', 'InputType', 'bit','UnitAveragePow
%PLACEMENT IN GRID
x(vecdataPositions(1:end))=txsymbols;

```

Inverse simpletic fourier transform (OTFS-OFDM)

```

X = sqrt(M)/sqrt(N)*fft(ifft(x,[],2),[],1); %OTFS to OFDM

```

Heisenberg transform (OFMD->TIME)

```

s=sqrt(N)*W.*ifft(X,[],1); %OFDM to time

```

Normalize data

```

stxpw_nsit=(size(dataPositions,1)+ppower); %Frame energy
s=s/sqrt(stxpw_nsit/(N*M)); % Normalize to unitary power
stx=[s(end-CP+1:end,:); s]; %Add CP
stx=stx(:); %tx signal in time
stx=stx/sqrt(stx'*stx/numel(stx)); %Normalize including CP
%% Compensacion Delay Modulo de Canal- Antes de Canal
% ChanModDelay=chan.info.ChannelFilterDelay;
stx=[stx ;zeros(ChanModDelayEVA,1)]; % add some zeros to signal

```

Channel

lteFadingChannel: Filters waveform tx through the Rayleigh fading channel parameterized by model. he function returns channel output waveform rx and channel model information info

```

[ChanRx,~] = lteFadingChannel(chcfg,stx); %Apply channel to stx
%Rx+Complex Noise
ChanRx = ChanRx+sqrt(10^(-SNR/20))*(randn(numel(ChanRx),1)+1j*randn(numel(ChanRx),1));
%% Delay Compensation, After channel
ChanRx = ChanRx(ChanModDelayEVA+1:end);

%Same with Dummy
[ChanRxdummyEVA,infoEVA] = lteFadingChannel(chcfg,stxdummy);
ChanRxdummy = ChanRxdummyEVA(ChanModDelayEVA+1:end);

```

RX

Reshape RX , to [N+CP, M]. Reshape with cyclic prefix.

```

Rx = reshape(ChanRx,N+CP,M);
Rx = Rx(CP+1:end,:); % Remove CP

```

Wigner Transfom

```
RxOFDM=1/sqrt(N)*1./W.*fft(Rx,[],1); % Time to OFDM
```

Simplectic fourier transform (OFDM -> OTFS)

```
RxOTFS=sqrt(N)/sqrt(M)*ifft(fft(RxOFDM,[],2),[],1); %
```

RX dummy process

```
%RxDummy-Only pilot
Rxdummy=reshape(ChanRxdummy,N+CP,M); % reshape
Rxdummy=Rxdummy(CP+1:end,:); % Remove C
%wigner Transform (Time to OFDM)
RxOFDMdummy=1/sqrt(N)*W.*fft(Rxdummy,[],1);
%Freq time to OTFS
RxOTFSdummy=sqrt(N)/sqrt(M)*ifft(fft(RxOFDMdummy,[],2),[],1);
%DO zero padding in N for compensate the no-circularity
```

Channel estimation with pilot

```
%Windows shrinking 2l+1, 2k+1
%ChanSizeDelay are the guard size
PSF = RxOTFS( ...
    (-ChanSizeDelay:ChanSizeDelay)+N/2+ChanSizeDelay, ...
    (-ChanSizeDoppler:ChanSizeDoppler)+M/2);

PSFideal = RxOTFSdummy((-ChanSizeDelay:ChanSizeDelay)+N/2+ChanSizeDelay, ...
    (-ChanSizeDoppler:ChanSizeDoppler)+M/2);
```

Threshold choise/ Ideal Case

```
% PSF=PSF.*(abs(PSF)>.5);
PSF = PSFideal; % Usar Caso ideal
%zero padding for N to compensate the non-circularity
PSFOFDM = [[PSF ; zeros(N-size(PSF,1),size(PSF,2))] zeros(N,M-size(PSF,2))];
PSFOFDM = sqrt(M)/sqrt(N)*fft(ifft(PSFOFDM,[],2),[],1); %OTFS-OFDM
```

Channel estimation with BEM and SIT(Done before TF to DD)

BEM fixes offset of the OTFS frame (Not circshift required)

Equalization

```
%Wiener with frequency using pilot
% why used the conjugate here?
iPSFOFDM = conj(PSFOFDM)./(abs(PSFOFDM).^1+.5);
%Rx Equalization in Time Freq. As easy as multiplication to conv
RxEst = RxOFDM.*iPSFOFDM;
```

```

%Signal RxEst in freq/time to OTFS domain
RxOTFSEst = sqrt(N)/sqrt(M)*ifft(fft(RxEst,[],2),[],1);

% Center align the OTFS frame relative to the pilot setup.
% Estimated pilot window in DD
PSFEq = RxOTFSEst((-ChanSizeDelay:ChanSizeDelay)+N/2, ...
    (-ChanSizeDoppler:ChanSizeDoppler)+M/2-ChanSizeDoppler);

% Estimate offset to do circular shift and fix OTFS

%Z = max value and index = argmax(PSFEQ)
[z,indx]=max(abs(PSFEq(:)));

%Pos in Delay domain
xi=mod(indx,ChanSizeDelay*2+1);
if(xi==0)
    xi=ChanSizeDelay*2+1;    %There's an edge
end

%The division output is the frame+1 = y1
%Rounding stuff
yi=floor((indx-1)/(ChanSizeDelay*2+1))+1;
xoffset=round((1+2*ChanSizeDelay)/2)-xi;
yoffset=round((1+2*ChanSizeDoppler)/2)-yi+ChanSizeDoppler;

% Power normalization
RxOTFSEst=RxOTFSEst/z*sqrt(ppower);

% Fit the OTFS frame using the SFFT periodicity
RxOTFSEst=circshift(circshift(RxOTFSEst,xoffset,1),yoffset,2);

%variable not used
SFEq = RxOTFSEst((-ChanSizeDelay:ChanSizeDelay)+N/2, ...
    (-ChanSizeDoppler:ChanSizeDoppler)+M/2);

```

Demouldation

```

rxbits = qamdemod(RxOTFSEst(vecdataPositions), modorder, 'gray', 'OutputType',
errors=sum(abs(txbits-rxbits))+errors;
end
BER(SNR==SNRVECT)=errors/(numel(txbits)*frames);
SNR
end

```

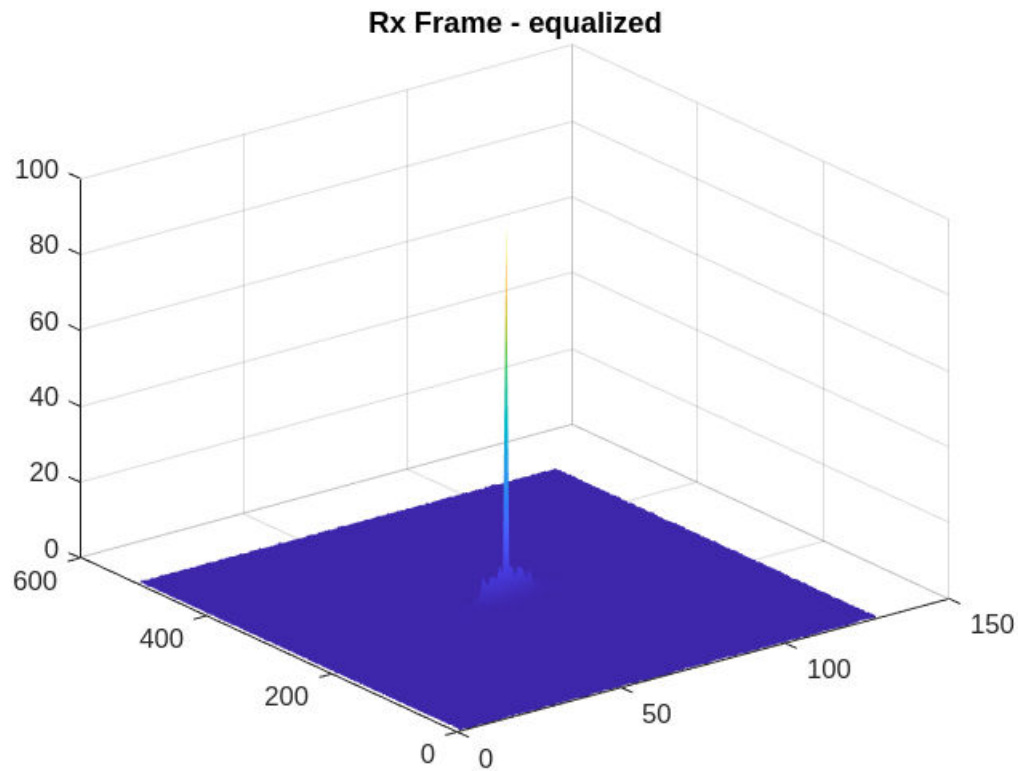
```

SNR = 0
SNR = 5
SNR = 10
SNR = 15
SNR = 20
SNR = 25
SNR = 30

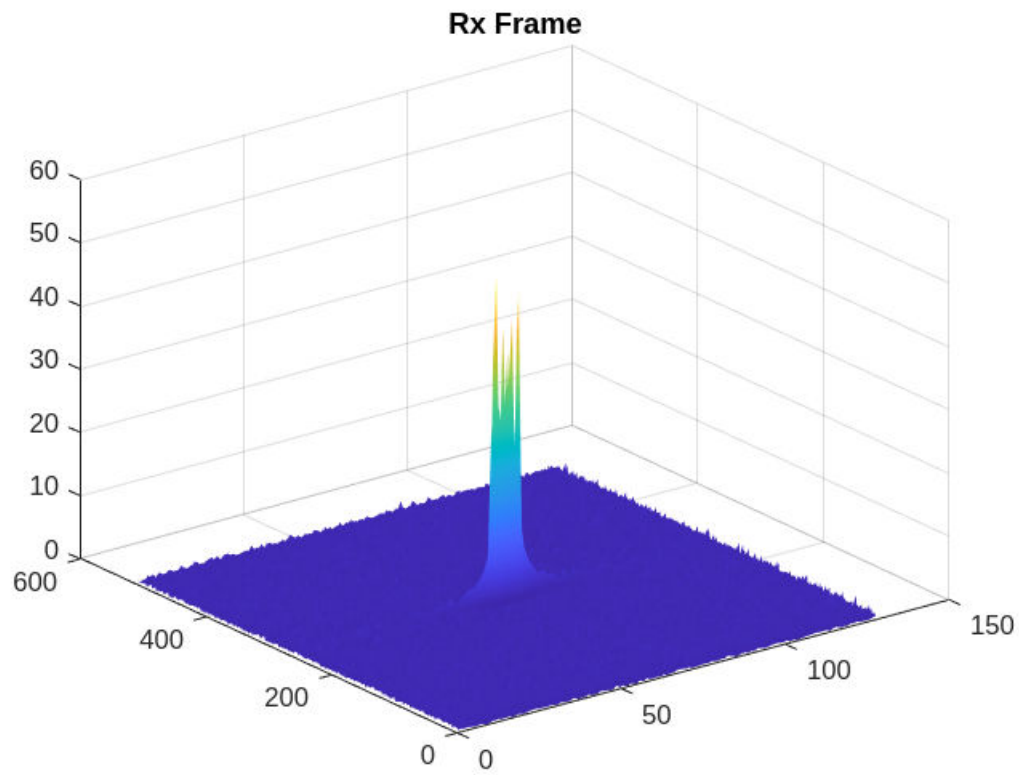
```


Plot

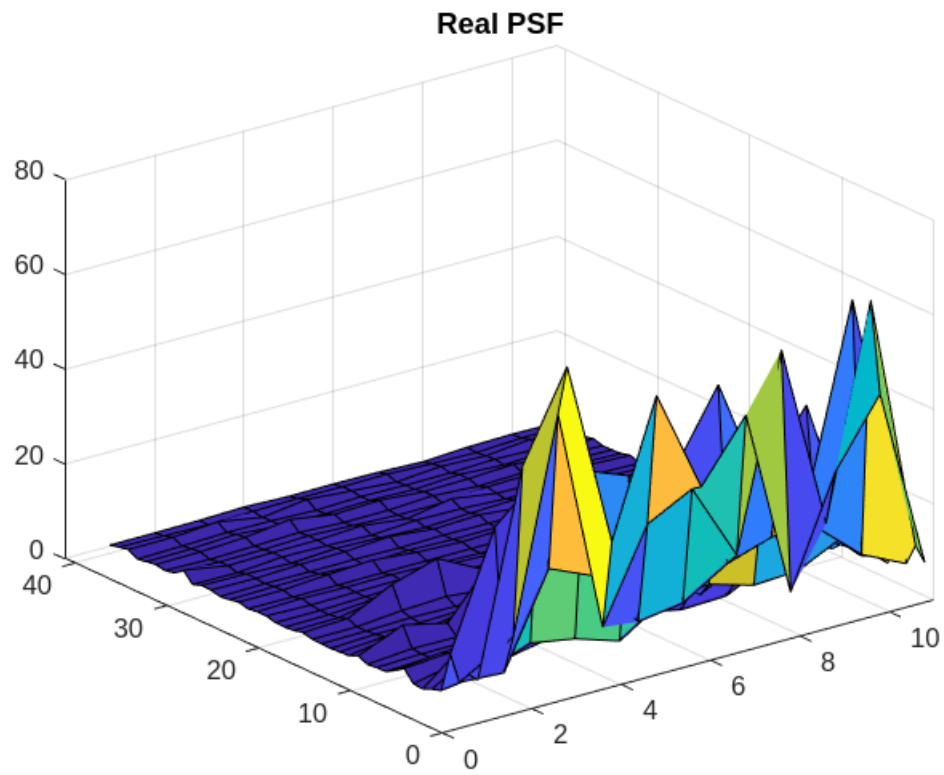
```
% %Trama Rx en dominio OTFS
% surf(real(RxOTFS))
% shading interp
% Rx Ecualizada en dominio OTFS (DD)
surf(abs(RxOTFSEst)); title('Rx Frame - equalized');
shading interp
```



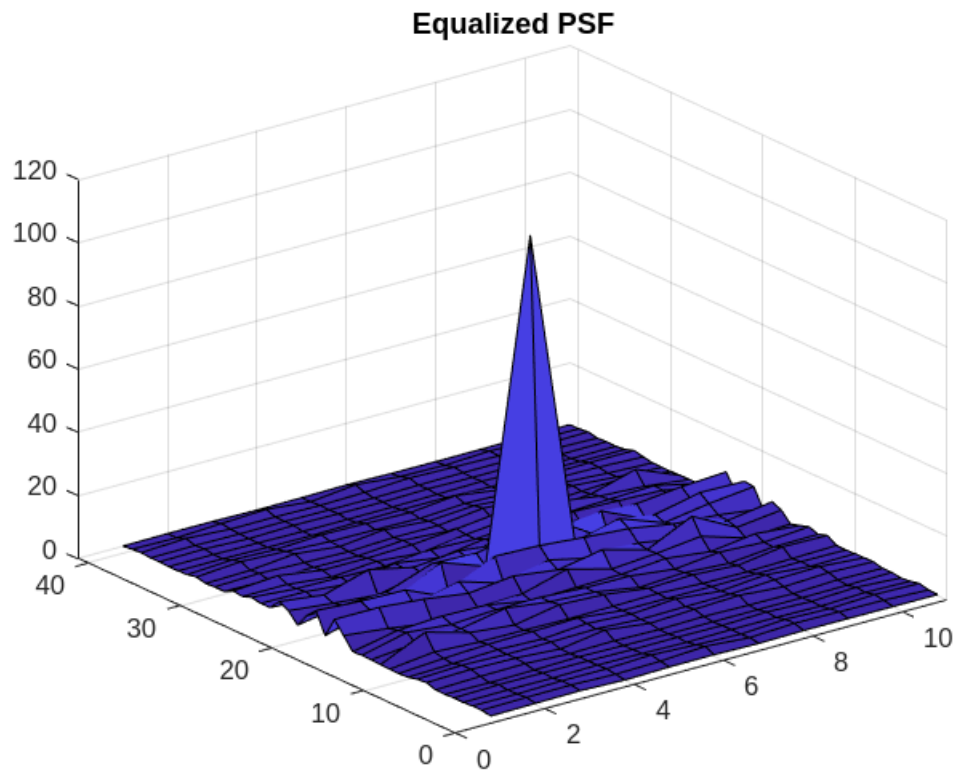
```
% Rx frame in DD domain
figure
surf(abs(RxOTFS)); title('Rx Frame');
shading interp
```



```
% Ventana de Piloto para estimacion en DD  
figure  
surf((abs(PSF))); title('Real PSF');
```



```
%shading interp  
%Ventana de piloto estimada-Ecualizada en DD  
figure  
surf(abs(PSF Eq)); title('Equalized PSF');
```



```
%shading interp
```

```
figure % Grafica de puntos de constelacion
```

```
f1=scatter(real(RxOTFSEst(vecdataPositions)),imag(RxOTFSEst(vecdataPositions)),'.');
```

```
title('Constelacion Rx');
```

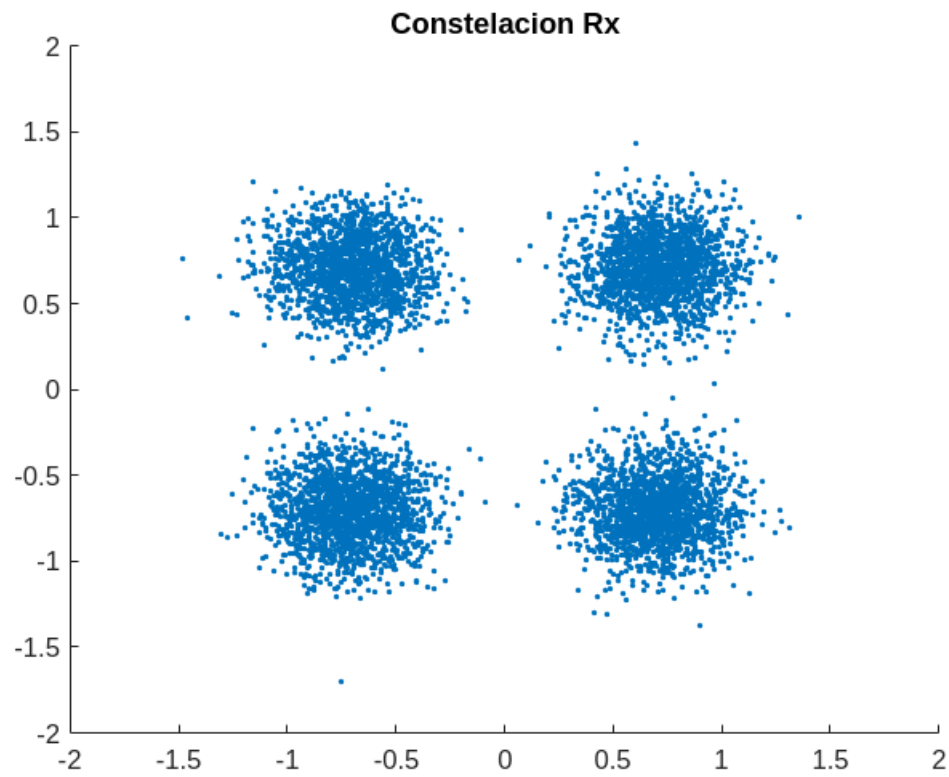
```
%hold on;
```

```
%scatter(real(modulator.constellation),imag(modulator.constellation),'r+');
```

```
a1=f1.get('Parent');
```

```
a1.XAxis.Limits=[-2 2];
```

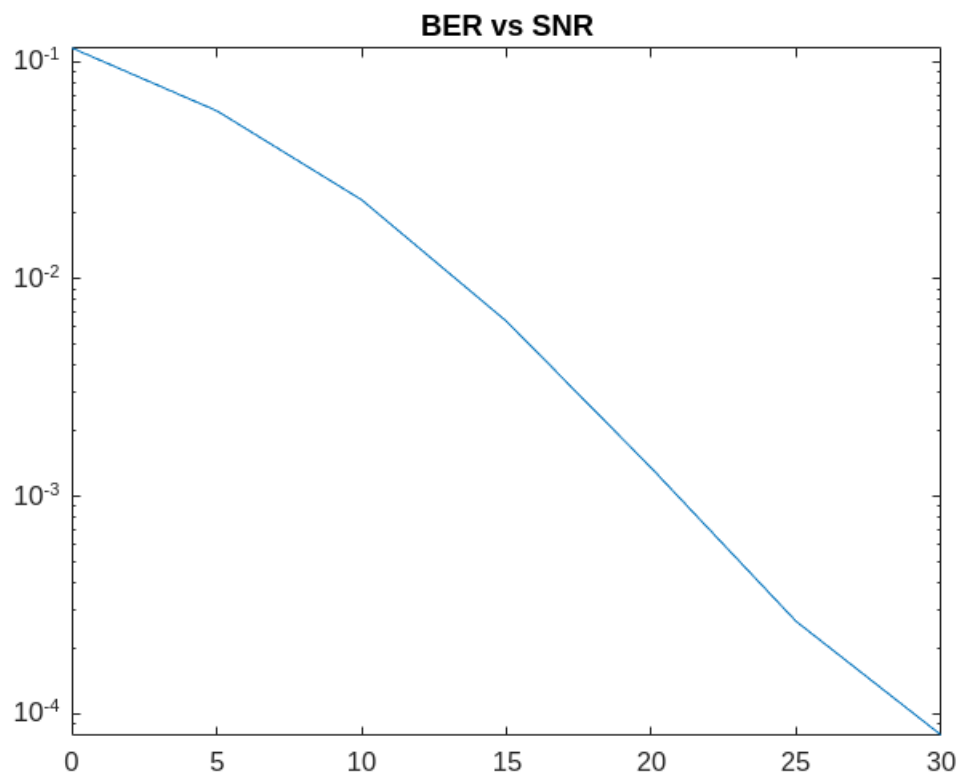
```
a1.YAxis.Limits=[-2 2];
```



```
speceff=log2(modorder)*numel(vecdataPositions)/((N+CP)*M)    % Spectral efficiency
```

```
speceff = 0.2122
```

```
% BER VS SNR
figure
semilogy(SNRVECT,BER)
title('BER vs SNR');
```



```
% % Matriz de Canal Estimado
% figure
% imagesc(real(PSFOfdmBem));
% title('PSFOFDM-BEM');
% Matriz de Canal Real
figure
imagesc(real(PSFOfdm));
title('PSFOFDM Rx');
```

