

# example\_module

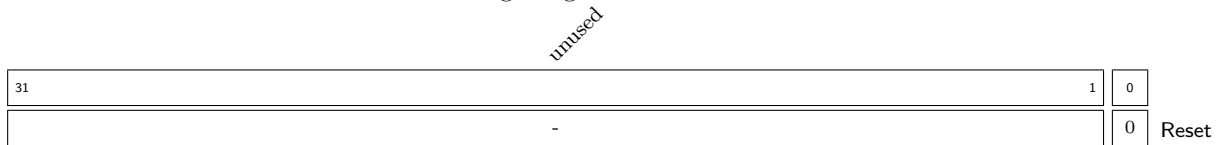
An example module that contain all the register types that are currently supported by bust.

## 1 Register List

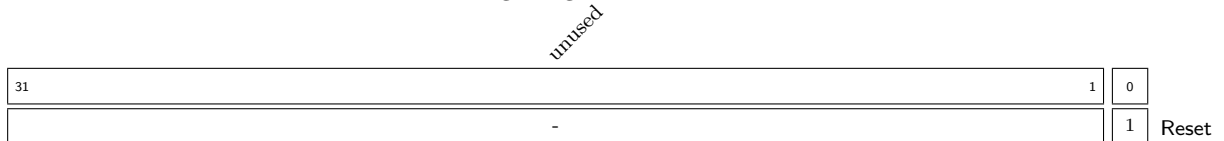
#	Name	Mode	Address	Type	Length	Reset
0	reg0	RW	0x00000000	SL	1	0x0
1	reg1	RW	0x00000004	SL	1	0x1
2	reg2	RO	0x00000008	SL	1	0x0
3	reg3	RW	0x0000000C	SLV	8	0x3
4	reg4	RO	0x00000010	SLV	14	0x0
5	reg5	RW	0x00000014	DEFAULT	32	0xFFFFFFFF
6	reg6	RO	0x00000018	DEFAULT	32	0x0
7	reg7	RW	0x0000001C	FIELDS	21	0xAD7
8	reg8	RO	0x00000020	FIELDS	24	0x0
9	reg9	PULSE	0x00000024	SL	1	0x1
10	reg10	PULSE	0x00000028	SLV	4	0xA
11	reg11	PULSE	0x0000002C	FIELDS	16	0x3

## 2 Registers

Register 2.1: REG0 - RW (0x00000000)  
RW std\_logic register that resets to 0x0



Register 2.2: REG1 - RW (0x00000004)  
RW std\_logic register that resets to 0x1



Register 2.3: REG2 - RO (0x00000008)  
RO std\_logic register

31	1	0
-	0	Reset

Register 2.4: REG3 - RW (0x0000000C)  
RW std\_logic\_vector[7:0] register that resets to 0x3

31		8	7	0
-			0x3	Reset

Register 2.5: REG4 - RO (0x00000010)  
RO std\_logic\_vector[13:0]

31		14		13		0	
				0x0		Reset	

Register 2.6: REG5 - RW (0x00000014)  
Default RW register that resets to 0xFFFFFFFF

31	0
0xFFFFFFFF	Reset

Register 2.7: REG6 - RO (0x00000018)  
Default RO register

31	0
0x0	Reset

Register 2.8: REG7 - RW (0x0000001C)  
RW register that have multiple fields

unused		field3		field2	field1		field0	
31	21	20	6	5	4	1	0	
-		0x2B		0	0xB		1	
								Reset

**field0** std\_logic that resets to 0x1

**field1** std\_logic\_vector[3:0] that resets to 0xb is not a valid reset value

**field2** std\_logic that resets to 0x1

**field3** std\_logic\_vector[14:0] that resets to 0x2b

Register 2.9: REG8 - RO (0x00000020)  
RO register with multiple types of fields

unused				field3		field2	field1													field0	
3124				23	21	20	191													0	
-				0x0		0	0x0													0	Reset

**field0** std\_logic field

**field1** std\_logic\_vector[18:0] field

**field2** std\_logic field

**field3** std\_logic\_vector[2:0] field

Register 2.10: REG9 - PULSE FOR 4 CYCLES - (0x00000024)  
PULSE std\_logic register that resets to 0x1

unused																
31															1	0
-															1	Reset

Register 2.11: REG10 - PULSE FOR 1 CYCLES - (0x00000028)  
PULSE std\_logic\_vector[3:0] register that resets to 0xA

unused																			
31												4				3		0	
-																0xA		Reset	

Register 2.12: REG11 - PULSE FOR 50 CYCLES - (0x0000002C)  
PULSE register with two fields

unused																field1		field0													
3116																15	14	0													
-																0	0x3														Reset

**field0** std\_logic\_vector[14:0] field that resets to 0x3

**field1** std\_logic field that resets to 0x0